
KINGKING
HEAVY TRUCKS
RENTHAL
THQ
KICKER
MX 2002
FEATURING
RICKY CARMICHAEL
EVERYONE
E
CONTENT RATED BY
ESRB
INSTRUCTION MANUAL

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

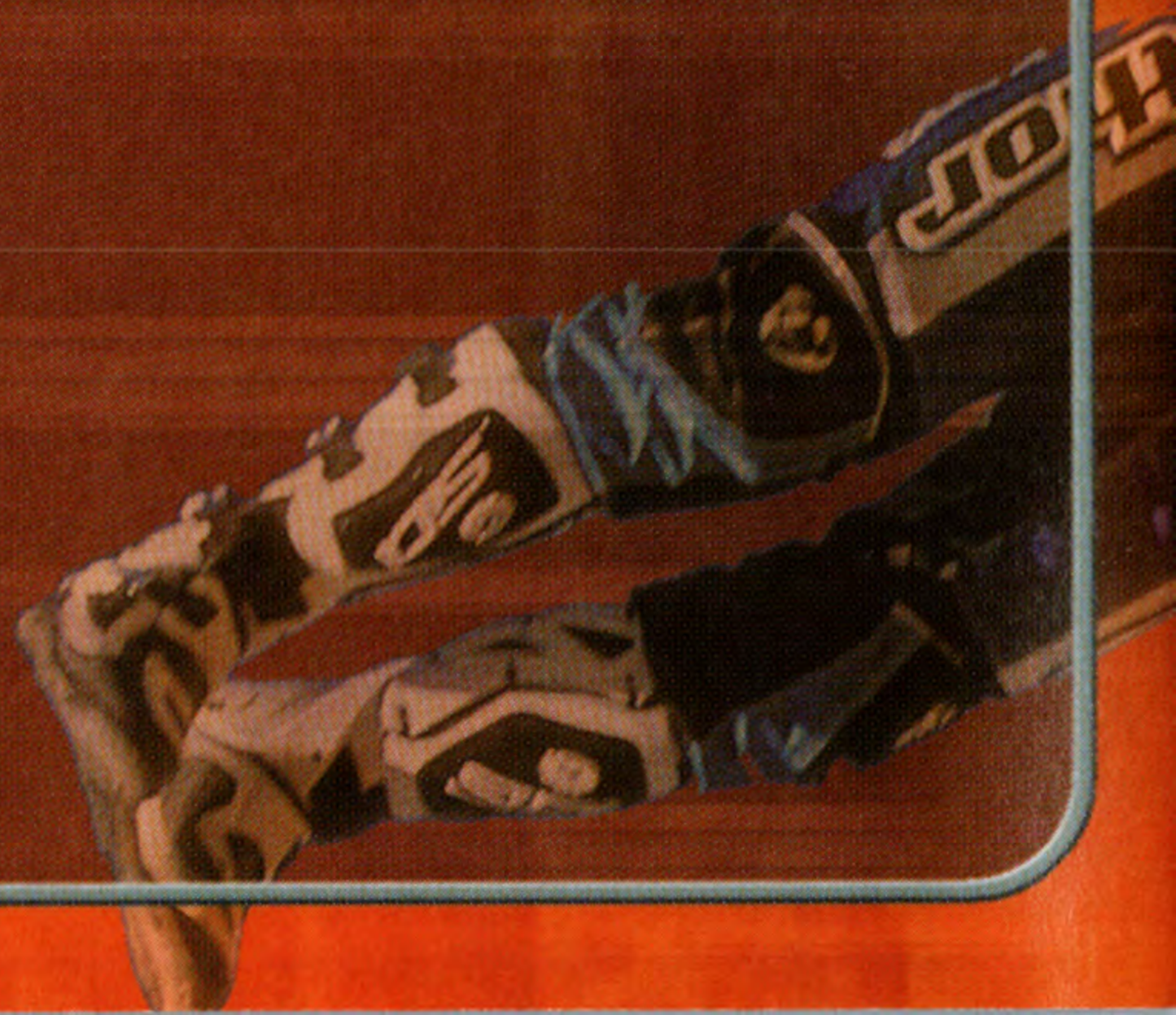


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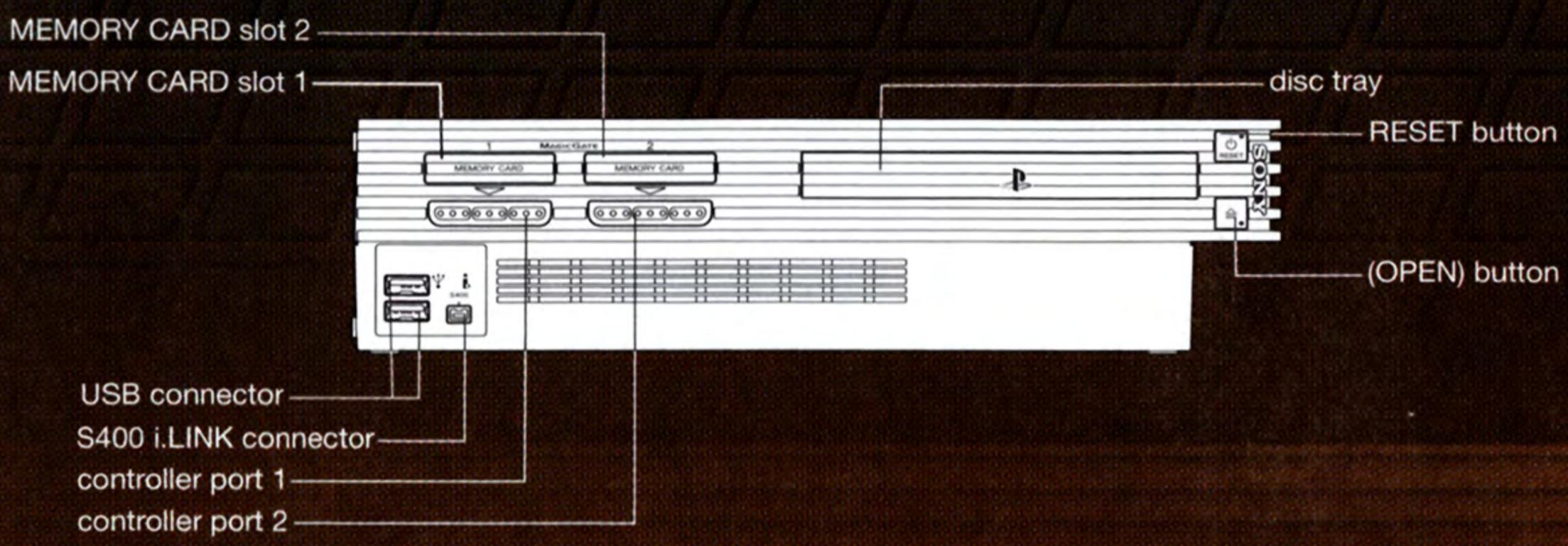
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Introduction

Welcome to *MX 2002™ featuring Ricky Carmichael*—the evolution of motocross videogames! I think you'll be stunned at the graphics and realism the PlayStation2 has brought to the sport of motocross! My new game has a perfect blend of motocross racing and freestyle. It's the only game to feature not just myself, but all of my toughest competitors and friends from the motocross circuit and some of the best freestyle jumpers in the world. So whether you're going for the checkered flag as me in the Outdoor Nationals, or blowing the judges' minds as Carey "Vegas" Hart in freestyle mode, have fun. After all, that's what it's all about! See you at the races and enjoy the game!



Getting Started



Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Make sure the MAIN POWER switch (located in the back of the console) is turned on. Press the standby/RESET button. When the power indicator lights up, press the open button and the disc tray will open. Place the *MX 2002 featuring Ricky Carmichael* disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Cards

To save game settings and progress, insert a Memory Card (8MB) (for PlayStation 2) into Memory Card slot 1 or Memory Card slot 2 of your PlayStation 2. You can load saved game data from the same card, or any Memory Card (8MB) containing previously saved *MX 2002 featuring Ricky Carmichael* games. For more information, see SAVING AND LOADING on page 25.

CONTROLS

DUALSHOCK™2 ANALOG CONTROLLER CONFIGURATIONS



Menu Controls

Highlight menu options	Directional Buttons
Change selections	Directional Buttons
Confirm selection	⊗ button
Previous menu	△ button
Rider information (Rider Select screen only)	○ button

Race Controls

Accelerate	⊗ button/right analog stick ↑
Brake/Reverse	□ button/right analog stick ↓
Clutch	L1 button
Powerslide	R1 button
Preload	L2 or R2 button
Stunts	L2 or R2 button + button command (see list on page 6)
Low Jump	Tap L2 + R2 at takeoff
Bail	L1 + L2 + R1 + R2 simultaneously

Replay Controls

End replay	⊗ button
Freeze/unfreeze action	△ button
Instant replay	□ button
Fast forward	○ button
Raise/lower camera	Directional Buttons ↑/↓
Rotate camera	Directional Buttons ←/→
Zoom in/out	R1 or R2 button
Look up/down	L1 or L2 button

Stunt Controls

(L2 or R2 button + button command)

Indian Air	⊗ button
Superman Seatgrab	⊗ button + ⊗ button
Superman Indian Air	⊗ button + ⊗ button + ⊗ button
Superfly	⊗ button + ⊗ button + △ button
Mulisha Air	⊗ button + □ button
Rocket Air	⊗ button + ○ button
Cat Nac	⊗ button + ○ button + ○ button
Hart Attack	⊗ button + △ button
Helicopter	⊗ button + △ button + △ button
Nac Nac	□ button
Can Can	□ button + □ button
Disco Can	□ button + □ button + □ button
Switchblade	□ button + ⊗ button
Pendulum	□ button + ○ button
Catwalk	□ button + △ button
Surfer	□ button + △ button + △ button
Heel Clicker	△ button
Bar Hop	△ button + △ button
McMetz	△ button + △ button + △ button
Rodeo Air	△ button + ⊗ button
Saran Wrap	△ button + □ button
Coffin	△ button + ○ button
No Hander	○ button
Kiss of Death	○ button + ○ button
Lazy Boy	○ button + ⊗ button
Nothing	○ button + □ button
Cliff Hanger	○ button + △ button
Cordova	○ button + △ button + △ button

The Game Screen

The game screen displays important information about your position, speed and motorcycle.



Lap Time

Your current lap time is displayed in the top/right corner of the game screen. The total race time is shown to the right of the lap time.

Position

Your position in the race is displayed beneath the lap time.

Current Lap

Your current lap and the total number of laps for the race are shown beneath your position.

Preload Meter

Preload your suspension before a jump to get more air. Press and hold the L2 or R2 button.

The higher the preload meter is when you takeoff, the higher and longer you will jump.

Speedometer

Your speed is shown in Miles Per Hour. To the right of the MPH is your RPM (Revolutions Per Minute) gauge.

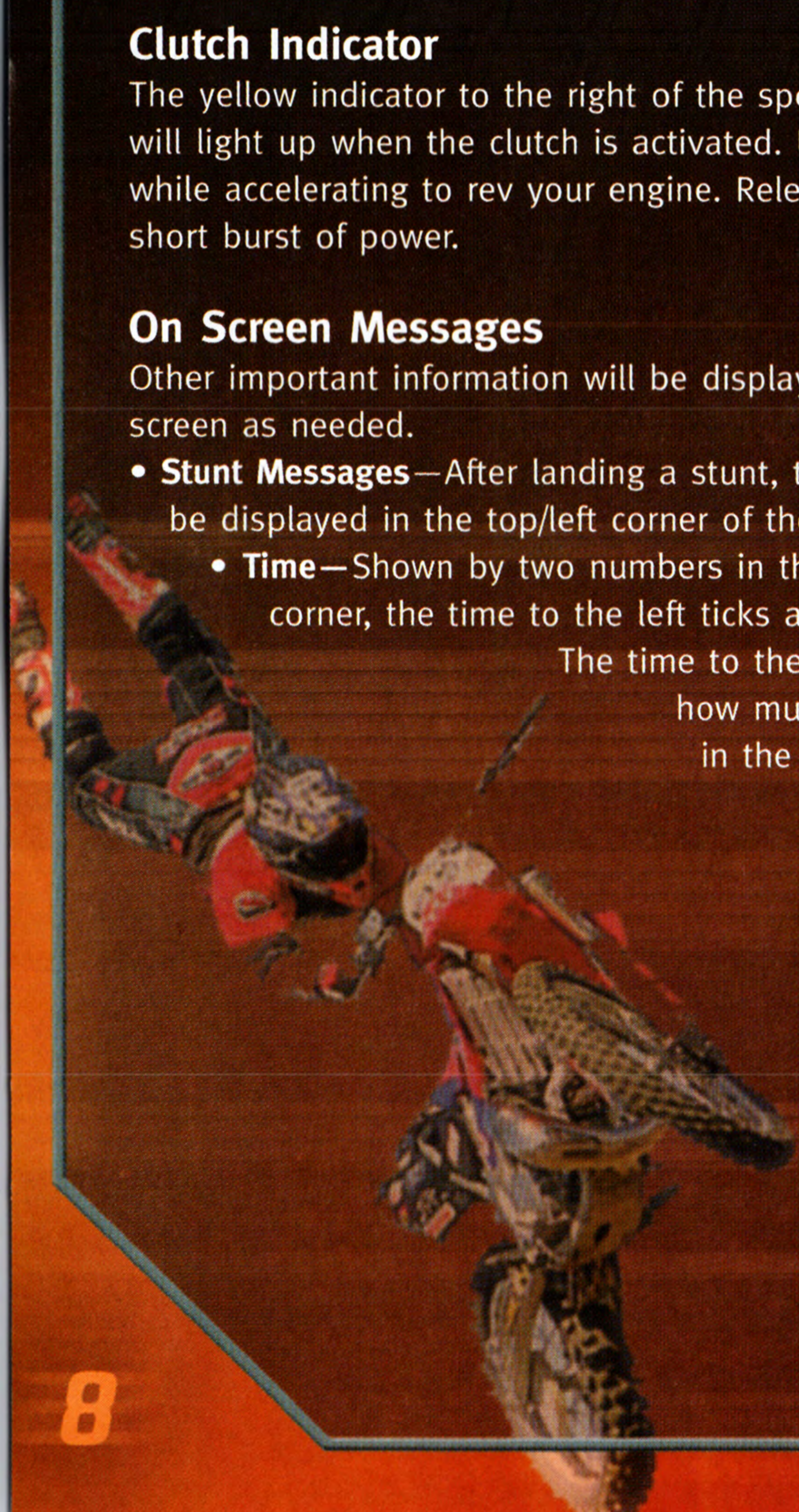
Clutch Indicator

The yellow indicator to the right of the speedometer will light up when the clutch is activated. Use the clutch while accelerating to rev your engine. Release it for a short burst of power.

On Screen Messages

Other important information will be displayed on the screen as needed.

- **Stunt Messages**—After landing a stunt, the trick info will be displayed in the top/left corner of the game screen.
- **Time**—Shown by two numbers in the upper/right corner, the time to the left ticks away in real time. The time to the right shows how much time is left in the competition.





- **Total Score**—Your total score is shown beneath the time, in the upper/right corner of the game screen.
- **Trick Name**—After pulling off a trick, the button command, trick name and score for the trick is shown in the top/left corner of the screen. If you bail, the points will not be added to the total score.
- **Trick Points**—The points for your tricks will be counted before being added to your total score. The more tricks you pull off, the more points you earn. You can score additional points for a perfect landing or lose points for repeating a trick.
- **Off Track Messages**—Arrows will appear on the game screen to alert you when riding off the course.
- **Lap Records**—When you break a lap record, your lap time will be displayed.
- **End of Race Messages**—When you pass the finish line on the last lap, end of race information will appear in the middle of the screen.

Main Menu



Change the game settings or select a mode from the Main Menu.

Exhibition

Select Exhibition mode to compete in a single race. You can select up to 15 different tracks and any of our 21 pro racers. See PLAYING A GAME on page 13 for more information.

Freestyle

Bust huge air and land sick tricks for points in the Freestyle mode. Each competition is timed—pull off the best stunts for the highest scores! See FREESTYLE on page 18.

New Career

Begin a new motocross career in the 125cc amateur class and work your way up to the pros! Find out more on page 19.

Load Career

Continue a previously saved career. See LOAD CAREER on page 23.

Multiplayer

Compete head-to-head in a 2-player race. See page 24 for more info.

Options

Customize the game options to suit your needs.

Options Menu



Load Settings

Choose to load your saved game settings from an 8MB PlayStation 2 Memory Card.

Save Settings

Fixed the game options to your liking? Save the settings to an 8MB PlayStation 2 Memory Card.

Challenges

After completing a challenge, a new movie will be available to watch.

Credits

View the team responsible for making *MX 2002 featuring Ricky Carmichael*.

Graphics

Choose between a vertical or horizontal split screen for Multiplayer mode.

Sound

Customize the game's sound for the ultimate dirt bike experience!

- **SFX Volume**—Increase or decrease the overall volume of the game from 0 (low) to 100 (high).
- **Music Volume**—Change the volume of the music tracks from 0 to 100.

- **Practice**—Toggle between MUSIC and NO MUSIC for your practice sessions.
- **Race**—Choose either MUSIC or NO MUSIC for a race.
- **Freestyle**—Choose either MUSIC or NO MUSIC for a freestyle competition.
- **Music Rotation**—Add or remove songs from the music rotation.



Control Options

Press UP or DOWN to highlight a setting, then press LEFT or RIGHT to make a change. Press the ⊗ button to confirm the settings and return to the Options Menu.

- **Settings**—Change control settings for Controller Port 1 or Controller Port 2.
- **Configuration**—Choose a controller setup that is best for you. Select RACER to return to the default controls.
- **Vibration**—Highlight ENABLED to turn the Vibration function ON. Select DISABLED to play without the Vibration function.

Playing a Game

Exhibition

All of the game modes can be accessed via the Main Menu. To start a quick race, select EXHIBITION from the Main Menu.



Rider Selection

Now choose a Pro Rider to race as, or load a previously created rider by selecting SAVED RIDER. Press the ○ button to view a rider's biography before making a selection. Press the ✕ button to advance to the Track Selection screen.





Track Selection

Choose a track to race on from the available courses. To unlock more playable Exhibition tracks, race through the Career mode first.



Race/Practice

Select RACE to compete against other riders or PRACTICE to ride alone.

- **Go!**—After making the selections below, select "Go!" to start a race!
- **Class**—Change the type of motorcycle you and your opponents will be riding. You can only ride in the 250cc class after unlocking it in Career mode.
- **Laps/Time**—Choose between 1 and 5 laps, or compete in a timed race up to 20 minutes long!
- **Opponents** (race only)—Determine how many opponents will compete against you.
- **Difficulty** (race only)—Toggle between EASY, NORMAL or HARD.

Using the Clutch

Using the clutch at the right time will shed valuable seconds off the clock—it could mean the difference between 1st place and 2nd place! It also will help you earn the hole shot award!

At the Start

Hold down the L1 button to keep the clutch open before the countdown. At the same time, rev up your engine. When the countdown reaches "1," release the clutch to shoot out of the gate—and grab the Hole Shot!



Mid-Race

If you find yourself losing too much speed during a race, try pressing the clutch L1 for a little more acceleration. Don't hold the clutch too long or you will lose speed.

Preload

When approaching a jump, press and hold L2 or R2, and watch your preload meter. The higher the meter is when you take off, the higher and longer you will jump.



Mid-Air

After releasing the suspension at the top of the jump, press and hold the L1 button again. This will keep the clutch in the open position. Keep the engine revving (hold the ⊗ button) and release the clutch when you land. If performed correctly, you will resume at the same speed you had before the jump!



Steering

You will find the left analog stick provides more precise control than the directional buttons, especially when adjusting your altitude in mid-air.

Pausing the Game

Press START at any time to pause the game. You can change the sound and graphic settings while the game is paused.

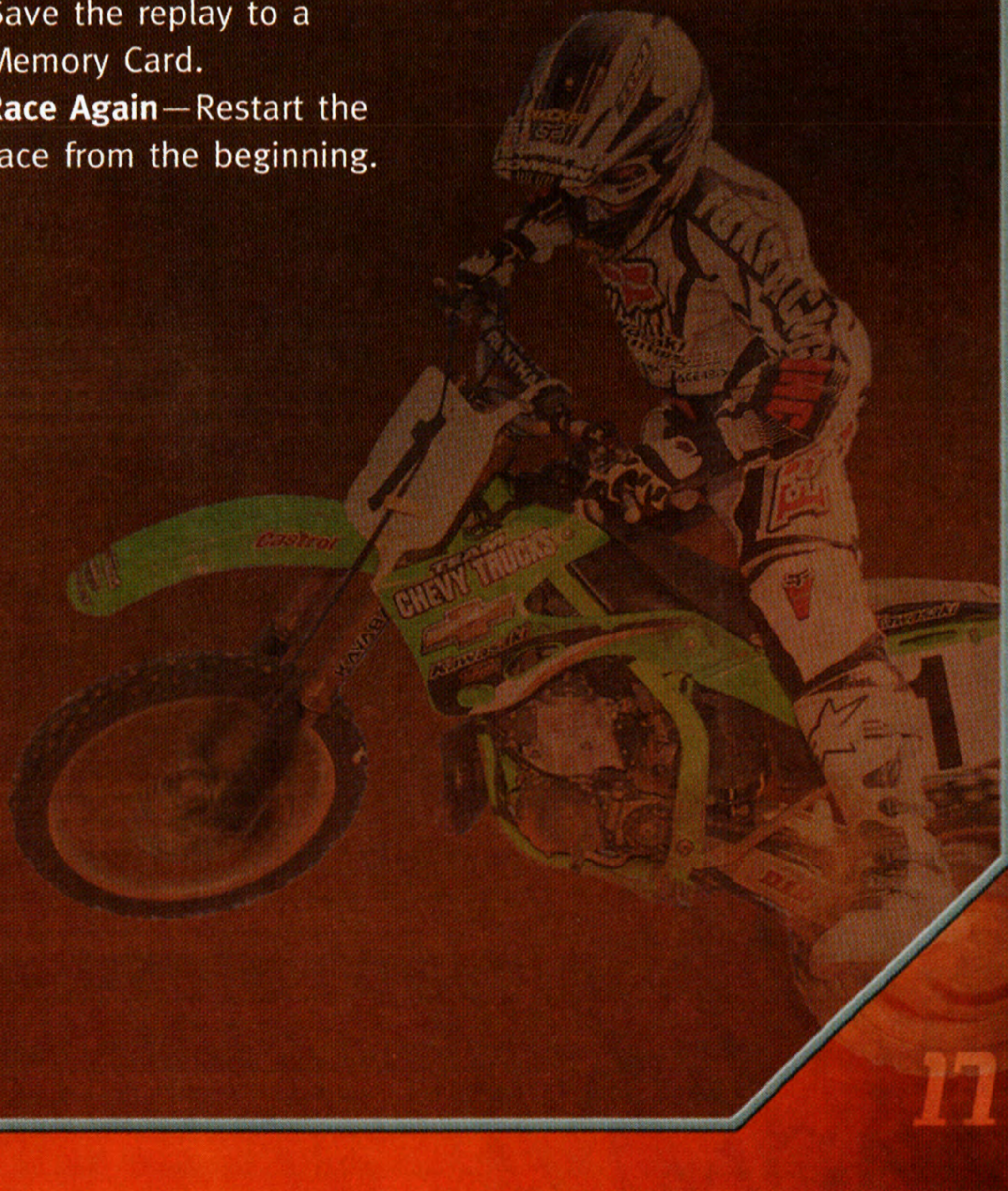
- **Continue Event**—Un-pause the game and continue the race.
- **Restart Event**—Quit the race and head back to the starting gate.
- **Sound Options**—Change the sound options for the race. See page 11 for more information.
- **Graphic Options**—Alter the graphic options for the race. See page 11.
- **Control Options**—Turn the Vibration function ON or OFF.
- **Quit Event**—Quit the race and return to the Main Menu.

Finish Line

After crossing the finish line, a replay of the race will automatically start.

- **Continue Replay**—Watch the replay of the last race.
- **Done**—Quit replay and return to either the Career Menu or Main Menu.
- **Done, Save Replay**—Save the replay to a Memory Card.
- **Race Again**—Restart the race from the beginning.





FREESTYLE



You need to get big air to pull off sick tricks in Freestyle mode! The more tricks you pull off, the more points you get. The more points you get, the better chance you have to beat the best. The only thing between you and the high scores is your ability—and a little gravity.

Setup

Choose a freestyle rider and track the same way as for a race (see PLAYING A GAME on page 13).

Practice/Stunt Competition

Choose PRACTICE to brush up on your technique, then STUNT COMPETITION to show off your best stunts!

- **Go!**—Make all the selections, then choose "Go!" to head to the course.
- **Class**—Choose between 125cc and 250cc.
- **Time** (stunt competition only)—Give yourself anywhere from 2 to 20 minutes on the course.
- **Difficulty** (stunt competition only)—Toggle between EASY, NORMAL or HARD.

New Career

Start off in the amateur 125cc class and work your way up to the 250cc pros! First, create a new rider with the following options.



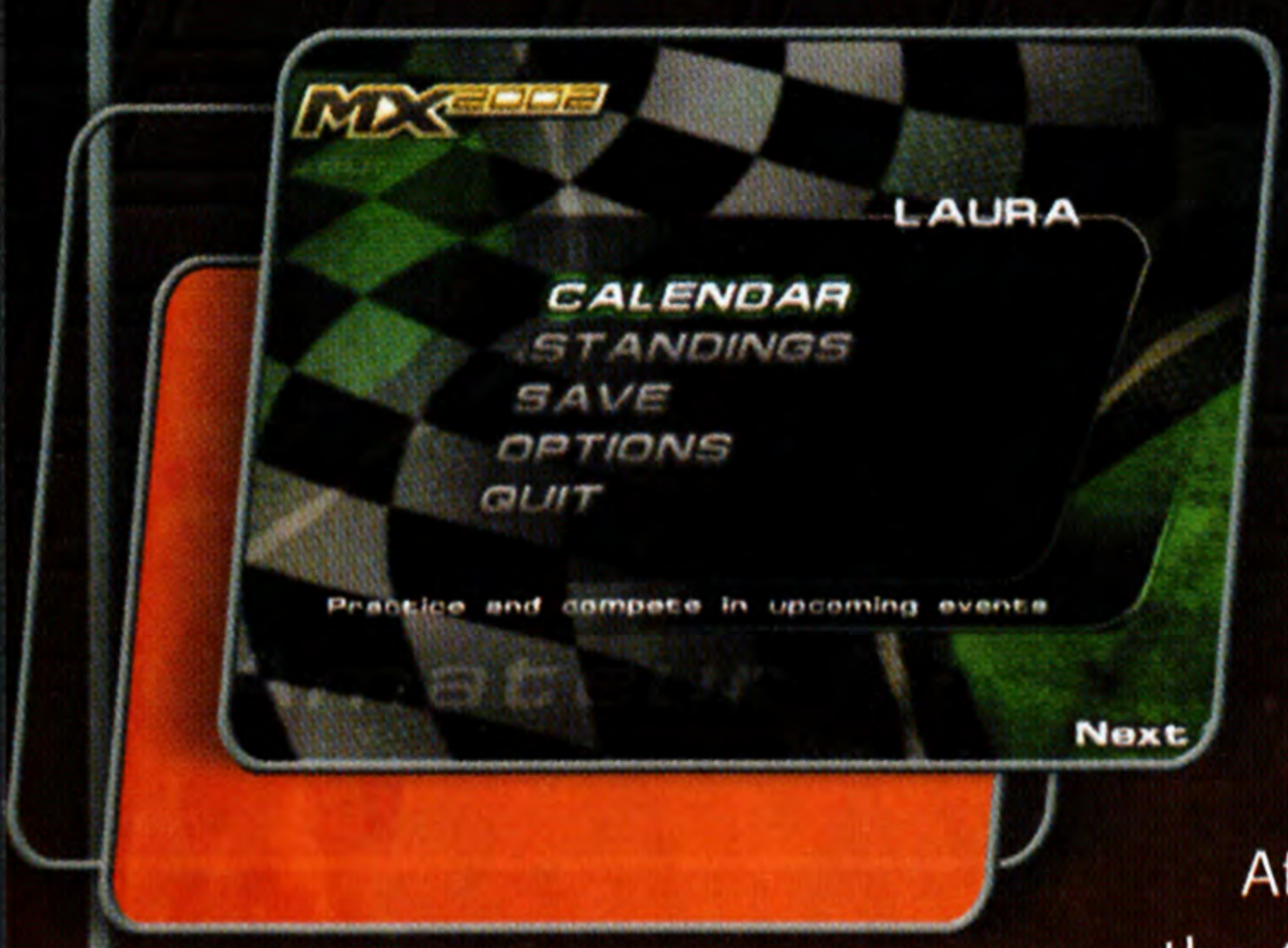
Setup

Choose between numerous helmet brands, goggle styles, gear and boots by pressing ←/→ on the directional buttons. Press the ⊗ button to confirm each selection.

Name/Number



- **Name**—Now give the new rider a name and number for his jersey. Select EDIT NAME to begin, then highlight the first letter and press the ⊗ button. Continue selecting letters until his name is complete.
- **Number**—Select EDIT NUMBER to add a number to the back of your rider's jersey. Select up to three numbers for the back of his jersey, then choose DONE.
- **Done**—Highlight DONE and press the ⊗ button to confirm your rider's name and number.



Bike

In order to compete, you'll need a new bike! Choose between the five manufacturers and press the ⊗ button to continue.

Career Menu

After creating a rider, the Career Menu will appear. Here you can save a career, view the standings, change the career options or continue to the next event.



Event Calendar

All of the action can be found in the Event Calendar. The four-week calendar allows you to choose a practice session, a race, a tutorial, or a freestyle event. While viewing the Event Calendar, the current week is highlighted. Select an event and press the ⊗ button to compete. Press the △ at any time to return to the Career Menu.

- **Helmet**—Select the helmet to enter a tutorial. The tutorials teach you about different aspects of the game.
- **Watch**—Select the stopwatch to practice a race before the actual event. This will help you learn the course before competing in the race.

- **Checkered Flags**—Choose the flags to head straight to the starting gate of the next event.
- **Jumps**—Join a freestyle competition by selecting the jump icon from the Event Calendar.

Review Standings

Find out how many points you need in the next race to gain the top spot.

Save

Select a Memory Card to save onto from Slot 1 or Slot 2 with the directional buttons. Press UP/DOWN to select and save over an existing block, or choose NEW SAVE for a new game save. Press the ⊗ button to confirm.

Options

View the videos in Challenges and alter the game settings in Graphic Options, Sound Options and Control Options.
See OPTIONS MENU on page 11 for more information.

Quit

Quit Career mode and return to the Main Menu.



Advancing

In order to advance to the amateur 125cc Invitational, you must place within the top three in total point standings for the first three races in the amateur 125cc class. The points for placing in a race are listed below:



1st Place—25 points
2nd Place—22 points
3rd Place—20 points
4th Place—18 points
5th Place—16 points
6th Place—15 points
7th Place—14 points

The only way to move into the pro 125cc class is to place in one of the top three positions in the amateur 125cc Invitational. When you've won, a sponsor will take you under their wing and buy you a new bike! After racing through the pro 125cc class, the final pro 250cc season will become available. Win the THQ US Open to be crowned the 250cc World Champion!

Additional Freestyle Competitions

There are 2 mini "games" to unlock in Career mode. The first is the Step-Up Challenge, basically a test in how high you can jump.

Done—Customize the game then select DONE to compete!

Class—Toggle between FREESTYLE 125cc and FREESTYLE 250cc.

Rate—Select the rate of the bar—SLOW, NORMAL or FAST.

The second is the Bus Jump Challenge, testing how far you can jump.

Done—Customize the game then select DONE to compete!
Class—Toggle between FREESTYLE 125cc and FREESTYLE 250cc.
Rate—Select the rate at which the gap widens—SLOW, NORMAL or FAST.

Load Career

Load a previously saved career at any time from the Main Menu. Select LOAD CAREER, then use the directional buttons to select a Memory Card. If more than one career has been saved to a Memory Card, press UP/DOWN to select a career, then press the ⊗ button to confirm. You will return to the Career Menu of the selected career (see page 20 for more information).



MULTIPLAYER

Two players can compete head-to-head in Multiplayer mode. Select either a Race or Freestyle game mode, then head to the track for some real competition! The more you race through Career mode, the more multiplayer games will become available.

Race

It's either 'put up' or 'shut up' in a multiplayer race, where you not only compete against another player, but against your own mistakes as well!

- **Done**—Use the options below to set up a race like any other game mode, then select DONE to race head-to-head for bragging rights.



- **Laps/Time**—Choose from competing in 1 to 5 laps or a timed 2 to 20 minute race.

Freestyle

Compete head-to-head on the same course, at the same time, and land some insane tricks to defeat the competition. The player with the highest score wins.

- **Done**—Customize the game then select DONE to show off your best stunts!
- **Time**—Choose from 2 to 20 minutes, or 1 to 5 laps.
- **Class**—Toggle between 125 amateur, 125 pro and 250 pro.

Note: You can change the split-screen view for a multiplayer game from Horizontal to Vertical in the Options Menu.



Saving and Loading

You can save and load your career and settings to a Memory Card (sold separately). Insert a Memory Card into Slot 1 or Slot 2 of the PlayStation 2 computer entertainment system before you start a game.

The first saved game file uses 99kb of the Memory Card. Each additional save uses 4kb and you can save up to 12 games. To save replays it requires a maximum of 258kb.

Game Settings

Enter the Options Menu to save and load game settings.

- **Saving**—Select SAVE SETTINGS, then choose YES to save the existing settings.
- **Loading**—Choose LOAD SETTINGS and select YES to load your customized settings from a Memory Card.

Career

- **Saving**—From the Career Options Menu, select SAVE. Choose a Memory Card to save onto, then press UP/DOWN to save over an existing career. Highlight EMPTY to create a new save game file. Press the ⊗ button when done.
- **Loading**—From the Main Menu, select LOAD CAREER, then choose a career to load from a Memory Card. Press the ⊗ button to confirm and advance to the Career Menu.



Riding Tips

- **Shifting Your Weight**—While riding, you can lean forward and backward with the left analog stick. Try leaning back a little for better traction in whoops and up steep hills, but be careful not to flip over backwards! You can also do wheelies and stoppies if your balance is good enough. They're worth extra points in Freestyle competitions.
- **Clutch**—Your clutch indicator flickers when the clutch L1 is fully engaged. This means you are at maximum RPM, and holding it longer will only slow you down.

- **Low Jump**—When jumping, it's best to land on a downhill slope. If you find yourself consistently overshooting a particular landing, try tapping L2 + R2 just as you take off, and you will come down more quickly. The pre-load meter will dim when you do this correctly.
- **Controls**—If you use the right analog stick to accelerate and brake, try selecting "Easy Stunts" in the Control Options screen. You won't have to hold L2 or R2 to do stunts anymore!

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Music Credits



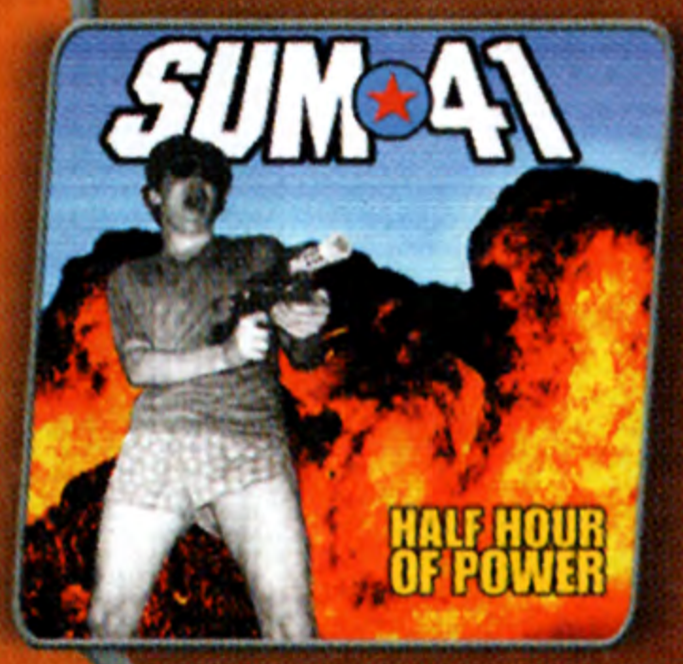
"My Only Enemy"
From the self titled Island debut album.
Performed by American Hi-Fi
Courtesy of Island Records
Under License from Universal Music Enterprises
Written by Stacy Jones
Published by Disciples of Judra/BMG Songs, Inc.
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injected

"Burn It Black"
From the forthcoming Island debut album.
Performed by Injected
Courtesy of Island Records
Under License from Universal Music Enterprises
Written by Danny Grady/Injected from the forthcoming album "Burn It Black"
Produced by Butch Walker, Mixed by Rick Costey



"Bounce"
From the Island debut album "Our Time With You."
Performed by Relative Ash
Courtesy of Island Records
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Lyrics by Marcus Harrington
Music by Relative Ash
Poetiltheropy Music (Warner Chappell)



"Makes No Difference"
From the Big Rig/Island EP"Half Hour of Power."
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"Fat Lip"
From the Island album "All Killer No Filler."
Peformed by Sum 41
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"Click Click Boom"
From the Island debut album "Every Six Seconds."
Performed by Saliva
Courtesy of Island Records
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lyrics by Scott music by Scott, Chris Dabaldo, Wayne Swinney, and Robert Marlette.
Published by Almo Music Corp for itself and Five Superstars (ASCAP) except Robert Marlette published by Universal Music Corp (ASCAP).

"Superstar"
From the Island debut album "Every Six Seconds."
Performed by Saliva
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NEW HI VOLTAGE GOGGLE

01/02

*PURE*PERFORMANCE

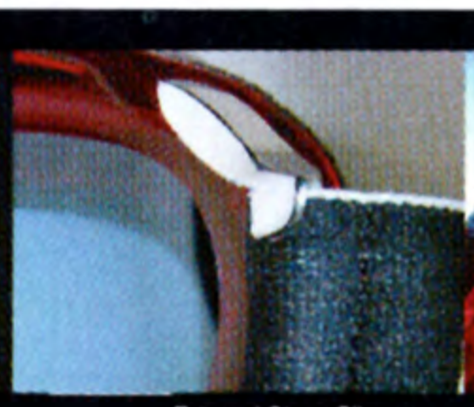
The New Hi Voltage goggle incorporates the Revolutionary Air Management [RAM] system. Air enters thru the Frame Air Intake [FAI] vents on the top of the frame, eliminating "swirling air" and fogging, while Venturi Ventilation Outflow [V20] vents on the bottom of the frame pull the air out. Exclusive No Sweat III, three-layer face foam provides unmatched sweat management. External Strap Clips [ESC] allow the goggle to interface with a helmet without distorting the goggle frame.



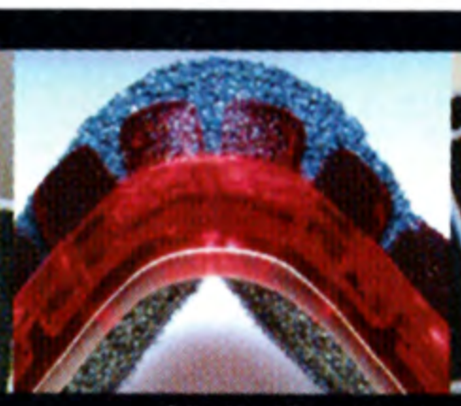
No Sweat III face foam ▲



Side Venting ▲



External Strap Clips ▲



Articulated Nose Area ▲



Silicone Backed Woven Strap ▲

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