



PUZZLE QUEST

CHALLENGE OF THE WARLORDS



INSTRUCTION BOOKLET



WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. **IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation 2 system.
Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

TABLE OF CONTENTS



Getting Started 2

Game Controls 3

Game Modes 3

Battle Screen 4

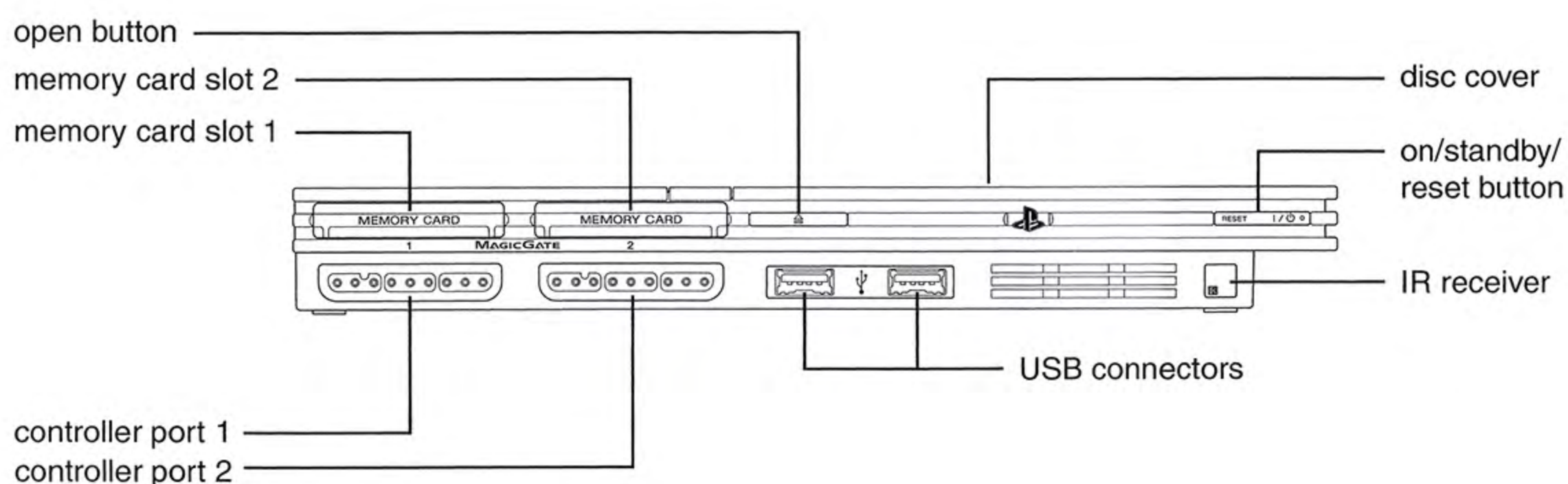
World Map 5

Customer Support 7

Limited Warranty 9



GETTING STARTED



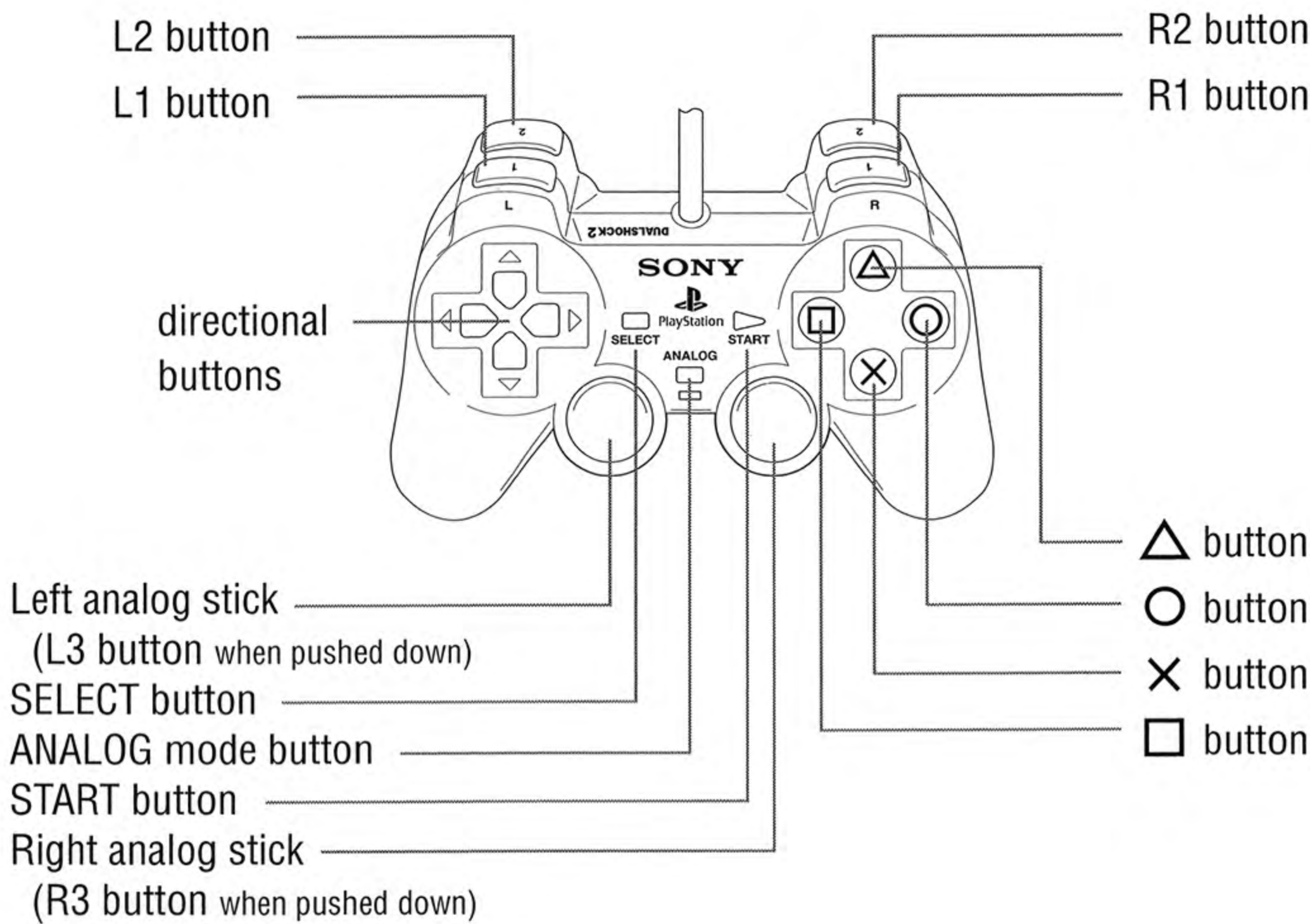
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the Puzzle Quest: Challenge of the Warlords disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8 MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8 MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8 MB)(for PlayStation®2) containing previously saved games.

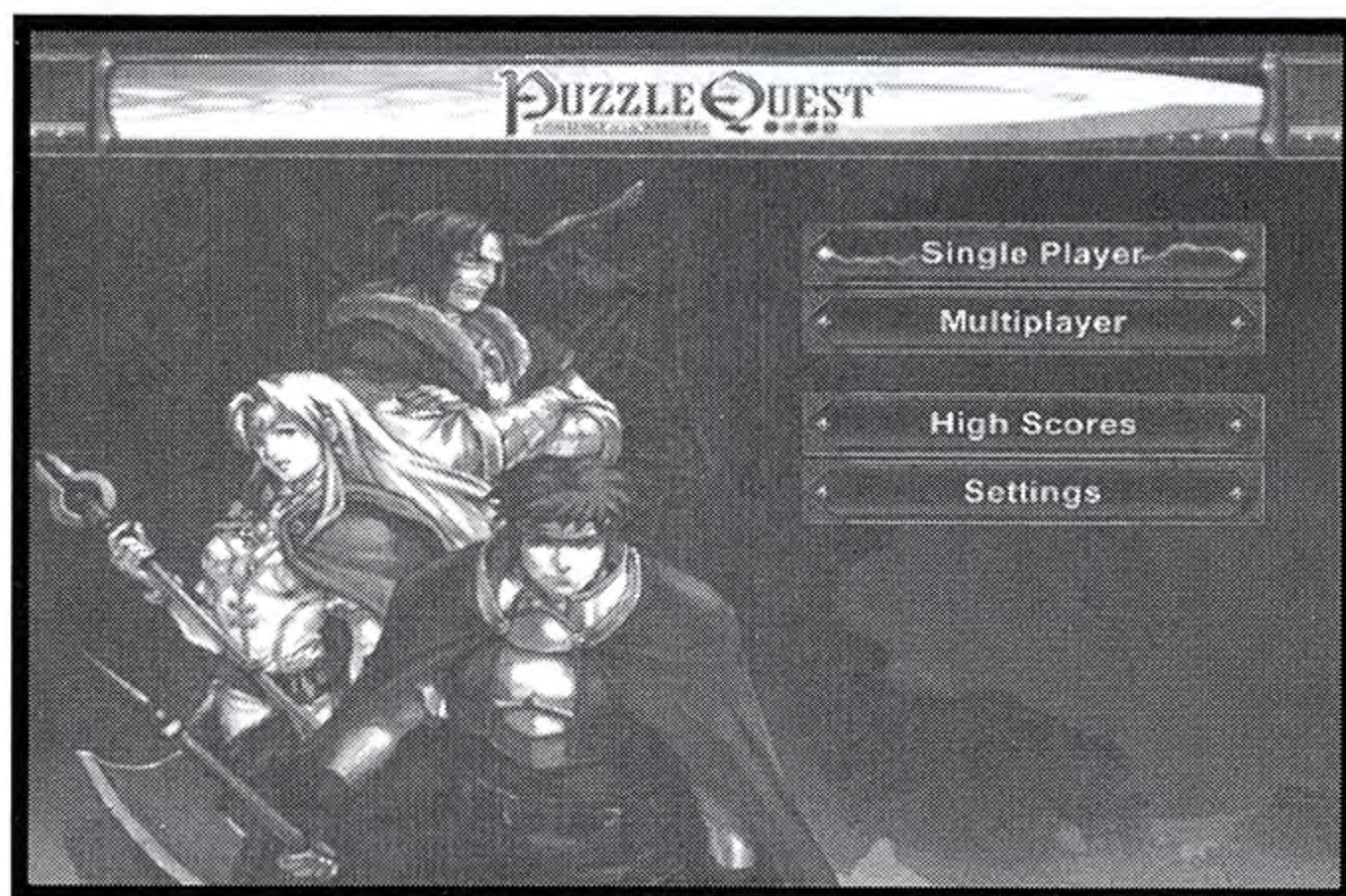
STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



	World Map / Menus	In Battle
Directional Buttons	Move selection cursor	Move selection cursor / Move Gem
Left Analog Stick	Move selection cursor	Not Used
Right Analog Stick	Not Used	Not Used
×	Confirm	Confirm
△	Cancel / Back	Cancel Selection
□	Center Map	Not Used
○	Toggle tool-tip	Toggle tool-tip
L1	Inventory / Cycle Tab Left	Select Hero Spells
R1	Quest Info / Cycle Tab Right	Select Opponent Spells
L2	Not Used	Not Used
R2	Not Used	Not Used
SELECT	Not Used	Not Used
START	Quit Menu	Quit Menu
L3	Not Used	Not Used
R3	Not Used	Not Used

GAME MODES



Single Player – Brings you to the Single Player Menu. From here, you can select characters, start a quest, have an Instant Action battle against a CPU opponent, choose an opponent to play, shop for items with your hard earned Gold, and create new heroes.

Multiplayer – Allows you to play against a friend in battle.

Settings – Allows you to change Game Settings such as Sound Effect Volume, Music Volume, Tutorial Text, and Vibration.

High Scores – Lets you view your High Scores in both Single and Multiplayer.

SAVING YOUR GAME

Puzzle Quest: Challenge of the Warlords has an auto-saving feature that will automatically save your game as you play. You will need 169KB of free space on your Memory Card in order to save your game.

The game automatically saves when you return to the World Map from any menu or battle, as well as when you return to the Main Menu from the World Map or sub-menus.

BATTLE SCREEN



Hit Points – Displays current Hit Points. When your Hit Points reach zero, you lose the Battle.

Character Portrait – Displays the character's name, class, and level. Select this part with Tool-tips enabled to display your statistics. Your statistics influence the amount of damage dealt by matching Skulls, amount of Mana gained from Gems, appearance of Wildcards, chances of getting an extra turn, and an increase in money and experience when a Battle is won.

Mana Pools – Displays current mana. Mana is used to cast spells and power certain items' abilities. Mana is gained by matching gems on the board. Matching more gems at once will give greater results, and more mana.

Gold and Experience – Shows current Gold and Experience totals. Gold is used to purchase items and Statistic Points, and Experience will let you raise to higher levels, giving you more Hit Points and higher Stats.

Equipment – Displays the currently equipped items. Items each have their own special powers that activate when certain things happen during battle. Select them with tool-tips enabled to see what each item does.

Resistances – Displays resistance to certain types of spells. If a spell uses the same type of Mana that you have a resistance to, you have the listed chance of resisting the spell and ending the opponent's turn.

Spells – Displays the available spells. Each spell has a different effect on the battle, and costs a different amount of Mana. Select a Spell with tool-tips enabled to see what the effect of the spell will be when cast. These abilities can easily swing the tide of battle in you or your opponent's favor.

Colored Gems – Matching 3, 4, or 5 of these will cause your Mana Pool to fill with that color. A four or five of a kind of any kind of Gem, Skull, or Experience will give you an extra turn as well as its normal effect.

Wildcards – These count as any color of Gem (but not as Skulls, Experience, or Gold). They will increase the effect of any matched gems by their listed amount.

Skulls – These will deal direct damage when matched up. A +5 Skull not only counts as a Skull, it also deals an additional 5 damage and destroys all gems in the grid around it.

Experience Stars – These will give experience when matched. Any experience gained will be added to your total after the Battle.

Gold – Matching these will give your character additional Gold to spend on items in the Shop.



Your Citadel – This option is available on any city that you have captured, as well as Bartonia. This allows you to build different buildings onto your Citadel, allowing for different things to be done. Buildings include Mage Towers to learn spells from captured foes, Forges to create Rune Items to bring into battle, Stables to train Mounts that can be ridden against your foes, and more. For full details, see the in-game Tutorial.

Get Quests – This option allows you to look for Quests at a given location. Quests are story-lines that have you adventuring around the world, meeting new friends, fighting monsters, or delivering goods to others.

Tavern – The Tavern is a place where adventurers come together to swap tales about the world. Learn about rumors here which will give you insight into the game world.

Shop – Here you can buy and sell items, which you can bring into battle against opponents. Available items switch out after each battle, so check back if you don't see anything you need.

Hero Inventory – Allows you to equip items, change spells to bring into battle, choose Companions from your adventuring party, view defeated enemies, and more. For full details, see the in-game Tutorial.

Siege! (Not Pictured) – This option allows you to attack an enemy city and take it for your own, if a Siege Engine has been built in your Citadel. Captured cities will provide you with another place to access your Citadel, as well as provide Gold each month.

Cancel – Closes the menu.

CUSTOMER SUPPORT



Everyone at D3Publisher of America works very hard to make sure that you, our customer, have as much fun playing our products as we had making them. We make every effort to ensure that our products are problem-free. But in the rare instance where something has slipped through our product testing process, we want to get a solution to you as quickly as possible.

At Customer Support, we take our jobs seriously. So, in the unfortunate event that you do encounter a problem with one of our products, please contact us. You will find that the answers to many of your questions are available on our website, including tips and strategies on playing the game. If you cannot find the answer you are looking for, you will not have to make your way through an obstacle course.

Our living, breathing human beings will help you get back to the important things in life... like playing video games.

WEBSITE:

www.d3publisher.us

This is the best place to go for tips on playing our games!

EMAIL:

support@d3p.us

PHONE:

(480) 517- 4900

Monday – Friday

8am – 5pm Mountain Standard Time



NOTES



LIMITED WARRANTY

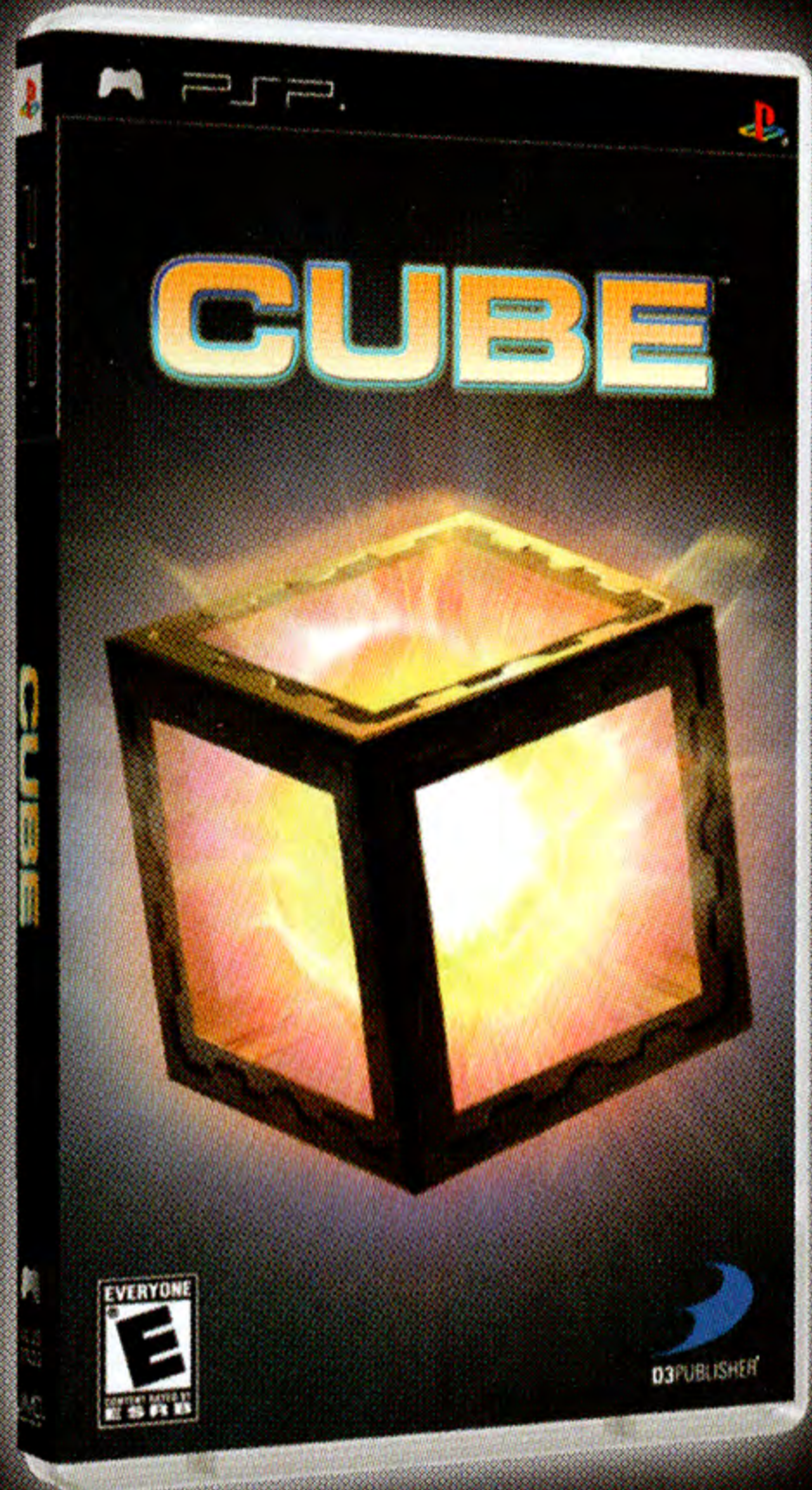
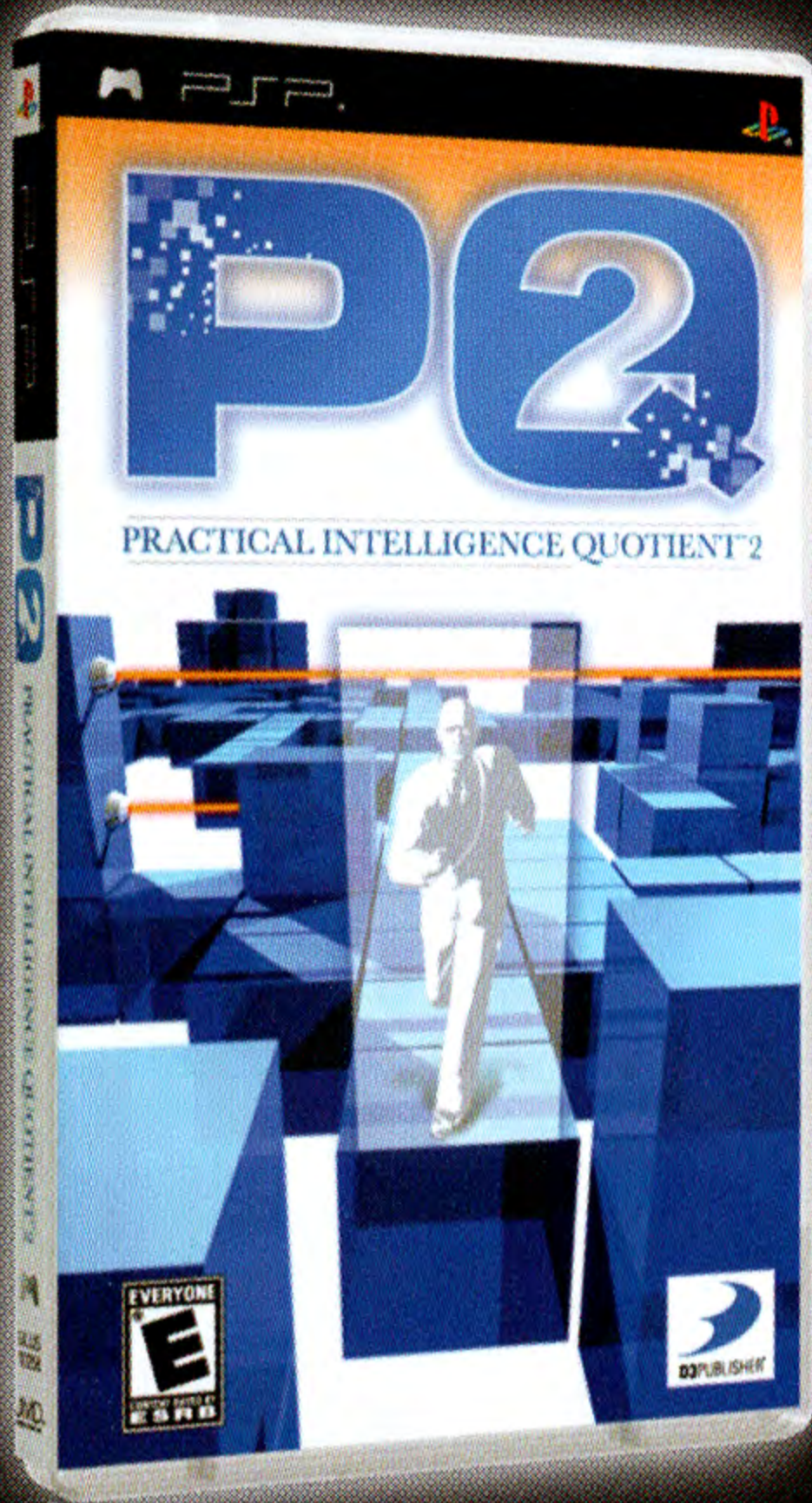
1. LIMITED WARRANTY. D3Publisher of America, Inc. and its parent and affiliates (collectively referred to as "Company") and/or its distributor warrant(s) to the original consumer purchaser of this software product entitled "Puzzle Quest: Challenge of the Warlords" which includes software and any associated media and/or printed materials (together called "Program"), that the recording medium on which the Program is recorded will be free from defects in material and workmanship for 90 days from the date of purchase. If the recording medium is found defective within 90 days of original purchase, you may return the Program and all accompanying materials along with your original receipt to the place you obtained it for a full refund or replacement, subject to such retailer's return policy. This warranty is limited to the recording medium containing the Program as originally provided by Company and is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect has arisen through abuse, mistreatment, or neglect. Any implied warranties prescribed by statute are expressly limited to the 90-day period described above.

2. To the maximum extent allowed by law, Company, its licensors and subcontractors do not warrant any connection to, transmission over, or results or use of, any network connection or facilities provided (or failed to be provided) through the Program. You are responsible for assessing your own hardware needs and, if applicable, transmission network needs, and the results to be obtained therefrom. YOU EXPRESSLY AGREE THAT USE OF THE PROGRAM IS AT YOUR SOLE RISK. THE PROGRAM IS PROVIDED ON AN "AS IS," "AS AVAILABLE" BASIS, UNLESS SUCH WARRANTIES ARE LEGALLY INCAPABLE OF EXCLUSION. EXCEPT WITH RESPECT TO THE LIMITED CD-ROM WARRANTY AS SET FORTH IN SECTION 1 ABOVE, COMPANY AND ITS LICENSORS DISCLAIM ALL WARRANTIES AND CONDITIONS, WHETHER ORAL OR WRITTEN, EXPRESS OR IMPLIED, INCLUDING WITHOUT LIMITATION ANY IMPLIED WARRANTIES OR CONDITIONS OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, NON-INFRINGEMENT OF THIRD PARTY RIGHTS, AND THOSE ARISING FROM A COURSE OF DEALING OR USAGE OF TRADE, REGARDING THE PROGRAM. COMPANY AND ITS LICENSORS ASSUME NO RESPONSIBILITY FOR ANY DAMAGES SUFFERED BY YOU, INCLUDING, BUT NOT LIMITED TO, LOSS OF DATA, ITEMS OR OTHER MATERIALS FROM DELAYS, NON-DELIVERIES, ERRORS, CAUSED BY COMPANY, ITS LICENSORS, LICENSEE AND/OR SUBCONTRACTORS, OR BY YOUR OWN ERRORS AND/OR OMISSIONS. Company and its licensors make no warranty with respect to any related software or hardware used or provided by Company in connection with the Program except as expressly set forth above.

3. LIMITATION OF LIABILITY. YOU ACKNOWLEDGE AND AGREE THAT COMPANY AND ITS LICENSORS SHALL NOT ASSUME OR HAVE ANY LIABILITY FOR ANY ACTION BY COMPANY OR ITS CONTENT PROVIDERS, OTHER PARTICIPANTS OR OTHER LICENSORS WITH RESPECT TO CONDUCT, COMMUNICATION OR CONTENT OF THE PROGRAM. COMPANY AND ITS LICENSORS SHALL NOT BE LIABLE FOR ANY INDIRECT, INCIDENTAL, SPECIAL, PUNITIVE, EXEMPLARY, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THE PROGRAM, INCLUDING DAMAGES TO PROPERTY, LOSS OF GOODWILL, COMPUTER FAILURE OR MALFUNCTION AND, TO THE EXTENT PERMITTED BY LAW, DAMAGES FOR PERSONAL INJURIES, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. EXCEPT AS EXPRESSLY PROVIDED HEREIN, COMPANY'S AND ITS LICENSORS' ENTIRE LIABILITY TO YOU AND YOUR EXCLUSIVE REMEDY FOR ANY BREACH OF THIS WARRANTY IS LIMITED SOLELY TO THE TOTAL AMOUNT PAID BY YOU FOR THE PROGRAM, IF ANY. BECAUSE SOME STATES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF LIABILITY FOR CERTAIN DAMAGES, IN SUCH STATES COMPANY'S AND ITS LICENSORS' LIABILITY IS LIMITED TO THE EXTENT PERMITTED BY LAW.

4. GENERAL PROVISIONS. This warranty shall be governed by the laws of the State of California and the United States without regard to its conflicts of laws rules and you consent to the exclusive jurisdiction of the state and federal courts in Los Angeles County, California. The United Nations Convention on Contracts for the International Sale of Goods shall not apply to this Program. This warranty represents the complete warranty concerning the Program between you and Company.

Great games for your PSP® (PlayStation®Portable) system!



www.d3publisher.us



©2005 NOWPRODUCTION Co. Ltd. Published exclusively by D3Publisher of America, Inc. in North America, Europe, Australia and New Zealand. INTELLIGENT LICENSE and its associated characters and names are used under license. PQ™, Practical Intelligence Quotient™, D3Publisher and its logo are trademarks or registered trademarks of D3Publisher of America, Inc. Developed by NOWPRODUCTION Co. Ltd., NOWPRODUCTION Co. Ltd. and its logo are trademarks of NOWPRODUCTION Co. Ltd., Inc. All rights reserved.™ and ©2006-2007 Metia Interactive Ltd. Published exclusively by D3Publisher of America, Inc. Cube™ and its associated characters and names are used under license. "D3Publisher" and its logo are trademarks or registered trademarks of D3Publisher of America, Inc. Developed by Metia Interactive Ltd.; "Metia Interactive Ltd." and its logo are trademarks of Metia Interactive Ltd. All rights reserved.

"PlayStation", "PS" Family logo and "PSP" are registered trademarks of Sony Computer Entertainment Inc. Memory Stick Duo™ may be required (sold separately).

PRINTED IN USA