

NICKELODEON

nihao,
kai-lan

SUPER GAME DAY



⚠️ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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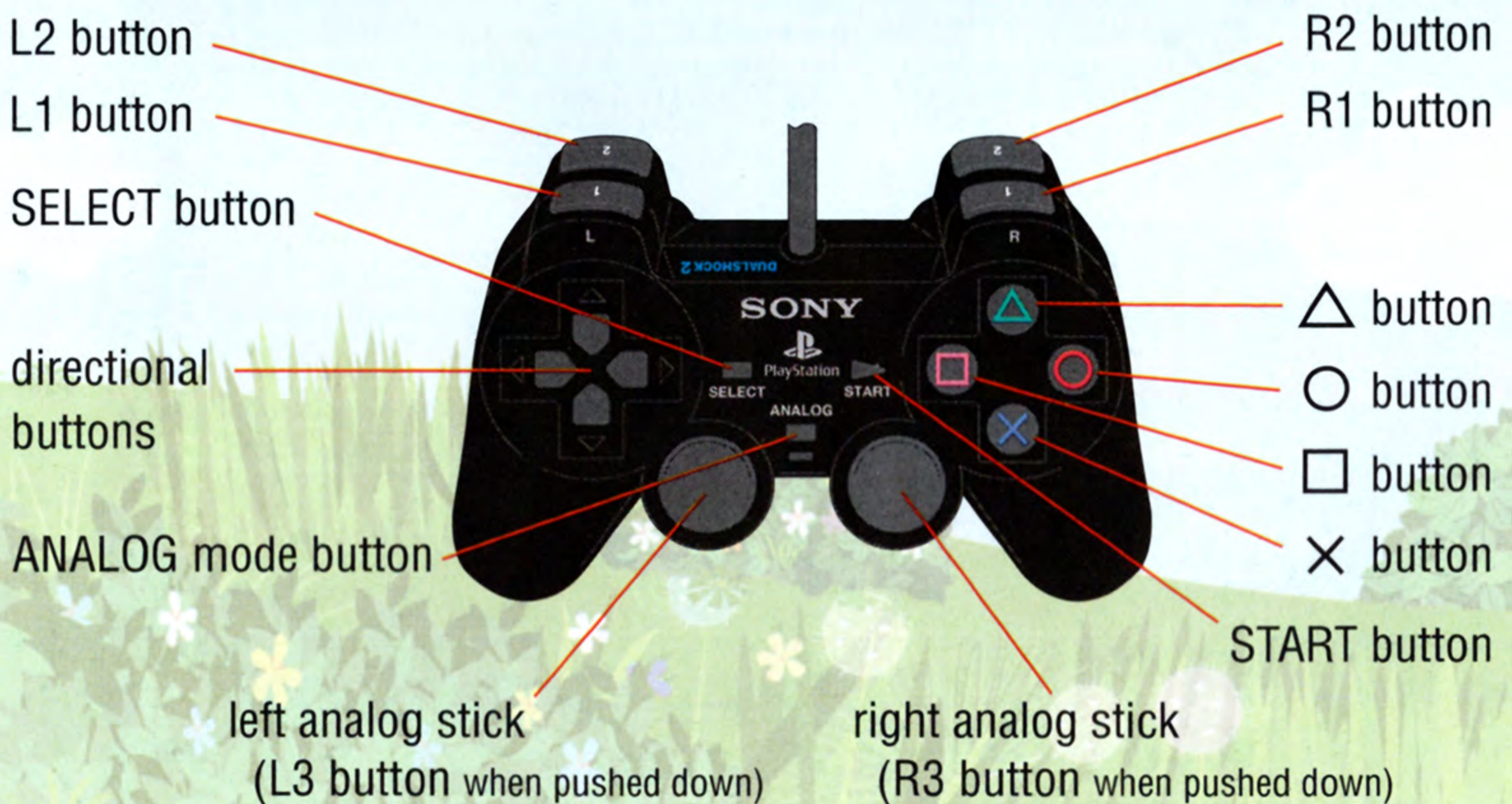
GETTING STARTED

PlayStation®2 system

Starting a game: Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the *Ni Hao, Kai-lan: Super Game Day* disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2): To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



Game Controls

Game Menu Controls

Left Analog Stick: Scroll through menu options.

Directional Buttons: Scroll through menu options.

X Button: Accept highlighted menu option.

O Button: Return to previous menu screen.

In-Game Controls

X, □, △, O Buttons: Interact during some games.

Left Analog Stick: Interact during games.

Right Analog Stick: Interact during games.

START Button: Pause the game and open the In-Game Menu.



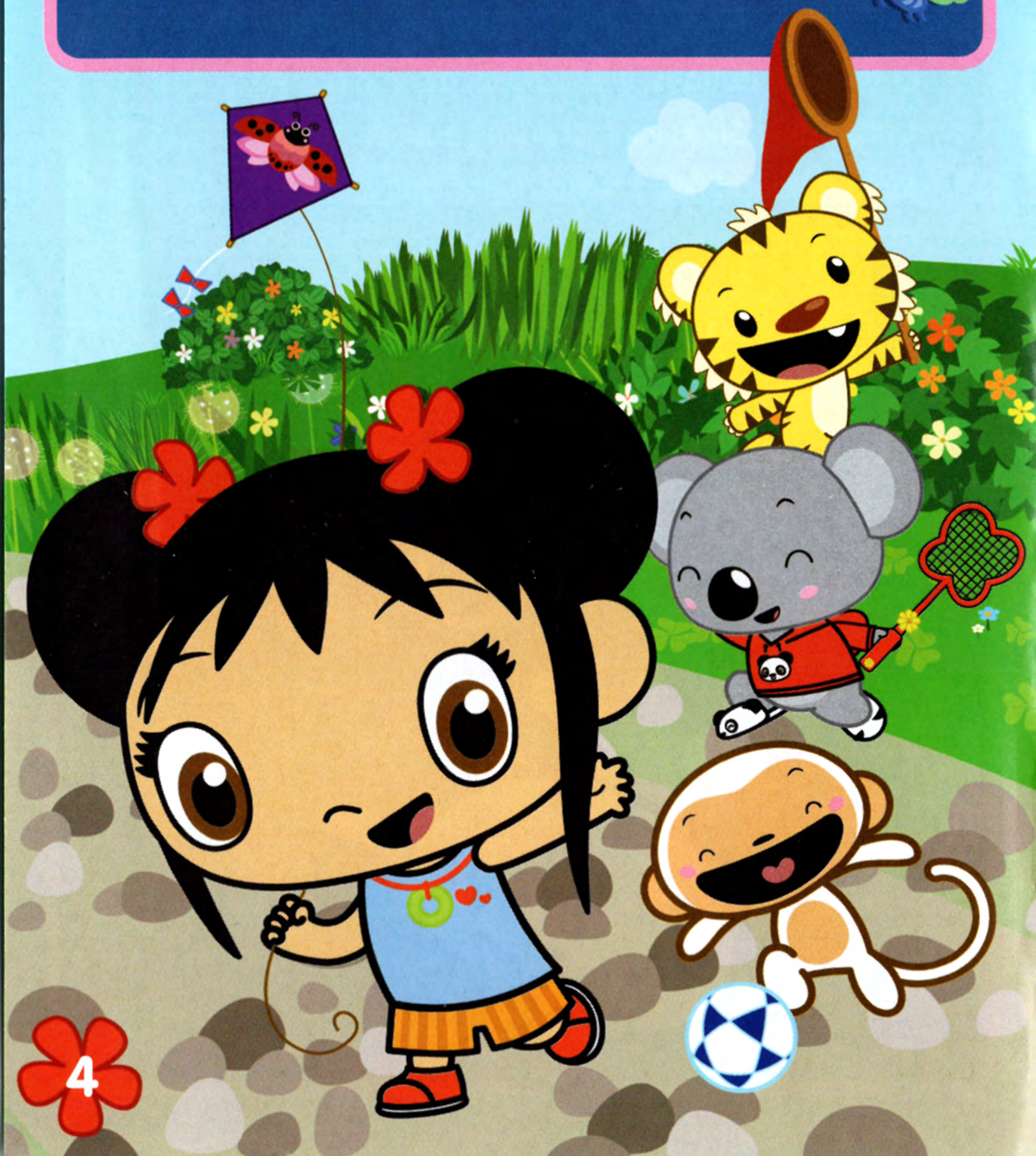
Super Game Day is Here!

Ni Hao! I'm Kai-lan! It's finally Super Game Day!

Do you like spending time with your friends and family and playing games?

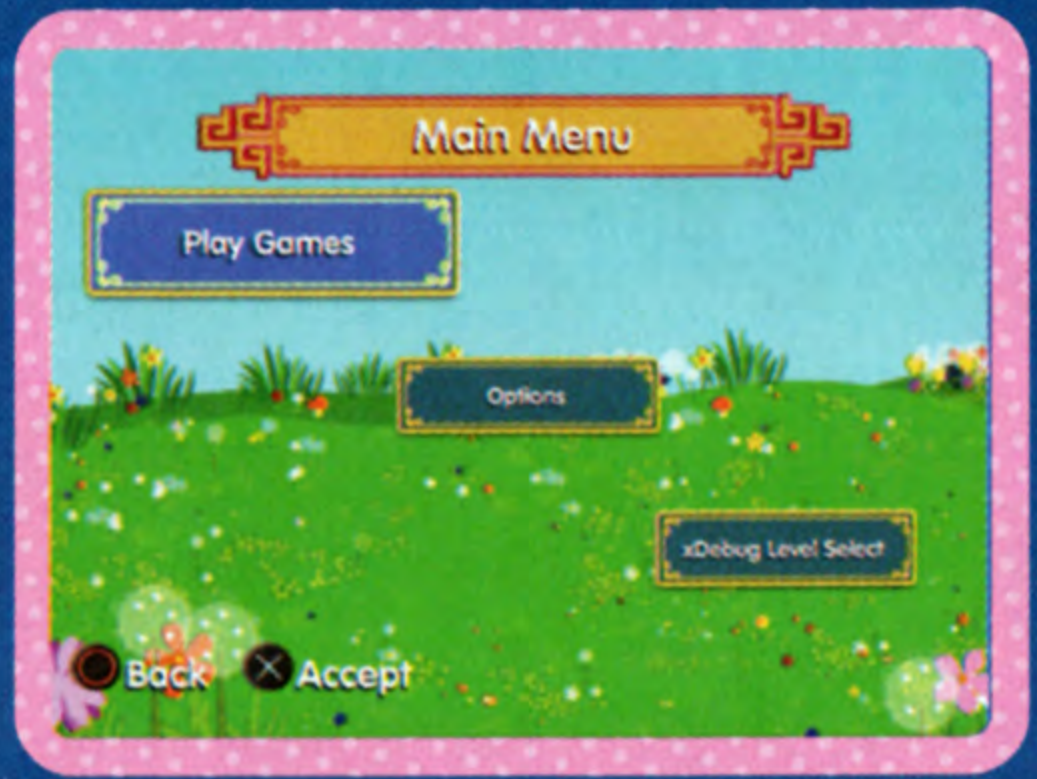
That's what Super Game Day is all about! There are lots of games to play here in the Backyard, and then even more at the Dragon Festival and Dinosaur Field.

Let's go, go, go play some games!



Main Menu

After pressing the **X Button** on the opening Title Screen, you will be taken to the Main Menu. Here you will see the following three options:



Play Games

Takes you to the games. Select the number of players, choose your characters, and get ready to have fun.

Options

Adjust the sound and game options.

Credits

Have fun while seeing a list of the people involved in making this game.

Pause Menu

Player 1 can bring up the Pause Menu at any point in the games by pressing the **START Button**. This will pause the action until Player 1 chooses to resume it. When you are on the Pause menu, you can select the following options:



Resume

Return to the game.

Options

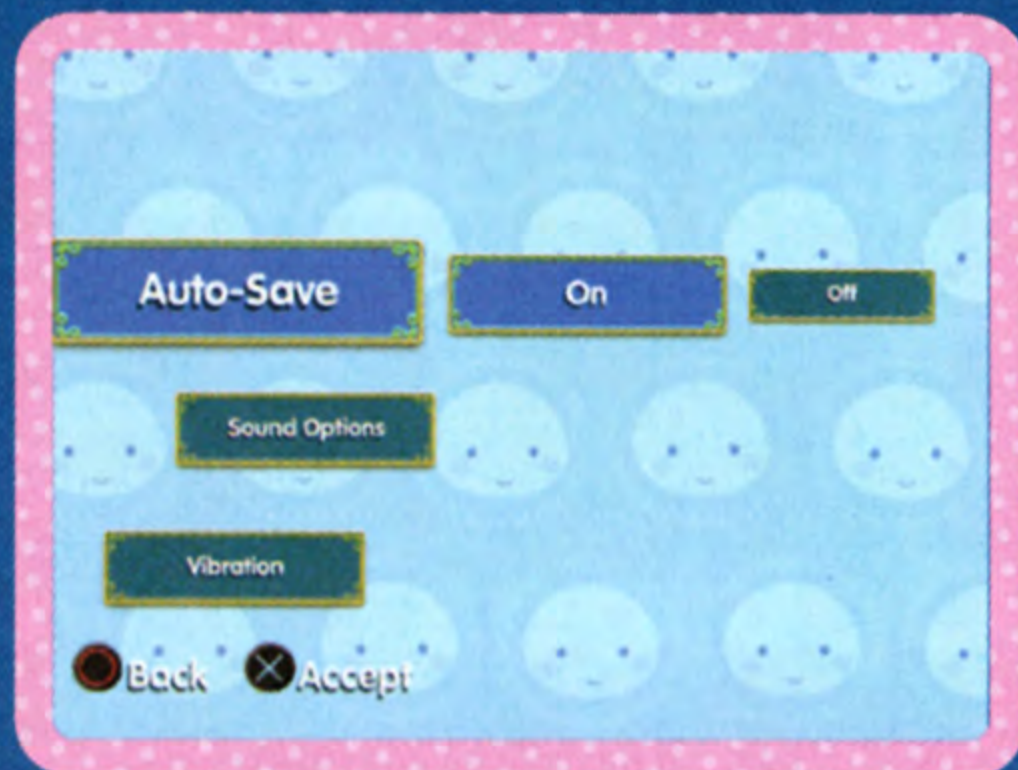
Access the Options Menu.

Quit

Stop the current game, losing all progress, and return to the Game Map.

Options Menu

The Options Menu can be accessed from the Pause Menu or the Main Menu. When you are on the Options Menu, you can adjust the following settings for your game:



Sound Options

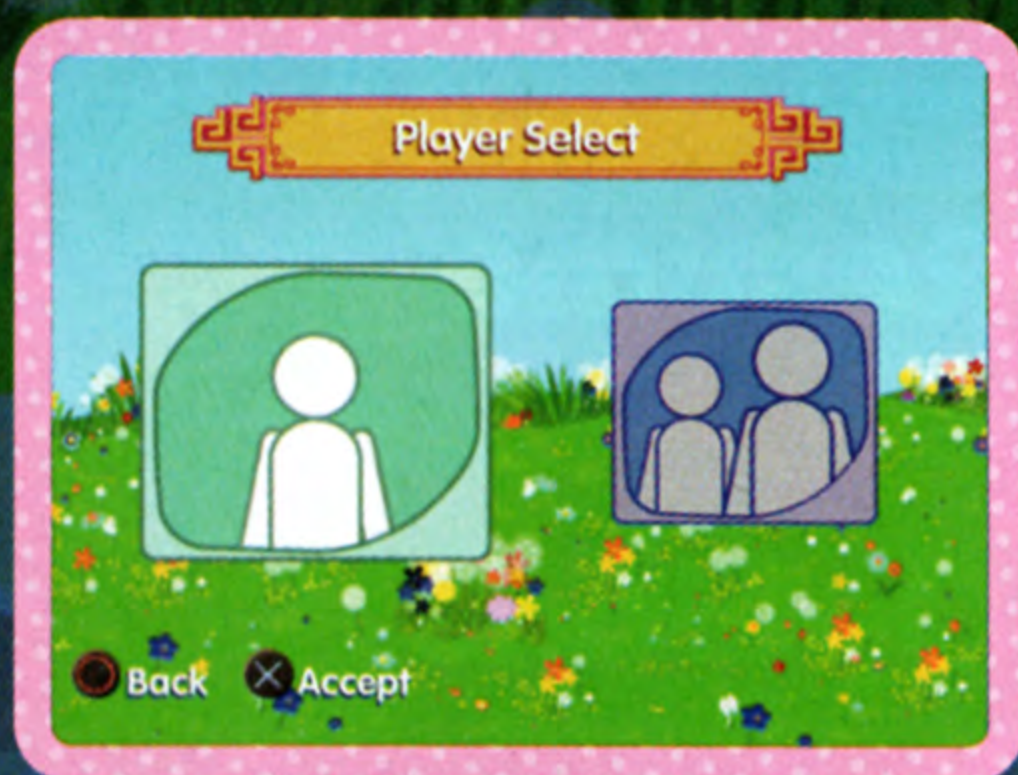
Adjust the volume levels for the Voice, Effects and Music.

Delete Save Data (only available from Options in Main Menu)

Allows you to erase the current saved game, so you can begin a new one. Once the data is erased, you will lose access to all unlocked content until you unlock it again.

Player Select

Select how many people are going to play, one or two. Each player will need their own controller in order to play.



Character Select

Choose which character each person will play as. Move the left analog stick left and right to switch characters and press the **X Button** to confirm your selection. Each player must select a different character. Players can choose between:



Kai-Jan

A precocious Chinese-American girl who tries her best to help her friends everyday.

Rintoo

A headstrong tiger who loves to have fun and play.



Tolee

A reserved and thoughtful koala cub who loves pandas.



Hoho

The youngest of the group, Hoho is easily distracted but a good friend.



Game Map

Player 1 can move the character along the path to the different games they can play. When the character moves in front of a game on the map, it will highlight. Once you are in front of the desired game, press the **X Button** to select it.



The Game Map is broken into 3 distinct areas, each containing different games. The Backyard Games area is accessible when the game starts. Play each of the Backyard Games to unlock the Dragon Festival Games. Play each of the Dragon Festival Games to unlock the Dinosaur Field Games.



Trampolines

The trampolines on the sides of the screen will transport you between the unlocked areas of the Game Map. Move to the trampoline nearest to the desired area and press the **X Button** to select it.



Play All

The small sign with Kai-lan's face on it is the Play All option. Selecting this will let you play the normal versions of all games that are currently accessible in a row.

Game Screen

When you select a game on the Game Map, this screen appears with the following information/options:



High Score

The highest score achieved in this game gets displayed here. Think you can beat it?

Game Variants

There are three different ways to play each game. Only one version of the game is unlocked at first. You will unlock the other 2 variants by playing the game; the more you play the more you unlock. To unlock the first variant of a game, you need to play the initial version 10 times. To unlock the second variant of a game, you need to play some combination of the initial version and/or the first variant 10 additional times. Once unlocked, they will become accessible from this screen. A description of each variant is included in the Game Descriptions section.



Game Descriptions

Backyard Games

BUTTERFLY BONANZA

Look at all the butterflies! Catch as many butterflies as possible before time runs out.

Catching the special Rainbow Butterflies is worth more points and will call even more butterflies to the screen. The player with the most points wins.

How to play

Hold the controller in your hands. The character will automatically move around the field chasing butterflies. When a butterfly is close enough to catch, it will glow in the character's color. When it glows, move the left analog stick quickly to catch it.

Variants

Fast Butterflies: The butterflies move faster onto and around the screen, making them harder to catch.

Time Butterflies: Catching the Rainbow Butterflies adds time to the clock, giving you a chance to score more points.

BUBBLE MACHINE

Get ready to pop, pop, pop! Use the super special Bubble Machine to make and pop as many bubbles as possible before time runs out. Activate the Bubble Machine by jumping on the platform.

How to Play

Hold the controller in your hands. You can move using the left analog stick to go left and right. Use the **X Button** to jump.

Variants:

Windy Day: Wind blows the bubbles to the left and right, making them harder to catch.

Heavy Bubbles: The bubbles are heavier and fall faster, giving you less time to get to them.

TWIRLY WHIRLY FLYERS

These flowers fly when you twirl them! Aim for the Tree, Bush, Birdhouse, and Tree Hole to get points. Smaller targets are worth more points. Sparkling Twirly Whirly Flyers add time to the clock when you score with them. Get as many points as you can before time runs out.

How to Play

Hold the controller in your hands and move the left analog stick up and down to fan the Twirly Whirly up higher. Stop moving the left analog stick to make the Twirly Whirly fall lower.

Variants

Windy Day: Avoid wind gusts to prevent your Twirly Whirly from getting knocked off course.

Bubble Bonus: Pop bubbles with your Twirly Whirly to get extra points.

YEYE'S MOVIN' AND GROOVIN'

Follow along with YeYe and do what he does! You get more points the more you move, up to 5 points for each type of move. Keep up with YeYe and score as many points as you can.

How to Play

YeYe knows a lot of moves. He will randomly choose moves each time a new game is played. The available moves are:

Garden Patch: Move the left and right analog sticks up and down at the same time.

Jump Ups: Move the analog sticks away from each other and then move them towards each other.

Disco-style: Move the left analog stick diagonally in the upper left direction and then away into the lower right direction.

Back'n-Forth: Move the left and right analog sticks to the left and then to the right at the same time.

Jog-a-long: Move the left analog stick down while moving the right analog stick up. Then, move the left analog stick up and the right analog stick down.

Shuffle Dance: Move the left and right analog sticks to the left and then to the right at the same time.

Left-Rights: Move the analog sticks away from each other and then move them towards each other.

No-Jumping Jacks: Move the left and right analog sticks up and down at the same time.

The Froggy: Move the analog sticks away from each other and then move them towards each other.

Toe Touches: Move the left analog stick down while moving the right analog stick up. Then, move the left analog stick up and the right analog stick down.

Move Expert: YeYe does more moves and faster

Red Light Green Light: "Do the moves YeYe does while the light is green. When it is red, wait for it to be green.

Dragon Festival Games

RACE TO THE PARADE

The Dragon Festival is about to start! Help the dragon float get to the festivities fast while avoiding obstacles. Get as many points as you can by avoiding obstacles before you reach the end.

How to play

Hold the controller in your hands. When a rock or log glows, move the analog stick up to jump over it. When the lanterns glow, move the analog stick down in order to get the character to go under. Move the analog stick rapidly left and right to help the character stomp through the mud faster.

Variants

Long March: The Dragon moves a lot faster, making it harder to avoid obstacles.

Dragon Expert: The Dragon can now pick up Dumplings for extra points.

DRAGONBOAT RACE

We're rowing Dragonboats down the river! Beat the other Dragonboat to the finish line!

How to Play

Hold the controller in your hands. Move the analog stick from

right to left in a circular motion to move the boat forward. Move the analog stick faster in the rapids or they will slow you down.

Variants

More Rapids: In this mode the Mouse plays a drum and you have to row with the beat.

No Beat: This version is a little harder to row along with the beat.

WATER BALLOON TOSS

Objects will move by or pop up in front of you. When they glow, throw a water balloon to splash them for points. Hit as many objects as you can before time runs out.

How to Play

Hold the controller in your hands and quickly move the analog stick up to throw a water balloon.

Variants

Speedy Things: Objects move a lot faster and are harder to hit.

Lots of Things: There are a lot of objects and always something to hit.

Dinosaur Field Games

BADMINTON

It's Badminton time! In Badminton, the ball is called a "birdie." Use the rackets to hit the birdie back and forth over a net. If a player misses, the other player gets a point. The first one to score five points wins.

How to Play

Hold the controller in your hands. To serve, move the left analog stick up. When the birdie reaches the player and glows, quickly move the left analog stick up to hit it back.

Variants

Expert Timing: The birdie moves faster and faster, making it harder to hit. First player to score five points wins.

Teamwork Mode: Both players attempt to keep the birdie in the air for as long as possible. The players earn a combined score.

SOCCER CHALLENGE

YeYe is helping us practice soccer! Block as many Soccer Balls as possible, by moving in front of them, until time runs out. The black soccer balls are worth one point and the yellow soccer balls are worth 2 points.

How to Play

Hold the controller in your hands. Use the left analog stick to move left and right. Pressing the **X Button** while holding the Left Analog Stick left or right will cause the player to slide in that direction.

Variants

Lots of Balls: There are more Soccer Balls and Beach Balls to block.

Fast Balls: There are faster Soccer Balls to block and Red Balls are worth three points.

DRAGON KITE FLIGHT

Let's go fly a kite! Move the kite to catch Mr. Sun's Sun Fuzzies for one point or pass through a Sun Gate to get five points. But watch out for the clouds. Let's see who can collect the most.

How to play

Hold the controller in your hands. Use the analog stick to move the kite up and down to avoid clouds and wind gusts.

Variants

Mini Kites: The kite is smaller, making it harder to pick up Sun Fuzzies.

Fast Winds: The kite moves a lot faster, making it harder to avoid obstacles and get points.

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