



**EA**  
**SPORTS™**  
**NHL**  
**2005**

EVERYONE  
**E**  
CONTENT RATED BY  
ESRB



**WARNING: READ BEFORE USING  
YOUR PLAYSTATION® 2 COMPUTER  
ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION  
TELEVISIONS:**

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**USE OF UNAUTHORIZED PRODUCT:**

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

**HANDLING YOUR PLAYSTATION 2 FORMAT DISC:**

- ❖ This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- ❖ Do not bend it, crush it, or submerge it in liquids.
- ❖ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ❖ Be sure to take an occasional rest break during extended play.
- ❖ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit [www.esrb.org](http://www.esrb.org).

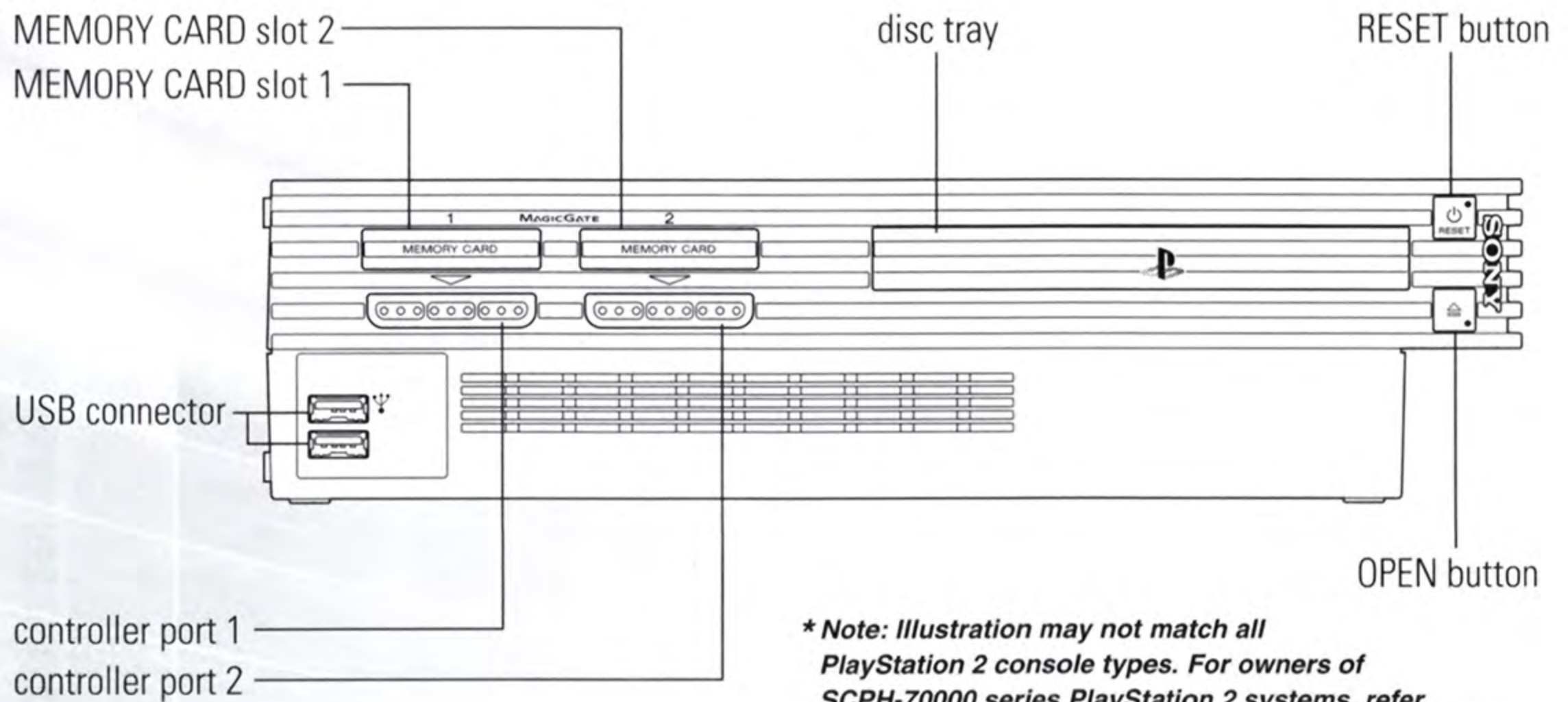
# **CONTENTS**

<b>STARTING THE GAME .....</b>	<b>2</b>
<b>COMMAND REFERENCE.....</b>	<b>3</b>
<b>COMPLETE CONTROLS .....</b>	<b>4</b>
<b>PLAY NOW .....</b>	<b>6</b>
<b>ON THE ICE .....</b>	<b>7</b>
<b>PLAY ONLINE.....</b>	<b>7</b>
<b>DYNASTY MODE™ .....</b>	<b>10</b>
<b>OTHER GAME MODES.....</b>	<b>11</b>
<b>SAVING AND LOADING.....</b>	<b>12</b>
<b>LIMITED 90-DAY WARRANTY.....</b>	<b>12</b>

**For more info about this and other titles, check out EA SPORTS™ on the web at [www.easports.com](http://www.easports.com).**

# STARTING THE GAME

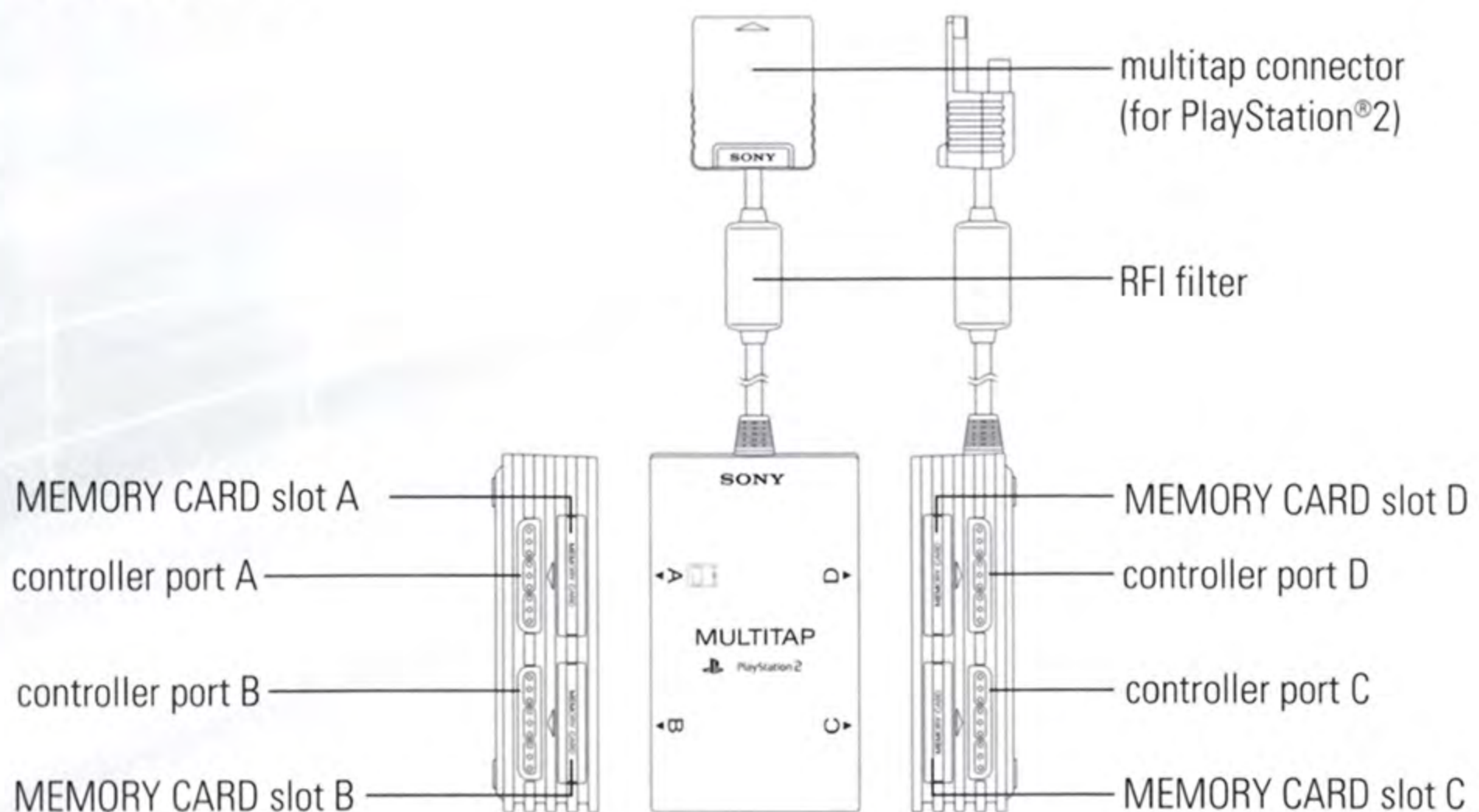
## PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM



*\* Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

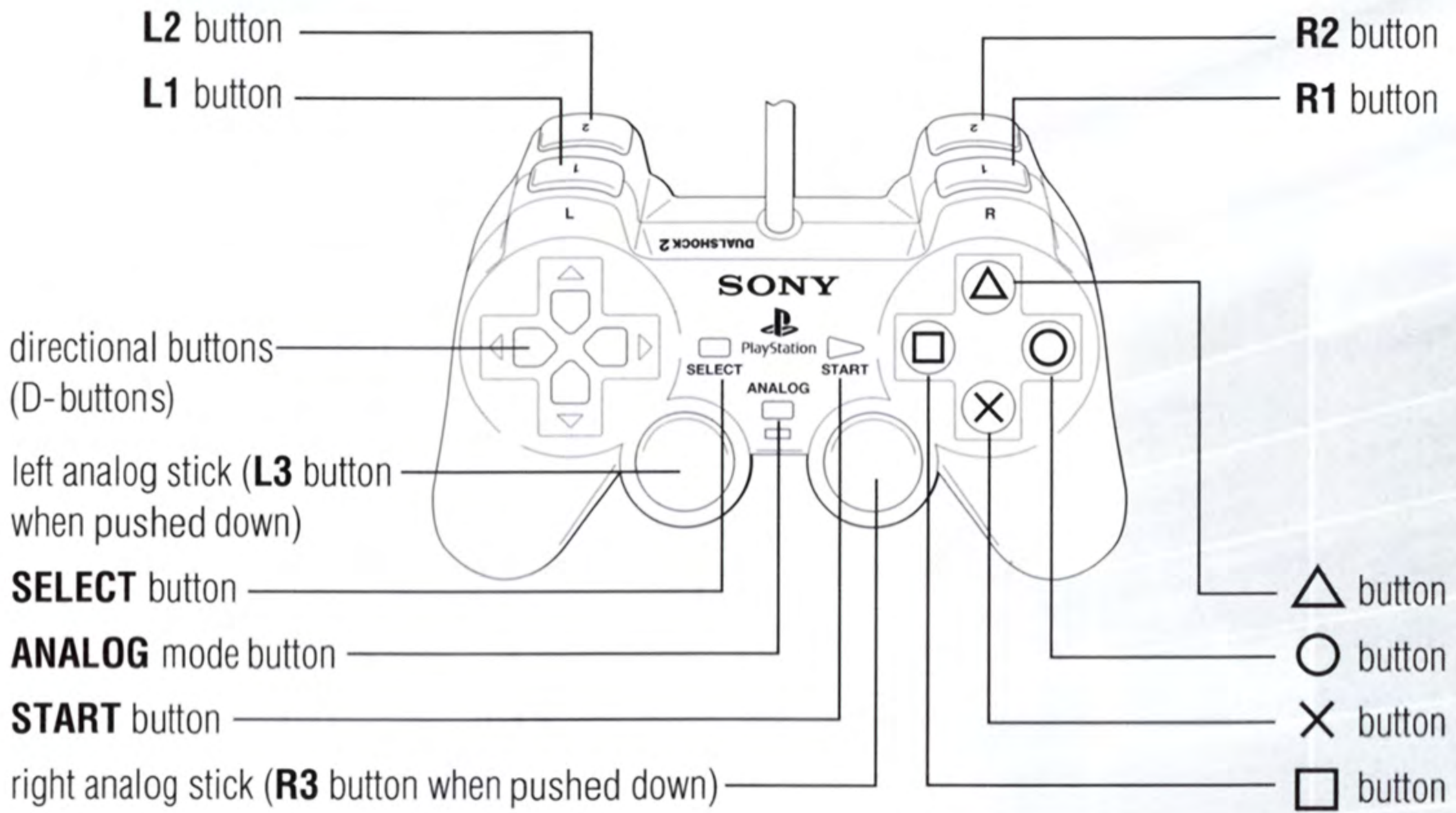
- 1.** Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
- 2.** Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
- 3.** Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
- 4.** Place the *NHL® 2005* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
- 5.** Attach game controllers and other peripherals, as appropriate.
- 6.** Follow on-screen instructions and refer to this manual for information on using the software.

**NOTE:** When using the Multitap (for PlayStation®2), a controller must be connected to controller port 1-A.



# COMMAND REFERENCE

## DUALSHOCK<sup>®</sup>2 ANALOG CONTROLLER CONFIGURATIONS



### MENU CONTROLS

<b>Highlight menu items</b>	D-button ⇕
<b>Cycle choices/Move sliders</b>	D-button ⇔
<b>Select/Go to next screen</b>	× button
<b>Return to previous screen</b>	Δ button

# COMPLETE CONTROLS

Whether you're playing an NHL rival or challenging for the World Cup of Hockey™, master these game controls and dominate the open ice.

<b>PLAYER WITH PUCK</b>	
Move player	left analog stick
Manual deke	right analog stick
Pass/Face-off	⊗ button
Wrist shot	⊞ button (hold briefly to wind up)
Slap shot	⊙ button (hold briefly for harder shot)
One-timer (with loose puck)	⊙ button (tap)
Spin	<b>L1</b> button + △ button
Auto deke	△ button (tap)
Manual deke shot	right analog stick + <b>R3</b> button
Manual deke pass	<b>L1</b> button + right analog stick + <b>R3</b> button
Speed burst	<b>R1</b> button
Fake shot	Tap the <b>L1</b> button while in a wind up
Fake pass	Tap the <b>L1</b> button while in a pass wind up

<b>PLAYER WITHOUT PUCK</b>	
Move player	left analog stick
Speed burst	<b>R1</b> button
Body check	△ button/right analog stick
Hook/Pin/Tie up/Poke	⊞ button
Dive/Block	⊙ button
Charge up a hit	<b>R3</b> button (hold)
Last man back	⊗ button (hold briefly)
Change player	⊗ button
Manual poke check	<b>L1</b> button + right analog stick

# **NEW** EA SPORTS™ OPEN ICE CONTROL/ OPEN ICE SUPPORT

<b>Open Ice Control</b> (Switch between players)	<b>L2</b> button
Instruct a teammate to <b>shoot slap shot</b>	<b>○</b> button
<b>Call for a pass</b>	<b>⊗</b> button
<b>Open Ice Support</b> (Call for a double-team)	<b>R2</b> button

## **BRUISE CONTROL**

Throw a nasty check with Bruise Control. Move the right analog stick in the direction of an opposing player to throw a check. You can also press and hold the **R3** button and your player loads up for the hit.

<b>GOALIE WITH PUCK</b>	
<b>Pass</b>	<b>⊗</b> button
<b>Saucer pass</b>	<b>◻</b> button
<b>Clear puck</b>	<b>○</b> button

<b>GOALIE WITHOUT PUCK</b>	
<b>Save attempt</b>	<b>○</b> button (tap or hold)
<b>Control goalie</b>	<b>L1</b> button + <b>⊗</b> button (hold and release)

<b>FACE-OFFS</b>	
<b>Draw puck</b>	<b>⊗</b> button

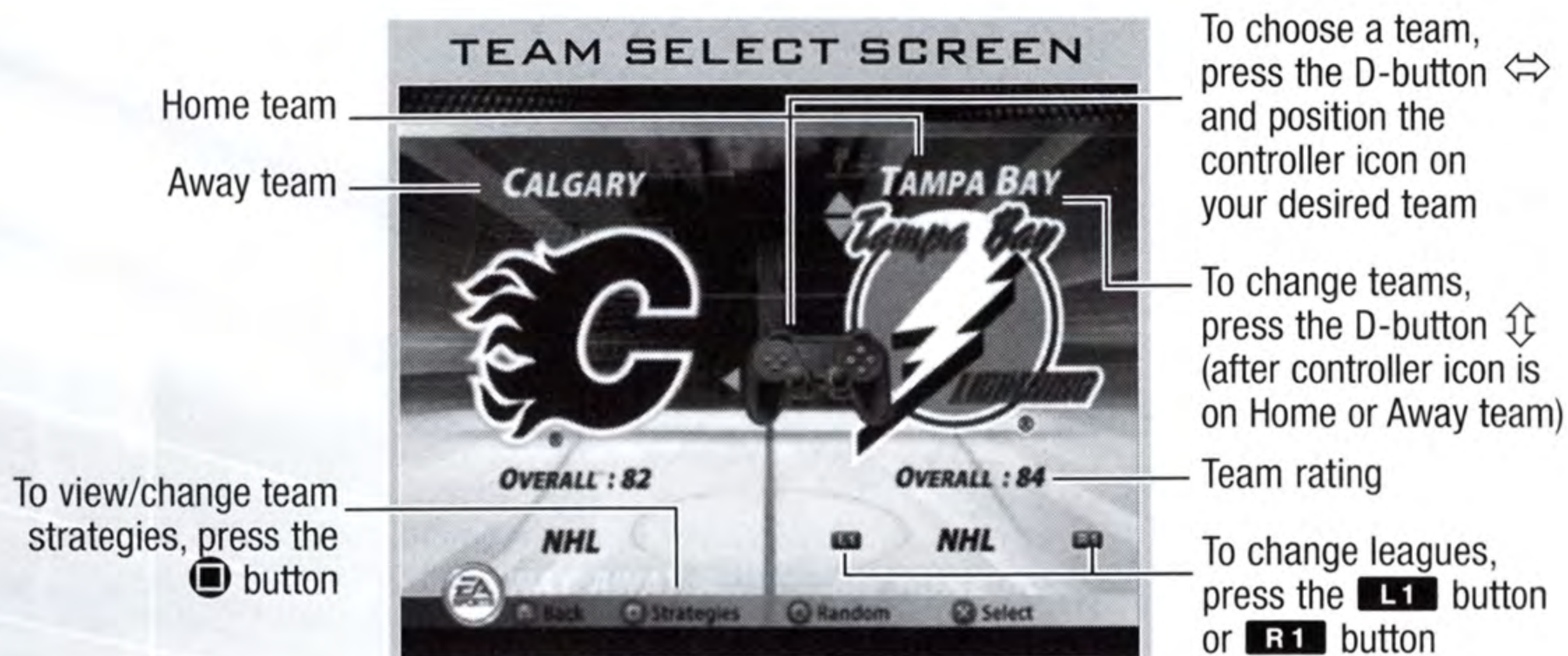
<b>STRATEGY</b>	
<b>Bring up line change menu/Select line</b>	<b>L1</b> button + D-button
<b>Pause game</b>	<b>▶</b> button <small>START</small>
<b>Offensive Quick Play strategies</b>	D-button ↕
<b>Defensive Quick Play strategies</b>	D-button ↔

<b>FIGHTING</b>	
<b>High/Low punch</b>	<b>○</b> button/ <b>⊗</b> button
<b>High/Low block</b>	<b>▲</b> button/ <b>◻</b> button
<b>Activate fight</b>	<b>■</b> button <small>SELECT</small>

❖ You can map your controls to different buttons using the Configure Controller option (via the Rules and Options menu).

# PLAY NOW

Before you battle for the Stanley Cup®, play an exhibition game in Play Now mode. The games don't count in the standings but the hits still hurt.



- ❖ Before accessing the Quick Settings screen, you have the option to change your team's jersey for the upcoming game. When the team jersey icon appears (after pressing the **X** button in the Team Select screen), press the D-button  $\updownarrow$  to select an Alternate, Vintage, Home, or Away jersey.

## STRATEGIES

From the Strategies screen, set your Quick Play along with a strategy for each line, power play unit, and penalty killers. For more information on Strategies, check out the Marc Crawford strategy videos.

## QUICK SETTINGS

Select the skill level for the next game, along with camera angle, rules, and period length. You can also adjust the Player Advantage and Goalie Advantage sliders. From the Advanced Settings screen, set Line Changes to OFF, **AUTO**, or **MANUAL**, or Shot Aim to **AUTO** or **MANUAL**. When set to **MANUAL**, you are in full control of the action.

## PLAYER ICONS

The icons listed next to player names indicate strengths and weaknesses.



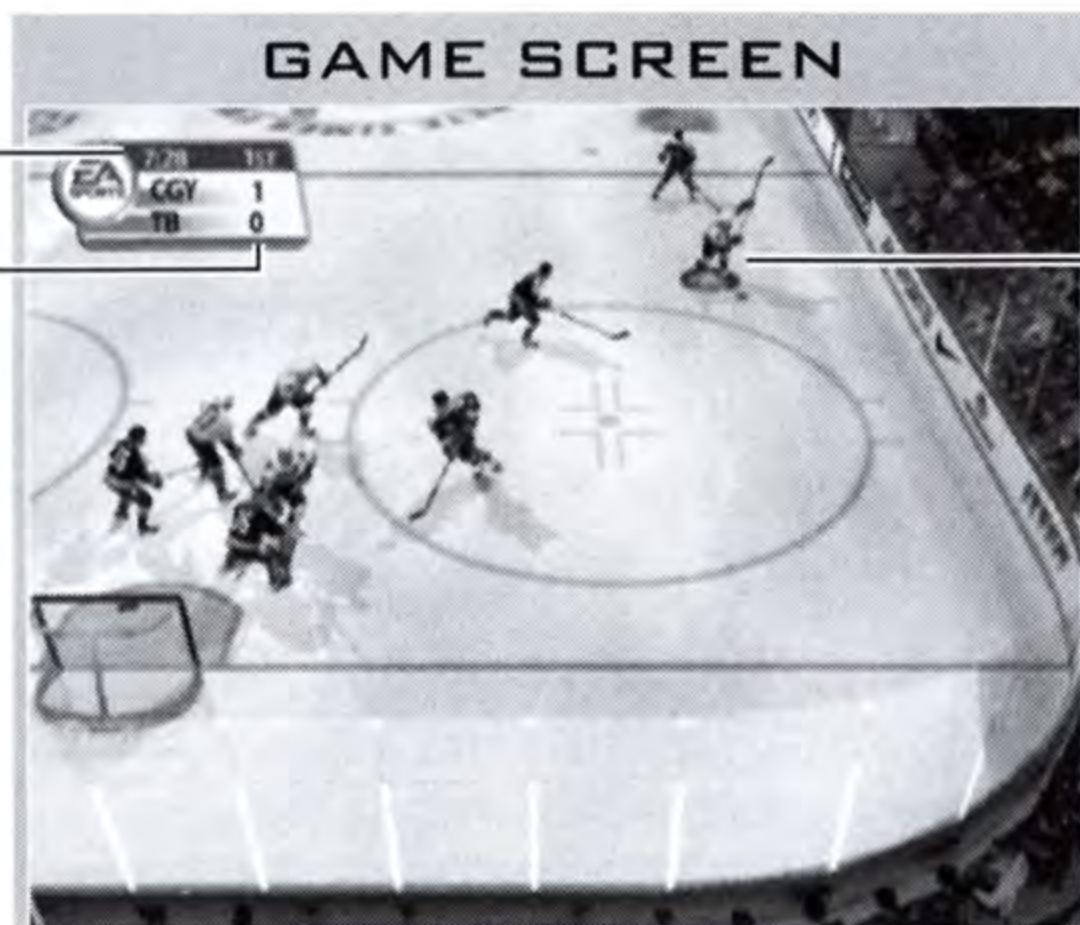


# ON THE ICE

Lace up the skates and get ready to light the lamp.

Time remaining  
in period

Score



Controlled player

Press the  button to access the Pause menu during a game

## NEW FACE-OFF PLAYBOOK

Choose a face-off strategy after each whistle. Plan an attack in your opponent's zone or protect the net right before the puck drops.

## NEW EA SPORTS™ OPEN ICE CONTROL/ OPEN ICE SUPPORT

Seamlessly switch between players with or without the puck—call for passes, tell a teammate to shoot, set up a vicious one-timer, or call for a defensive double-team on the fly with the push of a button.

## QUICK PLAY STRATEGIES

Choose offensive and defensive Quick Play strategies on the fly.

# PLAY ONLINE

Take on the best hockey players in the country without getting off the couch.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. INTERNET CONNECTION REQUIRED. EA ONLINE TERMS OF SERVICE AND SERVICE UPDATES CAN BE FOUND AT [www.easports.com](http://www.easports.com). YOU MUST BE 13+ TO REGISTER ONLINE.

EA MAY RETIRE THE ONLINE SERVICE AFTER 30 DAYS NOTICE POSTED ON [www.easports.com](http://www.easports.com) OR 30 DAYS AFTER THE LAST DAY OF THE 2004-2005 NHL® SEASON.

This software uses "DNAS" (Dynamic Network Authentication System), a proprietary authentication system created by Sony Computer Entertainment Inc. ("SCEI"). "DNAS" retrieves information about user's hardware and software for authentication, copy protection, account blocking, system, rules, or game management and other purposes. The information collected does not identify the user personally and will not be shared with any non-SCEI company. **A PUBLISHER CAN COMBINE THIS INFORMATION WITH PERSONALLY IDENTIFYING INFORMATION FROM THE PUBLISHER'S RECORDS IF THE USER PROVIDES THE PERSONALLY IDENTIFYING INFORMATION. BEFORE PROVIDING ANY PERSONAL INFORMATION TO A PUBLISHER, PLEASE BE SURE TO REVIEW THE PUBLISHER'S PRIVACY POLICY AND TERMS AND CONDITIONS OF USE. DO NOT PROVIDE PERSONALLY IDENTIFYING INFORMATION TO A PUBLISHER UNLESS YOU ACCEPT THE CONDITIONS OF USE AND TERMS OF THEIR PRIVACY POLICY.** SCEI, Sony Computer Entertainment America ("SCEA") and their affiliates cannot guarantee the continuous operation of the "DNAS" servers. SCEA shall not be liable for any delay or failure of the "DNAS" servers to perform. If you receive a message during login identifying a "DNAS" authentication error, please contact SCEA Consumer Services at 1-866-466-5333. For additional information concerning "DNAS", visit [www.us.playstation.com/DNAS](http://www.us.playstation.com/DNAS). In the event of a systems incompatibility or inoperability with DNAS, the sole liability of SCEI, SCEA and their affiliates shall be limited to the repair or replacement of the user's affected game software, console, or peripherals at the option of SCEA. SCEA, its parents, affiliates, or licensed Publishers shall not be liable for any delays, systems failures, authentication failures, or system outages, which may, from time to time, affect online game play or access thereto.

A network adaptor (Ethernet/modem) (for PlayStation®2) and a memory card (8MB) (for PlayStation®2) with Your Network Configuration file inserted into MEMORY CARD slot 1 are required to play *NHL 2005* online. You can use the Network Adaptor Start-Up Disc that came with your network adaptor (Ethernet/modem) (for PlayStation®2) or the Network Configuration GUI in this game to create a network configuration. Your Network Configuration file requires 94KB of free space on the memory card (8MB) (for PlayStation®2).

## PLAYING ONLINE

In order to play *NHL 2005* online, you must select Your Network Configuration file or create a new one by following the on-screen instructions. Next, create a new EA Online Account. If you already have an EA Online Account saved on a memory card (8MB) (for PlayStation®2), it appears automatically.

After you're logged into the *NHL 2005* Server Login screen, create an EA SPORTS™ Persona (you can have up to four EA SPORTS™ Personas). Change or create new Persona names from the Persona Names screen. You must visit [www.easports.com](http://www.easports.com) to delete Persona Names.

**NOTE:** Your Network Configuration file and the EA Login will only be read off of the memory card in MEMORY CARD slot 1.

**NOTE:** If you have an existing screen name on AOL, AOL Instant Messenger (AIM), CompuServe 2000, or Netscape AOL Instant Messenger, you can use it as your EA Account Name. Visit <http://www.ea.com/nhl-reg> to register, then return to *NHL 2005* and select USE EXISTING EA ONLINE ACCOUNT. Enter your Account Name and password to log on.

## PLAYING BEHIND A FIREWALL

We recommend that you do not play behind a firewall. However, if you do play behind a firewall, you must open the following ports: 3658 (peer-to-peer connection); 6000 (VOIP).

## WELCOME TO NHL® 2005 ONLINE (LOBBY)

Find an opponent based on your skill level, check out the latest EA News, and set your gameplay options for the games you host.

**NOTE:** The game's timeout function may be different than your ISP's. This could lead to high telephone charges if you leave the game unattended.

<b>Play Now</b>	Connect with another online player right away.
<b>Game Modes</b>	Enter a room based on skill level, create your own password-protected room, or create or join an online tournament.
<b>Leaderboards</b>	View the top 100 Players and Stat Leaders.
<b>My Career</b>	View your stats.
<b>My NHL®</b>	Set the options related to online gameplay as well as check news and online information.

## CHEATING PREVENTION

The following rules are applied to online games to prevent cheating:

- ❖ Games can be ranked or unranked.
- ❖ A user is charged with a loss and a disconnect for exiting a ranked game before it is finished.
- ❖ Users are penalized for delaying games.

## PLAYER OPTIONS

Highlight a player's name and press the  button to bring up the player options. From here you can challenge, send or read a private message, block or unblock, add or remove that player to or from your EA Messenger, or report abuse.

## PLAYER CONNECTIONS

A Connection Bar is displayed in the top right of the screen. Green indicates a good connection; yellow, a medium connection; and red, a poor connection.

**NOTE:** If the Connection Bar is green, ping is less than 150 milliseconds. Yellow = ping is less than 350 milliseconds. Red = ping greater than 350 milliseconds.

## EA SPORTS™ TALK

EA SPORTS Talk lets you talk to other players. EA SPORTS Talk is activated as soon as you connect to your opponent. The microphone icon represents its status.

- ❖ A green microphone icon means a headset is detected on the other user's machine (whether **ON/OFF**). A red microphone icon means your headset is turned OFF or muted.

**NOTE:** EA SPORTS Talk supports the Logitech® USB headset, but does not support modem connections. To use EA SPORTS Talk, both players must have broadband connections.

**NOTE:** During gameplay, if your USB headset is plugged into your console, and you are not able to talk to your opponent:

- ❖ Your opponent may not have a USB headset connected to their console.
- ❖ Your opponent may be connecting to the Internet through a dial-up modem connection.
- ❖ You and your opponent may have a low quality connection to each other.

**NOTE:** NHL 2005 supports a USB keyboard for typing messages.

**NOTE:** To mute yourself and your opponent during gameplay, press the **L2** button and **R2** button simultaneously.

## EA SPORTS™ TICKER AND MEDALLION

Stay up to date on the latest sports scores with the EA SPORTS Ticker. The ticker shows you the results of real races and scores of other sporting events. Keep an eye on the ticker for news and information from EA SPORTS.

The EA SPORTS Medallion to the left of the ticker indicates your connection status. During regular network operation, the Medallion is green and the Network Activity Indicator on the right side of the Medallion flashes to indicate network transactions. A red Medallion indicates that you have been disconnected.

## EA™ MESSENGER

Keep track of your friends, challenge, chat, and offer feedback with the EA Messenger.

### TO SEARCH/ADD A FRIEND:

Press the **○** button to open the EA Messenger and then press the **○** button again to search for friend. To add a friend, highlight his name and press the **⊗** button. A Friend Request is sent to him. Once accepted, the friend is automatically added to your EA Messenger.

### TO INITIATE A CHALLENGE OR CHAT:

Highlight your friend's name and press the **⊗** button in either the EA Messenger or in a game lobby. You can only challenge or voice chat with one other player at a time.

### SINGLE AND GROUP MESSAGES

To send a message to another user, highlight his name and press the **⊗** button and then choose SEND MESSAGE. To send one message to multiple friends in your EA Messenger, highlight the friends and press the D-button **⇨** to flag them. Then press the **⊗** button on any flagged friend and send a Group Message to all selected friends.

### BLOCKING/FEEDBACK

You can block any player from corresponding with you in any way. You're also able to leave feedback—positive or negative—for any player. Please note that abusing the feedback system can result in action against your account.

# **DYNASTY MODE™**

Build hockey's all-time greatest franchise. For ten seasons, you manage the roster; you coach the team; you play the games. After choosing a team to run, creating a GM name, and selecting your characteristics, Season One begins.

## **MAKING A NAME FOR YOURSELF**

The goal in Dynasty Mode is to earn the highest score as General Manager. GMs have ten years to earn profits, win championships, and build a Dynasty.

## **UPGRADE BUDGET**

GMs receive an upgrade budget for their actions and their team's performance. The budget is handed out during the season based on GM performance in: profit, attendance, team winning percentage, playoff performance, trading, free agent signings, and more.

## **MORALE**

All players on your team start with the highest morale rating at 100. Morale goes down if players don't get the ice time they want, they feel you're not spending enough on Team Functions, or your team loses several games in a row. View player morale on the Progress Reports screen. When morale decreases, player attributes go down.

## **TV CONTRACTS**

A TV contract is already in place for the first season. Starting in the second season, you are offered a contract based on your previous year's playoff performance, your marketing level, and the number of prestige and high-prestige players on your team.

## **DYNASTY CENTRAL MENU**

Every move takes place from the Dynasty Central menu. From playing the next game on your schedule to setting your Rules and Options, the details are explained below.

## **NEW EMAIL**

Keep up on the latest news from inside your own organization—and around the league—with the *NHL 2005* email system. Get messages regarding trades, a note from your owner or team trainer, and more. But don't miss out on any breaking news—emails delete if you let them sit in your inbox too long.

## **DAY-TO-DAY**

Day-to-Day operations include playing (or simulating) games on the schedule, viewing the season calendar, reading email, and saving your progress on a memory card.

## **GM OPTIONS**

As GM, you have the power to trade players, sign free agents, and view scouting reports in order to evaluate the upcoming rookie draft. You can also upgrade your staff in the front office, and adjust payroll, ticket prices, fan giveaways, concessions, and more.

## **COACHING OPTIONS**

Take more control over the team by adjusting the practice schedule, editing lines, and tweaking game strategy. You can also review progress reports for every player on the team.

## **STATS CENTRAL**

From overall team statistics to individual numbers, here's where you find all the stats you need.

## **RULES AND OPTIONS**

Set rules and options to fit your playing style. Gameplay settings, display settings, sound settings, and the button configuration on the controller can all be adjusted here.

## POST-SEASON

Once the regular season ends, the post-season begins. The good teams advance to the playoffs and make their run for the Stanley Cup®. The rest prepare for the off-season. In the end, only one can be crowned Stanley Cup® champion.

## OFF-SEASON

This is the time where all GMs evaluate their respective teams and prepare for the upcoming season.

The first event in the off-season is the **NHL Entry Draft**. Here's your chance to fill your squad with some young talent. After the NHL Entry Draft, GMs have the chance to offer contracts to free agents and release players from their team. After the free agent period ends, the new season begins.

# OTHER GAME MODES

## EXHIBITION

Practice one-timers, wrist shots, face-off strategies, Open Ice Control, and more against live competition. Once you get the hang of the game, put your skills to the test in the other game modes.

## SEASON

See if you have what it takes to play through an entire season. Set up a 29-, 58-, or **82-** game season and make a run for the Stanley Cup®. You can play the season with current NHL rosters, or assemble your team through a Fantasy Draft.

**NOTE:** The Season mode menus are set up very similarly to those in Dynasty Mode. See p. 10 more for more information.

## **NEW** WORLD CUP OF HOCKEY™

Take part in the excitement of this year's World Cup of Hockey™ event featuring teams from Canada, the Czech Republic, Finland, Germany, Russia, Slovakia, Sweden, and the United States playing in authentic European and North American venues. Playing under NHL rules, you set the number of Round Robins as an alternative to the length of series.

## **NEW** EA SPORTS™ FREE4ALL™

The intensity explodes off the ice with an all-out hockey EA SPORTS FREE4ALL. There's one net, one goalie, and every man is for himself. Up to four can play and the one who scores the most goals wins.

After selecting the number of players, choose from a list of All-Stars. Next, select the game (**Score Drive** or **On the Clock**), set the Rules and Options, and then pick the number of defensemen (up to two) to play against.

## ELITE LEAGUES

Jump across the pond and take on Europe's elite. You can play an entire season against teams from the Elitserien (Sweden), SM-Liiga (Finland), and DEL (Germany) leagues. With Elite Leagues, you have 39 additional teams to play as or against—all with unique jerseys, traditions, and chants, specific to their league. In SM-Liiga, the top goal scorer of each team wears a Golden Helmet.

International rules govern gameplay, instead of NHL rules (e.g., 2-Line passes are permitted). League-specific rules are also enforced. For example, in the DEL, no game ever ends in a tie.

# SAVING AND LOADING

**NOTE:** With the exception of Saving and Loading, the options listed in the Rules and Options section have been omitted from this game manual. Please follow the on-screen navigation menus for further instructions.

Don't let the hard work go to waste. Save your game settings to a memory card before shutting down.

## TO SAVE OR LOAD YOUR GAME SETTINGS:

1. From the Rules and Options menu, choose SAVE/LOAD. Highlight SAVE or LOAD and then press the **X** button. The SAVE or LOAD screen appears.
2. Press the D-button **⇄** to highlight the file you want to save or load, and then press the **X** button.

**NOTE:** Never insert or remove a memory card when loading or saving files.

**NOTE:** NHL 2005 only supports MEMORY CARD slot 1.

**NOTE:** To save your League or Dynasty, select SAVE from the Day-to-Day menu.

# LIMITED 90-DAY WARRANTY

## ELECTRONIC ARTS LIMITED WARRANTY

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "**Recording Medium**") and the documentation that is included with this product (the "**Manual**") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

This limited warranty is in lieu of all other warranties, whether oral or written, express or implied, including any warranty of merchantability or fitness for a particular purpose, and no other representation of any nature shall be binding on or obligate Electronic Arts. If any such warranties are incapable of exclusion, then such warranties applicable to this product, including implied warranties of merchantability and fitness for a particular purpose, are limited to the 90-day period described above. In no event will Electronic Arts be liable for any special, incidental, or consequential damages resulting from possession, use or malfunction of this Electronic Arts product, including damage to property, and to the extent permitted by law, damages for personal injury, even if Electronic Arts has been advised of the possibility of such damages. Some states do not allow limitation as to how long an implied warranty lasts and/or exclusions or limitation of incidental or consequential damages so the above limitations and/or exclusion of liability may not apply to you. In such jurisdictions, the Electronic Arts' liability shall be limited to the fullest extent permitted by law. This warranty gives you specific rights. You may also have other rights that vary from state to state.

## RETURNS WITHIN THE 90-DAY WARRANTY PERIOD

Please return the product along with (1) a copy of the original sales receipt, showing the date of purchase, (2) a brief description of the difficulty you are experiencing and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your product using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

## RETURNS AFTER THE 90-DAY WARRANTY PERIOD

If the defect in the Recording Medium or Manual resulted from abuse, mistreatment or neglect, or if the Recording Medium or Manual is found to be defective after 90 days from the date of purchase, please return the product along with (1) a check or money order for \$15.00 made payable to Electronic Arts, (2) a brief description of the difficulty you are experiencing and (3) your name, address and phone number to the address below, and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. We strongly recommend that you send your product using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

## EA WARRANTY CONTACT INFO

**E-mail and Website:** <http://techsupport.ea.com>

**Phone:** (650) 628-1900

## EA WARRANTY MAILING ADDRESS

Electronic Arts Customer Warranty

P.O. Box 9025

Redwood City, CA 94063-9025

## NOTICE

Electronic Arts reserves the right to make improvements in the product described in this manual at anytime and without notice. This manual and the product described in this manual are copyrighted. All rights reserved. No part of this manual may be copied, reproduced, translated, or reduced to any electronic medium or machine readable form without prior written consent of Electronic Arts, P.O. Box 9025, Redwood City, California 94063-9025.

**TECHNICAL SUPPORT**—If you need technical assistance with this product, call us at (650) 628-4322.

## TECHNICAL SUPPORT CONTACT INFO

**E-mail and Website:** <http://techsupport.ea.com>

**Mailing Address:** Electronic Arts Technical Support  
PO Box 9025  
Redwood City CA 94063-9025

If you live outside of the United States, you can contact one of our other offices.

In **Australia**, contact:

Electronic Arts Pty. Ltd.

P.O. Box 432

Southport Qld 4215, Australia

In the **United Kingdom**, contact:

Electronic Arts Ltd.

P.O. Box 181

Chertsey, KT16 0YL, UK

Phone (0870) 2432435

In **Australia**: For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10 AM–8 PM. If you are under 18 years of age parental consent required.

## Package Cover Photography: Sports Action/Freestyle Photography

© 2004 Electronic Arts Inc. Electronic Arts, EA, Bruise Control, Dynasty Mode, EA SPORTS FREE4ALL, EA SPORTS and the EA SPORTS logo are trademarks or registered trademarks of Electronic Arts Inc. in the U.S. and/or other countries. All Rights Reserved. NHL, National Hockey League, the NHL Shield and the Stanley Cup are registered trademarks of the National Hockey League. All NHL logos and marks and team logos and marks depicted herein are the property of the NHL and the respective teams and may not be reproduced without the prior written consent of NHL Enterprises, L.P. © 2004 NHL. All Rights Reserved. Officially Licensed Product of the National Hockey League. National Hockey League Players' Association, NHLPA and the NHLPA logo are trademarks of the NHLPA and are used under license by Electronic Arts Inc. © NHLPA. Officially licensed product of the NHLPA. Certain photographs © 2004 Getty Images. Dolby, Pro Logic, and the double-D symbol are trademarks of Dolby Laboratories. All other trademarks are the property of their respective owners. EA SPORTS™ is an Electronic Arts™ brand.

RSA BSAFE® SSL-C and Crypto-C software from RSA Security Inc. have been installed. RSA is a registered trademark of RSA Security Inc. BSAFE is a registered trademark of RSA Security Inc. in the United States and other countries. RSA Security Inc. All rights reserved.

This software uses "DNAS" (Dynamic Network Authentication System), a proprietary authentication system created by Sony Computer Entertainment Inc. to provide security and to help protect copyrighted content. The unauthorized transfer, exhibition, export, import or transmission of programs and devices circumventing its authentication scheme may be prohibited by law. For additional information, see [www.us.playstation.com/DNAS](http://www.us.playstation.com/DNAS).

**PROOF OF PURCHASE**

**NHL® 2005**

**1478505**





# Get Cheat Codes and Special Offers from EA!

**Register online at  
[www.eagamereg.com](http://www.eagamereg.com)**

Enter your Game Access Code and receive:

- Exclusive access to an EA cheat code or hint—specifically for your game.
- The inside scoop on your favorite EA games.
- Full-care technical support.

GAME ACCESS CODE: **14785**

***It's Fast. It's Easy. It's Worth It!***



Electronic Arts Inc. 209 Redwood Shores Parkway, Redwood City, CA 94065.  
© 2004 Electronic Arts Inc. Electronic Arts, EA, EA GAMES, EA SPORTS, EA SPORTS BIG and all associated logos are trademarks or registered trademarks of Electronic Arts Inc. in the US and/or other countries. All rights reserved. EA SPORTS™, EA SPORTS BIG™, and EA GAMES™ are Electronic Arts™ brands. All other trademarks are the property of their respective owners. 1478505