

ULTIMATE BOARD GAME COLLECTION

20 CLASSICS
FROM AROUND
THE WORLD



WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

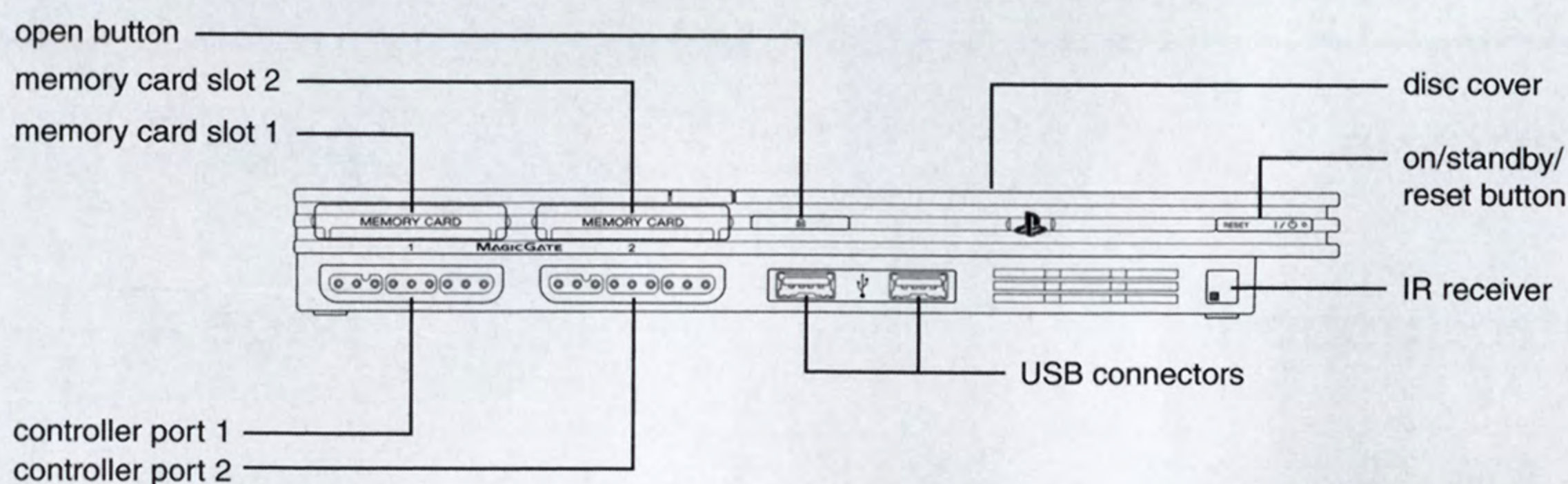
HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Table of Contents

Getting Started	page 2
Controls	page 3
Introduction	page 4
Profile Management	page 4
Main Menu	page 5
Game Start Options	page 5
Trophy Room	page 6
Options Menu	page 6
Playing the Games	page 7
Unlocking Trophies	page 7
Credits	page 8
Legal	page 8
Warranty	page 9

Getting Started



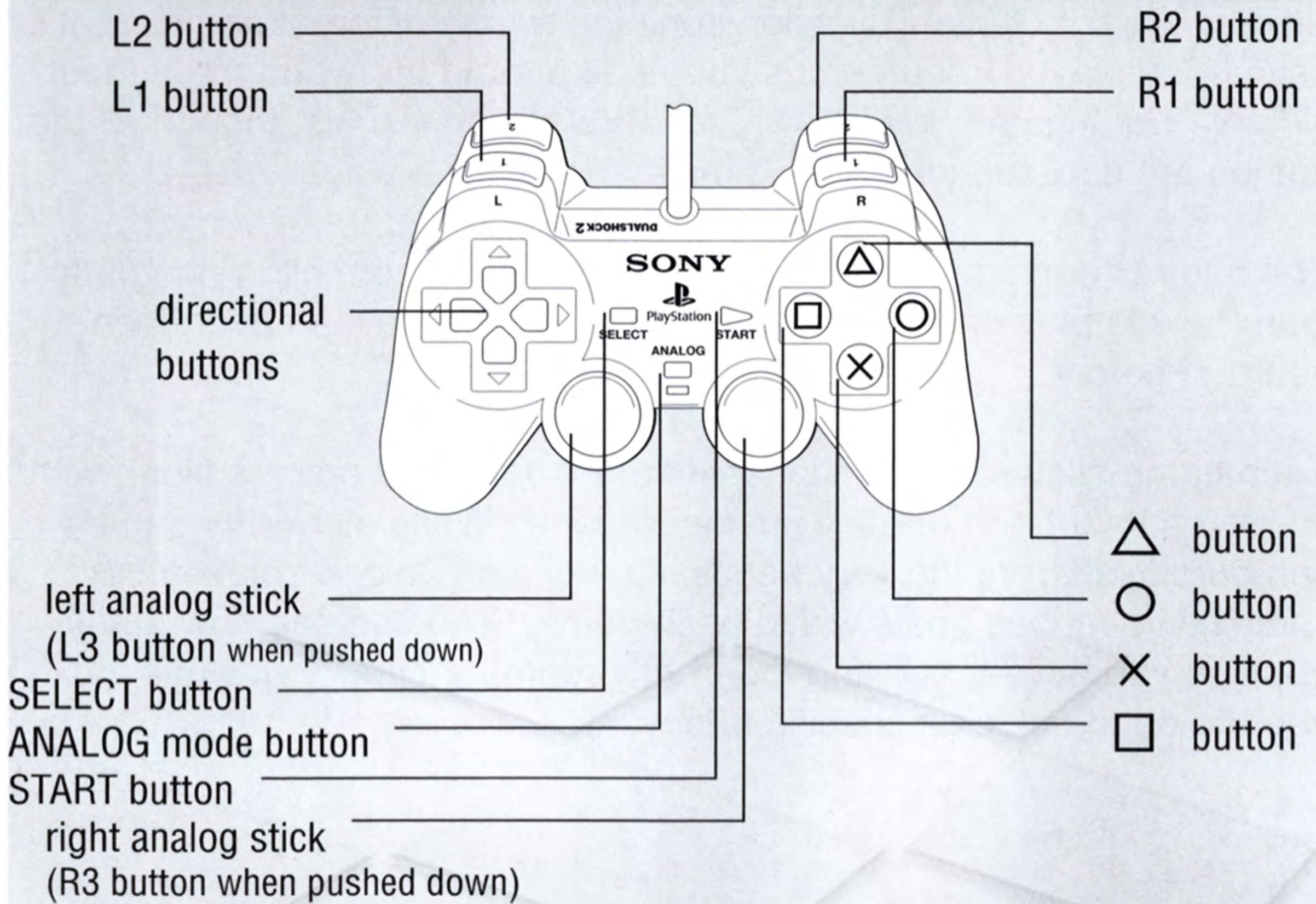
Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the Ultimate Board Game Collection disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

It is advised that you do not insert or remove accessories once the power is on.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games. Before starting the game please make sure you have enough free space on the memory card (8MB)(for PlayStation®2).

Controls



While each game uses slightly different controls, they all follow a consistant style making it easy to change between games.

Directional buttons
 Directional buttons non-game
 Left analog stick
 × button
 × button non-game
 □ button
 START button

highlight a piece or move a selection
 menu and item selection
 adjust view
 select a piece/confirm an action
 confirm/select highlighted menu item
 help screen
 in-game pause menu

Introduction

Ultimate Board Game Collection contains twenty different games that have been played in numerous countries around the world throughout history. Each game has its own set of rules and visuals, though all the games are accessed in a very simple and intuitive way.

The rules of each game can be viewed on the screen, allowing you to learn how to play games you've never played or maybe never even heard of before.

Each game allows you to choose different rules and options along with an environment and graphic customizations. While all twenty games can be played from the very beginning, you can unlock trophies by completing various goals within each game. You can see how many trophies you have by visiting the trophy room, or check out what you need to do to unlock a specific trophy.

Profile Management

To load a previously saved profile, simply start Ultimate Board Game Collection with a memory card (8MB)(for PlayStation®2) in MEMORY CARD slot 1 which contains your previously saved profile. Selecting Load from the initial menu option will load this previously saved data, unlocking your trophies and restoring settings such as your volume and music style choice.

Main Menu

After choosing to start a new game, or load a previously saved game, you will be presented with a screen showing five of the twenty games, similar to the screen shown here.

Pressing left or right on the directional buttons will change the highlighted game. As you change the selection, you will see an additional game appear on the right or left side

of the screen. When you have selected the game you wish to play, press $\times$.



An option menu for the selected game will then appear (note: there is no option menu for Word Cubes). Once again using the directional buttons, you can use up and down to set focus on either the pieces used or the environment, while left and right on the directional buttons will allow you to change the highlighted option.

When you are happy with your option selections, press $\times$ to continue. If you press $\triangle$, then your previous selection is cancelled and you are free to select a different game.

Pressing the SELECT button from the Main Menu will take you to the Trophy Room. For more information, see the section on the Trophy Room on page 6.

Note: Not all games have more than one environment available to them.

Game Start Options

Every game has an additional set of options presented to you after it loads. These include setting the number of human players and the computer opponent's difficulty level. In addition, some games will have options for various rules or board configurations.

As with other menus, use up and down on the Directional buttons to chose which option you want to change and then left and right to adjust the highlighted option. Pressing $\times$ will begin the game with the displayed selections. Pressing $\triangle$ will take you back to the previous screen, allowing you to adjust the player setup for the game.

Game Start Options - Continued

To Play a game with more than one player, use game start option menu to change the player type to Human for each real player you want to add. When playing the game, just pass the controller to the player whose turn it is.

Note that some games can only be played by one human player, such as Naval Battle and Dominoes.

Trophy Room

Pressing SELECT from the main menu will take you to the Trophy Room. Before the Trophy Room is displayed, you will have an opportunity to save your game state. Select YES with the right directional button and press $\times$ to save your current game and then proceed to the Trophy Room. Selecting NO will take you directly to the Trophy Room.



Once at the Trophy Room you can view the different Trophies you have unlocked, or see what task must be completed to unlock a specific trophy.

Options Menu

This is accessed from within each game by pressing the START button. Use the up and down directional buttons to select an item.

To adjust the music or sound effects volume, select the volume item you wish to adjust with the up or down directional buttons, and then increase the volume by pressing the right directional button, or decrease the volume by pressing the left directional button. When you are happy with the new volume settings, select continue and press the $\times$ button.



To jump to a new game, highlight the Game item with the up or down directional buttons and then use the left and right directional buttons to select a new game. Press $\times$ to quit the current game and load the newly selected game.

Options Menu - Continued

You can select the style of background music that plays during a game. Using the up and down directional buttons, highlight the Soundtrack option and then press the left and right directional buttons to change the style. Note that if you move of a style and then back to it, a different track from that style will begin to play.

The other options are accessed by highlighting them using the up or down directional buttons and pressing ×.

When you are done, select Continue and press × to return to your game.

Playing the Games

Once you've set the options and players, the game gets underway.

Pressing the □ button within every game will bring up a control guide, showing you which buttons are used and what they do. You can also use this menu to get rules help on each of the games. Pressing the right directional button will take you through the instruction screens.

Pressing the left directional button will return you to the control guide screen.

Pressing □ will exit the help screen and return you to the game.



Pressing the START button brings up the options menu. See the previous section for more details on the Options Menu.

Unlocking Trophies

For each of the twenty games there is a trophy you can unlock. Each game has a specific goal you must complete in order to unlock the trophy. When you unlock a trophy and finish playing the current game you will be given the opportunity to save your current game.

Credits

Developed by Mere Mortals Ltd.

David Jeffries : Managing Director

Graeme Love : Technical Director

Mick Stockton : Operations Director

Martin Elliott : Lead Programmer

Nick Lewis : Lead Artist

Antony Carter, Bruce Nesbit, Gavin Wood, Michael Dunn :

Programming Team

Richard Edwards, Marcus Pilkington, David Tailford : Art Team

Richard Bangs : Additional Programming

Published by Valcon Games LLC

Colin Gordon, Glenn Halseth : Co-Founders

Justin Graham, Simon Gordon, Tom Kristensen, Todd Dymment : Testing

Price Design : Front cover design

iBeta Quality Assurance : Additional Testing

Special thanks to David Sheffels, David Rosenbaum and Brian Kossin.
We would also like to thank Lisa and Valerie for all their support.

Legal

©2006 Valcon Games LLC. Developed by Mere Mortals Ltd, Published by Valcon Games LLC. The Valcon and Valcon Games logos are trademarks of Valcon Games LLC. All Rights Reserved. Ultimate Board Game Collection is a product of Valcon Games LLC and is not to be confused with the product of any other publisher or manufacturer.

Warranty

90 DAY LIMITED WARRANTY

Valcon Games LLC ("VALCON") warrants to the original consumer that this PlayStation® game disc ("GAME DISC") from VALCON shall be free from defects in material and workmanship for a period of 90 days from date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, VALCON will replace the GAME DISC free of charge.

To receive this warranty service:

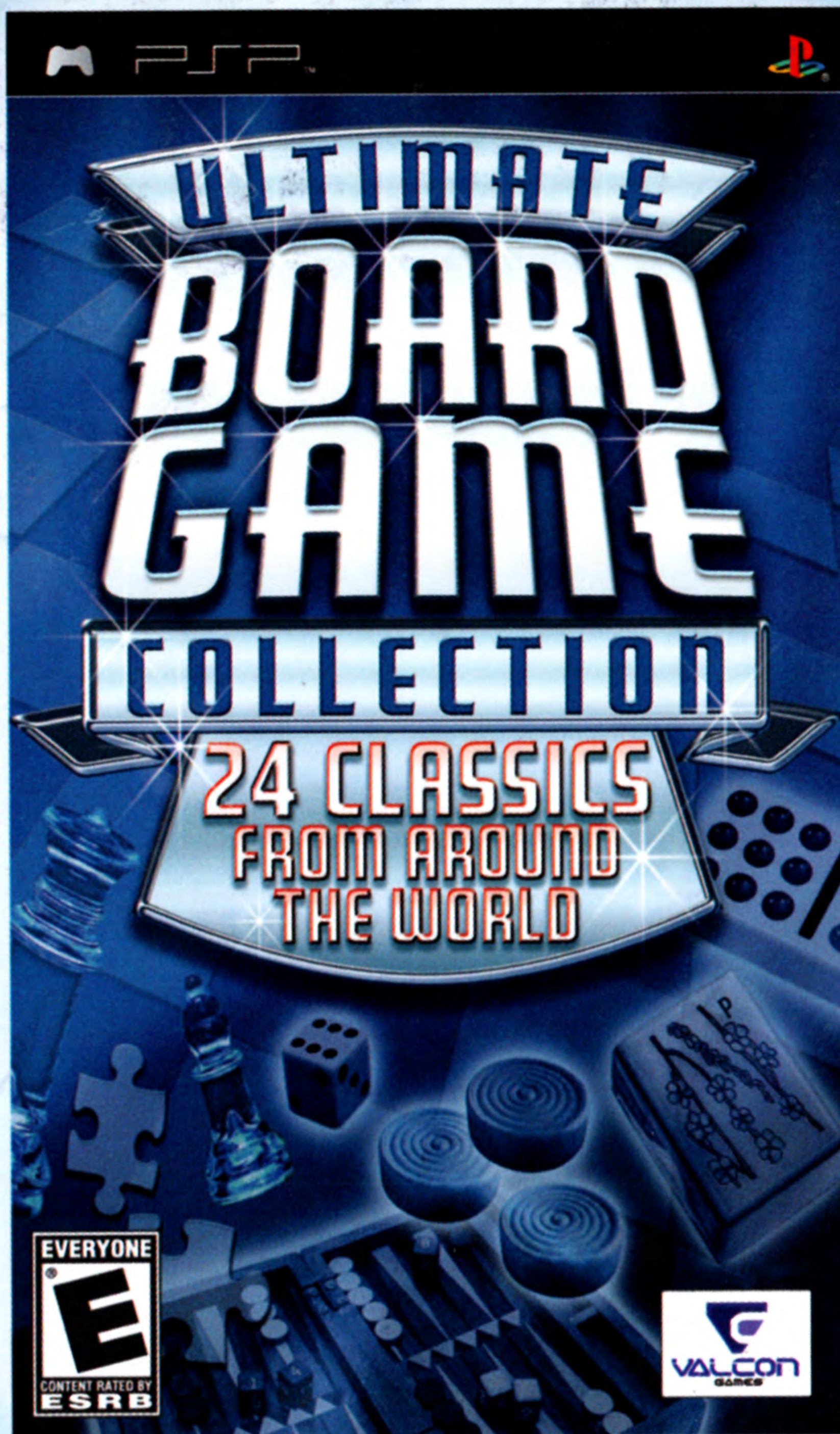
1. Notify the VALCON consumer service department of the problem requiring warranty service by using our support website at www.valcongames.com/support or via email at support@valcongames.com referencing Ultimate Board Game Collection warranty in the subject line.
2. If the VALCON service technician is unable to solve the problem by email, he/she will instruct you to return the entire GAME DISC to VALCON freight prepaid at your own risk of damage or delivery. We recommend sending your GAME DISC certified mail. Please include your sales slip or proof-of-purchase within the 90-day warranty period to the address given to you by the service technician.

This warranty shall not apply if the GAME DISC has been damaged by negligence, accident, unreasonable use, modification, tampering or by other causes unrelated to the defective materials or workmanship.

Warranty Limitations

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED NINETY (90) DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL VALCON BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

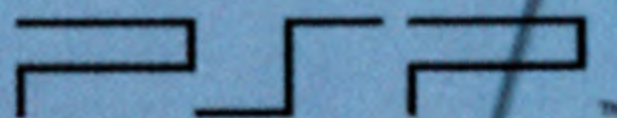
The provisions of this warranty are valid in the United States and Canada only. Some states and provinces do not allow limitations on how long an implied warranty lasts or exclusions of consequential or incidental damages, so the above limitations and exclusions may not apply to you. This warranty gives you specific legal rights, and you may have other rights, which vary from state to state or province to province.



AVAILABLE EARLY 2007

Ultimate Board Game Collection for the PSP™ system will feature 4 additional games, wireless game share and multiplayer modes. Check your local retailer or our website for more information.

Valcon Games LLC
16771 NE 80th St, Suite 104
Redmond, WA 98052
www.valcongames.com



PlayStation® Portable



"PSP" is a trademark and "PlayStation" and the "PS" Family logo are registered trademarks of Sony Computer Entertainment Inc. Memory Stick Duo™ may be required (sold separately). Certain limitations apply to wireless compatible connectivity. See manual for details. Player responsible for wireless compatible fees.