



# The SIMS

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CONTENT RATED BY  
ESRB



MAXIS

**WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**USE OF UNAUTHORIZED PRODUCT:**

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or MEMORY CARD slots.

**HANDLING YOUR PLAYSTATION 2 FORMAT DISC:**

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



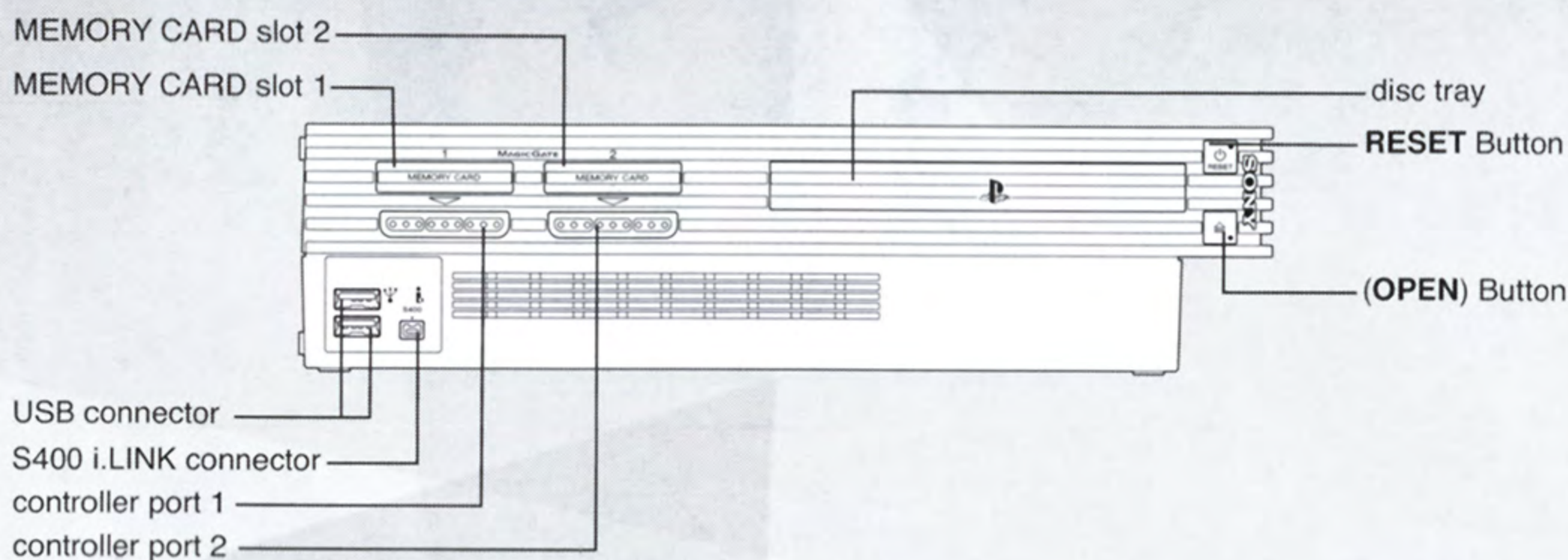
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# STARTING THE GAME

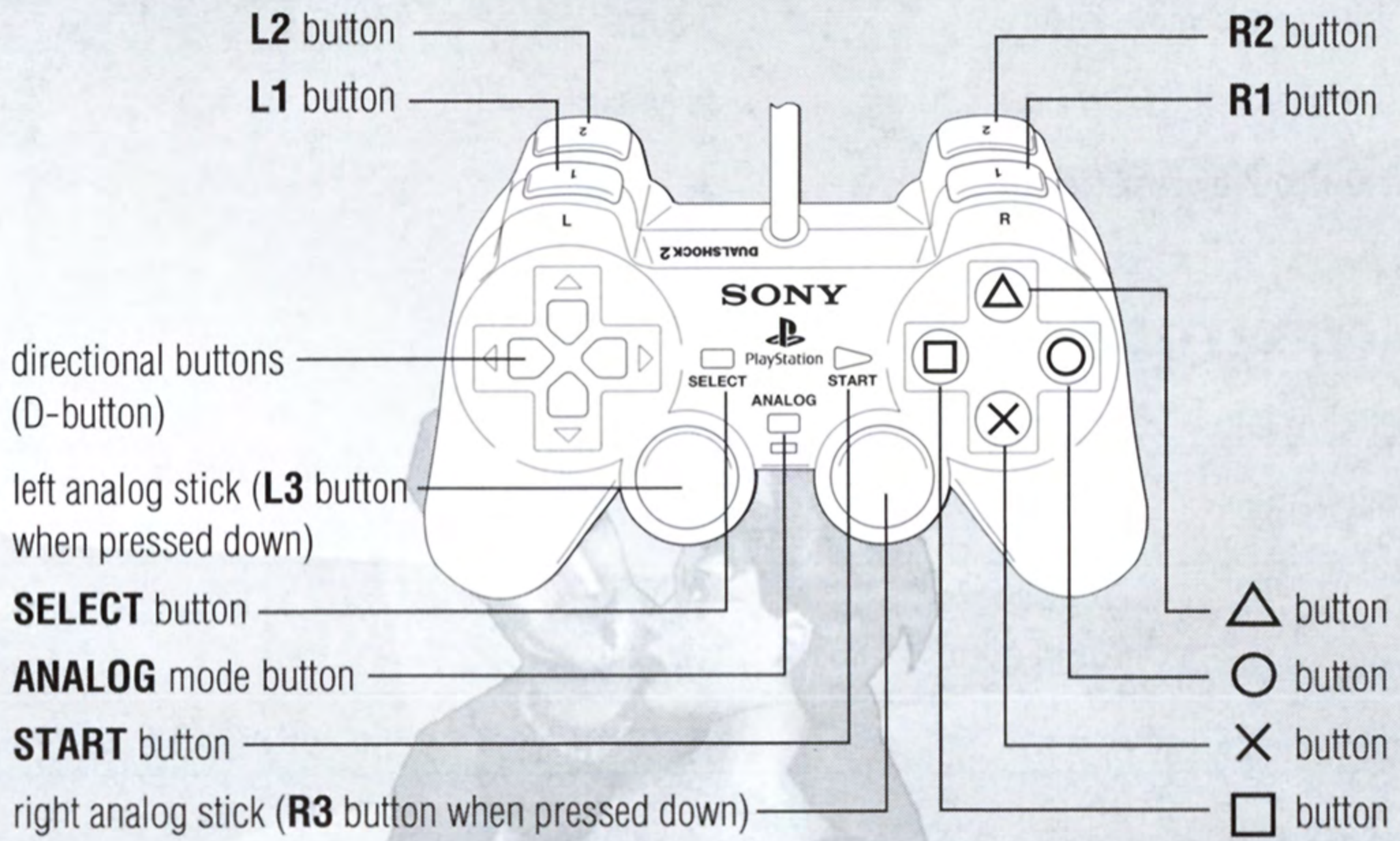
## PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM



1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned on.
3. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open.
4. Place the *The Sims™* disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

# COMMAND REFERENCE

## DUALSHOCK<sup>®</sup>2 ANALOG CONTROLLER CONFIGURATIONS



# COMPLETE CONTROLS

How far your Sims get in life depends on how well you use the tools in hand.

## MENU CONTROLS

Highlight Menu Items	D-button ↑
Cycle Choices/Move Sliders	D-button ↔
Select/Go to Next Screen	× button
Return to Previous Screen	▲ button

## ACTION CONTROLS

Select Action	× button
Cancel Action	▲ button
Follow Sim	■ button
Move Cursor	left analog stick
Edit/Cancel Action	SELECT button
Change Sim	L2 button/R2 button

## ENVIRONMENT CONTROLS

Zoom/Rotate	right analog stick
Change Game Speed	L1 button/R1 button
Walls Up/Down	● button

## INTERFACE CONTROLS

Access Career Panel	D-button ←
Access Relationship Panel	D-button →
Access Motives Panel	D-button ↑
Access Personality Panel	D-button ↓
Access Modes Menu	START button

# INTRODUCTION

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Welcome to the world of *The Sims*. You don't just watch your Sims' lives unfold, you are an active participant. Sims are a lot like you: they have moods, urges, and soaring desires (of course, sometimes their desires have to do with ordering pizza). Your decisions direct the very design of your Sims' personalities... and lives.

In *The Sims* for the PlayStation 2 console, the Sims carry out their lives in full 3D detail and in a variety of cool game styles. In Get A Life mode, you advance your Sims through life's big moments, acquiring bigger and better homes and exciting new items along the way. In Play The Sims mode, you shape the lives of an entire community. And, you can also hook up with your friends in Bonus mode and compete to see who's the master handyman or top cleaning wiz. With dozens of Sim characters and objects, *The Sims* for the PlayStation 2 console is a whole new way to love one of the best selling games of all time.

**FOR MORE INFO** about this and other titles, visit EA GAMES™ on the web at [www.eagames.com](http://www.eagames.com).

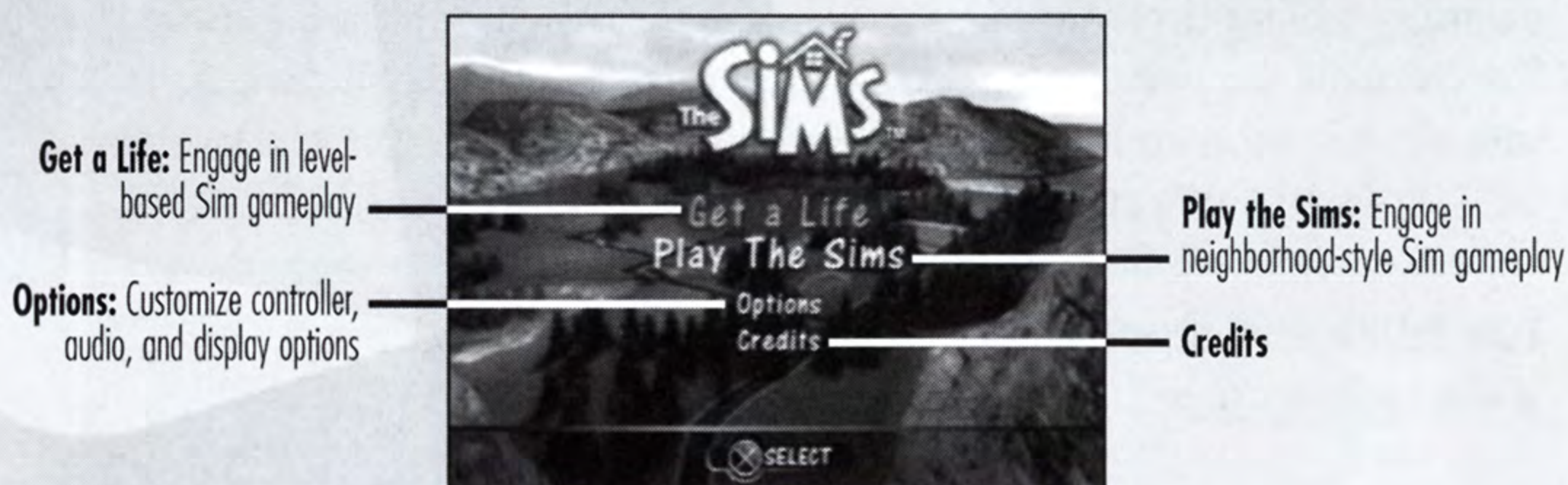


# SETTING UP THE GAME

Understand the basics of starting a game, building a character, or creating a neighborhood.

## MAIN MENU

Start a level-based or neighborhood-style game, adjust options, or view the credits from the Main menu.



## STARTING A GAME IN GET A LIFE MODE

Help your Sims meet goals in order to acquire features such as new items and gameplay modes.

- ◆ To begin a new Get A Life game, or load an existing one, select GET A LIFE in the Main menu. The Get A Life menu appears.

<b>START A LIFE</b>	Create a new Sim and begin gameplay in Get A Life mode.
<b>LOAD</b>	Continue a previously saved game.
<b>BONUS</b>	Compete against another player to be the first Sim to complete a specific challenge (► <i>Multiplayer</i> on p. 17).

- ◆ To start a new Get A Life game, select START A LIFE in the Get A Life menu and press the ✕ button. A prompt asks you to create a new Sim (► *Creating A Sim* on p. 8).

**To continue a previously saved Get A Life game:**

1. Select LOAD in the Get A Life menu. A menu of saved characters appears.
2. Select a saved character and press the ✕ button. Gameplay is resumed.

## STARTING A GAME IN PLAY THE SIMS™ MODE

Create a neighborhood, select a house, and create a family in Play The Sims mode. Play The Sims is unlocked by completing the 'Dream House' sequence in Get A Life mode.

- ◆ To begin a new Play The Sims mode game, or to load an existing game, select PLAY THE SIMS in the Main menu. The Play The Sims menu appears.

**NEW NEIGHBORHOOD** Create a new neighborhood and begin playing The Sims.

**LOAD** Continue with a previously saved neighborhood.



## CREATING A NEIGHBORHOOD

Create a neighborhood and start meddling in the lives of your Sims!

- After selecting NEW NEIGHBORHOOD in the Play The Sims menu, you are prompted to create a new neighborhood.

### To create a new neighborhood:

1. Select NEW NEIGHBORHOOD in the Play The Sims menu. The Enter Neighborhood Name popup appears.
  2. Enter a name for your neighborhood, highlight DONE, and press the ✕ button. The Neighborhood screen appears.
- The Neighborhood screen offers you a list of lots, some with and some without houses already built.
  - ◆ To browse neighborhood lots, press the D-button ↔.
  - A popup box provides the lot's street address and purchase cost. If a family already lives on the lot, the family's Net Worth and number of friends is listed along with the street address.
  - ◆ To edit or create a family, or to select a pre-existing family to live on a lot, press the ● button (for more information, ➤ *Creating A Family* on p. 8).

## CHOOSING A HOME

Build your dream house from the ground up, or take over some other lavishly appointed abode. Choose to purchase a lot of land or a house.

- When selecting a lot without a family, you have the option of moving in a family or building/importing a house onto the property.

**MOVE IN A FAMILY** Choose a family from a menu of existing families to move into this house.

**BUILD HOUSE** Build/Remodel a house on the lot (for more information ➤ *Build Mode* on p. 15).

**BULLDOZE LOT** Bulldoze an existing house if present.

**IMPORT HOUSE** Import a house from a friend's saved games by using a memory card (8MB) (for PlayStation®2).

- When selecting a lot with a family, you have the option to evict the current tenants, import a Sim, or begin gameplay.

**ENTER HOUSE** Enter gameplay with the family already living in this house.

**EVICT FAMILY** Select a different family to live in this house (the family you evict goes into a queue and can be moved into a different house).

**IMPORT SIM** Import a character from a different saved neighborhood to live in this house with the current family.

### To move a family into a lot once it is selected:

1. Select MOVE IN FAMILY in the Neighborhood screen after you have selected a lot. A list of families appears (if you have evicted a family from another house, it appears in this queue).
2. Select a family to move into this lot and press the ✕ button. Your family is now moved to that lot.

## CREATING A FAMILY

Create a new family to live in your neighborhood.

### To create a new family:

1. Press the ● button when you are in the Neighborhood screen.
  2. Highlight NEW FAMILY and press the ✖ button. A prompt asks you to select a name for your family.
  3. Enter a name for your family, highlight DONE, and then press the ✖ button to confirm. Your family is now created.
- Once you have created a family, you can create Sims that belong to that family (for more information, ➤ *Creating A Sim* below).

## CREATING A SIM

Learn how to create a Sim, customize its appearance and personality, and give it a name.

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**NOTE:** When creating a Sim, you may rotate the picture of the Sim by pressing the right analog stick ↔.

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### To create a new Sim:

1. Select START A LIFE in the Get A Life menu. The Create A Sim screen appears.
  2. Enter the first and last name of the Sim character you wish to create, highlight DONE, and then press the ✖ button to confirm. After confirming both the first and last names, your new Sim is created.
- Once your Sim is created you have the option of customizing his or her age (when applicable), gender, personality, and appearance.

### To customize your Sim's personality:

1. Select PERSONAL in the Create A Sim menu. A screen appears which allows you to customize the personality of your Sim.
  2. Choose your Sim's age (when applicable), gender, and traits such as neatness, playfulness, or activity. Press the ✖ button when you are finished. Your Sim's personality is now created.
- When choosing your Sim's traits, you have the option of either choosing an astrological sign for your character (which predetermines what traits your Sim has) or to customize your Sim's traits yourself by distributing 25 'trait' points between the various available traits.

### To customize your Sim's appearance:

1. Select BODY in the Create A Sim menu. A screen allowing you to customize the appearance of your Sim's body appears.
2. Choose your Sim's skin tone, body type, clothing type, clothing color, shoe style, and shoe color by pressing the D-button. Press the ✖ button to confirm. Your Sim's appearance is now created.

### To customize your Sim's facial appearance:

1. Select HEAD in the Create A Sim menu. A screen appears allowing you to customize the appearance of your Sim's face.

2. Choose your Sim's face style, hair/hat style and color, makeup style (for ladies), facial hair (for men), eye color, and accessories by pressing the D-button. Press the ✖ button to confirm. Your Sim's facial appearance is now created.
- When you have finished creating your Sim, highlight DONE in the toolbar at the top of the screen and then press the ✖ button to finalize your choices.

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**NOTE:** You can also create a Sim by selecting NEW from the Create a Family screen in Play the Sims Mode.

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## OPTIONS

Adjust music, controller, and screen preferences in the Options menu.

- ◆ To access the Options menu, select OPTIONS in the Main menu. The Options menu appears.

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**NOTE:** Default options are listed in **bold** in this manual.

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**FREE WILL**

Toggle Sim autonomous decisions **ON** or OFF.

**CONTROLLER VIBRATION**

Toggle controller vibration **ON** or OFF.

**AUTO CENTER**

Causes the camera to center on controlled Sim when toggling between Sims.

**SOUND EFFECTS VOLUME**

Adjust sound effects volume from 1-10.

**MUSIC VOLUME**

Adjust music volume from 1-10.

**SCREEN ADJUST**

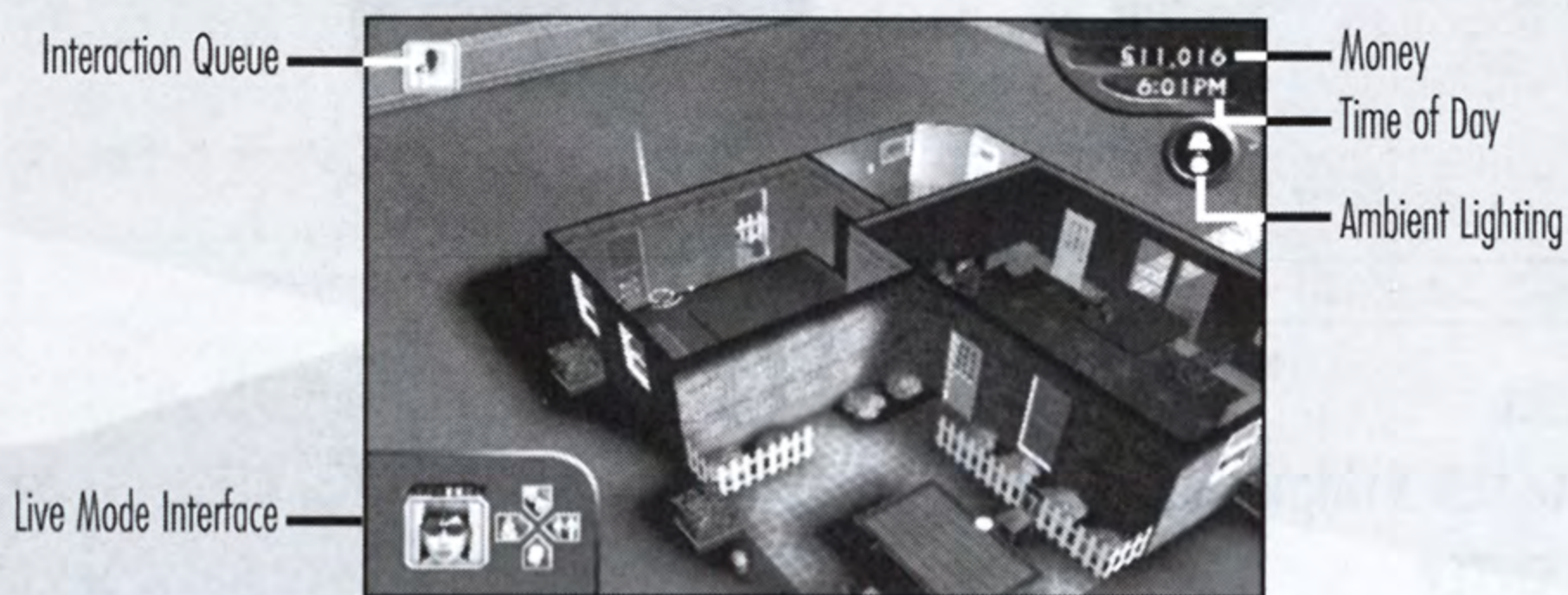
Press the D-button to adjust the screen position.

# PLAYING THE GAME

Do your Sims get what they need? Do they need what they get? Learn to satisfy their basic needs so that they can get ahead in life.

## LIVE MODE

Live mode is the day-to-day life of your Sim. It is your responsibility to see that your Sim's needs are met.



- ◆ To move the cursor (that allows your Sim to interact with objects), press the left analog stick.
- ◆ To zoom and rotate your view, press the right analog stick.
- ◆ To toggle walls up or down, press the ● button.
- ◆ To follow the selected Sim, press the ■ button.
- ◆ To toggle between Sims, press the **L2** button or the **R2** button.
- ◆ To pause time, press and hold the **L1** button.
- ◆ To double the time speed, press and hold the **R1** button. When all your Sims are sleeping or at work/school, this will slow the passage of time.
- Sim's thought balloons let you know what they are interested in doing next and what they are thinking about.
- To fulfill your Sim's needs, instruct your Sim to do everything from cooking a meal to watching television to going to the bathroom.

### To instruct your Sim to perform a task:

1. Press the left analog stick to highlight an object for your Sim to interact with and press the ✕ button. A list of actions you can take on that object (for example, if you have selected the TV set, the prompt might ask if you wish to turn on the TV or change the channel) appears.
  - If no object is in the indicated location, a Go Here prompt appears.
2. Select the action you wish to take and press the ✕ button. The task appears as a square icon in the Interaction Queue.
  - If your Sim has multiple tasks to complete, they appear as a list of icons in the Interaction Queue. Tasks are completed in the order they were given.

### To cancel a task:

1. Press the **SELECT** button. A small X appears over the first task icon in the interaction queue.
  2. To cancel this task, press the **X** button. The action is cancelled.
- If you do not wish to cancel this task, press the **SELECT** button again to return to Live mode.
  - If your Sims make an autonomous action, it appears as an icon in the interaction queue in the same manner as a user-directed one would.
  - You can cancel the last action in the interaction queue by pressing the **▲** button

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**NOTE:** If you have Free Will disabled (► *Options* on p. 9), your Sims are not able to make autonomous decisions. However, you run the risk of your Sim suffering from a needs failure, such as passing out from exhaustion or wetting themselves.

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- When in-game lighting changes from daylight to electric lighting to moonlight, one of the following three icons appears.



Daylight



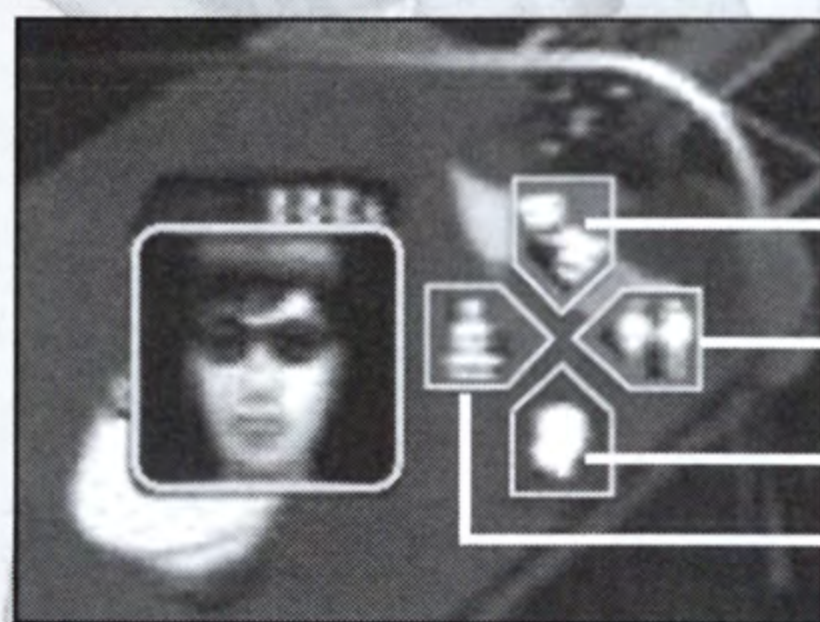
Electric Lighting



Moonlight

## LIVE MODE INTERFACE

- ◆ To discover your Sims' needs or wants, access the Character Panels by pressing the D-button.
- ◆ After selecting a Character Panel, press the right analog stick to access the different items and press the **X** button for additional information on the item selected.



Motives

Relationship

Personality

Career

- The Character Panels are your window into your Sims' moods, motives, ambitions, and relationships. There are four panels in the interface: Career, Relationship, Motives, and Personality.

### MOTIVES

Discover if your Sims' needs are being met.

### CAREER

Indicates your Sim's employment status, salary amount, and skills.

### RELATIONSHIP

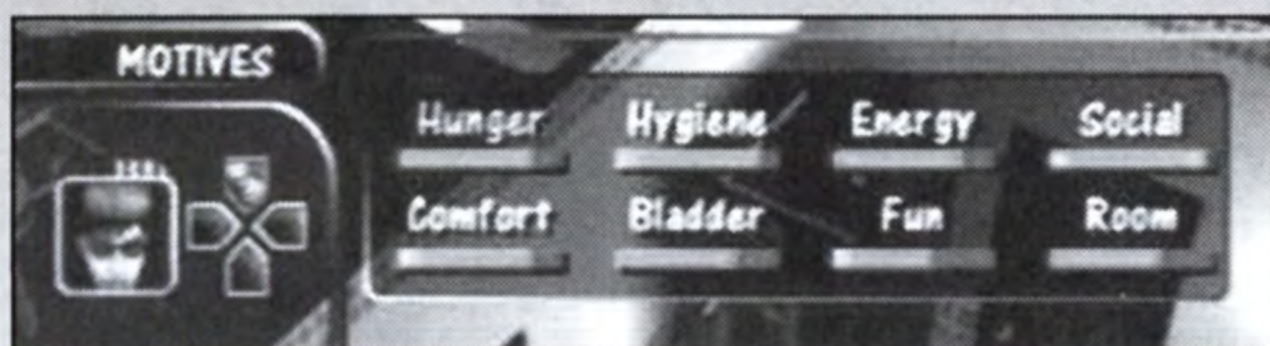
Offers a list of your Sim's friends and how happy they are with your Sim.

### PERSONALITY

Indicates your Sim's natural tendencies towards being neat, outgoing, or playful.

## MOTIVES

What does your Sim want? Entertainment, the company of good friends, or perhaps just an extra large pizza? Find out exactly how to fulfill your Sim's needs in the Motives panel.



### Hunger

Eat a meal or snack. This includes ordering pizza or eating food prepared by other Sims.

### Hygiene

Take a bath or shower, or wash your hands in a sink.

### Bladder

Use the toilet (no peeing in the bushes).

### Energy

Sleep or drink coffee. Your Sims get a little more kick from drinking espresso.

### Fun

Entertain your Sim with the TV, stereo, pinball machine, or a pool table. Reading a book also entertains Sims.

### Social

Interact with other Sims.

### Room

Instruct your Sims to enjoy the landscaping or decorations of their abode (such as by gazing at a pretty painting). Sims are affected by their surroundings. Broken items, dirty dishes, or trash strewn about can depress them.

### Comfort

Sit, sleep, take a bath, or nap.

## CAREER

Sims need enhanced skills in order to fulfill goals as lofty as career promotions or as simple as not setting the kitchen on fire while attempting to cook dinner. Learn more about your Sim's skills in the Career Panel.



- The Career Panel provides details on your Sim's current employment status, salary, and basic skills.

- Your Sim is rated in the following skills: cooking, mechanical, creative, body, logic, and charisma.
- There are a number of means to enhancing a Sim's skills. The chart below lists skills and improvement methods.

<b>SKILL</b>	<b>METHOD OF ENHANCEMENT</b>
Cooking	Read a cookbook from the bookcase.
Mechanical	Read a mechanical book from the bookcase or work at the workbench.
Creative	Paint, play the piano or guitar, or use the carving block.
Body	Swim or work out on an exercise machine.
Logic	Play chess.
Charisma	Practice your public speaking at a mirror.

- ◆ To get a job, pick up the newspaper (which is delivered each morning) and select LOOK FOR JOB. A list of job opportunity appears.
- Sims start at the bottom rung of all career tracks. As skills and friendships increase, promotions are more likely.
- The carpool arrives every morning to take your Sim to work. Be sure to get your Sim to the carpool in the time allotted. If your Sims fail to meet the carpool two days in a row, they lose their job.
- When a Sim is imported into a new game mode, the Sim will become unemployed and will need to find a new job.

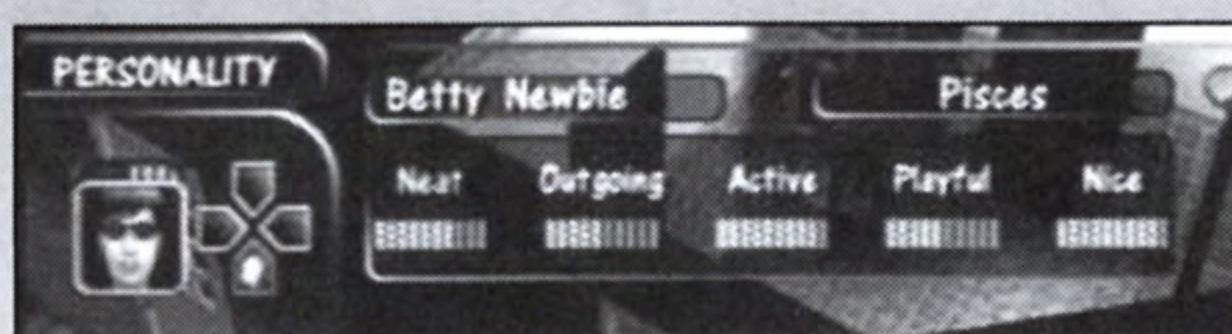
## **RELATIONSHIP**



- Your Sim's friends are listed in the Relationship menu. The bar beneath the face of your Sim's friend indicates how pleased that friend is with your Sim. A green bar indicates that the friend is very pleased. A red bar indicates the friend is unhappy with your Sim.
- Relationships are important to Sims. Sims can make friends and even get married. In order to form relationships with other Sims, though, your Sim must have things in common with these Sims and must be in a good mood.

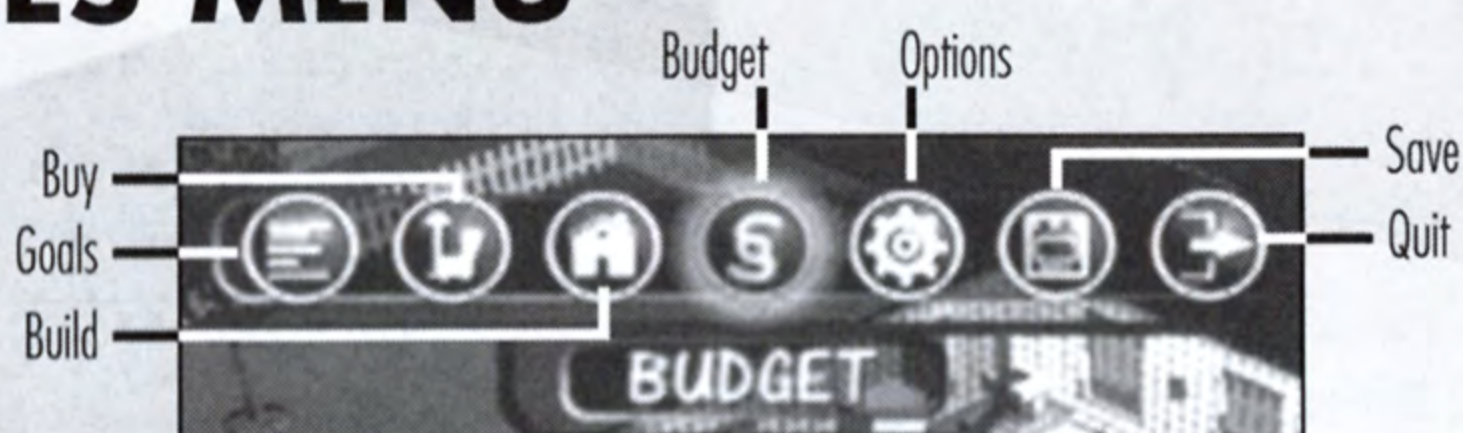
## PERSONALITY

What is your Sim's personality like? Is he or she messy or neat, playful or serious, outgoing or reclusive?



- Personality attributes include: Neat, Outgoing, Active, Playful, and Nice.
- The quantity of shaded bars in each attribute indicates how neat, active, or playful your Sim is.
- Personality is an influential component of needs fulfillment. A Sim with a high playful rating might have more fun playing a game on the computer than reading a book.

## MODES MENU



- ◆ To access the Modes menu, press the START button. The Modes menu appears at the top of the screen.

### GOALS

Provides a list of goals you need to complete in order to proceed to the next level (**NOTE:** Only appears in Get A Life and Challenge mode gameplay).

### BUDGET

View a household budget.

### BUY

Buy furniture and accessories for your house (➤ *Buy Mode* on p. 15).

### BUILD

Build and upgrade your house (➤ *Build Mode* on p. 15).

### OPTIONS

Adjust Sim free will, controller vibration, music volume, sound effects volume, and screen position. You can also enable Auto Center (➤ *Options* on p. 9).

### SAVE

Save your game.

### NEIGHBORHOOD

Return to the neighborhood screen (**NOTE:** Only appears in Play The Sims gameplay).

### QUIT

Quit gameplay.

## GOALS [GET A LIFE AND CHALLENGE MODE ONLY]

What does your Sim need to get ahead? Find out in the Goals menu.

- ◆ To complete each level in Get A Life gameplay, you must fulfill the goals listed in the Goals menu.
- ◆ To access the Goals menu, select GOALS in the Modes menu. A list of goals, both completed and outstanding, appears.



- Goals listed in white are outstanding goals. Goals listed in gray have already been completed. Press the D-button  $\updownarrow$  to scroll through all goals.
- When you complete a goal, a new item is unlocked for you to purchase. Scroll through unlockable items by pressing the D-button  $\leftrightarrow$ . When you highlight an item, the corresponding goal is highlighted in blue.

## BUY MODE

Buy Mode allows your Sim to purchase the furniture and spiffy accessories that make his or her hip digs come to life. With enough cash, the perfect country cottage or the grooviest bachelor's pad is attainable.

- Sims gain the most satisfaction from high quality objects. A small TV will entertain a Sim less than a large TV. Upgrading your Sims' housing, furniture, and accessories makes — and keeps — your Sims happier.
- ◆ To access Buy Mode, select BUY in the Modes menu. The Buy Mode screen appears.
- ◆ To scroll through available item types, press the D-button  $\updownarrow$ .
- ◆ To scroll through available items within a specific type (ex. Chairs) press the D-button  $\leftrightarrow$ .
- ◆ To obtain further information on an item, press the ■ button.

### To buy an item:

1. Press the ✕ button in the Buy Mode menu to select a desired item. The cost of the item is deducted and it appears as a cursor on your screen.

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**NOTE:** If the item cannot be placed it appears in red.

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2. Press the left analog stick to place the item you have purchased in the house.
- To rotate an item, press the L1 button or the R1 button.
3. Press the ✕ button again to place the item within your house. The item is placed.

### To sell an item:

1. Enter Buy Mode by pressing START in the Game screen, highlighting BUY, and pressing the ✕ button. The Buy Mode screen appears.
  2. Press the left analog stick to highlight the desired object and press the ✕ button.
  3. Choose to sell the item by pressing the ■ button. The item is sold and your account is credited with the cost of the item (minus depreciation).
- ◆ To return to the Modes menu, press the ▲ button.

## BUILD MODE

How do you change the most dismal digs into a charming chateau or a lively love palace? Build mode gives you the ability to add features such as fences, pools, and building additions.

- ◆ To access Build Mode, select BUILD in the Modes menu. The Build Mode screen appears.
- ◆ To scroll through available build tools, press the D-button  $\updownarrow$ .
- ◆ To scroll through available options within a specific build tool type type, press the D-button  $\leftrightarrow$ .
- ◆ To obtain further information on a build tool type, press the ■ button.
- ◆ To buy a structure, press the ✕ button.

- ◆ To return to the Modes menu, press the **▲** button.
- ◆ While landscaping items do not add value to your Sims' houses, they do increase your outside room score.

### To build:

1. Press the **✕** button in the Build Mode screen to select a desired item to build. The item appears on your screen.
2. Press the left analog stick to place the item you are building where you wish it to appear on your property.
- To rotate an item, press the **L1** button or the **R1** button.
- With some tools (wall tool, flooring, wall coverings) pressing the **L1** button or **R1** button will modify the tool so that you can paint an entire room, build four walls, or carpet an entire floor.
3. Press the **✕** button again to place the build on your property. The item is placed and the cost of the item is deducted.

### To sell an item you've built:

1. Enter Build Mode by pressing **START** in the Game screen, highlighting **BUILD**, and pressing the **✕** button. The Build Mode screen appears.
2. Use the left analog stick to highlight the desired object and press the **✕** button.
3. Choose to sell the item by pressing the **■** button. The item is sold and your account is credited with the cost of the item (minus depreciation).

# MULTIPLAYER SIMS – A WHOLE NEW WORLD

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Here's the chance to enlist friends to help manage your Sim household.

## GET A LIFE MODE

Ever wanted to find out which Sim was faster at repairing a broken TV or wielding a broom? Now's your chance to compete against a friend to see who's Sim can finish a specific challenge first.

- ◆ To unlock multiplayer gameplay in Get A Life mode, you must complete the different single-player game levels in Get A Life mode. Completing each level unlocks a new multiplayer level.
- ◆ A user must have a second controller plugged into controller port 2 in order to continue into a two-player challenge.

### To access multiplayer game levels in Get A Life mode:

1. Select BONUS in the Get A Life menu. The Bonus menu appears.
2. Select the multiplayer level you wish to play and press the **X** button. The Challenge Mode Setup screen appears.
3. Choose to either use a default Sim or import a Sim and press the **X** button. The first person to complete the challenge presented is the winner.

## PLAY THE SIMS™ MODE

Think managing a home is a handful? You and a friend can now pair up and play Sims in the same Sim household

- ◆ To unlock Play The Sims mode, complete the "Dream House" sequence in Get A Life mode.

### To access multiplayer gameplay in Play The Sims mode:

1. Select PLAY THE SIMS in the Main menu and proceed to gameplay in the same manner you would begin a single player game.
2. When the game screen appears, press the **START** button on the controller which is inserted into controller port 2. The screen splits and multiplayer gameplay begins.
- Multiplayer gameplay in Play The Sims mode is done by split screen. Your partner has his or her own cursor and can manage characters in the same Sim family as you.

### To leave two player gameplay mode:

1. Press the **START** button during gameplay. The Pause menu appears.
2. Select QUIT in the Pause menu. Two player mode is disabled.

# SAVING AND LOADING

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**NOTE:** Never insert or remove a memory card when loading or saving files.

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## To save a game:

1. Press the **START** button in the Game screen. The Modes menu appears.
  2. Select **SAVE** in the Modes menu. A prompt appears asking if you wish to save your game.
  3. Select **YES** and press the **X** button to save your game. Your game is now saved.
- ◆ You can also save your game by selecting **QUIT** from the modes menu and then selecting **SAVE AND QUIT** from the pop-up.

## To load a game in **Get A Life** mode:

1. Select **GET A LIFE** in the Main menu. The Get A Life screen appears.
2. Select **LOAD** in the Get A Life screen. A screen appears with a list of your previously saved Sims.
3. Select the Sim you wish to continue playing and press the **X** button. Gameplay is resumed.

## To load a game in **Play The Sims** mode:

1. Select **PLAY THE SIMS** in the Main menu. The Play The Sims menu appears.
2. Select **LOAD** in the Play The Sims screen. A screen appears with a list of your previously saved neighborhoods.
3. Select the neighborhood you wish to continue playing and press the **X** button. Gameplay is resumed.

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