



THE OFFICIAL GAME



MARVEL

ACTIVISION

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

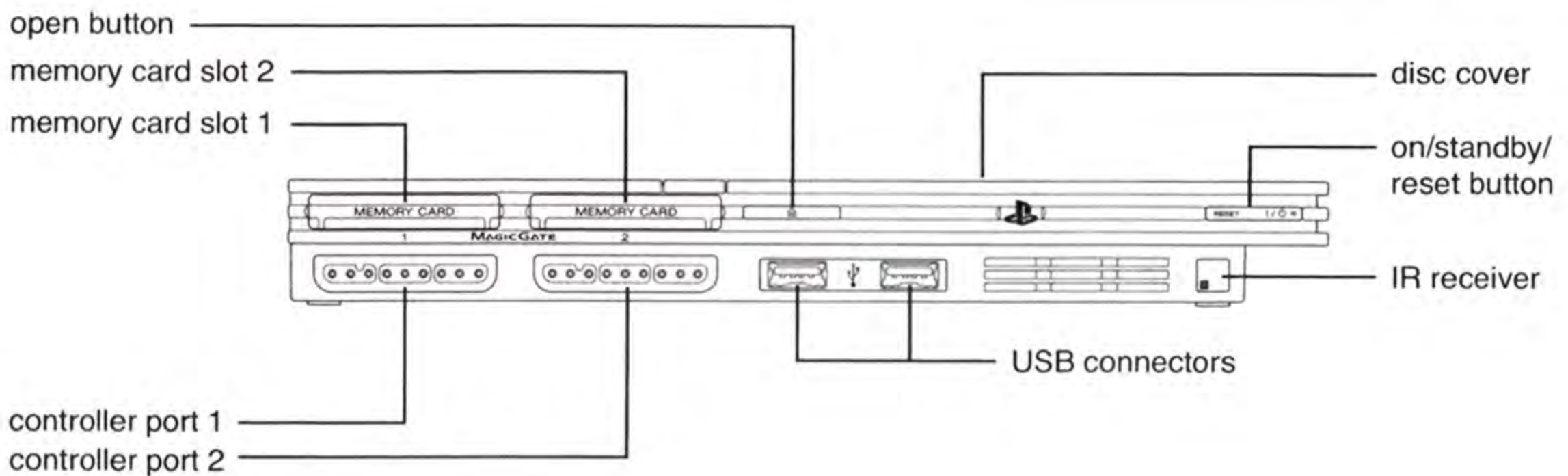
HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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Getting Started



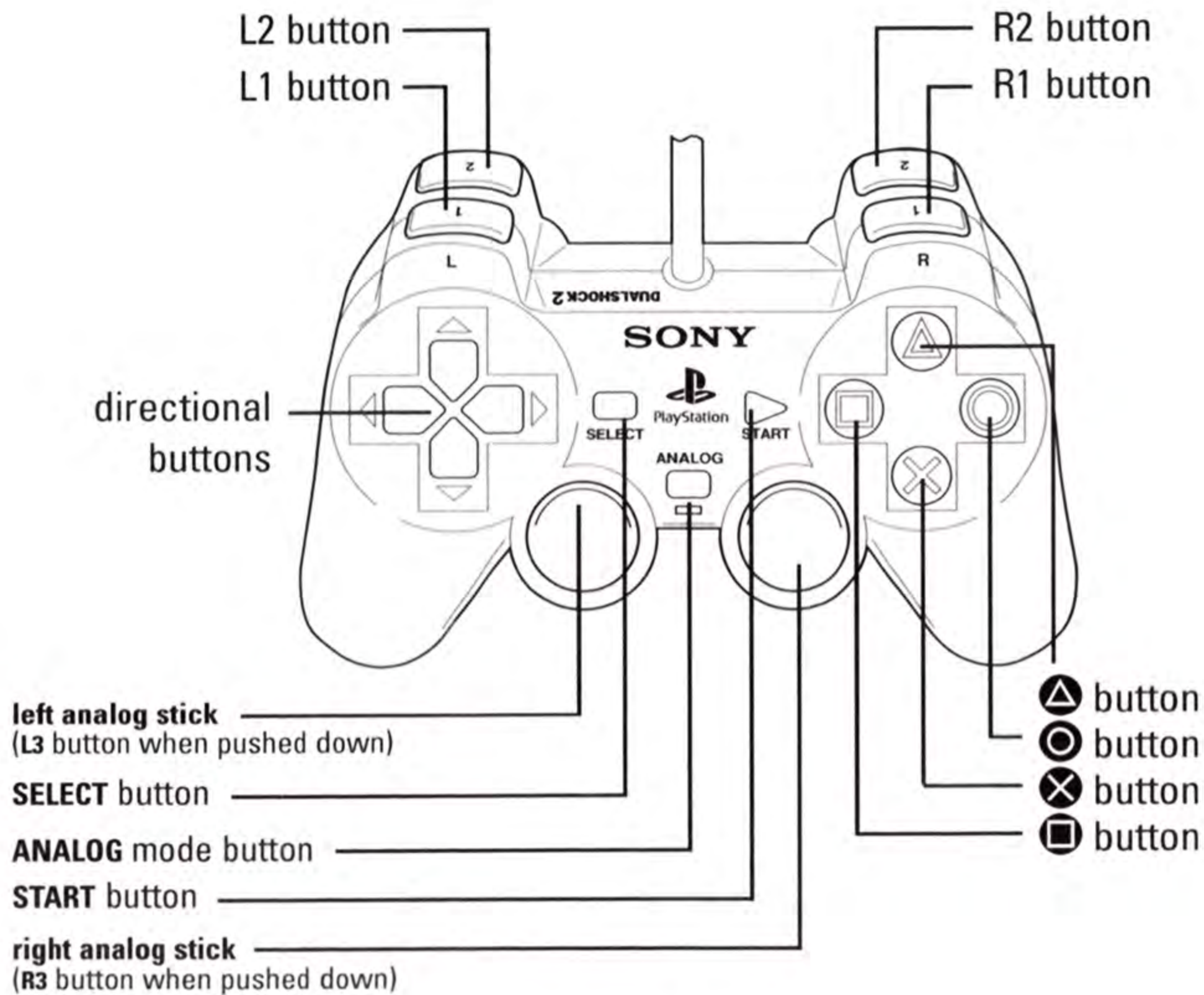
Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the **RESET** button. When the power indicator lights up, press the **OPEN** button and the disc tray will open. Place the *X-Men™ The Official Game* disc on the disc tray with the label side facing up. Press the **OPEN** button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB) (for PlayStation®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB) (for PlayStation®2) containing previously saved games.

Starting Up

DUALSHOCK®2 ANALOG CONTROLLER



To select menu options, use the **↑** and **↓** directional buttons to navigate. Highlight the desired option and press the **⊗** button to accept. To select a menu option, follow the on-screen button prompts and press the **⊗** button to accept and the **△** button to go back. *X-Men: The Official Game* supports the DUALSHOCK®2 analog controller. When Analog mode is on, the left analog stick works the same as the directional buttons.

Basic Navigation

directional buttons (**↑ ↓ ← →**) – Highlight menu options.

⊗ button – Select menu options.

◻ button – Back/Previous Menu

Basic Combat

left analog stick – Movement

START – Pause Menu

⊗ button – Jump/Boost

◻ button – Attack 1

△ button – Attack 2

○ button – Special

right analog stick – Camera

Welcome, Professor...

Colonel William Stryker,[™] in a daring raid on the Xavier School for Gifted Youngsters, acquired two core components of Cerebro, the X-Men's Mutant Tracking and their Identification System, as well as taking hostage a handful of the student body. With these components Stryker was able to create a crude but working version of Cerebro, for his own dark purposes. A combined strike force consisting of the X-Men and the Brotherhood[™] were able to retrieve the kidnapped children, and halt Stryker's plans. This victory was not without its price, as the X-Men were forced to pay in the most precious coin of all. Friend, teacher, colleague and more, Jean Grey sacrificed her life so the X-Men could escape and carry on Charles Xavier's dream for human and mutantkind to peacefully coexist.

Now the X-Men must journey back to Alkali Lake for the missing Cerebro components. What they find there will shock them to their core. Ghosts from the past are still very much alive, and it's business as usual at Alkali Lake. The X-Men will soon discover that the facility itself isn't the only thing seemingly resurrected from the dead...

The battle lines are once again drawn among the X-Men, the Brotherhood and all mankind. Learn why Nightcrawler[™] doesn't stand with his new allies, on the eve of their darkest hour. Experience epic Super Hero[™] action, interconnecting storylines, fierce enemy battles, and a climactic ending that sets the stage for the earth-shattering events in *X-Men: The Last Stand*.



The hunt begins by creating a user profile to save your game progress. Enter a name using the directional buttons and the **X** button to select letters. Highlight and select **Create** when you've entered your desired profile name.

Main Menu



New Game – Start a new game.

Select Mission – Continue an existing saved game or replay old missions.

Options – Change a variety of options, including sound and video.

Cerebro Files – View unlocked special features, such as the Danger Room missions.

Credits – Access the credits of the game.

Load Game

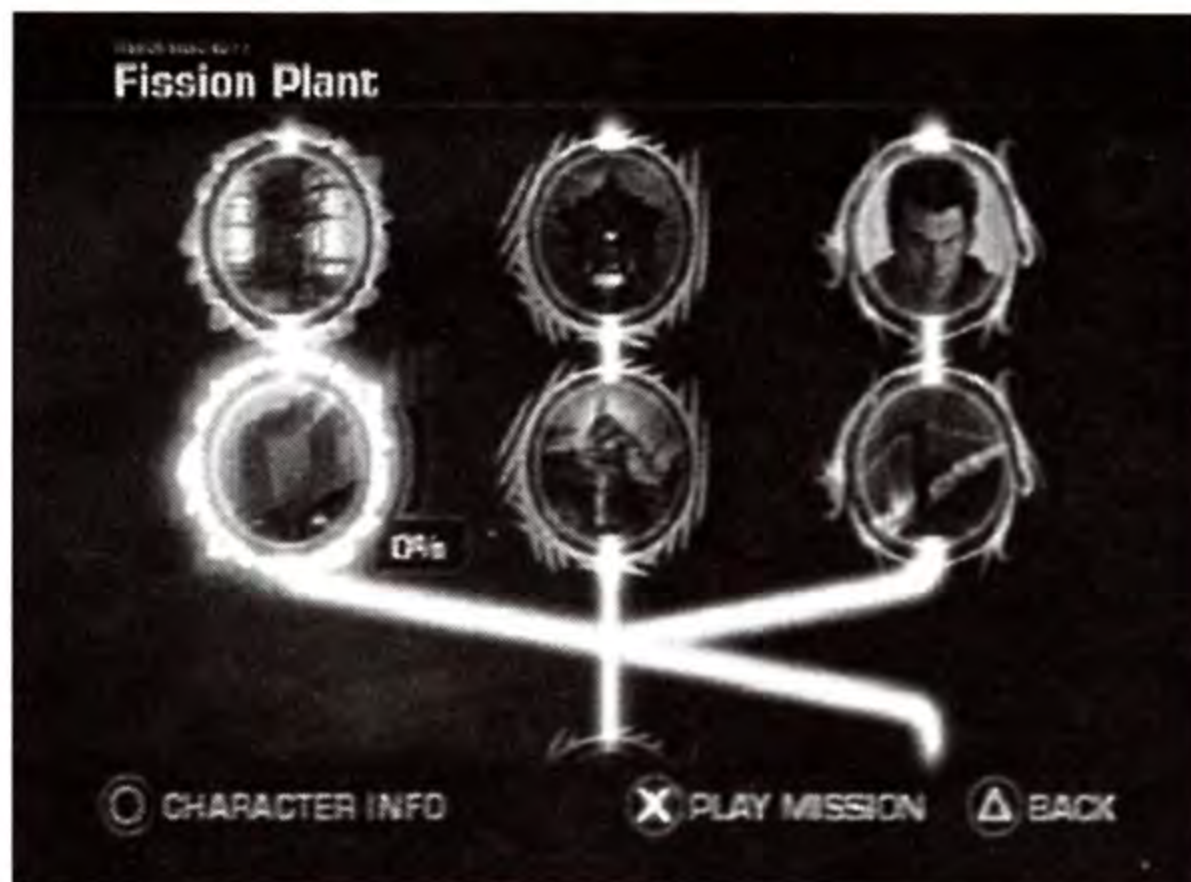
To load a game, select a pre-existing profile from the Profile Select screen. Multiple profiles can be saved, so feel free to return to this screen at any time using the  button from the Main Menu.

Save Game

If you wish to save, you will be prompted to do so after the completion of every level or after any of the game's options are changed.

Note: If you Quit during a level, you will lose all gameplay data on your current level.

Selecting a Mission



Once you've created a profile, you can select your plan of attack. The strategy you select should be equal to your skill as a combatant and should reflect your mastery of your mutant ability. Novice, Hero and Super Hero difficulty levels are available at your discretion. In order to view a character's traits, hold the **C** button while on this screen.

Pause Menu



Press **START** to access the Pause menu. In addition to taking a break from the action, the Pause menu allows you to access additional options, such as:

Continue – Return to current level and resume gameplay.

Restart – Restart the current level.

Options – View your current controller setup or change the game setup.

Quit – Quit the current level and return to Mission Selection.

Press **↑ ↓ ← →** on the direction buttons and the **X** button to highlight and select options, or just use the Pause menu to view your current objectives.

Options



Change many of the game settings and customize your gameplay experience in the following ways:

Gameplay–Toggle vibration, X-Axis, Y-Axis and controller functions on/off or invert.

Character – Change to different costumes for each character (unlocked during gameplay).

Controller – View controller configurations.

Video–Alter video settings, like Brightness.










Audio–Raise or lower the music, sound F/X (SFX) and voice.

The Cerebro Files (Unlockables)






For the most ferocious, stealthiest or coolest of X-Men, rewards await you in the Cerebro Files. Here you'll obtain new and old costumes for the X-Men, as well as Danger Room missions where they spend their weekends training. Unlock each of Cerebro's files through exceptional gameplay or by finding hidden Weapon X tokens and Sentinel Tech pieces while on your mission.

Controls






Wolverine

Button	Action
 button	Jump
 button	Quick Attack
 button	Knock Back Attack
 button	Heavy Attack
 button	Fury
 or  buttons	Block
 button	<i>Tap:</i> Claws In/Out <i>Hold:</i> Heal
L3 button	Teammate Action
right analog stick	Moves Camera
left analog stick	Movement Control
 / Pause	Starts Game/Pause Menu

Nightcrawler

Button	Action
 button	Jump
 button	Punch
 button	Teleport to Enemy
 button	Kick
L1 button (Hold)	Target Lock
R1 button	Quick Teleport
L2 button (Hold)	Shadow Aura (Heal)
right analog stick	Moves Camera
left analog stick	Movement Control
 / Pause	Starts Game/Pause Menu
L3 button	Teammate Action

Iceman

Button	Action
 button	Boost
 button	Ice Beam
 button	Hailstorm
 button	Frost Shield
R2 button	180° Reverse
R1 button	Brake
left analog stick	Movement Control
 / Pause	Starts Game/Pause Menu
L1 button	Target Lock
L2 button	Camera Lock
R3 button	Look Back

Combo Moves

The X-Men have a variety of combat moves at their disposal. Be sure to use each of their talents to the fullest!

Wolverine


Button	Action
⊗ + ◻ buttons	Jumping Light Attack
⊗ + ▲ buttons	Jumping Heavy Attack
⊗ + ⊙ buttons	Jumping Area Attack
◻ + ▲ buttons	2 Hit Combo
◻ + ◻ + ▲ buttons	3 Hit Combo
◻ + ◻ + ◻ + ▲ buttons	4 Hit Combo
L1 button + the left analog stick	Roll

Nightcrawler

Button	Action
L1 + ◻ buttons	Teleport Punch
L1 + ▲ buttons	Teleport Kick
L1 + ◻ + ▲ buttons	Heavy Teleport Kick
L1 + ⊗ + ▲ buttons	Different Heavy Teleport Kick
L1 + ⊗ + ◻ buttons	Different Teleport Punch
L1 + ⊙ buttons	Teleporting Behind Enemy
⊗ + ⊗ button (Near enemy)	Pounce

On-Screen Display Icons



1. **Icon Prompt** – This area will display icons when appropriate. For example, when Nightcrawler approaches a console, a  button icon will appear to show that the console can be used.
2. **Health Meter** – The Health Meter shows your health status. The meter drains as you take damage and fills up as your health regenerates. The meter functions differently, however, depending on your character.
3. **Fury Meter (Wolverine)** – As Wolverine, the more you attack successfully, the faster the meter fills up. Once the meter is full, press the **R2** button to activate Fury mode and unleash devastating attack combos against your enemies.

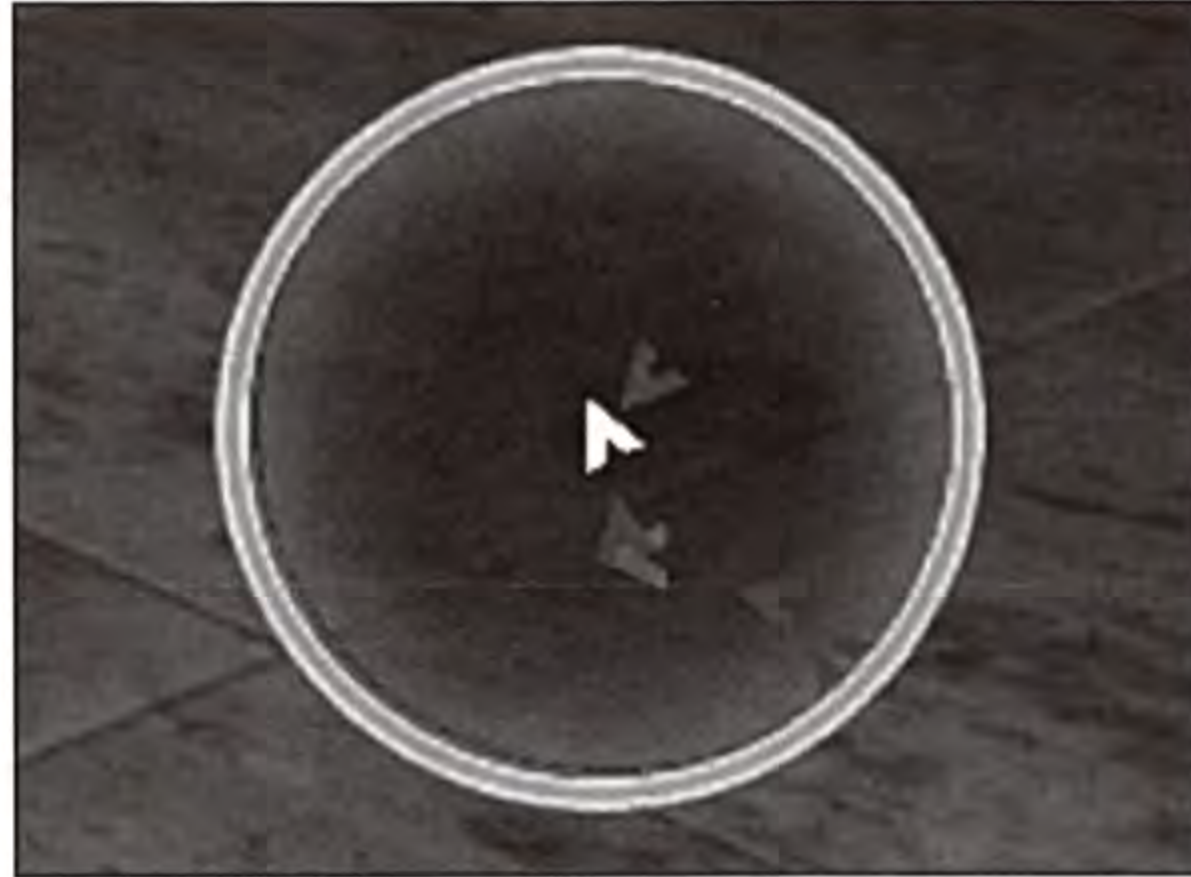
Aura Cooldown Meter (Nightcrawler) – When this meter is full, press the **L2** button to activate the Shadow Aura, which allows Nightcrawler to heal himself.

Boost Meter (Iceman) – Unlike with the other two characters, this meter decreases as Iceman slows down. If Iceman is not moving fast enough, he'll become unable to attack.

Lower Left-Hand Corner – You'll often be aided by one of your fellow X-Men. When this happens, their Health and Energy Meters will be displayed in the lower left-hand corner of the screen. Be aware of your teammate's stats, not only are they a fellow mutant, but they're critical to the success of your mission!

Tech and Tokens – As you progress through the game, you'll encounter a number of collectible icons throughout the various levels. The Weapon X tokens unlock the character's street costume, while the Sentinel Tech unlocks the comic costume. For hidden items, check any breakable objects, look behind objects and in out of the way locations.

Mini-Map



The mini-map will help keep you on track and out of trouble, pointing out the locations of both enemies and objectives in the immediate area.

Blue Arrow – Shows player character position and facing.

Green Arrow – Shows friendly character position and facing.

Red Arrow – Shows enemy character position and facing.

White Arrow – Shows direction of current objective.

White Dot – Shows position of current objective.

Mutant Evolution

Based on the level of difficulty each mission is played at, different amounts of mutations are rewarded at the end of the missions. If any mutations are acquired, then you're given access to the Mutant Evolution screen. Here, press ← → on the directional buttons to highlight the mutation and the ⊗ button to select it and continue to the next mission. If you make a mistake, you can use the ⊙ button to de-select the mutation.

Wolverine

Health – Increases size of Health Meter.

Strength – Increases attack damage.

Blocking – Increases the amount of damage Wolverine can block before being hit.

Healing Factor – Increases the regeneration speed of the Health Meter.

Fury – Increases the duration of Wolverine's Fury.

Nightcrawler

Health – Increases size of Health Meter.

Brawling – Increases ground attack damage.

Precision – Increases jump attack damage.

Relocation – Decreases the amount of time between Teleport Behind Enemy attacks.

Shadow Aura – Decreases the duration between Shadow Aura uses.

Iceman

Health – Increases size of Health Meter.

Ice Beam – Increases Ice Beam attack damage.

Hailstorm – Increases Hailstorm attack damage.

Ice Healing – Increases the regeneration speed of the Health Meter.

Balance – Decreases Iceman's chances of falling.

Gameplay Tips

- Wolverine can be very effective at knocking back large numbers of enemies by using the **○** button. This attack doesn't inflict a great deal of damage, but it's invaluable when fighting large groups of enemies at one time.
- If Wolverine is being attacked by long-range shooters, he can activate his Fury mode (the **R2** button) and perform a lunge move by pressing the **△** button. This allows Wolverine to essentially jump across the room and eliminate enemies who are attacking him from a distance.
- Wolverine can be very efficient at evading enemies by performing a roll. Pressing the **L1** button and a direction on the left analog stick allows Wolverine to roll in whichever direction the directional buttons are pressed, providing a useful tool when being attacked by large groups of enemies.
- Nightcrawler's best ability is teleportation. Don't be afraid to back off from an enemy just to use another teleportation attack!
- Be sure to vary Iceman's attacks. He is more effective when using his Hailstorm attacks in conjunction with his Ice Beam attacks.

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NOTE: Please do not contact Customer Support for hints/codes/cheats; only technical issues.

Internet: <http://www.activision.com/support>

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

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NOTE: The multiplayer components of Activision games are handled only through Internet support.

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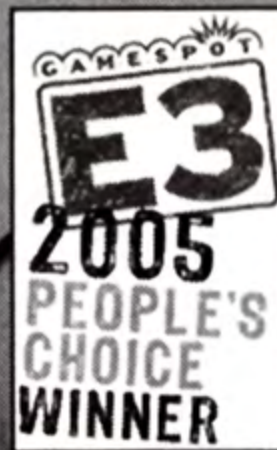
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