

MAJOR LEAGUE BASEBALL 2K12



JUSTIN 35 VERLANDER



⚠ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
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Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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Email: usasupport@2k.com
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Email: canadasupport@2k.com

GETTING STARTED

PlayStation®2 System

Starting a game: Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the **Major League Baseball® 2K12** disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2): To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

MENU CONTROLS

left analog stick	Navigate menus
□ button	Help
× button	Select option
△ button	Back to previous menu

GAME CONTROLS

Batting Pre-Pitch

L1 button	Increase all leadoffs
R1 button	Decrease all leadoffs
left analog stick	Move Batter's Eye
L3 button	View Batter's Eye
right analog stick (left / right)	Move batter left / right
directional buttons	Pitcher / Batter display
× button	Practice swing (Classic mode)
right analog stick (back / release)	Practice swing (Swing Stick mode)

Batting Pre-Pitch Controls continued on page 2

Batting Pre-Pitch Controls continued

○ button	BaseBurner mode
△ button	Bunt (Classic mode)
right analog stick (forward)	Bunt (Swing Stick mode)
L2 button	Quick Key
R2 button	Switch hit
□ button + left analog stick	Cue steal
START button	Pause Menu

Batting

L1 button	Increase all leadoffs
R1 button	Decrease all leadoffs
⊗ button	Swing (Classic Mode)
right analog stick (back and release)	Swing (Swing Stick Mode)
△ button	Bunt (Classic Mode)
right analog stick (forward)	Bunt (Swing Stick Mode)
R2 button	Quick Key
left analog stick	Influence direction of hit
START button	Pause Menu

Bunting

L1 button	Bunt left
R1 button	Bunt right
△ button	Bunt (Classic mode)
right analog stick	Bunt (Swing Stick mode)
START button	Pause Menu

Pitching

L1 button	Press and hold for pickoffs
R1 button	View pitch breaks
left analog stick	Aim pitch break point
right analog stick	Move catcher
R3 button	Reset catcher
⊗ button	Select pitch

Pitching Controls continued on page 3

Pitching Controls continued

○ button	Select pitch
□ button	Select pitch
△ button	Select pitch
R 2 button	Select pitch
L 3 button + R 1 button	Pitchout
R 1 button + R 3 button	Intentional walk
L 2 button	View Lineup Card

Baserunning

L 1 button	Increase all leadoffs
R 1 button	Decrease all leadoffs
right analog stick	Sliding
⊗ button	Select runner
○ button	Select runner
□ button	Select runner
△ button	Select runner
directional buttons	Increase / decrease selected runner leadoffs
START button	Pause Menu

BaseBurner (Be the Base Runner)

L 1 button	Retreat to base
R 1 button	Advance to base
left analog stick	Increase / decrease leadoffs
directional buttons	Batter Commands
○ button	Toggle players
right analog stick	Sliding
START button	Pause Menu

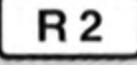
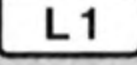
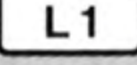
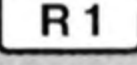
Stealing

L 1 button	Increase leadoffs
R 1 button	Decrease leadoffs
left analog stick + □ button	Cue steal
left analog stick	Signal base to steal

Fielding (with ball)

 button	Auto throw
left analog stick	Move fielder
 button	Throw to 1st base
 button	Throw to 2nd base
 button	Throw to 3rd base
 button	Throw to home plate
START button	Pause Menu

Fielding (without ball)

left analog stick / directional buttons	Move fielder
 button	Jump / Dive
 button	Change fielder
 button (press + hold after throw)	Cutoff throw
 button	Turbo
 button	Call off fielders
START button	Pause Menu

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