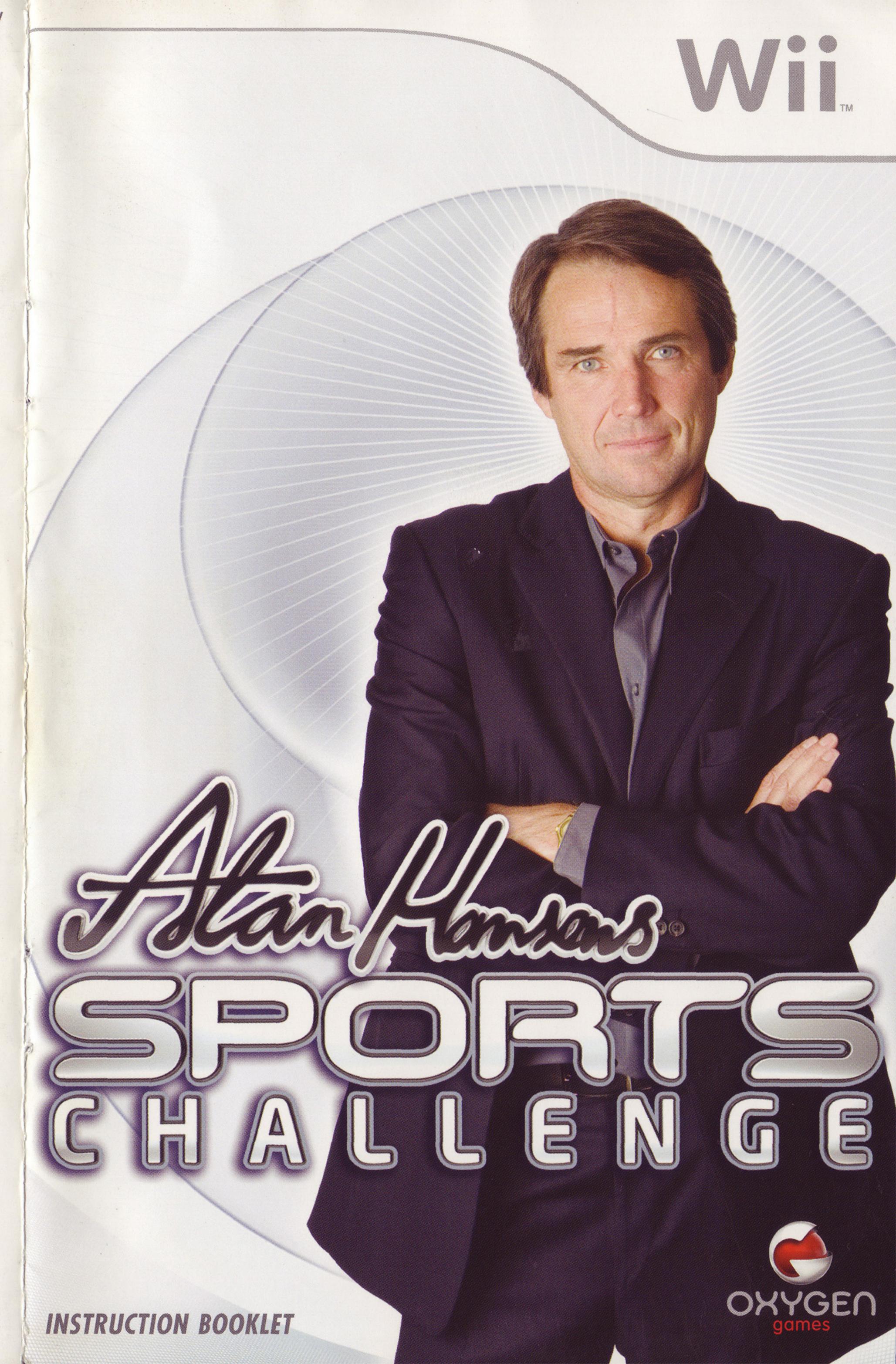




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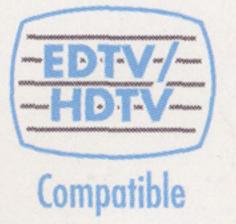


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The PEGI age rating system:

Age Rating categories: Les catégories

de tranche

d'âge:









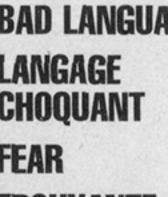


Note: There are some local variations!

Note: Il peut y avoir quelques variations en fonction du pays!

Content Descriptors: Description du contenu:











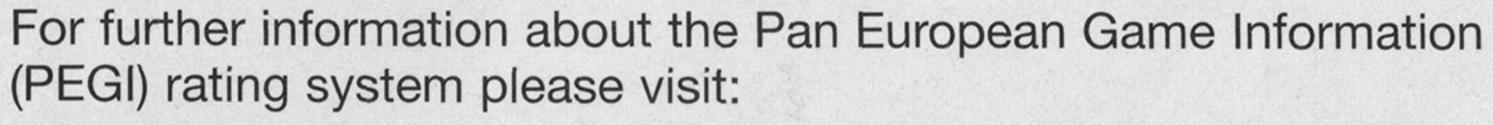






SEXUAL CONTENT CONTENU SEXUEL VIOLENCE





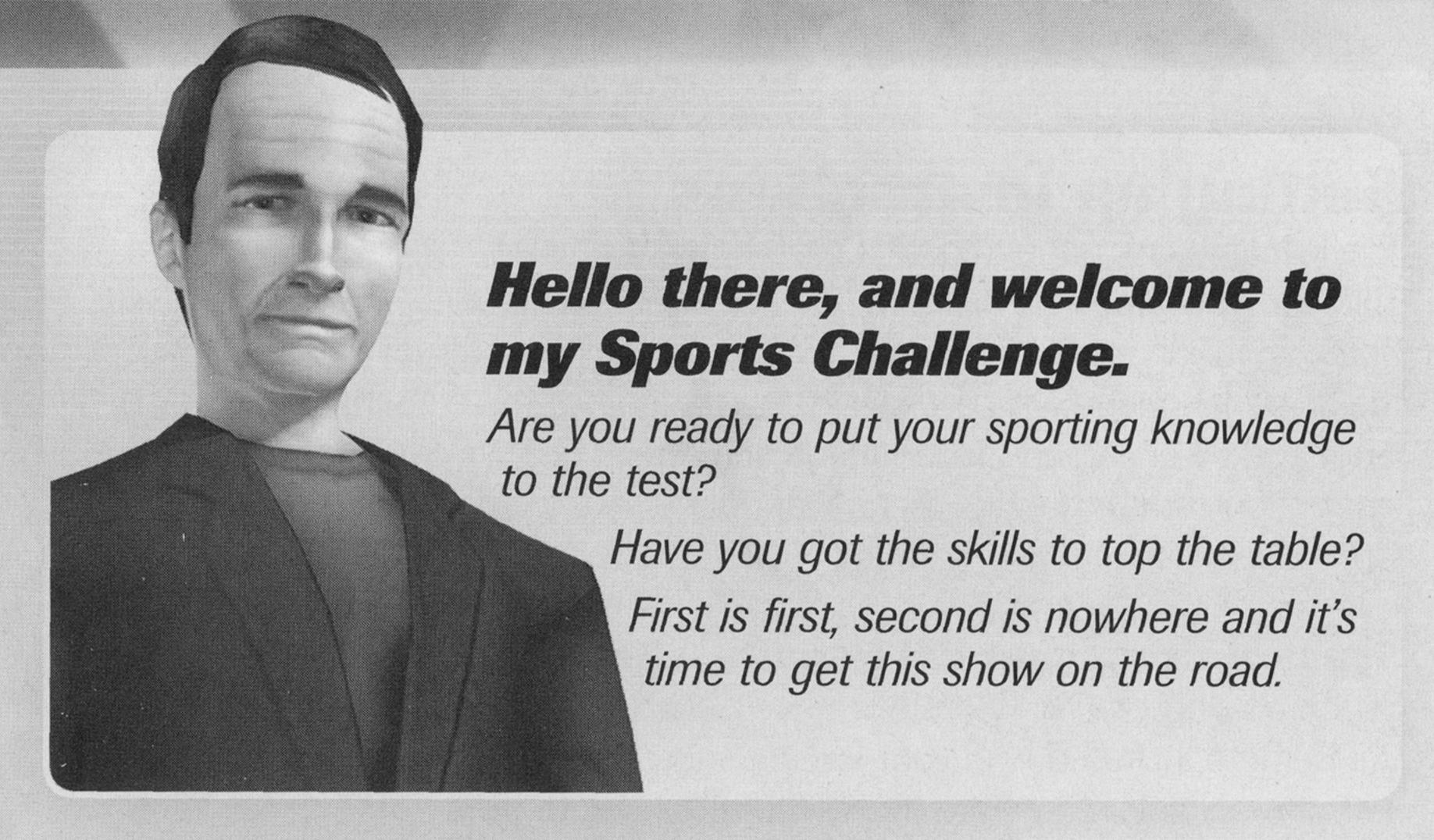
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Getting Started Controls

Controlling the game is so simple, your granny could do it.

Each round even has an introduction that will let you know how to answer and how many points you'll score.

To buzz in and answer a question, just raise your Wii Remote quickly into the air. To select an answer, you can either press the direction on the + Control Pad that corresponds with your answer on screen, or point at your answer and press the A Button.

Game Type

Select whether you want to play a short, medium or long game.

This choice affects how many rounds you'll get in the game and how many questions you'll face in each round.

Who's Playing?

To join in, just press the A Button on your Wii Remote.

Choose Player Avatar

Follow the on-screen hints to scroll through the available avatars. When you see the one you want, press your A Button.

If the avatar you want is greyed out - that means someone else has already selected it and you're going to have to choose something different.

Choose Buzzer Sound

Again, just follow the on-screen instructions to scroll through the available buzzer sounds. When you hear the one you want, press your A Button.

Setting up instructions

The in-game language depends on the one that is set on your Wii console. This game includes six different language versions: English, German, French, Spanish, Italian and Dutch. If your Wii console is already set to one of them, the same language will be displayed in the game. You can change the in-game language by changing the language setting of your Wii console. For further instructions about how to change language settings please refer to the Wii Operations Manual.

Synchronising your Wii Remote with the Wii Console

Synchronising the Wii Remote is necessary to use it with the Wii console. The Wii Remote included with your Wii console has already been synchronised with the console. There are two different modes of synchronising (synching):

Standard Mode – Once synchronised, the Remote will stay synched to the console unless you overwrite this setting by synching the Remote to a different console.

One Time Mode – This mode allows you to temporarily use your Remote on a console other than your own, to use a friend's Remote on your console or to change the player order for multiplayer games. It does not delete the Standard Mode setting stored in the Remote. In this mode, the Remote will only communicate with the console while the power is on. When the power is turned off the Remote will lose its synch with the console.

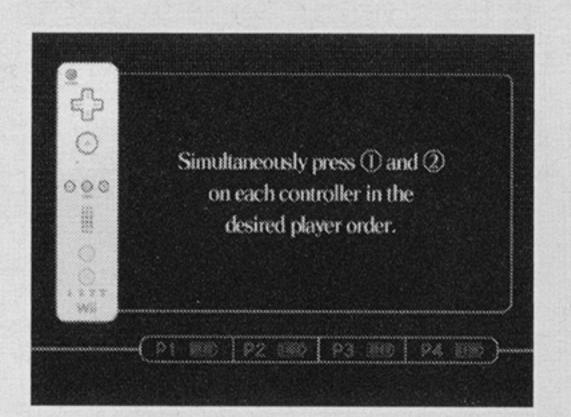
Please see One Time Mode instructions below. For more information please refer to the Wii Operations Manual.

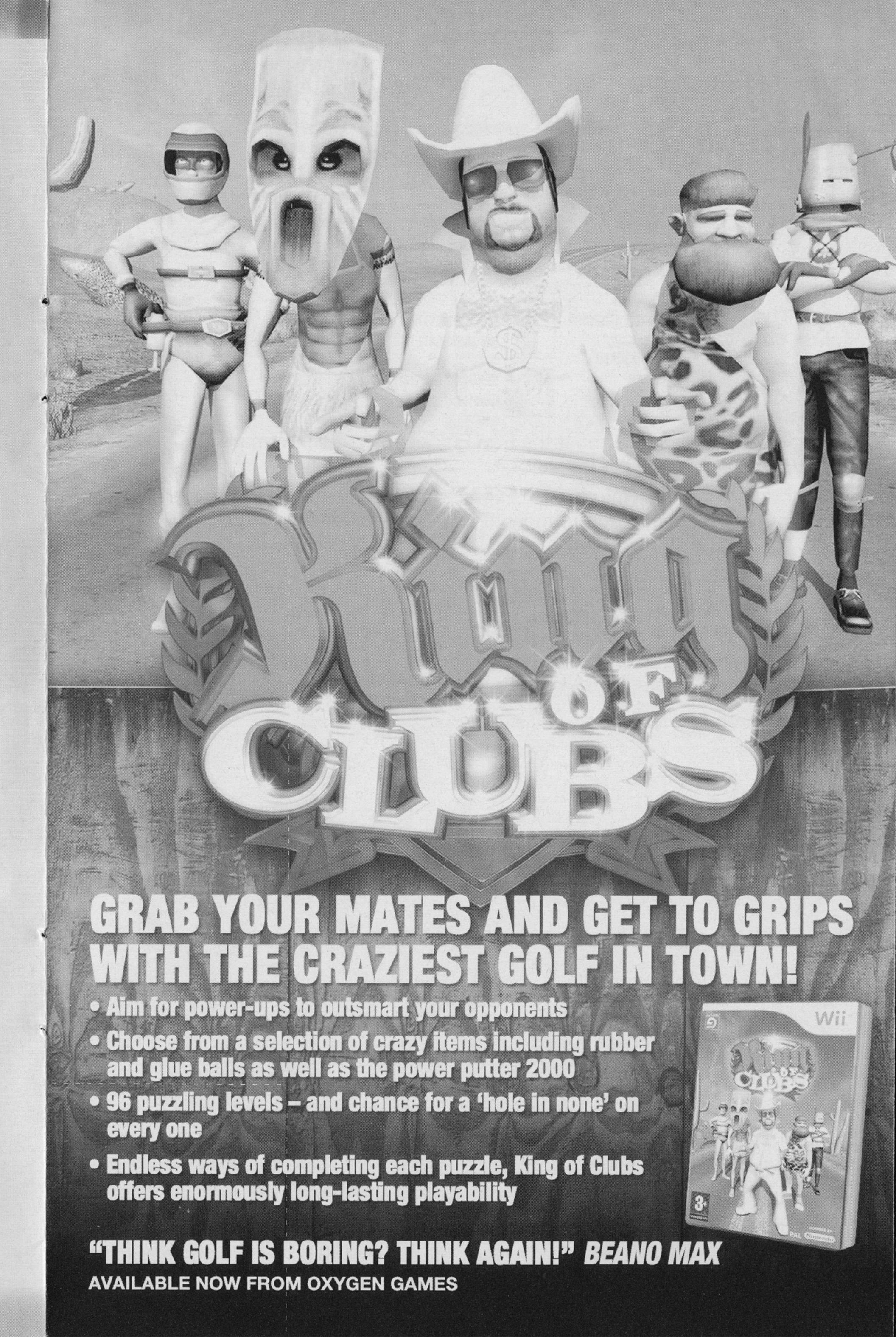
One Time Mode Synchronisation

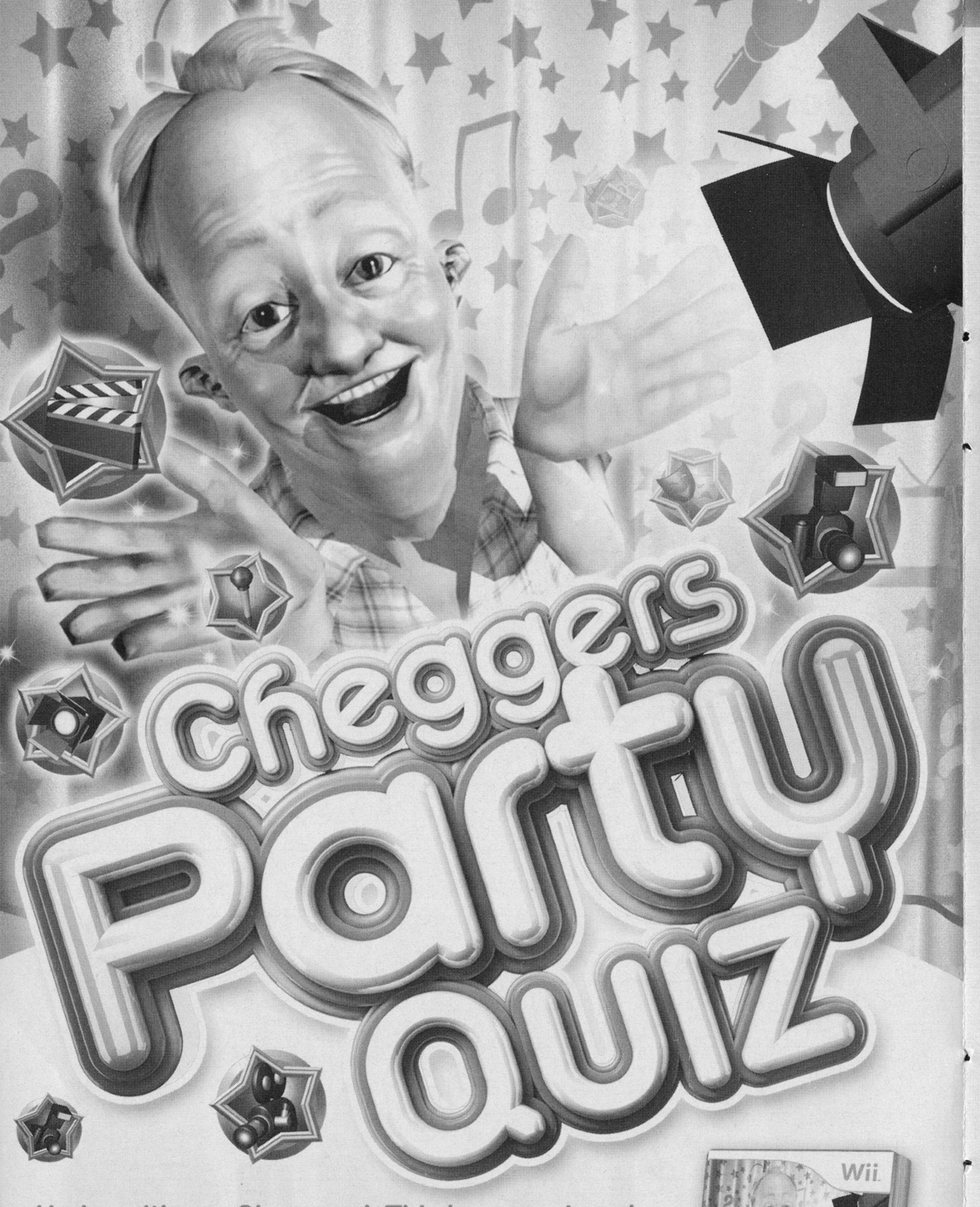
NOTE: This mode temporarily removes the Standard Mode synchronisation set-up for all Wii Remotes until the Wii console's power is turned off. When the power is turned back on again, Standard Mode settings will return.

- 1. Press the HOME Button on a Wii Remote that is synchronised with the Wii console.
- 2. Select the Wii REMOTE SETTINGS option from the Home Menu, then select the RECONNECT option.
- **3.** Press the 1 and 2 Buttons simultaneously on the Wii Remote that you want to synchronise with the Wii console. The order in which you synchronise Wii Remotes will set the player order for multiplayer games.
- **4.** The Player LED will blink during the synching process. When the blinking stops, the connection is complete.









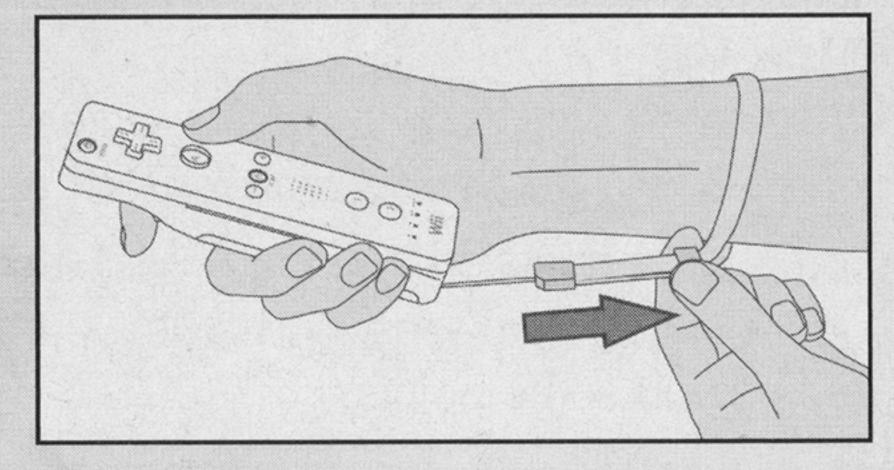
He-hey, it's me Cheggers! This is my party quiz; the most wonderfully wacky quiz game ever—take it from me, you'll love it! Go on... get it now!

- Thousands of exciting entertainment questions!
- Intuitive and interactive controls to get everybody playing!
- Fun for 4 teams or individuals!

AVAILABLE NOW FROM OXYGEN GAMES

Caution - Use the Wii Remote Strap

Place your hand through the Remote
Wrist Strap and hold the Remote firmly
in your hand. Slide the strap lock up so
that the strap will not fall off your wrist.
Do not over tighten the strap lock so
that it's uncomfortable. It should just be
tight enough to hold the Remote Wrist
Strap in place.



CAUTION: Wii gameplay with the Wii Remote can involve rapid or vigorous motion. Please use the Remote Wrist Strap to prevent losing your grip on the Remote and causing damage to the Remote and surrounding objects, or injury to other people. Please ensure sufficient distance to avoid colliding with other persons or things. In addition, do not swing the Remote more than necessary. **WARNING:** Not suitable for children under 36 months of age. The Wii Remote Strap can coil around the neck.

EDTV / HDTV (480p) Mode - Progressive Scan

EDTV / HDTV (480p) is a progressive display mode that allows players to view and enjoy their game in the best possible quality.

This means an intensely sharp picture, the game running at optimal speed and minimised flicker, all of which produces a great gaming experience.

However, it may happen that this mode cannot be displayed, depending on the combination of TV and cable that you use. To find out if your TV supports the Progressive Scan display needed for the EDTV / HDTV (480p) Mode, consult your TV Instruction Manual or contact the respective manufacturer for details. Please make sure to use the Wii Component AV cable (RVL-011) (sold separately) and to enable Progressive Scan on your display device when selecting this mode.

The default setting of the Wii is 50Hz (576i) Mode. To activate EDTV / HDTV (480p) Mode, please select this TV TYPE in the Wii System Settings. For additional information on how to set the TV TYPE, please refer to the Wii Operations Manual.

Rounds Kick Off

The players are on the pitch. The anthems have been sung. The ref has his whistle to his mouth. It's time for Kick Off!

You'll see a question and four possible answers. Press the direction on the + Control Pad that corresponds with your answer on screen. A right answer will secure you some points.

Big Break

It's vitally important to keep it tight in the early rounds. Who's got what it takes as we go into the Big Break round?

A simple question and four answers. Press the direction on the + Control Pad that corresponds with your answer on screen. Get it right and you'll be in the points.

Behind the Wall

Surely you're not going to shoot from that distance! The defence is standing tall but can you see who's Behind the Wall?

In this round you'll get a question about a picture. The picture will slowly be revealed. When you know the answer, buzz in by raising your Wii Remote quickly. Then point at the answer you think is right and press the A Button.

Home or Away?

Your home form is vital but it's all for nothing if you crumble on your travels. Let's see who's got what it takes in Home or Away.

You'll see a question followed by a series of answers. When you see the correct answer, buzz in by raising your Wii Remote quickly. Lots of points for a right answer but a wrong answer will get you nothing at all.

Pace Setter

Well, it's all getting interesting now isn't it? So, have you got the quality to make a break from the pack in the Pace Setter round?

Speed is of the essence here. Press the direction on the + Control Pad that corresponds with your answer on screen. The faster you are, the more points you'll get.

Votes	

Notes	

Hall of Fame

Solid gold Superstars left, right and centre in this round. Who will you spot in my Hall of Fame?

A vital clue to the answer will be revealed to you. When you know what it is, Press the direction on the + Control Pad that corresponds with your answer on screen. The quicker you are, the more points you get.

Transfer Window

It's all about tactics now. Lets see who's got the wherewithal to take full advantage of... The Transfer Window.

You get two goes at this one. First, point at your answer and choose with the A Button. You'll then see what everyone else thought and can change your answer if you want.

Injury Time

The fat lady is warming her vocal cords, but it's not over yet. What have you got left in the locker for the Injury Time round?

You'll see a question and four possible answers. The question will slowly be revealed. When you know what it is, buzz in by raising your Wii Remote quickly. Then point at the answer you think is right and press the A Button.

Big points for getting it right in this round but get it wrong and you'll lose big time!

Credits

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MULES			