

GETTING STARTED | CONTROLS | HOW TO ROCK | STAR POWER

Guitar Hero IITM

magazine

A RARE INTERVIEW WITH
AXEL STEEL

WORLD EXCLUSIVE!

Guitar Hero IITM

INSTRUCTIONS



BE A GUITAR HERO
WINNERS REVEALED!

CLIVE WINSTON
RETROSPECTIVE

LETTERS | MAIN MENU



**WARNING: READ BEFORE USING YOUR PLAYSTATION®2
COMPUTER ENTERTAINMENT SYSTEM.**

A VERY SMALL PERCENTAGE OF INDIVIDUALS MAY EXPERIENCE EPILEPTIC SEIZURES WHEN EXPOSED TO CERTAIN LIGHT PATTERNS OR FLASHING LIGHTS. EXPOSURE TO CERTAIN PATTERNS OR BACKGROUNDS ON A TELEVISION SCREEN OR WHILE PLAYING VIDEO GAMES, INCLUDING GAMES PLAYED ON THE PLAYSTATION 2 CONSOLE, MAY INDUCE AN EPILEPTIC SEIZURE IN THESE INDIVIDUALS. CERTAIN CONDITIONS MAY INDUCE PREVIOUSLY UNDETECTED EPILEPTIC SYMPTOMS EVEN IN PERSONS WHO HAVE NO HISTORY OF PRIOR SEIZURES OR EPILEPSY. IF YOU, OR ANYONE IN YOUR FAMILY, HAS AN EPILEPTIC CONDITION, CONSULT YOUR PHYSICIAN PRIOR TO PLAYING. IF YOU EXPERIENCE ANY OF THE FOLLOWING SYMPTOMS WHILE PLAYING A VIDEO GAME & DIZZINESS, ALTERED VISION, EYE OR MUSCLE TWITCHES, LOSS OF AWARENESS, DISORIENTATION, ANY INVOLUNTARY MOVEMENT, OR CONVULSIONS & IMMEDIATELY DISCONTINUE USE AND CONSULT YOUR PHYSICIAN BEFORE RESUMING PLAY.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

DO NOT CONNECT YOUR PLAYSTATION 2 CONSOLE TO A PROJECTION TV WITHOUT FIRST CONSULTING THE USER MANUAL FOR YOUR PROJECTION TV, UNLESS IT IS OF THE LCD TYPE. OTHERWISE, IT MAY PERMANENTLY DAMAGE YOUR TV SCREEN.

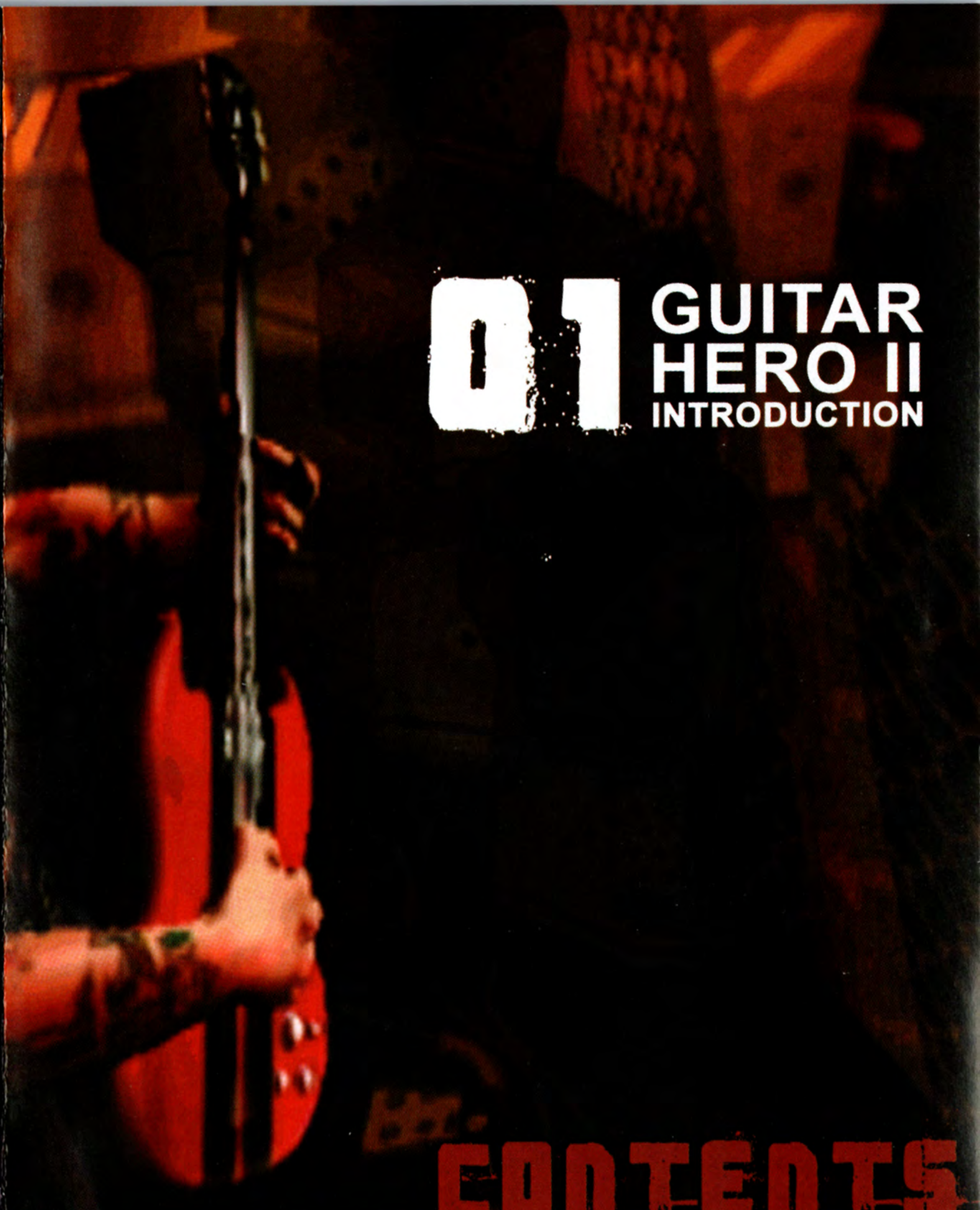
USE OF UNAUTHORIZED PRODUCT:

THE USE OF SOFTWARE OR PERIPHERALS NOT AUTHORIZED BY SONY COMPUTER ENTERTAINMENT AMERICA MAY DAMAGE YOUR CONSOLE AND/OR INVALIDATE YOUR WARRANTY. ONLY OFFICIAL OR LICENSED PERIPHERALS SHOULD BE USED IN THE CONTROLLER PORTS OR MEMORY CARD SLOTS.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- THIS DISC IS INTENDED FOR USE ONLY WITH PLAYSTATION 2 CONSOLES WITH THE NTSC U/C DESIGNATION.
- DO NOT BEND IT, CRUSH IT OR SUBMERGE IT IN LIQUIDS.
- DO NOT LEAVE IT IN DIRECT SUNLIGHT OR NEAR A RADIATOR OR OTHER SOURCE OF HEAT.
- BE SURE TO TAKE AN OCCASIONAL REST BREAK DURING EXTENDED PLAY.
- KEEP THIS COMPACT DISC CLEAN. ALWAYS HOLD THE DISC BY THE EDGES AND KEEP IT IN ITS PROTECTIVE CASE WHEN NOT IN USE. CLEAN THE DISC WITH A LINT-FREE, SOFT, DRY CLOTH, WIPING IN STRAIGHT LINES FROM CENTER TO OUTER EDGE. NEVER USE SOLVENTS OR ABRASIVE CLEANERS.





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GUITAR HERO II

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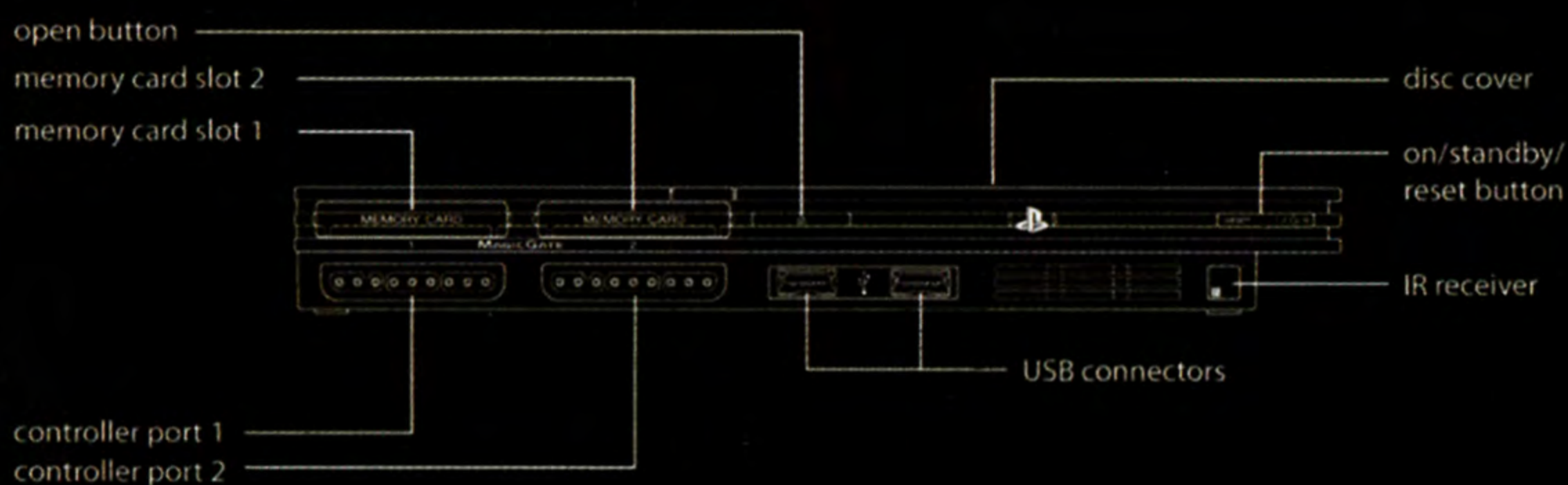
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GETTING STARTED



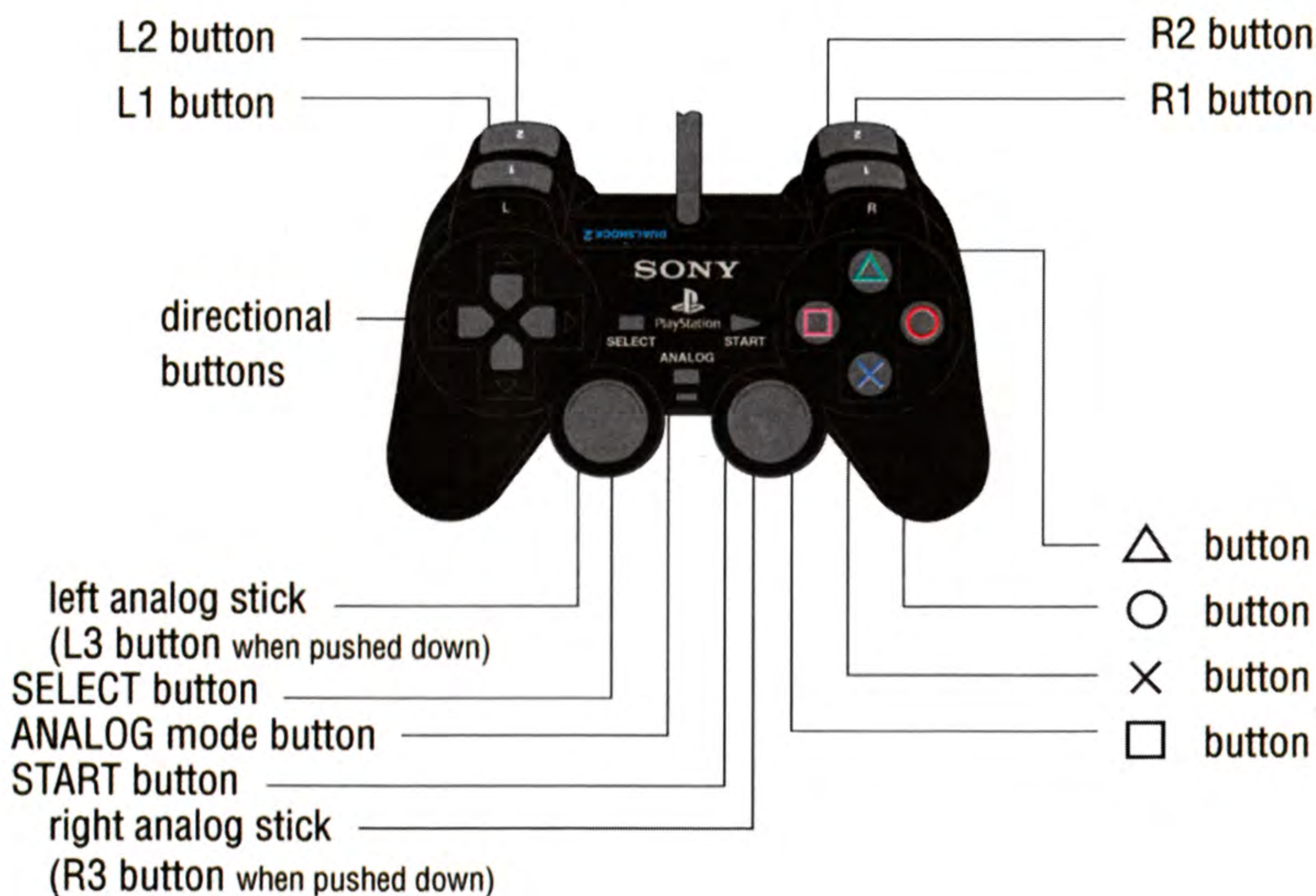
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Press the OPEN button to open the disc cover. Place the (Guitar Hero II) disc with the label side facing up in the disc holder, and then close the disc cover. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software. 🏠

Memory Card (8MB) (for PlayStation®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB) (for PlayStation®2) containing previously saved games.

Controls

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



directional buttons Press Up to activate Star Power
 left analog stick Move it up to activate the Whammy Bar

R1	Yellow Note
R2	Blue Note
L1	Red Note
L2	Green Note
X	Orange Note/ Confirm
△	Cancel
START	Confirm / Pause
SELECT	Activate Star Power

>>PLEASE READ BEFORE PLAYING<<

Please Read the Following Before Using the Guitar Hero SG Controller.

WARNING: If you have heart, respiratory, or other physical impairments that limit your physical activity, DO NOT use the Guitar Hero SG Controller. If you have any doubts, consult with a physician before using the Guitar Hero SG Controller.

- The Guitar Hero SG Controller must be used with care to avoid injury. RedOctane will not be liable from injuries resulting from improper use of the Guitar Hero SG Controller.
- The Guitar Hero SG Controller is for indoor use only and should be kept away from open flames or other heat sources.
- Do not leave the Guitar Hero SG Controller in a dusty or humid place.
- Small children should be monitored at all times when using the Guitar Hero SG Controller.
- The cord for the Guitar Hero SG Controller should be neatly stowed to avoid tripping anyone.
- Do not modify or disassemble the Guitar Hero SG Controller under any circumstances.
- When not in use, make sure the Guitar Hero SG Controller is removed from playing area and properly stored.
- Excessive use of the Whammy Bar can cause it to break.
- Never get the Guitar Hero SG Controller wet.
- Never stand on the Guitar Hero SG Controller.
- Use a dry cloth to clean the Guitar Hero SG Controller, never use chemicals to clean the product.

The Guitar Hero SG controller is designed specifically for the Guitar Hero game. It does not contain all of the functionality of the standard DUALSHOCK®2 Analog Controller. If you find that you are unable to navigate out of a screen, try unplugging the Guitar Controller and inserting a standard controller to navigate to the game.



THE GUITAR HERO SG CONTROLLER

START BUTTON

CONFIRM / PAUSE

SELECT BUTTON

ACTIVATES STAR POWER

GREEN FRET BUTTON

ACTIVATES THE GREEN NOTE / CONFIRM

RED FRET BUTTON

ACTIVATES THE RED NOTE / CANCEL

YELLOW FRET BUTTON

ACTIVATES THE YELLOW NOTE

BLUE FRET BUTTON

ACTIVATES THE BLUE NOTE

ORANGE FRET BUTTON

ACTIVATES THE ORANGE NOTE

Strum Bar: Press the Strum Bar UP or DOWN to activate the Fret Button(s) you have pressed. To navigate in menus press the Strum Bar UP or DOWN.

Whammy Bar: Press in and out on Long Notes to add your own style to each song.

Tilt Sensor: Tilt the Guitar Hero SG Controller up to activate Star Power.

|INTRODUCTION|



LETTERS TO THE EDITOR

**IF IT DOESN'T ROCK
THEN IT DOESN'T GET PRINTED!**

Rock on Brothers and Sisters!

Welcome to premiere issue of Guitar Hero Magazine. Inside you'll find everything you need to know about Guitar Hero II. Instructions, tips, interviews... it's all here and in your face.

* Last issue's article about Izzy Sparks was awesome! What was it like trying to interview him?

- Albert C, Bayside, California

Needless to say, following Izzy around town was quite an ordeal. Between the parties, the break-in at the zoo, the pharmacy, the wax museum, the hospital and the parties again, it left our interviewer with severe exhaustion, dehydration, and a bizarre rash.

* Have you guys ever met the Grim Ripper? And if you have, what's he like?

- Justin G, Chicago, Illinois

You don't meet the Grim Ripper... he meets you.

* Your magazine talks a lot about rock. What is rock?

Philip F, New York, New York

Rock is a SAVAGE ANIMAL!!!

* You guys suck! I wrote in about 500 times and you guys still didn't put the song I requested in the game!

- Tony M, Miami, Florida

We didn't? I thought we did... huh... my bad. 🤖





MAIN MENU

Career

Live the life of a true rock star! In Career mode you unlock new songs and new venues, and also earn cash that you can use to buy additional songs, characters, guitars, guitar finishes, equipment, and other items in the store!

Character Select Screen

Pick your axe-wielding hero from this screen! Each rocker has a unique set of moves.

Guitar and Guitar Finish Select Screens

Which guitar are you going to use to shred up the stage? Purchase different guitars and guitar finishes in the store.

Career Status Screen

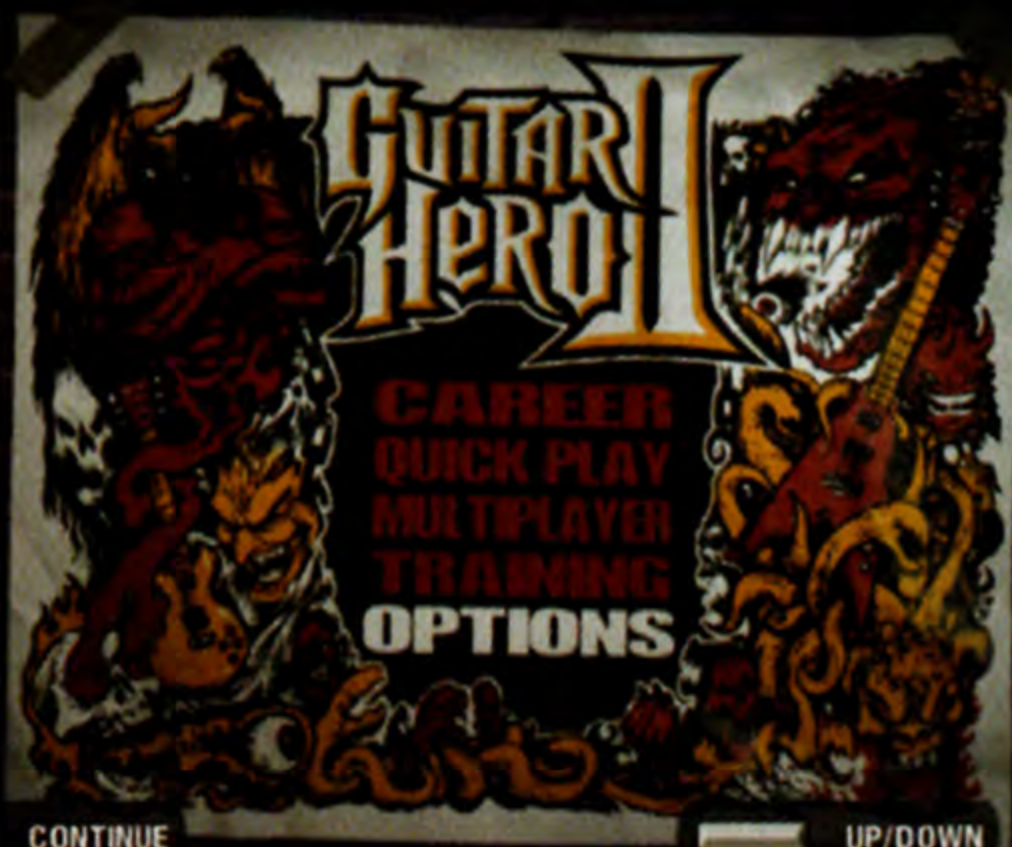
From this screen you can see your overall career status, change your character, change your guitar, or buy gear.

Store

Time to spend the cash you earned with your blood, sweat and tears. Inside the Store you can buy new songs, new guitars, new guitar finishes, bonus videos and even new characters.

Quick Play

Jump right in and start shredding! In Quick Play you're free to play any song you've currently earned or unlocked.



CONTINUE

UP/DOWN



Multiplayer

Get ready for dueling axes of distortion! In the Multiplayer mode there are three different ways to play:

Face-Off: Two players compete against each other while alternating play on the same note chart. Each player can adjust the difficulty to fit their skill level.

Cooperative: Two players work together to make it through a song and get the highest score possible! In this mode one player plays the lead guitar and the other player either plays the rhythm guitar or bass guitar. Each player can adjust the difficulty to fit their skill level.



If you want to succeed in cooperative mode you really need to work as a team. You share a rock meter with your co-player, and to activate star power you'll both need to tilt your Guitar Hero SG Controller at the same time. Unlike the other multiplayer modes, in this mode you can fail a song!

Pro Face-Off: This is the ultimate duel for guitar champions. Two players battle it out playing the same note chart at the same time on the same difficulty level. Finish any Career level to unlock this mode.

Training

Kick out the jams like you mean it. Guitar Hero II offers two forms of training:

Tutorials: These interactive tutorials teach you everything you need to know about Guitar Hero II and are highly recommended for both beginners and experienced players.

Practice: You can take any song in the game that you've currently played and can practice any part of it. You can choose to play the song at the normal setting, or you can slow the song down to really help you out.

Options Menu

Tune your settings here. You can access many of these options from the in-game pause menu as well as from the main screen.

Audio Settings: Change the volume of the band (background music in game), guitar (the part you're playing in game) and sound FX (crowd volume, background noises) in the game. You can also turn Stereo Sound on and off.

Video Settings:

Lefty Flip (Player 1 and Player 2): Flips the note locations around on the screen for players that like to hold to controller in their left hand.

Widescreen Display: Adjusts the picture to fit widescreen televisions.

Progressive Scan: If your television supports progressive scan (and you have the correct component cables), you can turn progressive mode on using this option.

Calibrate Lag: Some televisions have an audio visual lag that can make it difficult to play the game. Use this screen to calibrate your television's lag.

Manage Bands: Delete or rename the bands you've created.

Data Settings: Save your game progress, load a game from the memory card, or turn auto save on or off.

Bonus Videos: Watch the bonus videos you've purchased in The Store.

Credits: Check out all the hard-workin' people who helped make this game possible! 🧑‍🎤



You NEED to see a show at the newly renovated RedOctane!
This piece of rock history is back and ready to
entertain a whole new generation of rock fans.

2 FOR 1 SUNDAYS
ARE BACK!

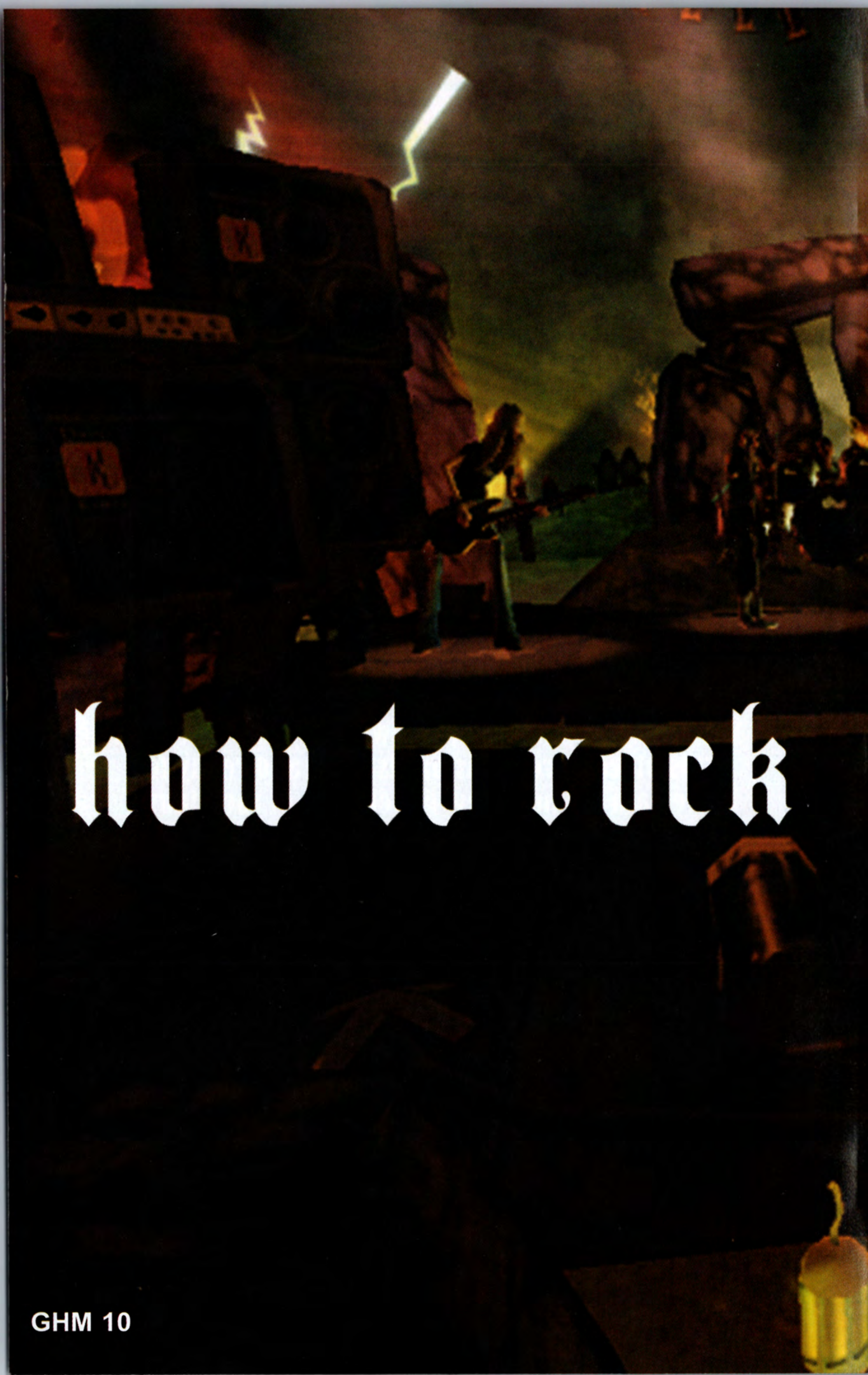
Don't miss upcoming shows by:

Guitar Slayer- Xavier Stone
Rock Goddess- Pandora
Punk Legend- Johnny Napalm

....And a deadly special
performance by the
Grim Ripper himself!



REDOCTANE
BROOKLYN, NY



how to rock

NAMING YOUR PROFILE

Coming up with a cool band name is as important as deciding which post-concert party you're going to crash. This band name will serve as the name of your Guitar Hero II Profile. You can edit this name later in "Manage Band" located in the Options Menu.



Guitar Hero II's gameplay consists of pressing the Fret Buttons and strumming on the Strum Bar UP or DOWN in sync to the notes that are scrolling toward you on screen.

Basic Notes:

1. Hold the Fret Button that corresponds to the note on the screen.
2. Strum on the Strum Bar UP or DOWN to play the note. (note: If you see a string of the same notes you don't have to release the corresponding Fret Button for each note, You can keep it held down.)

Long Notes (otherwise known as Sustains):

1. Hold the Fret Button down
2. Strum
3. Keep the Fret Button down until the whole note has played.

Chords:

Chords are two or more notes played at the same time. These can come in the form of Basic Notes and Long Notes.

the whammy bar

Press the Whammy Bar in and out on Long Notes to add your own style to each song. You'll notice that when you are playing Long Notes, the sound of the note will actually change and bend to reflect how much you're pressing on the Whammy Bar.

the rock meter

The Rock Meter is the ultimate gauge for how much you're rocking in the game. This meter has four settings.

Green: Duuuude! There is no stopping you! You're hitting just about every note thrown at you.

Yellow: Keep on keepin' on! You're putting on an 'ok' show. The crowd likes your moves...but they're not scrambling to make a bootleg of your performance.

Red: Lame! At this rate you'll be lucky if you can get anyone to help you load your gear into the van after the show.

Flashing Red: Ouch! You're moments away from failing the song unless you get your act together. Keep this up and you'll be booted off stage and escorted from the venue.

the score meter

Every note you hit scores you points. If you can nail a series of notes perfectly then you'll receive a handy 'Score Multiplier' which is 2-4X the value of each note you hit. Mess up and your score multiplier vanishes.

the star power meter

Nothing blows an audience away like Star Power. Fill this meter up and you can unleash all the glory of Star Power and achieve scores you never thought possible. Star Power automatically doubles any score multiplier you currently have.

(The Star Power Meter needs to be at least half-full for Star Power to be available to use it.)

difficulty settings

The first thing every budding rock star has to decide is what difficulty they'd like to play the game.

Easy: The perfect setting for beginner players. This difficulty setting only utilizes three fret buttons - the green, red, and yellow.

* Note: Easy Difficulty does not give you access to the store.

Medium: This difficulty setting brings notes a little faster and utilizes four fret buttons- the green, red, yellow, and blue.

Hard: All five fret buttons are used, and some advanced skills are needed if you expect to rule in this difficulty setting.

Expert: This setting separates the champs from the chumps! This insane difficulty will have you frantically using all five fret buttons and pulling off lots of different chords.



“Expert: This setting separates the champs from the chumps!”

song results screen

The whole music industry reads ‘The Daily Dose’ newspaper...from this screen you can check out your latest performance!

Grade: The scale goes from up to 5 Stars, with 5 being the best. Higher grade scores earn you more cash to spend in the store in Career mode.

Score: This is the overall score you received on your song.

Note Streak: Find out how long you went without making a mistake and missing a note.



Notes Hit: This tells you the percentage of notes you hit in the song.

(If that wasn't enough data for you... there's even more stats available by clicking on the 'More Stats' option) 🤖

HOW DO I GET STAR POWER?!



Gain Star Power by nailing a series of star-shaped notes that glow. You have to nail the entire group, otherwise you're out of luck. You can gain even MORE Star Power by using the Whammy Bar on long Star Power notes. Press the Whammy Bar a bunch to get the most of those long Star Power Notes.

Once your Star Power Meter is at least half-full it'll flash and that means you're ready to tilt your Guitar Hero SG Controller! To tilt, hold the Guitar Hero SG Controller straight up! Once Star Power is activated you can lower your Guitar Hero SG Controller back down and continue jamming. Star Power will stay activated until the Star Power meter runs out.

(In no position to tilt the controller up? You can activate Star Power by pressing the SELECT button.)



Askin' Q's and Kickin' A's With

AXEL STEEL

An exclusive interview with Guitar Hero II's metal monster

We had a chance to sit down with hard-rocking Axel Steel, one of the stars of Guitar Hero II and ask him a bunch of questions! We were able to meet up with Axel at an all-night diner after one of his shows.

GH Magazine: Thanks for taking the time to do this; I know how busy you are.

Axel Steel: No problem, the smells from that tour bus were starting to get to me.

GHM: What kind of music are you listening to now?

AS: There's this new type of metal out of Norway which, like takes metal and smothers it with a gooey layer of more metal, sprinkles it with bits of metal with and roasts it on an open fire until it's cooked all the way through.

GHM: Sweet. So when did you first pick up a guitar?

AS: I can't remember the exact age, but I was young. I remember seeing this rock band play down the road. They were so loud, they had so many chicks, and they wore so much denim that I was instantly hooked.

GHM: When's your new album coming out?

AS: Well, we decided to do things a bit different this time. We had the cover art done first, and now we're going back and writing songs based on it... it's going slower than we thought it would.

GHM: So what's the album cover look like?

AS: It involves a snake somehow holding a machine gun... and he's shooting all these monsters, but the monsters are like smiling...like they like it... yeaahhhh!

At that point in the interview Axel saw his tour bus taking off down the street and he took off chasing after it. 🤖



“They were so loud,
they had so many chicks,
they wore so much denim
that I was instantly hooked.”

CLIVE WINSTON

Few rock stars have led a life as diverse as Clive Winston. He's one of the shining stars of Guitar Hero II and just a glimpse at his accomplishments and you'll know why.

At the age of 17, Clive left his boarding school in the middle of the night and formed his first band in London.

Broke big with his first single "Everyone is Everyone's Acquaintance"

Put out a string of #1 albums and toured the world to sold-out venues.

Organized "Sideburn Aid", a charity concert for people unable to grow even sideburns.

Tired of trying to find the secrets of the Far East, Clive took off in search of the mystical secrets of the Midwest. He gave up outside of Toledo, Ohio.

After a brief hiatus, Clive returned with his hit "Clive Alive" album and tour.

Once played 12 different solos on 12 guitars simultaneously in front of the Queen of England.

Most recently released a hugely successful rock opera based on the game air hockey. 🏒

be a GUITAR HERO

CONTEST
WINNERS



THE LAST VEGAS

www.thelastvegas.com

The Last Vegas execute a melodic 70's, energetic rock steeped heavily in a guitar driven base with a garage rock style, paying homage to the sleazy underbelly of punk rock, while unapologetically mixing in heavy doses of hard rock.

Check out the winning song, "Raw Dog" in the game and in their album, "Seal The Deal"!



'SEAL THE DEAL'
CD/LP Out Now!

www.beaguitarhero.com

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Project Lead Daniel Sussman
Producers Elena Siegman, Tracy Rosenthal-Newsom
Associate Producer Helen McWilliams

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Programming Lead & Character System James Fleming
Engine Lead Eric Malafeew
Asst. Programming Lead & Game Systems Ethan Fenn
Venue System Dan Ogles
Game Shell Christine Legge Barrett, Yang Yang
Beatmatch System Dan Schmidt
Milo Jeff Somers
Build System Marc Flury
Additional Programming Dan Brakeley, Matthew Moss

AUDIO

Audio Lead Eric Brosius
Sound Designers Izzy Maxwell, Jeff Allen, Devon Newsom, Peter Moore, Sachi Sato
Tutorial Voice-over Jason Kendall

DESIGN

Game Designer Chris Canfield
Copywriters Helen McWilliams, Terri Brosius, Christian Wissmuller

ARTISTS

Art Lead Dare Matheson
Venue Lead Peter A. MacDonald
Character Lead Matt Gilpin
Art AP Jason Kendall
Concept Artists Jennifer Hrabota Lesser, Matt Gilpin, Adolph Wong, Matt Perlot, Paul Lyons, Matt Moore, Steven Kimura, Peter A. MacDonald, Reiko Murakami, Aaron DeMuth
Character Tech Adolph Wong
Character Animation Christopher Hartelius, Kelly Scott, Jeff Carroll, Reiko Murakami
Venue Modeling Peter A. MacDonald, Steven Kimura, Matt Perlot, Matt Moore
Venue Lighting Matt Moore, Gayle Robertson
FX David Boghdan, Brian Gibson
Game Shell Joe Kowalski
Cinematographer Aaron DeMuth
Track/HUD Elliot Clapp, Brian Gibson, Matt Perlot
Lip Sync Noah Berkley, Reiko Murakami
Media Intern/HMX Video Editor Todd Robertson
Additional Artists Kevin McGinnis, Leeanne Williams
Character Modeling Liquid Development, RedOctane Technologies, Andrew Hickenbottom
Guitar Models Liquid Development, Jason Kendall, Matt Gilpin
Intro Cutscene Ghostmilk Studios, Steve Wilson, Arv Slabosevicius

TECHNICAL ART

Senior Tech Artist Jason Warburg
Tech Artists Jason Booth, Sean Baptiste
Tech Art Intern Will Miller

QUALITY ASSURANCE TESTING

QA Manager Luke Jacobs
QA Coordinator Bill Cook
Testers Arthur "M-Cue" Inasi, Keith "Anarkeith" Smith, Rob Stott, Dan Meretzky, Tim "Destroyer of Worlds" Cook, Alex Rossi, Boston Livingstone

POSTER ARTISTS

Data Dialog Shepard Fairey
Main Screen DWitt
Career Difficulty Select DWitt
Career Home James Quigley
End Game Screen James Quigley
Quickplay Difficulty Select Little Friends of Printmaking
Co-op Part Select Steven Kimura
Multiplayer Difficulty Select Brian Ralph
Multiplayer Mode Select Jeremy Wabiszczewicz
Training Select Jen Corace
Tutorial Select Jay Ryan
Practice Part Select Steven Kimura
Practice Difficulty Select Matt Perlot
Practice Section Select John Dee
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Options Jesse Lefkowitz
Audio Settings Aaron DeMuth
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Music/Vocals Recorded & Produced at WaveGroup Sound
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Additional Music Recorded and Produced by Lance Taber (Sacramento, CA)
Additional Music Recorded and Produced by Lyle Workman (Glendale, CA)

Lead Music Producer and Mixer Will Littlejohn
Additional Mixing Nick Gallant
Additional Production Services Scott Dugdale, Bill Frank, Nick Gallant, Lance Taber, David Dees Urrutia.

Guitar Nick Gallant, Marcus Henderson, Lance Taber, Lyle Workman
Bass Darryl C. Anders, Nick Gallant, Will Littlejohn, Lyle Workman
Drums, Percussion Scott Dugdale, Joel Taylor, Mike Urbano
Keyboards, Piano, Organ Scott Dugdale
Sax Melecio Magdaluyo
Vocalists Leslie Barton, Lindsay Bauer, Brad Brooks, Dunning Butler, Moorea Dickason, Scott Dugdale, Rich Elkerton, Bill Frank, Nick Gallant, Marcus Henderson, Kid Beyond, Mark David Lee, Will Littlejohn, Brooks Lundy, Kimberly A. Nieva, Chris Perry, Andrew Rothwell, Casey Sealund, Danny Shorago, Ray J. Sutton, David Dees Urrutia, Auslin Willacy
Engineers Scott Dugdale, Bill Frank, Nick Gallant, Mark David Lee, Will Littlejohn, Sue Peimulder, Lance Taber, David Dees Urrutia, Lyle Workman
Assistant Engineers Lindsay Bauer, Kimberly A. Nieva, Ray J. Sutton
Programming Scott Dugdale
Casting Leslie Barton

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Software Production
Executive Producer John Tam
Associate Producer Ted Lange
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QA Lead Daniyel Garcia
QA Analysts Jordan Dodge, Mark Johnson, Raul Renteria, Casimero Agustin, Amanda Amezcua, Barry Jackson, and James Hui

Publishing
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Brand Manager Corey Fong
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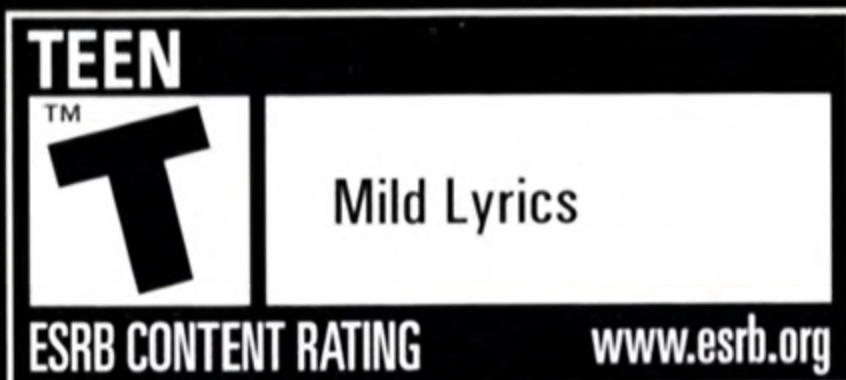


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