



SPARTAN™

TOTAL WARRIOR

MATURE 17+
M
CONTENT RATED BY
ESRB

SEGA®

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

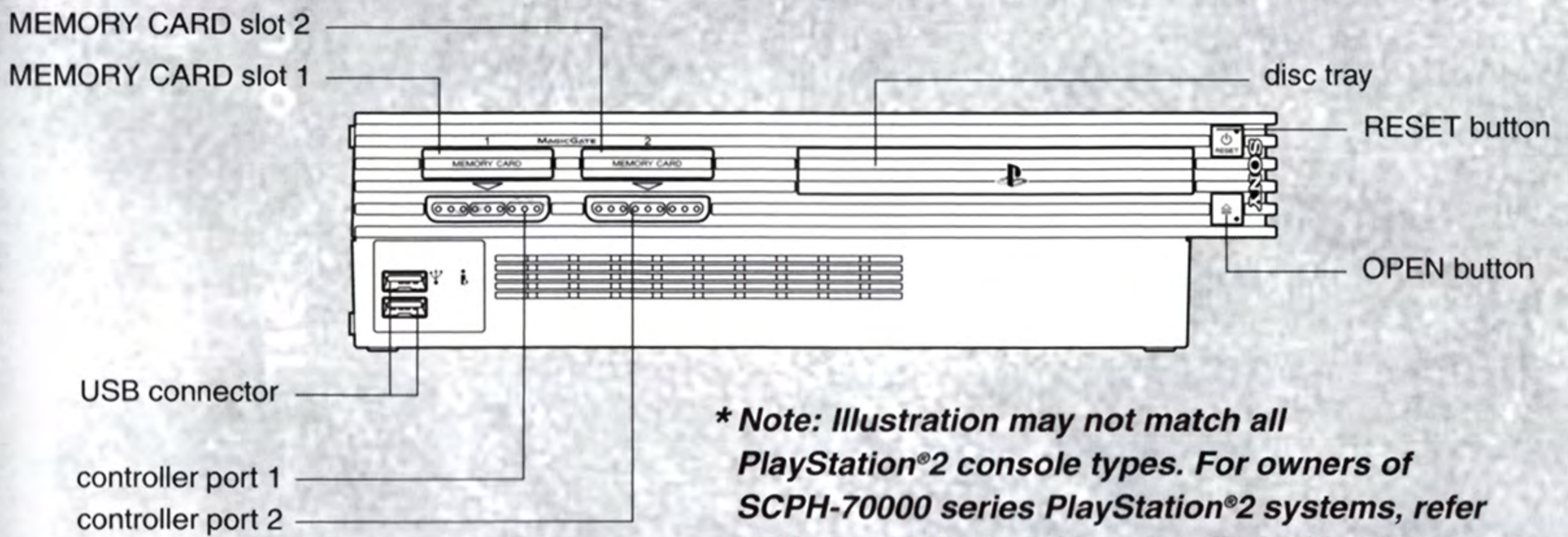
Thank you for purchasing **Spartan: Total Warrior™**. Please note that this software is designed only for use with the PlayStation®2 computer entertainment system. Be sure to read this instruction manual thoroughly before you start the game.

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SETTING UP



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the **Spartan: Total Warrior™** disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software..

MEMORY CARD (8MB) (for PlayStation®2)

To save a game, insert a Memory Card (8MB) (for PlayStation®2) into Memory Card Slot 1 of your console. Load saved game data from the same Memory Card (8MB) (for PlayStation®2), or from any Memory Card (8MB) (for PlayStation®2) containing a saved **Spartan: Total Warrior™** game.

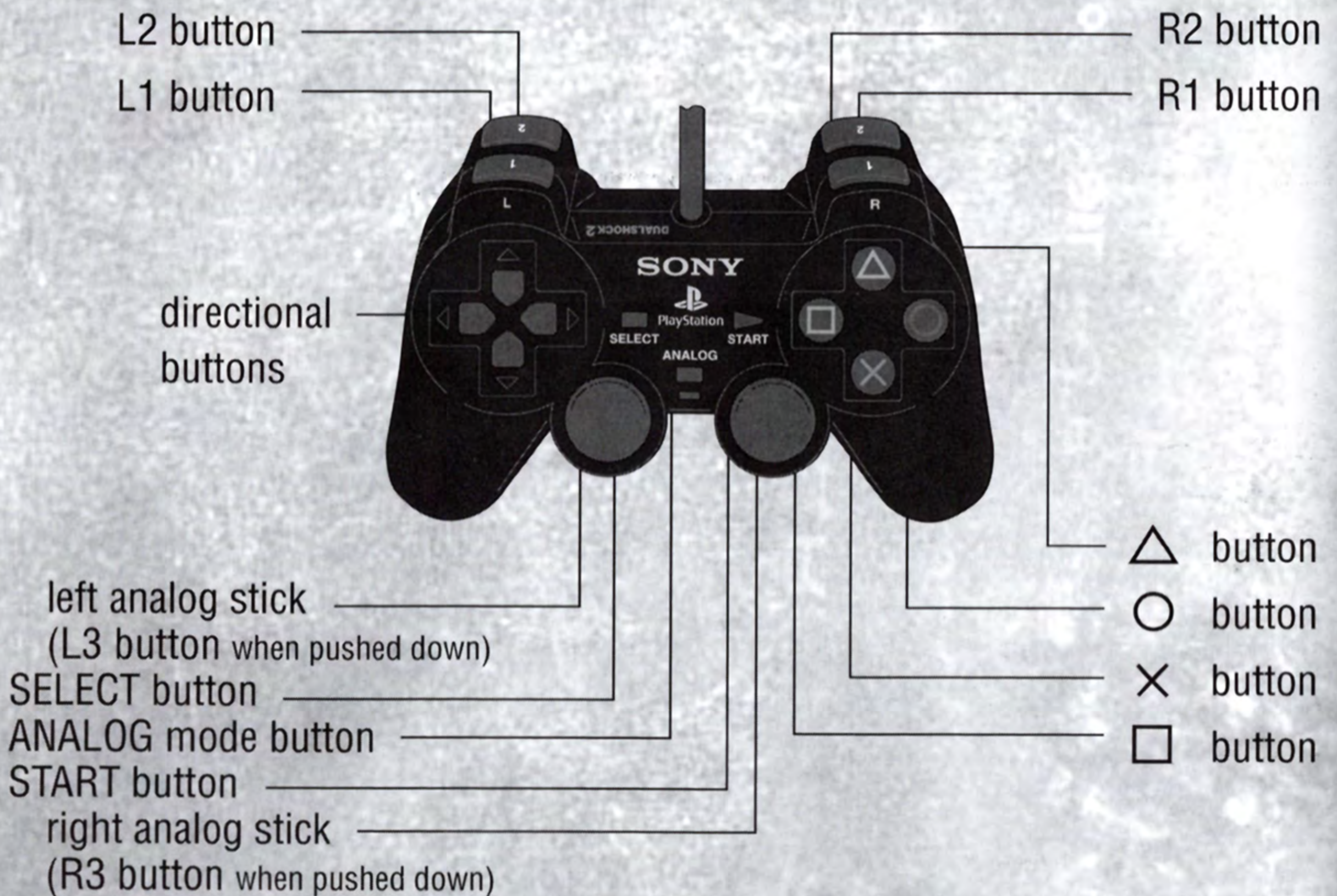
You need at least 175kb available on your Memory Card (8MB) (for PlayStation®2) in order to save game data. If less than this exists, erase any unwanted data using the console's internal browser to create the required amount of free space. Do not remove the Memory Card (8MB) (for PlayStation®2) or turn off the power on the console while the game is being saved or loaded. Your game data may be lost!

Any previously saved game settings are auto-loaded upon boot-up.



GETTING STARTED

DUALSHOCK[®]2 ANALOG CONTROLLER CONFIGURATION



Controls are set in ANALOG mode (mode indicator: red) and cannot be switched to digital mode by using the ANALOG mode button – the mode indicator display is always lit in red.

This game supports the vibration function present on the DUALSHOCK[®]2 analog controller. This can be set ON/OFF from the Options menu.

Any references to the DUALSHOCK[®]2 analog controller will from here on be referred to as 'controller(s)'.

NOTE: This title does not support the digital controller



THE SPARTAN'S JOURNEY

300 BC - ANCIENT GREECE

Abandoned in the ancient City of Sparta as a child, the unnamed Spartan was raised in the training camps of the warrior people.

Befriended by the twins; Castor and Pollux; and led by the great King Leonidas, the Spartan, quickly proves himself worthy of his allies as a true warrior and a fearless hero.

A hero that his homeland desperately needs.

Only the City of Sparta remains defiant against the Roman Empire's merciless invasion of the free world.

The Spartan's desire to save his home will take him on a journey to find the answers to his birth, his past, and his destiny. Visited by Greek Gods he discovers the true power within him. He is

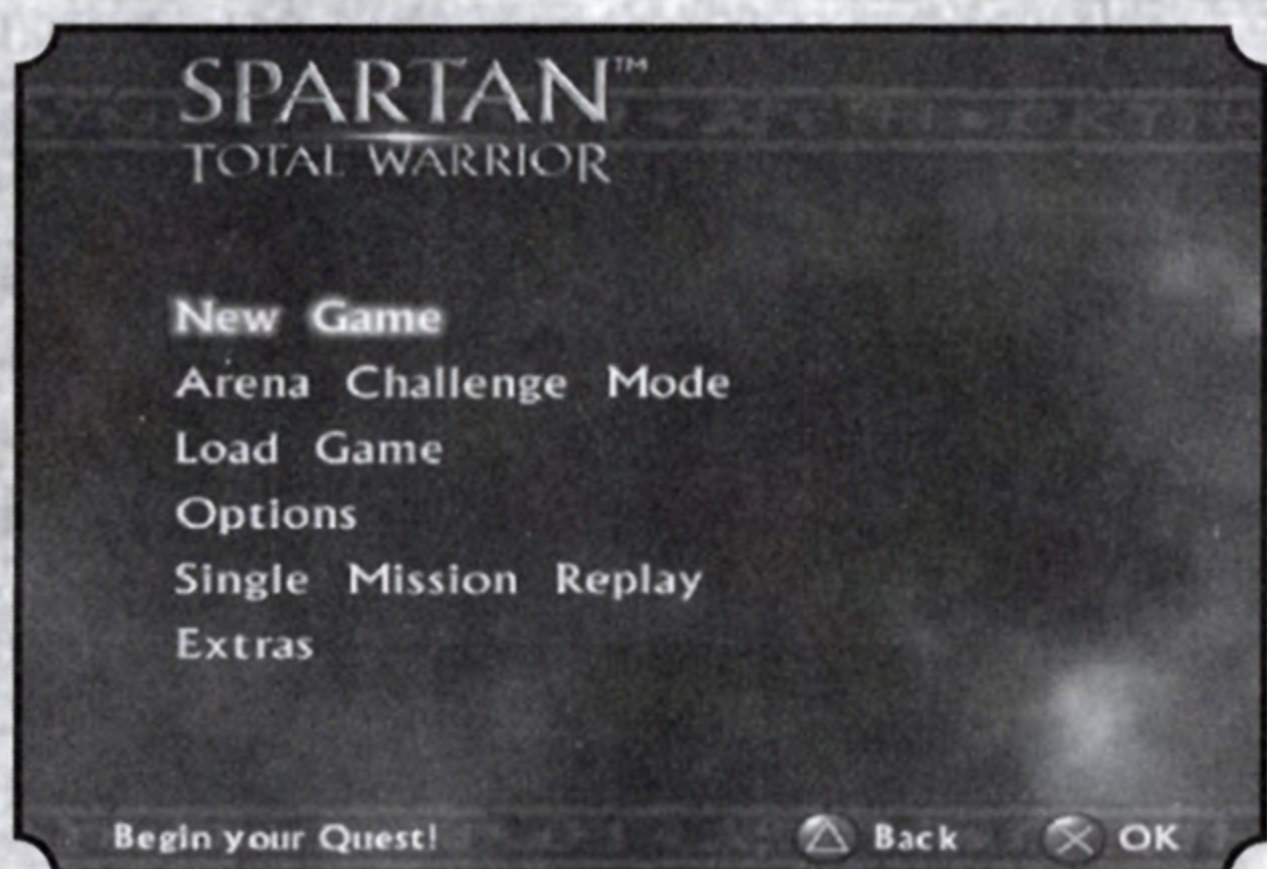
commanded to fight the invading Roman forces and, guided by the Gods, he embarks on an epic quest that takes him across many lands, right to the heart of the Roman Empire.

This is the journey of the Spartan – born a warrior, destined to become a Legend.



PLAYING THE GAME

MAIN MENU



NEW GAME

Select this to start a new game of **Spartan: Total Warrior™** in story mode. Take control of the Spartan and fight alongside hundreds of allies in an epic journey across many lands.

Can you stop the Roman assault?

DIFFICULTY

Spartan: Total Warrior™ offers three distinct difficulty levels. Choose from:

• Recruit (Easy) • Soldier (Normal) • Veteran (Hard)

CHECKPOINTS

During the story mode the game will indicate when you pass a checkpoint. If you die or fail your current mission you will be returned to the last checkpoint.



PLAYING THE GAME

DURING THE GAME

During the game pressing the Start button pauses the game and brings up the in-game menu with the choices Command List, Options or Exit Game.

If you select Exit Game you will be taken back to the main menu, and if you have crossed any checkpoints you will be given the opportunity to save from the last checkpoint.

If you select Options you will be presented with the in-game options where you can customise your preferences.

LOAD GAME

Load a previously saved story mode game. See Saving & Loading on page 7.

ARENA CHALLENGE

The Arena Challenge is an additional game mode that casts the Spartan into an arena with various enemies. Each round is progressively more difficult than the last.

Select the arena location and which enemies are to be faced there, and then choose which unlocked power ups you want enabled in the arena.

During the Story Mode or level replays you can find arena power ups, which you can then enable in the arenas. Look out for all sorts of cool things including bombs, weapons, squads of allies, and even a friendly giant.

As you progress through the Story Mode more arenas will be unlocked. The top arena survivors can enter their highest scores in the High Score table.

How long can you stand up to the challenge?

SINGLE MISSION REPLAY

Here you can select any level completed in the game to play as a stand-alone mission. As you complete each level in Story Mode, it will be unlocked here.

OPTIONS

The options screen allows you to customize various aspects of the game to suit your preferences.

These include audio settings, screen position and camera inversion.

You can also turn on or off in-game settings, such as subtitles, tutorial, and the controller's vibration function.

EXTRAS

Discover the secrets hidden in the game to unlock extras and bonuses.



SAVING & LOADING

Whilst playing the story mode you pass checkpoints, which become your restart points if you die or otherwise fail a mission. If you exit the game, you will be offered the chance to save from the last checkpoint.

You may restart the game at that checkpoint later by selecting Load Game from the main menu.

BATTLE TACTICS

It is essential to master all of the controls in **Spartan: Total Warrior™**.

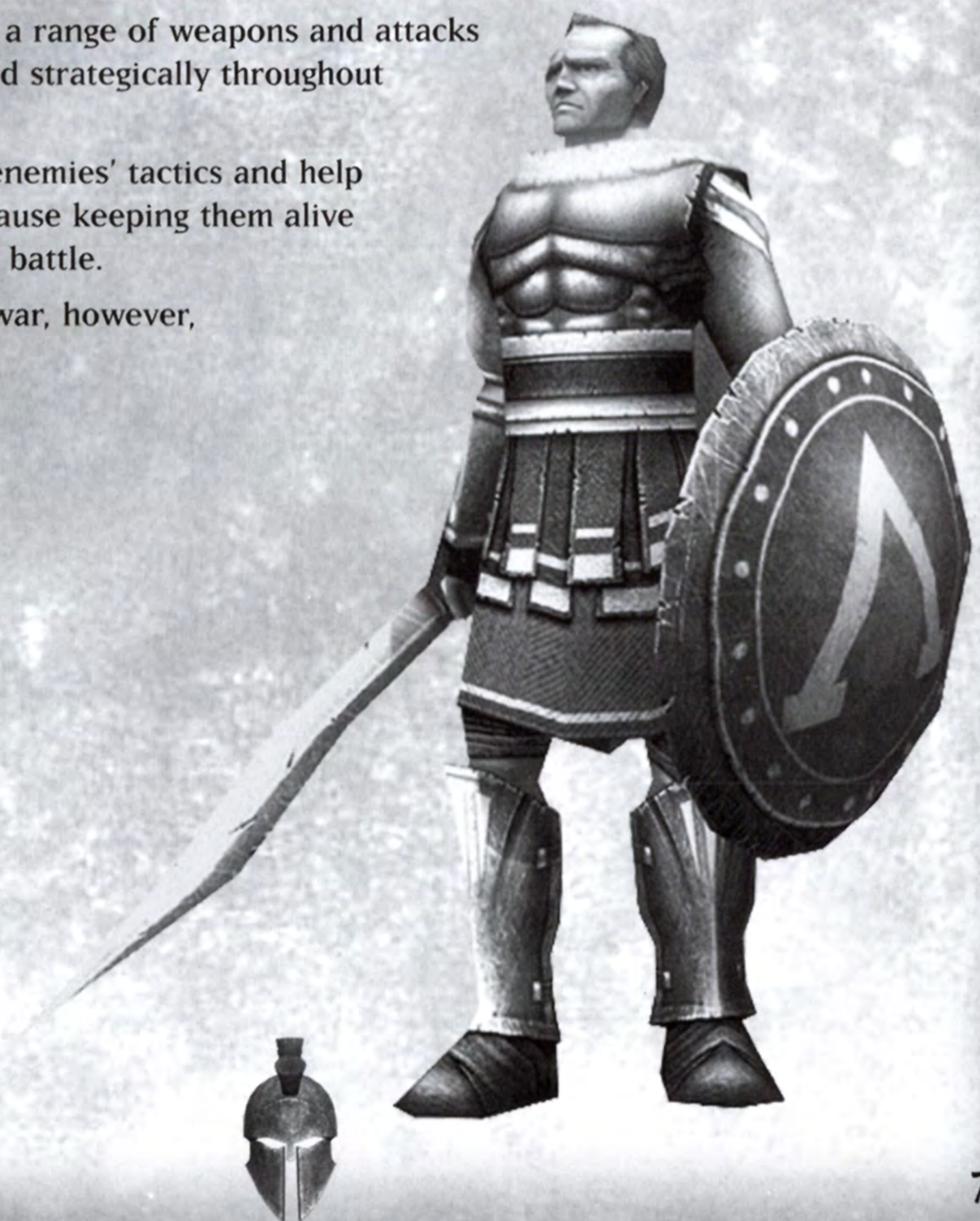
One of the most important aspects of the combat is the shield – this cannot be overstated.

As well as protecting the Spartan from attack, the shield can be used offensively to knock back attackers, either by using the raise shield and single attack buttons (**L2** + **X**) to hit a single enemy, or the raise shield and radial attack buttons (**L2** + **○**) to clear a space in the crowd. This allows the Spartan to take control of the battle, and steer it his way.

The Spartan also has a range of weapons and attacks that must be deployed strategically throughout the game.

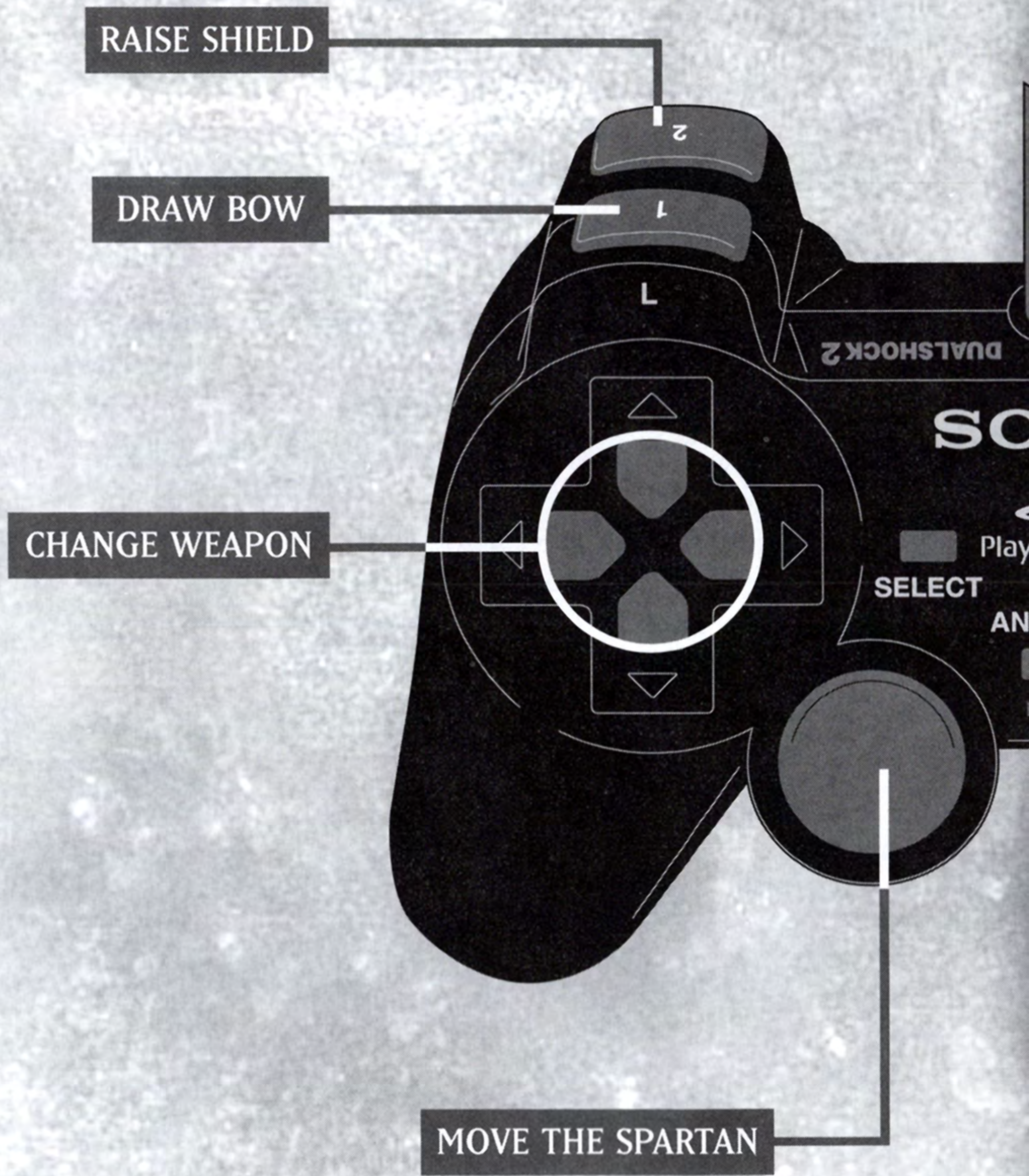
Keep an eye on the enemies' tactics and help allies in trouble, because keeping them alive may just win you the battle.

The outcome of the war, however, is up to you.

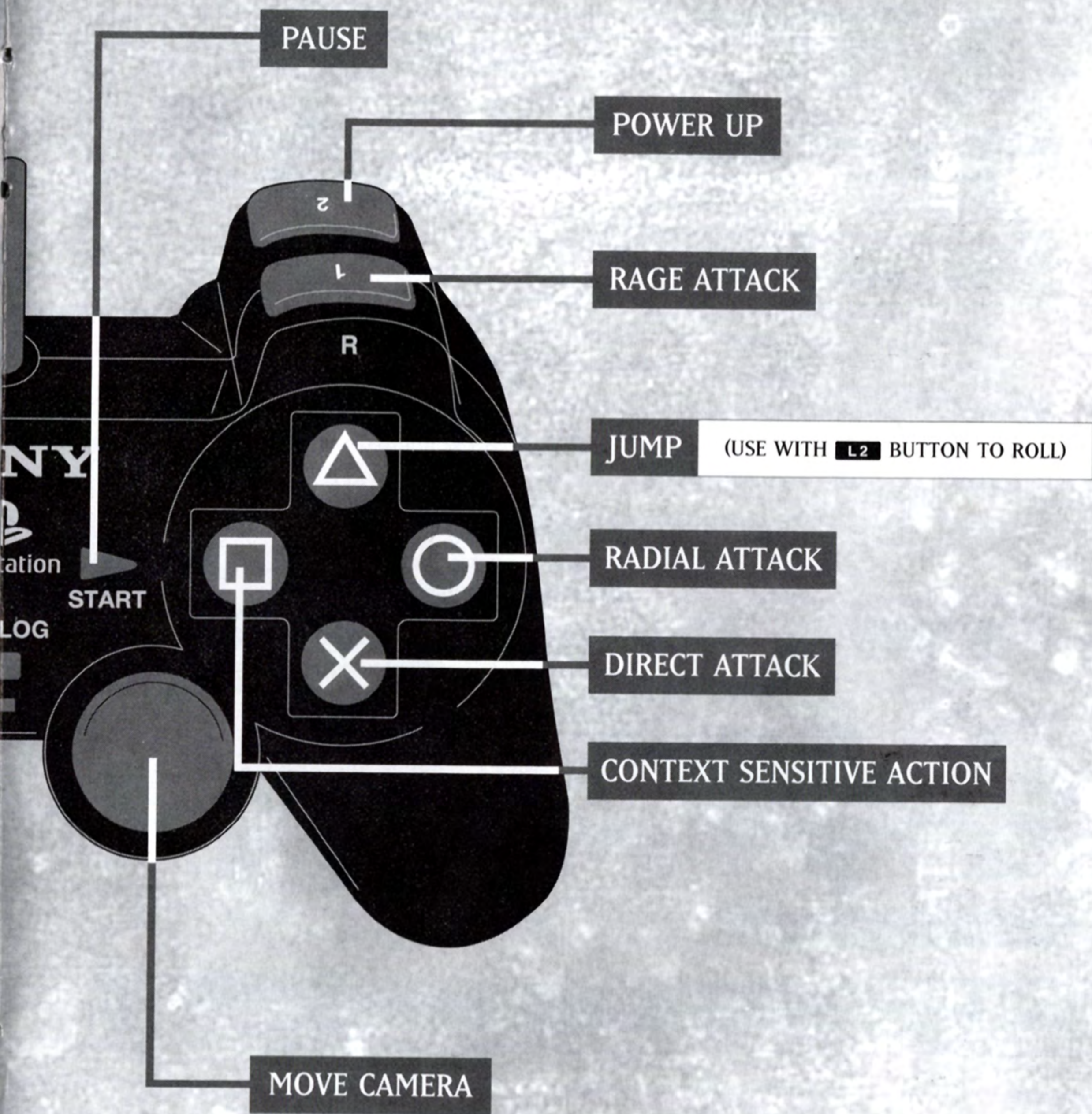


CONTROLS

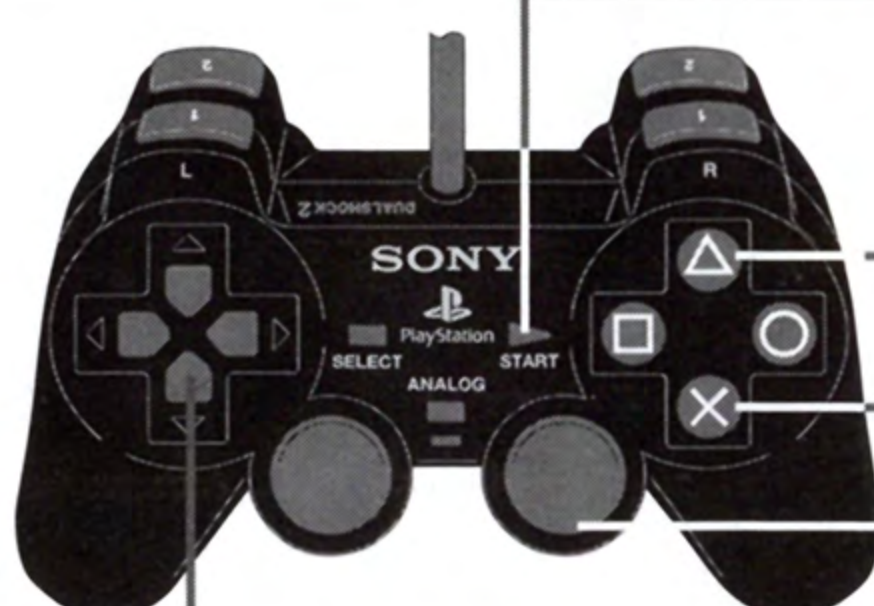
DUALSHOCK[®]2 analog controller CONFIGURATIONS



CONTROLS



MENU CONTROLS



START button: Access the Menu Screens from the title screens

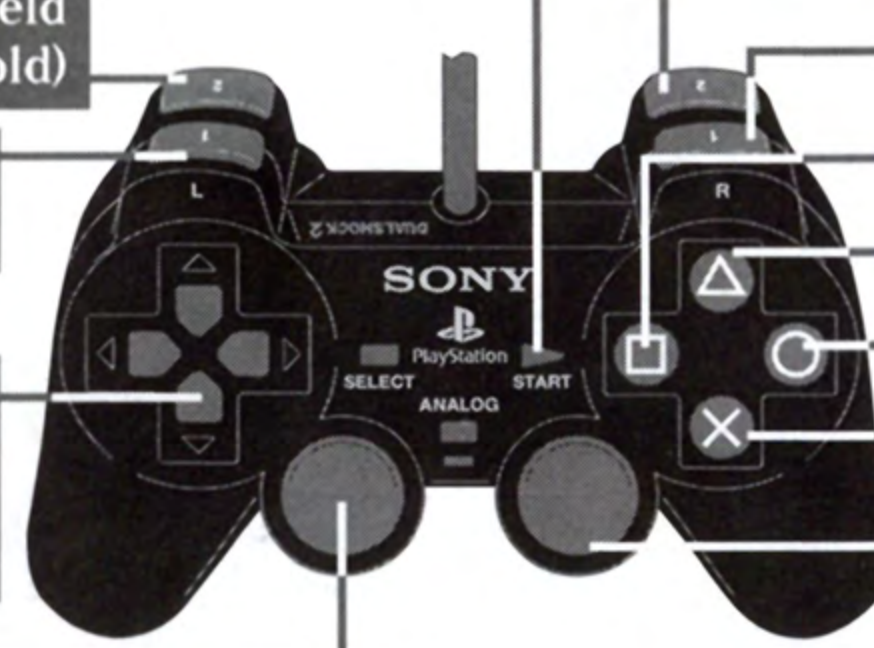
△: Return to Previous Screen

⊗: Select Menu Item

Right analog stick: Scroll any Menu Text

Directional Buttons: Move Through Menu Items

IN GAME CONTROLS



START button: Access Pause Menu

R2: Powered Attack (hold)

R1: Rage Attack (hold)

□: Context Sensitive Action

△: Jump

○: Radial Attack

⊗: Direct Attack

Right analog stick: Move Camera

L2: Raise Shield (hold)

L1: Draw Bow (hold)

Directional Buttons: Change Weapon (when available)

Left analog stick: Walk/Run/Climb

L2 + ⊗: Shield Bash a single enemy to knock him down

L2 + ○: Shield Bash a group of enemies to clear a space



ATTACK CONTROLS

NAME	CONTROLS	DESCRIPTION
Evasion	L2 +	Roll to the left or right to avoid attacks or surprise an enemy from behind
Fatality		Finish an enemy while he's down
Fire Quencher	L2 +	When on fire, drop and roll – quickly!
Shield Breaker	then	Jump then strike to unleash your shield breaker move
Direct Rage Attack	R1 +	When the Rage Bar is full, hold R1 and press to unleash a charged move against a single enemy
Radial Rage Attack	R1 +	When the Rage Bar is full, hold R1 and press to unleash a fearsome enraged move against many opponents
Direct Rage Bow Attack	R1 + L1 +	When the Rage Bar is full, hold R1 , L1 and to fire a stream of enhanced arrows at a single enemy
Radial Rage Bow Attack	R1 + L1 +	When Rage Bar is full, hold R1 , L1 and to fire multiple enhanced arrows against many opponents.
Powered Direct Attack	R2 +	When your Power Bar is full, direct the power at a single enemy with this ferocious move
Powered Radial Attack	R2 +	When your Power Bar is full, direct it's strength against many with this ferocious move
Powered Direct Bow	R2 + L1 +	Fire a power arrow into a single enemy
Powered Radial Bow	R2 + L1 +	Fire a power arrow into a crowd of enemies
Powered Direct Shield Bash	R2 + L2 +	Powered shield bash against one enemy



HEADS UP DISPLAY (HUD)



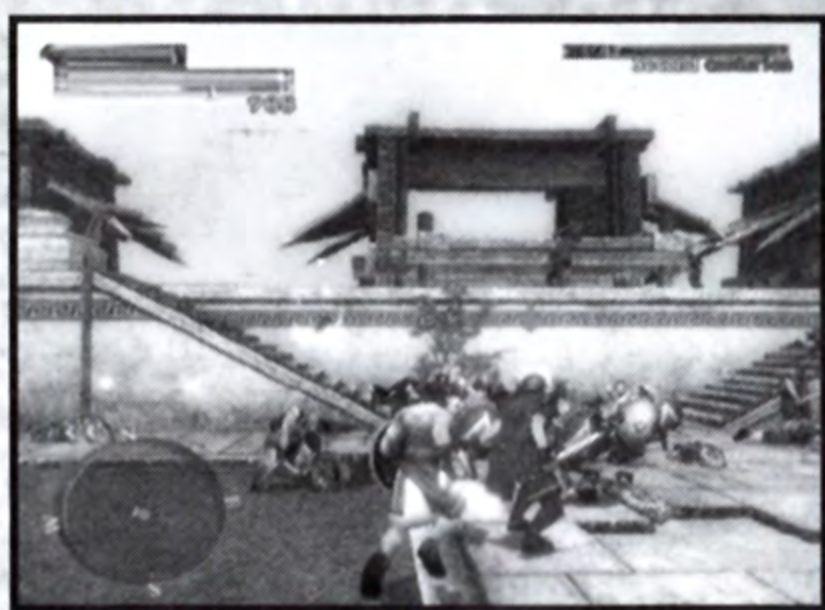
HEALTH BAR

Look out for green shrines to refill your health bar. Some defeated enemies will drop green orbs, which will also replenish your health.

POWER OF THE GODS

Pray at the blue power shrines or collect blue orbs from defeated opponents to increase your power.

RAGE BAR



In addition to the Power of the Gods, the Spartan can strengthen his attacks when this bar is full.

Rage builds up with each successful hit on an enemy, and when fully charged, powerful moves can be executed by holding down **R1** and either of the attack buttons. Both the Rage Bar and the current weapon being used will glow when you are ready to start a Rage Move.

Check out the controls on page 8.



HEADS UP DISPLAY (HUD)

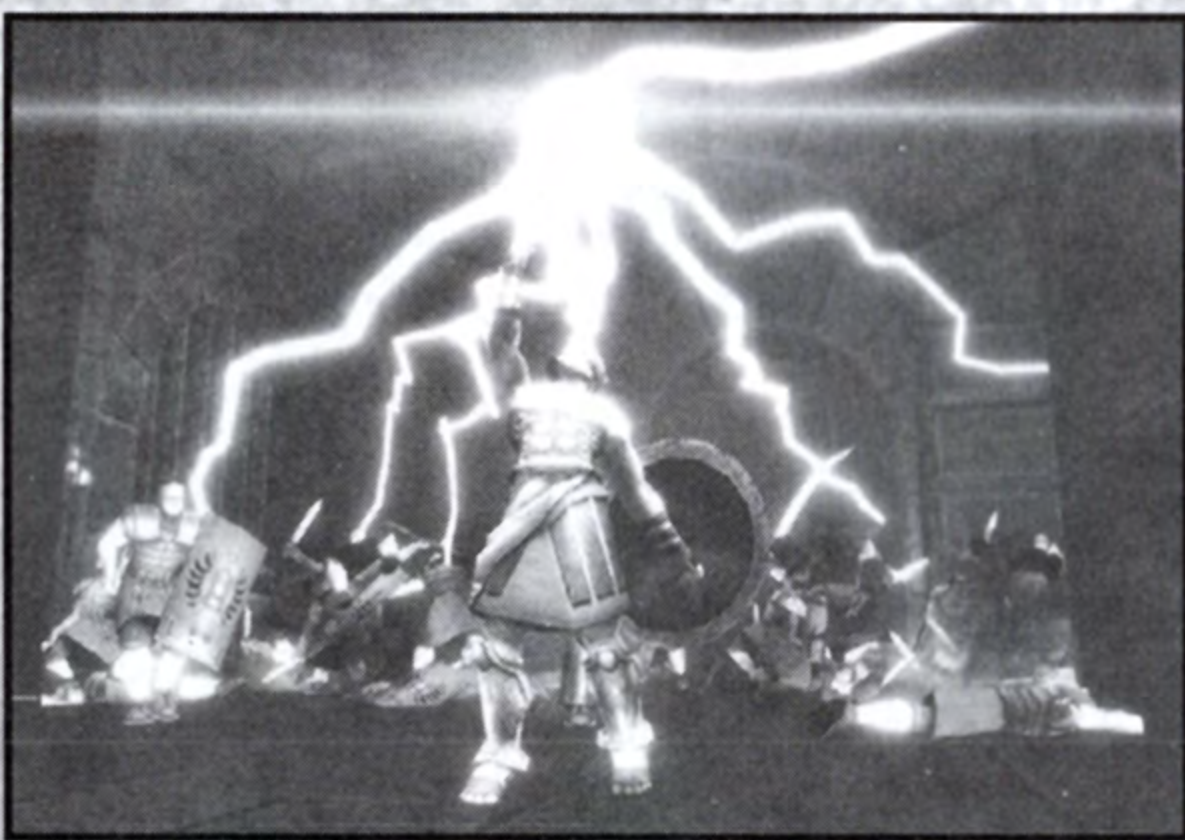
RADAR/COMPASS

This game aid shows you where your objectives are. Use it to help complete missions and guide the Spartan around levels.

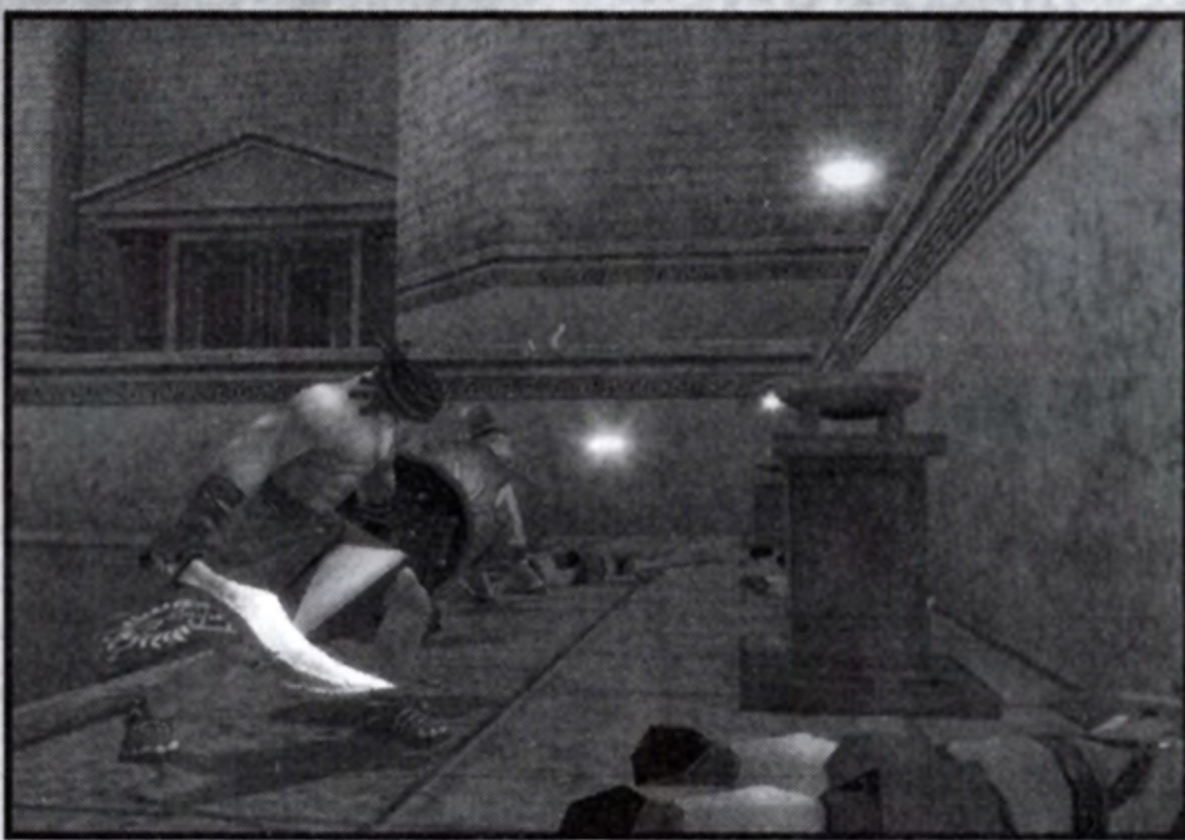
ARROWS

This counter tells you how many arrows you have left. It is only displayed when the Spartan's bow is drawn.

POWER OF THE GODS



The Power of the Gods can be used in conjunction with any of the Spartan's weapons, including the shield.



Each use drains the Power from the Spartan, so praying at shrines or harvesting the souls of the dead is essential for replenishing his powers.



WEAPONS

As the Spartan progresses in his journey through the game, he will obtain different weapons that can be added to his inventory.

The Spartan will begin the game with the basic elements of Spartan weaponry - a sword, shield and bow. The shield forms a critical part of defensive and offensive moves, and it is essential to become skilled with the shield in order to advance through the story.

All the weapons can be charged up for Rage and Power moves.



BASIC WEAPON:

Well-balanced offensive and defensive capabilities, allowing medium-paced attacks.



BOW:

Accurate for firing one or many arrows at a time. This ranged weapon can be modified with a fire pickup for a limited time.



TWIN SWORDS:

Fast and agile twin blades, which can also be used for limited defence.



SPEAR:

A long reach, offset by a slow speed.



HAMMER:

Slow but very powerful.



ANCIENT ARTEFACTS



BOMBS: Look for bombs placed around the level. They will not always be in obvious places, and may even be hidden inside other objects. If you are having trouble finding a way forward, a path may be revealed once these explosives have been used.



BARRELS AND AMPHORAE: Almost everybody (allies and enemies) can be burnt and are vulnerable to death by fire. Barrels and amphorae (vases) found around the levels sometimes contain naphtha, which is highly flammable and can be ignited once its vessel has been smashed.



EXPLOSIVE KEGS: Another useful way to clear paths and take out multiple enemies, these kegs can only be detonated with fire arrows.



CHESTS: Look out for chests while exploring the locations. These contain helpful items such as arrows, fire arrows and arena pickups.



CRATES: Many types of items may be hidden in crates including health and power orbs, diary pages and bombs. Break them open to see what they contain.

CHARACTERS



THE SPARTAN: The ultimate lone warrior.

The Spartan is a man of courage and honour – his purpose in life revealed only in the heat of battle.

Orphaned at birth and raised as a true Spartan warrior, he quickly became one of the cities most promising fighters.

With the twin brothers, Castor and Pollux at his side, the Spartan will lead his allies into the battle that will decide the fate of their city.



ALLIES



CASTOR: The Spartan's brave and ever-present friend and comrade.

Courageous and physically very powerful, Castor has been the Spartan's closest friend since their first days in training. Though less reckless and more reliable than his twin brother, Pollux, he nonetheless relishes combat as much as any Spartan.

Destined to lead, Castor is faithful to his king and his people, he will fight to the death to uphold the Spartan way.



POLLUX: The born optimist and skilful warrior.

Pollux doesn't take danger too seriously. He is confident in his own ability to conquer any obstacle and is certain of Sparta's invincibility. Never happier than fighting alongside his brother and fellow Spartans, Pollux is the type who will take on any challenge – the bigger the better.

What he lacks in brute strength he more than makes up for in skill. Like any Spartan he knows no fear, and is one of Sparta's finest swordsmen.



KING LEONIDAS: The fearless leader of the Spartans.

King Leonidas has led and protected the Spartans for many years and is respected and loved by his people. He has seen many battles and won many wars, but nothing has prepared him against the might of the Roman Empire. As the legions line up outside the city walls, Leonidas must lead his people to glory, or to death.



ELECTRA: The Warrior Princess

Electra, the highborn princess of the Amazons, leaves her home to protect her people and to prove her worth in battle. A fierce fighter skilled in all weapons, Electra's specialty is sword-to-sword combat. She is fiercely independent and proud to a fault, and only grudgingly joins the quest alongside the Spartan soldiers. Her love for her people pushes her to fight the Roman Empire, abandoning all else in her quest for vengeance.



MYTHICAL BEASTS & LEGENDARY MEN

The Spartan will have to battle against fabled creatures before he can become a true Legend. Look for weak spots and other ways to triumph over these beings.



TALOS:

An enormous bronze mechanical man, animated through sinister powers, which threatens the very walls of Sparta.



MEDUSA:

The Romans have harnessed her power to turn mortals to stone, channelling her destructive glare into a powerful beam that can petrify entire phalanxes of soldiers in a flash.



GIGANTES:

The giants responsible for waging wars against the entire pantheon of gods, these monstrous beasts are kept as pets to protect the Barbarians from their enemies.



BEOWULF:

The mighty war chief of the Danes and leader of the Barbarians, who creates diabolic fire using alchemy.



CRASSUS:

The ruthless Roman General and warlord, a thuggish warrior who loves to get into the thick of battle, leading his men from the front and reaping the spoils of war.



MYTHICAL BEASTS & LEGENDARY MEN



SEJANUS:

The Praetorian Prefect, cunning and completely amoral with no concerns other than his own power and ambition. Rumours of his knowledge of dark magic abound.



TIBERIUS:

The decadent Emperor of Rome, pushed to the brink of madness by corrupt influences and dark forces.



PRIESTESS:

Trained in the dark arts of necromancy, Sejanus keeps the Priestesses close to him.



MINOTAUR:

Half man, half bull, this is the beast that resides in a maze-like den, awaiting more victims to devour.



SECRETS & RELICS

The gods have left many useful secrets and items around the lands visited by the Spartan, often placed in areas inaccessible to ordinary mortals.

Search each new area for divine items that will help you in your quest.



VIAL OF RAGE:

Plunge the Spartan into a temporary enraged state to inflict increased amounts of damage.



INVISIBILITY POTION:

Temporary invisibility the Spartan can use to sneak into the heart of the unsuspecting enemy camps.



FIRE ARROWS:

Enhance the bow's brutality by adding fire. Each quiver of fire arrows only lasts a limited time.



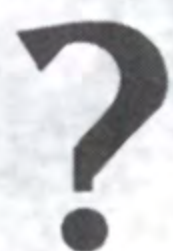
ARENA PICK-UP:

Unlocks 'extras' in the Arena Mode.



ARCHIMEDES DIARY PAGES:

Unlock sketches from the great inventor's diary.



?:
Other mysteries to discover...



CREDITS

DEFINITIVE CREATIVE ASSEMBLY

Designed By
Team Spartan

Producers
Luci "Loc" Black
Jonathan Court
Moran Paldi

Production (Oz)
George Fidler

Project Lead (And Design)
Clive Gratton

Programming
Andy Bray
Ric Broadhurst
Simon Franco
Chris Gascoyne
Gil Jaysmith
Dan Kennedy
Ting Li
Shane O'Brien
Dan Parkes

Art Director (And Design)
Alistair Hope

Lead Artist (And Design)
Jude Bond

Artists
Paul Abbott
Joss Adley
Ranulf Busby
John Carline
Tunde Glover
Andrew Oakley
Howard Rayner
Nick Smith

Supporting Artists
Jason Dalton
Zaq Foster
Brendan Rogers
Chris Waller

Lead Animator
Greg Alston

Animators
Andrew Bedford
Benjamin Potts

Scripting
Ciaran Daly
Sean Fitzpatrick
Nick Tresadern
Stephen Virgo

Music & Audio Direction
Jeff Van Dyck

Sound Effects & Post Production
Richard Vaughan

Additional Music
Prasant Moorthy

Dialogue Production
James Vincent

Original Concept
Michael de Plater

Additional Design, Script & Story
Sophie Blakemore

Additional Dialogue
Graeme Davis

Studio Marketing Manager
Ian Roxburgh

Web Marketing Manager
Richie Skinner

Studio Marketing Artists
Peter Brophy
Mike Green

Studio Marketing Assistant
Shelby Killick

Mocap Actors
Tim Klotz
Annie Lees-Jones
Nedal Yousef

Voice Actors featuring
Jason Isaacs as **Sejanus**

Other Voice Actors
Archimedes: Jay Benedict

Ares: Stanley Townsend

Beowulf: Seamus O'Neil

Castor: Tom Clarke-Hill

Crassus: Jay Simon

Electra: Julia Innocenti

Leonidas: Bill Roberts

Pollux: Noah Lee Margetts

The Spartan: Quarie Marshall

Tiberius: Kevin Howarth



CREDITS

Additional Voices:

Laurence Bouvard
Dave Brooks
Rupert Degas
John Gurassio
Nick Haverson
Sarah Mennell
Mandy Weston

Voice Recording

OM:UK

Localized Recording

Partnertrans

Tools

Kevin Hoque
Melvyn Quek
Jon Rafferty

Technical Support

Gareth Hailes

CA QA Manager

Graham Axford

CA QA Lead

James Buckle

CA QA

Simon Allan
Dion Lay
Simon Watson

Additional Testing

Jeff Woods

Supporting Roles

Tim Ansell
Mike Simpson

Sega of America

CEO

Naoya Tsurumi

President / COO

Simon Jeffery

Vice President, Marketing

Scott A. Steinberg

Product Manager

Mark J. Polcyn

Associate Product Manager

Teri Higgins

Senior PR Manager

Bret Blount

Associate PR Manager

Ethan Einhorn

PR Specialist

Jennie Sue

Creative Services

Chris Mowry

Research

Rob Lightner
Vincent Chin
Prabha Kannan

Sales

Sue Hughes
Paige Carlson-Winch
Keith Gerhardt
Mike Kacz
Scott Lambrecht

Director of Web Development

Chris Olson

Special Thanks

The gang at Duncan Channon
The Ignited Minds team

Production Department

Senior Vice President, Product Development

Bill Petro

Director, QA and Localization

Osamu Shibamiya

Associate Localization Producer

Martin Hunter Caplan

Build Engineer

Rick "Maverick" Ribble

QA Project Lead

Demetrius Griffin

QA Test Lead

Lee Frohman

QA Analysts

Clifford Anderson
Nestor Protacio
Josh Pfeiffier
Steve Fleming
Sandra Lew
Luciano Sponza
J. Kevin Connolly
Jason Bianchi
Chester Lee
Shymal Raj



NOTES



NOTES



WARRANTY

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Obtaining technical support/service

To receive additional support, including troubleshooting assistance, please contact Sega at:

- * web site <http://www.sega.com/usa>
- * email support@sega.com
- * telephone. 800 (USA) SEGA



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COMING SOON

SHADOW™ THE HEDGEHOG



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