

Downhill

DOMINATION

TM



WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Downhill Domination™ Tips and Hints**Consumer Service/Technical Support Line 1-800-345-7669**

Call this number for technical support, installation or general questions regarding PlayStation®2 and its peripherals. Representations are available Monday – Saturday 6AM – 8PM and Sunday 7AM – 6:30PM Pacific Standard Time.

Game Hint Guide Information

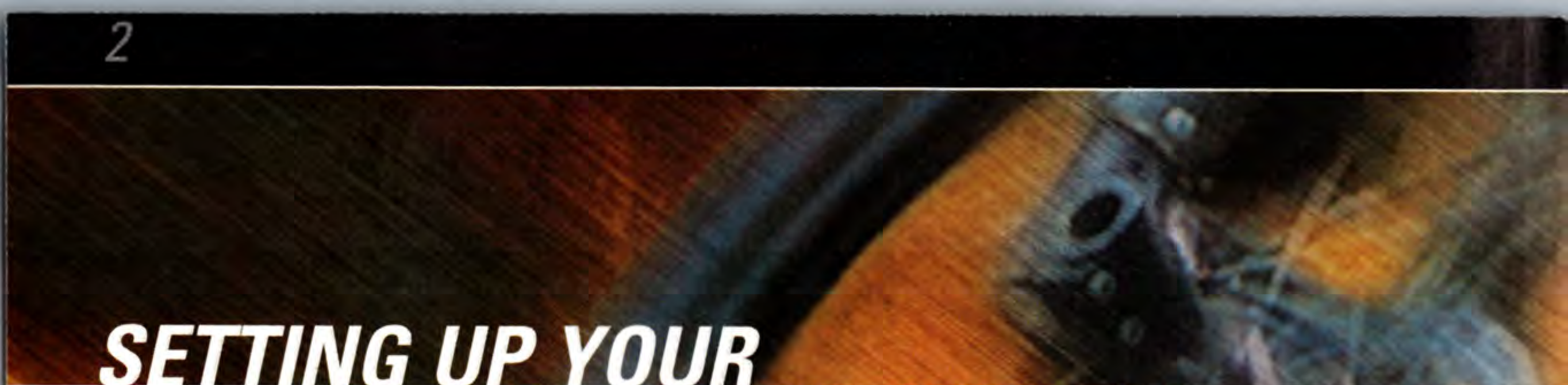
PlayStation Underground Game Guides

For free hints and tips, visit us at www.us.playstation.com.

Sign up and become a member of the PlayStation Underground and access free hints, tips, and cool moves for games produced by Sony Computer Entertainment America. No hints will be given on our Consumer Service/Technical Support Line.

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SETTING UP YOUR PLAYSTATION®2 SYSTEM

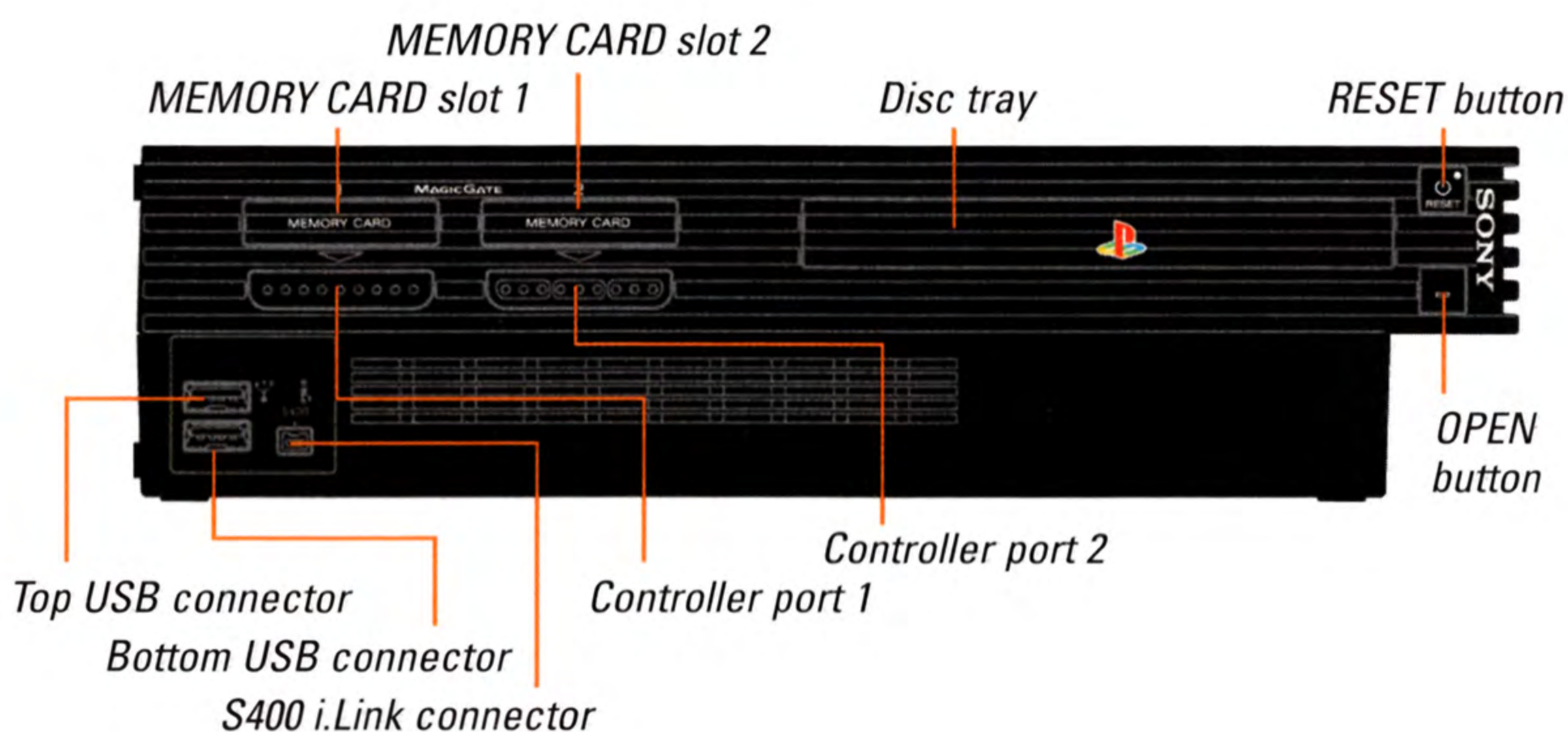
Set up your PlayStation®2 computer entertainment system according to the instructions in the manual. Make sure the MAIN POWER switch (located in the back of the console) is turned ON. Press the RESET button. When the power indicator turns green, press the OPEN button and the disc tray will open. Place the Downhill Domination™ disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach a game controller and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card

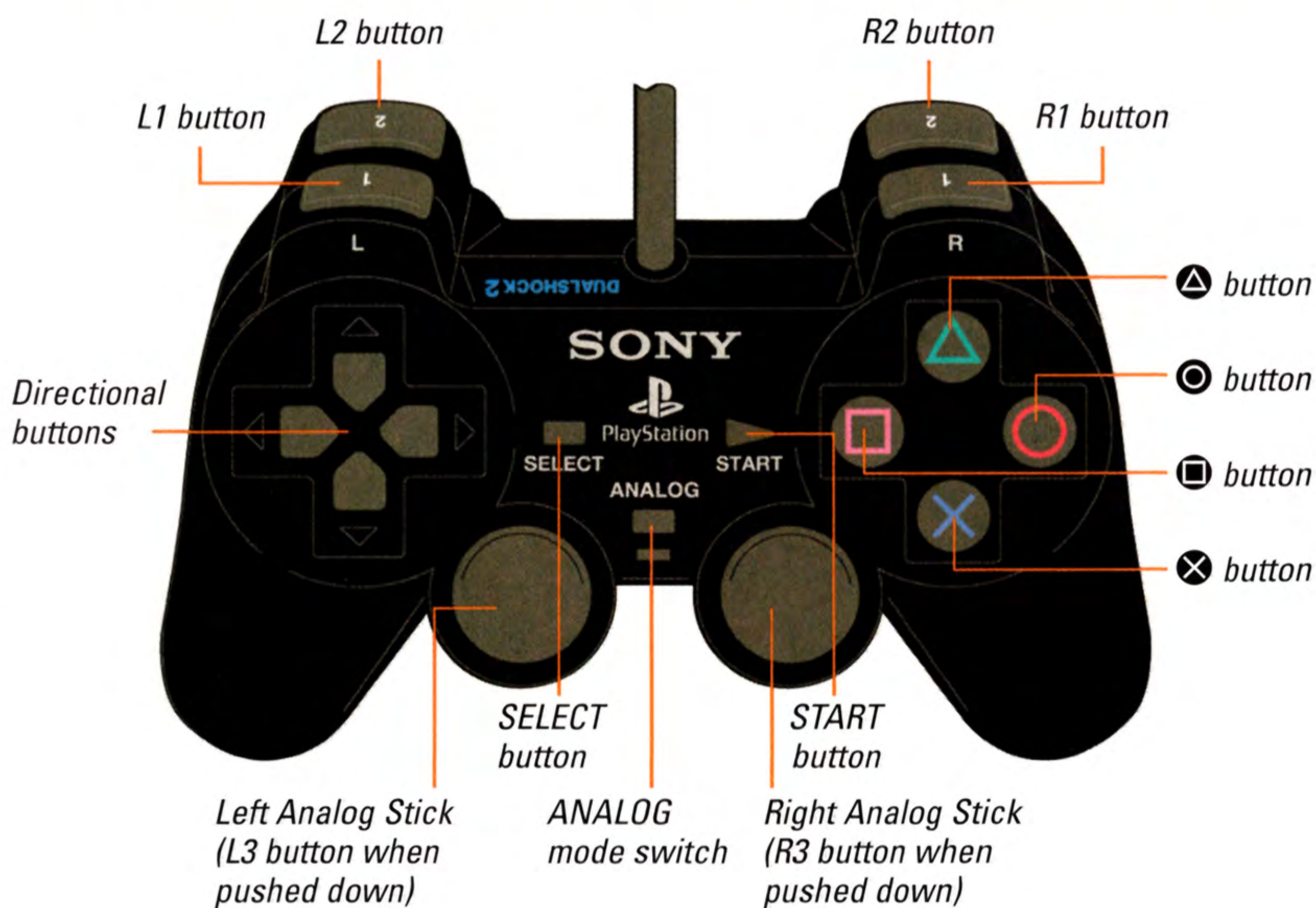
To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same card or any memory card (8MB) (for PlayStation®2) containing previously saved games.

Multitap (for 3 or 4 Player Games)

For a 3 or 4 Player game, use a Multitap (for PlayStation®2) (sold separately). Each player will need a controller. Connect the Multitap to Controller Port 1 of the PlayStation®2 system. Then connect the controllers to the controller ports on the side of the Multitap. You cannot use the Multitap in Controller Port 2. When the Multitap is connected to Controller Port 1, you cannot connect a controller to Controller Port 2. When using the Multitap, insert the memory card into MEMORY CARD slot 1-A of the Multitap.



DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATION



CONTROLS

Menu Controls

- Start game  button
- Highlight menu item Left analog stick or directional button
- Select menu item  button
- Previous screen  button

Views

- Change camera view during event  button (hold) + left analog stick or directional button  or 
- Look backwards  button +  button
- Switch between vertical or horizontal split screen display during 2 Player games  button + left analog stick or directional button 

Bike Controls

Note: These are the default controls. You can change them by selecting *OPTIONS* on the Main Menu and *CONTROLS*.

- Steer Left analog stick or directional button  or 
- Lean forward/back Left analog stick or directional button  or 
- Pedal  button or right analog stick 
- Sprint  button (double tap) or R3 button
- Bunny hop  button (hold to charge jump)
- Powerslide L3 button or double tap directional button  or 
- Brake  button or right analog stick 
- Bail-out  button (double tap)
- Left combat  button or right analog stick 
- Right combat  button or right analog stick 
- Tricks , , ,  buttons while airborne

Note: See Tricks on pg. 28.



CONQUER THE MOUNTAIN

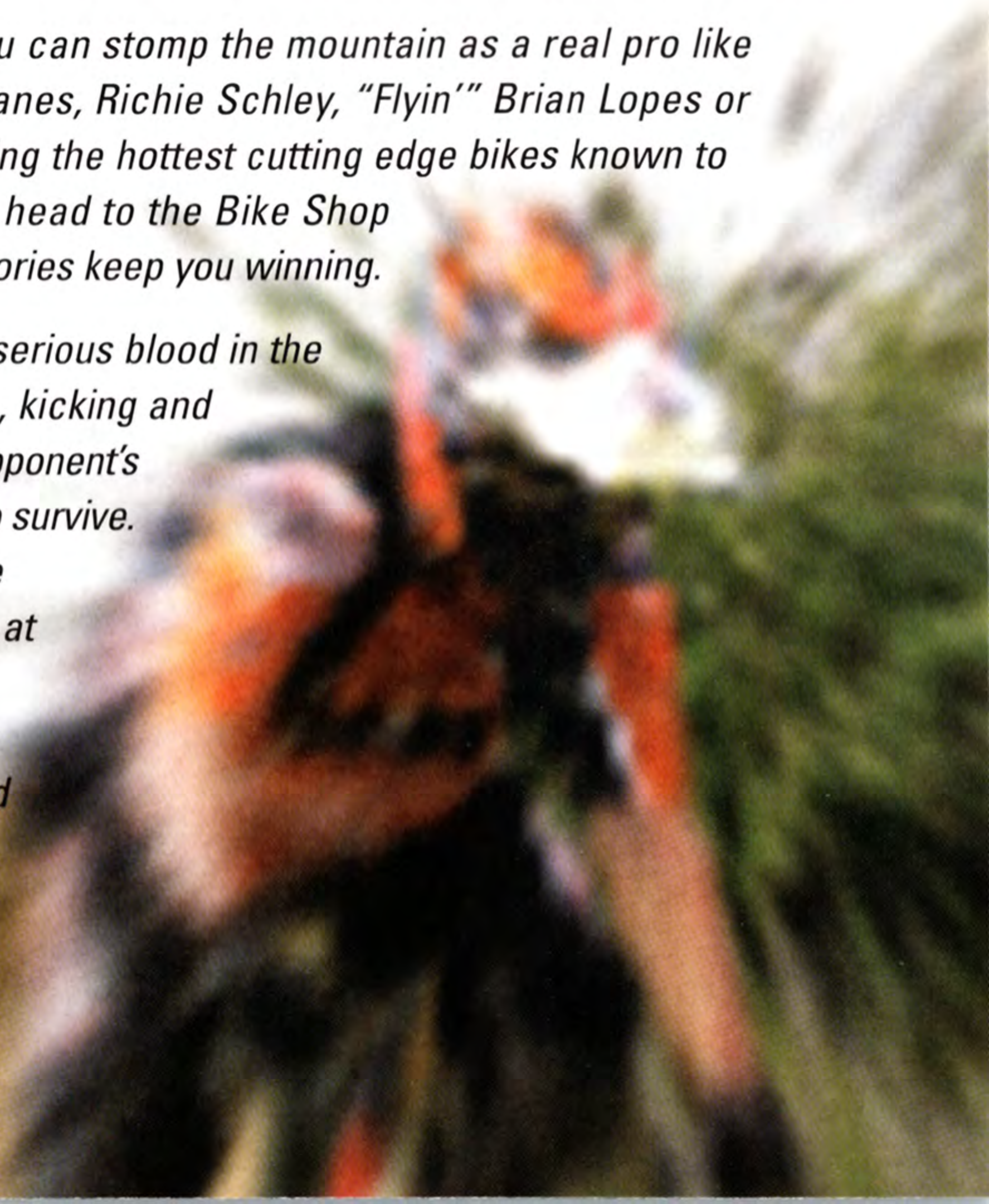
Rocketing down a 10,000 foot mountain, a fearless squad of cycling's biggest maniacs erupts from the woods at 75 mph and you're one of them. You dodge hikers, wildlife and other hazards on the mountain, but a jagged boulder appears out of nowhere! You skid headfirst into it, and eat it big time. You cringe at the pain, but shake it off as you've experienced worse. You hop onto your bike and blast downhill to catch the pack. You've got a championship to win and a few thousand feet more to descend.

Downhill Domination's challenge is staggering. Nine muscle-busting mountain locales burst with almost endless riding areas, secret shortcuts, incredible trick air and rotten weather. Tons of career options are just waiting — Freeride, Technical Downhill, Mountain Cross, and Freestyle. And get this: you can combine events into a Super Career of 24 separate contests. In Multi-player games, up to four players rip into the Freeride terrain, compete in big air trickfests or fight it out in slaloms.

Show some talent and you can stomp the mountain as a real pro like Eric "E.C." Carter, Tara Llanes, Richie Schley, "Flyin'" Brian Lopes or Missy "Missile" Giove riding the hottest cutting edge bikes known to man. Win some cash and head to the Bike Shop where top sponsor accessories keep you winning.

Wanna fight? Draw some serious blood in the Moshbowl. Here punching, kicking and jamming a stick into your opponent's spokes are the only ways to survive.

Whatever the event, fierce technical demands, nature at its harshest and cutthroat competitors will keep you pumped, panicked, punished and pedaling like wild.



THE GAME SCREEN

1 Energy Meter

This green meter indicates your energy reserve for Sprinting. Push the R3 button or double-tap the $\times$ button for a burst of speed. You can Sprint as long as there is GREEN in the meter. To recharge your Energy Meter, successfully land tricks or collect the Energy Pickup (full recharge!). If you're patient, it will also gradually recharge over time (faster if the Trick Meter is charged!)

2 Rider Position

This indicates your position relative to other riders in the race. The number on the top is your rider position. The number on the bottom is the total number of riders.

3 Progress Meter

This indicates how far down the mountain you are. The top of the meter is the starting line and the bottom is the finish line.

- The **red** dot is your rider in 1 Player games.
- The **green** dots are computer-controlled riders.

4 Speedometer

This is your speed in miles per hour.



5 Timer

This clock shows your elapsed time during races.

6 Total Points

This is your total score so far in the event.

7 Points Earned on Current Move

*This indicates your points earned for the current move. This includes tricks, combat or bonus points. If the points appear in Green you nailed it and all points are added to your total. Choke by crashing and the points you **WOULD HAVE EARNED** appear in Red.*

8 Trick Meter

The Trick Meter shows how much energy you have to pull off your Signature Trick. Raise energy by landing tricks, earning checkpoint bonuses, combat points and Black Diamond bonuses. Crash and the meter loses charge. When this meter begins to pulse and strobe, you can perform a Signature Trick worth 1000 pts. See "Signature Tricks" on pg. 29.

9 Combat Mode

Look here to see your current Combat Mode. See "Combat" on pg. 30 for more information.

10 Black Diamond Icon

This icon is displayed when you are riding on a Black Diamond Trail.

Current Band and Song [not shown]

As a new music track plays, the band and song title will appear in the lower-left corner.

Note: This only appears when you are playing a Playlist. See "Music Playlist" on pg. 33.



HOT TIPS

For a strong finish, try and save some Sprint energy (Green Energy Meter) and Water Bottles (if your Combat level is upgraded that high) for smacking close opponents.

STARTING THE GAME

1. Press the  button or the  button to bypass the intro video and go directly to the Title Screen.
2. Press the  button to display the Main Menu.
3. Press the directional button or left analog stick  or  to highlight a menu option and press the  button to select it. Press the directional button or left analog stick  or  to change a setting.

Selecting a Rider

When you first start there are six riders available. Press the directional button or left analog stick  or  to highlight a rider and press the  button to select the highlighted rider.

Note: When you save a game, all data is saved with the current rider. You cannot change riders midway through a career.

Unlocking the Bonus and Pro Riders

Bonus and Pro Riders are locked in stone as statues. To unlock one, you must accomplish specific game requirements. To see what is required to unlock a rider, highlight a statue and press the  button. See "Other Bonus Items" on pg. 24 for more info on available riders.

MAIN MENU

Single Player

Compete in Single Event, Career, Arcade, or take the Training Course. You can play in the Moshbowl or Super Jump events once you unlock or purchase them.

See "Single Player Modes" on pg. 10.

Multi-Player

Tackle these mountains with your friends and see who gets bragging rights! Set up 2, 3 or 4 Player games including: Single Event Freeride and Racing matches, Moshbowl, Super Jump, Arcade, Custom Tournament or Dual Slalom.

See "Multi-Player" Games on pg. 19.

Options

Press the left analog stick or directional button **↑** or **↓** to select an Option and **←** or **→** to change a setting.

Controls

Set the controls for up to four controllers to one of three pre-configured layouts and turn the Vibration function ON/OFF. "Control Freak" is the default configuration.

Difficulty

Set to EASY, MEDIUM or HARDCORE. You can also change the difficulty level of a partially completed career.

Audio/Other

These Options are also available on the Pause Menu. See "The Pause Menu" on pg. 32.

Vibration — Turn the Vibration function ON/OFF.

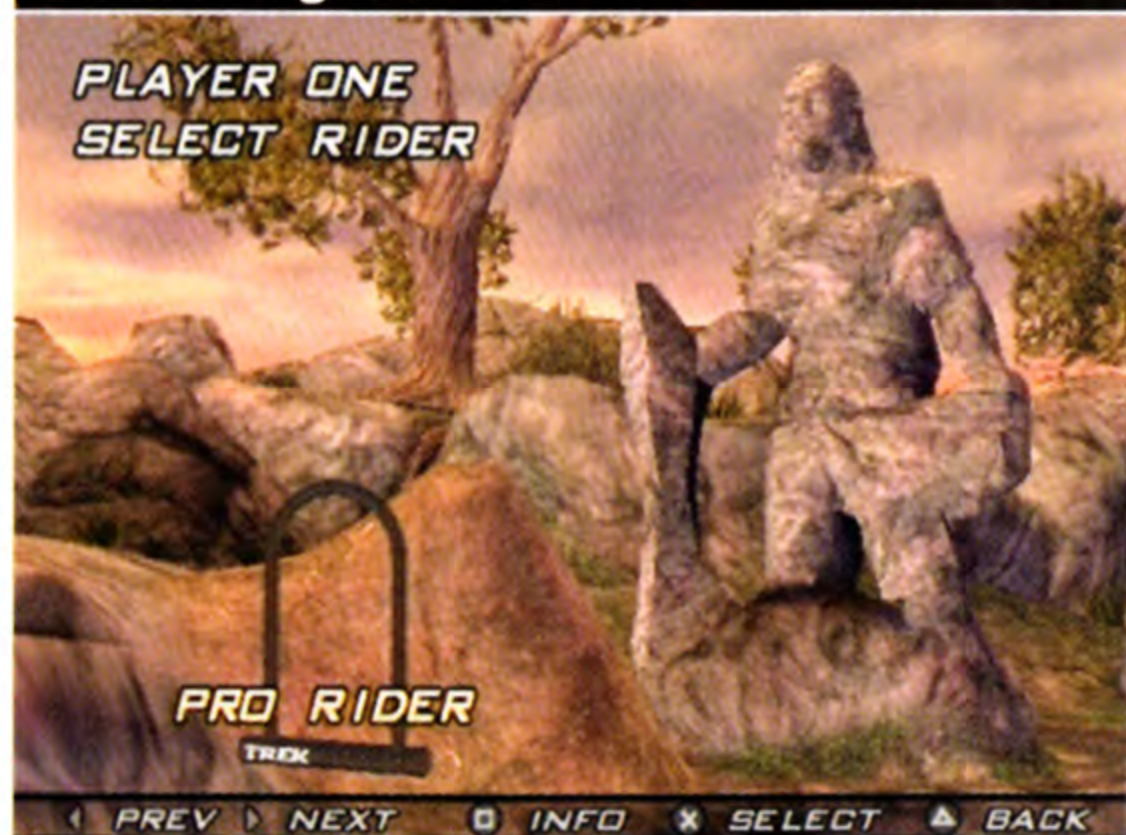
Stereo — Turn ON/OFF.

Music, Speech and F/X Volumes — Set each level independently.

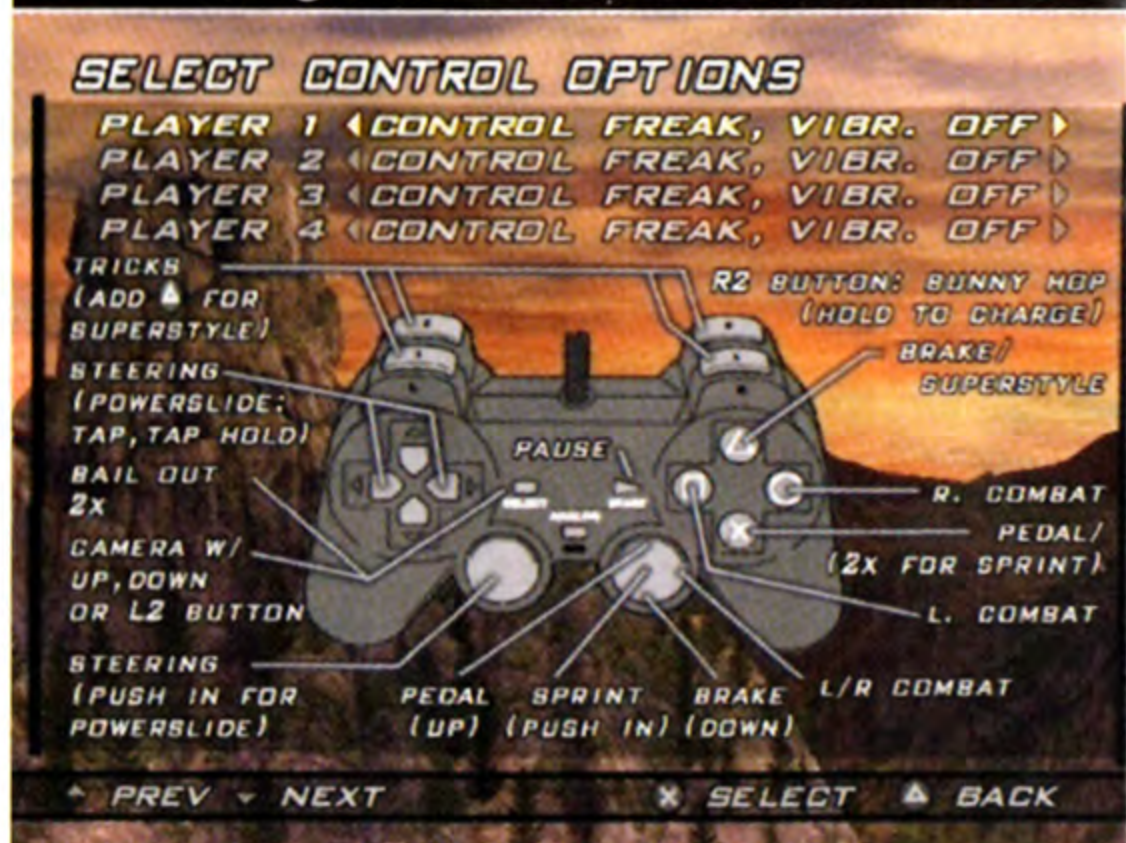
Note: Stretchy Mode and Sparky Tricks show up on this options list once they are purchased.



Selecting a Rider



Unlocking the Bonus and Pro Riders



Control Options

HOT TIPS

The better you land a jump, the less speed you lose. You can judge the quality of your landing by the rider impact.

Video Clips

Come here to see every video you've unlocked or purchased. Check out the following bone crushing videos: Technical DH, Mountain Cross, Freeride, crashes, tricks, rider bios, interviews, game credits and more. Career wins unlock more videos that become available on the Bonus Purchase Menu at the Bike Shop. After you pay for a video you can play it from here. See "The Bike Shop" on pg. 22.

Posters

View Posters you've created with Poster Maker. See "The Pause Menu" on pg. 32.

Pickup Editor

Custom place the pickups for a course. This feature must first be purchased from the Bonus Menu at the Bike Shop. See "Using the Pickup Editor" on pg. 36.

Load Game Data

Load all game data from the last game save.

Save Options

Save the most current changes to the game.

Load Replay

Load and view a saved replay. See "Choose Your Next Move" on pg. 26 to see how to view and save a replay.

SINGLE PLAYER MODES

Here is where you prove to yourself you can conquer any mountain!

Single Event

Race — Compete in one race on any available course.

Freeride — Ride alone without competition. This is a great way to familiarize yourself with courses. For competitive Freeride events, select a career.

Time Trials — It's you against the clock on any available course in one of three events. See "Time Trials" on pg. 12.

Note: Unlock more Single Event courses by playing the Career and Arcade modes.

Career

Select one huge Career, Specialize in one type or even create a Custom Tournament.

Arcade

Join 13 different events on your way to capturing the Downhill Domination Arcade Championship Cup.

Note: This mode does not allow for bike or rider upgrades but you can still rake in big money.

Moshbowl

Just want to bang some heads? If so, go moshbawling with punches, kicks, hip checks, sticks and bottles.

See "Moshbowl" on page 18.

Note: It's also available as a Multi-Player brawl.

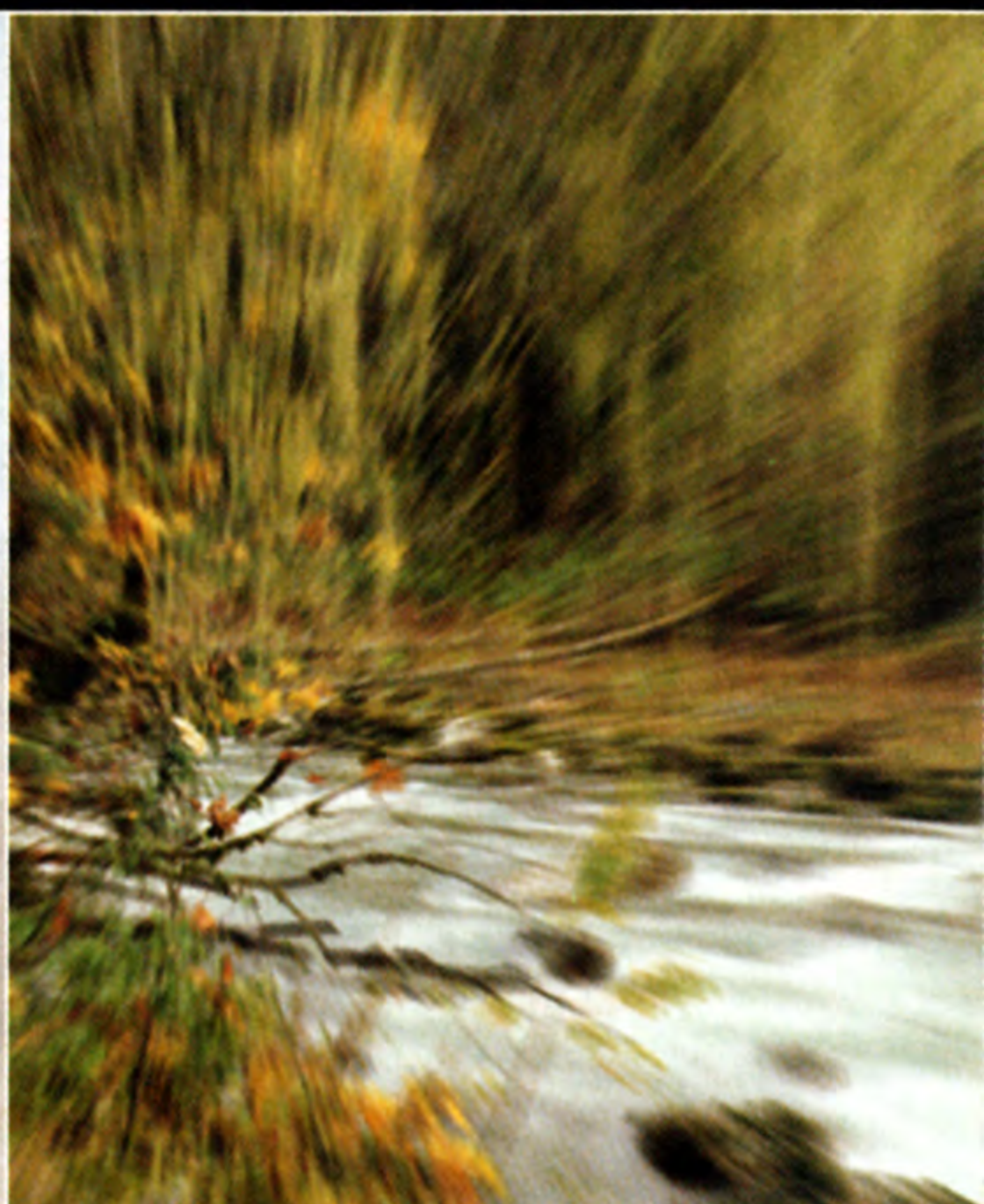
Super Jump

Get monster air and stick the tricks. See "Super Jump" on pg. 18. This feature must be unlocked. See "Bonus Purchases" on pg. 24.

Note: Check this out as a Multi- Player game too.

Training

Learn the basic and advanced riding techniques to get you down the mountain in first place and in style! See "Training" on pg. 12.



HOT TIPS

Points (cash!!!) are scored by performing tricks, combat, black diamond bonus, checkpoint bonus and the extra points pickup.

Training

The best way to get started with *Downhill Domination* is to take the Training Course. You'll learn how to Sprint, launch Bunny Hops, stomp tricks from basic to Superstyled, do the Quick Flips and Spins, and use your energy to the best advantage. Training is divided into lessons for specific objectives. You can take the whole course or just one lesson.

1. On the Main Menu select *SINGLE PLAYER*.
2. Select a Rider.
3. Select *START NEW GAME* and *TRAINING*.
4. At the Bike Shop press the  button to load the training program. Follow the on-screen directions.

Note: To take one specific lesson at a time, select *OBJECTIVE LIST* between lessons and press the directional button or left analog stick  or  to choose the tutorial you want.

Time Trials (Single Player)

Race down the mountain for the best time. When you return for a rematch, the connected orbs show your original route down the mountain. The orb colors indicate sprinting, airtime and crashing.

Race vs Best Time

Try to beat the best time for this stretch of mountain.

Race vs INCOG Best

Race and see how you stack up against the game developer's best time for this course.

Note: Recorded times are based on using the fastest Pro Bike and not the Prototype bike.

Race Alone

Race against the clock without the visual orb path.

Single Player Career

If you choose CAREER mode, you can race in one of the following Career types:

Super Career — This is the big one. Take on 24 separate events in Downhill Domination's biggest challenge that combines all the events.

Specialized Career — Get focused on one event. Compete in Freeride, Mountain Cross, Technical Downhill or Freestyle.

Custom Tournament — Create your own Tournament. Once saved, it can be played in Multi-Player mode.

Note: Complete Super Career to unlock this mode.



Training "Right On"



Training Objective Menu

HOT TIPS

Single player career wins unlock levels and bonuses for Multi-Player mode.

Freeride Career

Find the best racing line down the mountain! With no track boundaries to limit you, cut loose in this event and blitz the mountain! Speed through rich forests and pull sick tricks off cliffs and over chasms. Search for valuable short cuts hidden behind rocks and between trees. Score points with tricks and combat to win more bike shop cash.

- Keep your meter charged throughout the race for more Sprint energy.
- Freeride events feature Black Diamond Trails where you can snag bonus points. See "Black Diamond Trails" on pg. 32.
- Keep focused on the trail ahead instead of the bike to better navigate around oncoming obstacles.
- Jumps come in many shapes and sizes and often blend into the environment. Look for any change in terrain slope for an airtime opportunity.
- Always keep your eyes open for shortcuts. You will trip over some shortcuts; others require exploration.
- Stay at the head of the pack to see more wildlife.



Freeride on Mt. Imasaki

Mountain Cross (MX) Career

MX events take place on tracks directly cut out of the mountain. Unlike Freeride courses, they are narrow, short in length and full of sharp, fast turns. These courses feature demanding man-made hills, moguls and high-banked berms for turning. Try to jump to the backside of hills for smooth transitions. If your jump timing is off, you will smash into the upside of hills resulting in severe loss of speed or kidney rupturing crashes. Too much hang time will also slow you down.

- Use the high bank path on berms for a burst of speed out of the corners. The green chevrons that appear mean successful berm boost.
- On small or steep jumps, lean forward to stay low and fast.
- Time your energy to run out just after big jumps and recharge your energy by doing more tricks.



Successful Berm Boost

Technical Downhill (TDH)

Precision and technique are requirements for Technical Downhill events. With tree stumps, boulders and other hazards, plus a glut of riders bashing their way into singletrack turns, bloody multi-rider crashes happen all the time.

- *TDH events feature Black Diamond Trails
See "Black Diamond Trails" on pg. 32.*
- *Ride off the course and you will be placed back on track.*
- *Keep focused on the trail ahead instead of the bike to better navigate around oncoming obstacles.*
- *Look for shortcuts — they have more pickups and can shorten race times.*
- *Switch to Pro bikes as soon as you unlock them. They go faster and handle better.*
- *Get the Orange "Quick Mount" Pickup for an instant remount after a crash.*



Eric "E.C." Carter

HOT TIPS FROM "E.C."

"In MX, jump timing is everything — try and establish a rhythm through the jump sets by hitting the backsides for a tranny speed boost. The green chevrons mean successful tranny boost."

"Blow your cash at the bike shop to build a faster bike and buy cool bonus schwag."

Freestyle

This is the major trick and ride challenge event, so nail as many tricks as you can from the top of the mountain to the bottom. To stomp each venue and move to the next in a career, you must meet all the Freestyle Objectives for the mountain.

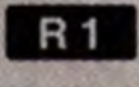
- *To view the Objectives anytime during the event, press the  button and select OBJECTIVES from the Pause Menu. As you accomplish each objective, the word DONE appears next to it.*
- *Always save the big jumps for the Signature Trick or Combo objective.*
- *Check the Trick list on the Pause Menu to make sure you are doing enough unique tricks.*
- *Use the straight flat course areas for Manuals and Stoppies.*

Custom Tournament

(Complete Super Career to unlock this mode.)

Here is where you can set up your own tournament. Create up to four separate tournaments with a maximum of 12 courses each. Once you create a tournament, you can save it and select it for play anytime.

To create a Tournament:

1. *Press the directional button or left analog stick  or  to highlight the Tourney number where you want to create a Tournament and press the  button.*
2. *Press the  button, then press the directional button or left analog stick  or  to select a course and press the  button to add that course to the Tourney list.*
 - *To change a course, highlight it, press the  button and make a new selection.*
 - *To delete a course, highlight it and press the  button.*
3. *When you are finished, press the  button or scroll and select "End of List" to return to the main tournament screen. Select SAVE to save your Custom Tournament(s).*

Arcade

Capture the Downhill Domination Arcade Cup by winning a 13 course career. While you cannot upgrade your bikes, you can move up in rank and win money which can be used in other modes.

Race Credits and Advancing Through a Career

You must win a specific number of Race Credits to advance to the next level. The number of Race Credits that are awarded is dependent upon the type of Career you are racing and what place you come in (see the chart below).

- You don't have to win all the credits at once. If you only get a couple of the required points, keep trying until you get all of them.

CAREER TYPE	PLACE			
	1st	2nd	3rd	4th
Super Career	12	10	4	2
TDH	12	6	3	0
MX	12	6	3	0
Freeride	12	6	4	3

FREESTYLE OBJECTIVES

SCORE AT LEAST 5000 TRICK POINTS **NOT DONE**
 PERFORM AT LEAST 9 UNIQUE TRICKS **NOT DONE**
 SUPER-STYLE A TRICK **NOT DONE**
 SCORE 50 POINTS DOING A MANUAL **NOT DONE**
 DO A TRICK COMBO **NOT DONE**



Freestyle Objectives

12 DH COURSES DEFINED

EDITOR	DH COURSE #	DH COURSE NAME
EDITOR	1	MT. MIDDLE, ITALY FR
TOURNEY 1	2	MT. QUINTANARDO, PERU FR
TOURNEY 2	3	MT. KONAWAKI, HAWAII MX
TOURNEY 3	4	MT. ZORKOVASKA, RUSSIA MX
TOURNEY 4	5	MT. QUINTANARDO, PERU MX
SAVE	6	MT. IMASAKI, JAPAN FR
QUIT	7	SALT CITY, USA TD
	8	MT. MCSCHLEY, BC FR
	9	MT. LIDDELLROCK TD
	10	MT. ZORKOVASKA, RUSSIA FR
	11	RED PASS, UTAH TD
	12	MT. MIDDLE, ITALY TD

PROGRESSION: 0/12

X USE

A BACK

O MODIFY

Tournament Editor

HOT TIPS

Landing jumps more on the rear tire will assure a rock solid landing and minimize speed loss.

Moshbowl

[feature must be unlocked — see pg. 24]

Kick butt in two types of Moshbowl action where you earn points during combat. There are few rules and tons of pain.

Elimination

Compete until you're the last biker standing, or at least until someone takes you out. Watch the rider display at the left of the screen. When a rider takes two hits, he or she is out and loses.

Two Minute Limit

The player who scores the most points within two minutes wins.

Super Jump

[feature must be unlocked — see pg. 24]

Launch off a huge ramp and throw down as many tricks as possible.

- You must nail the landing to score.
- Hit the multiplier spots to increase your score by up to six times.
- Be sure to Bunny Hop [**R2** button] and release just before you launch to get extra air time.



Moshbowl Elimination Mode



Super Jump

MULTI-PLAYER MODES

This mode is for bragging rights, so break out the Multitap (for PlayStation®2) and three extra controllers for some wicked downhill racing. Up to four players can race in split-screen games. Who's gonna get whooped on?!

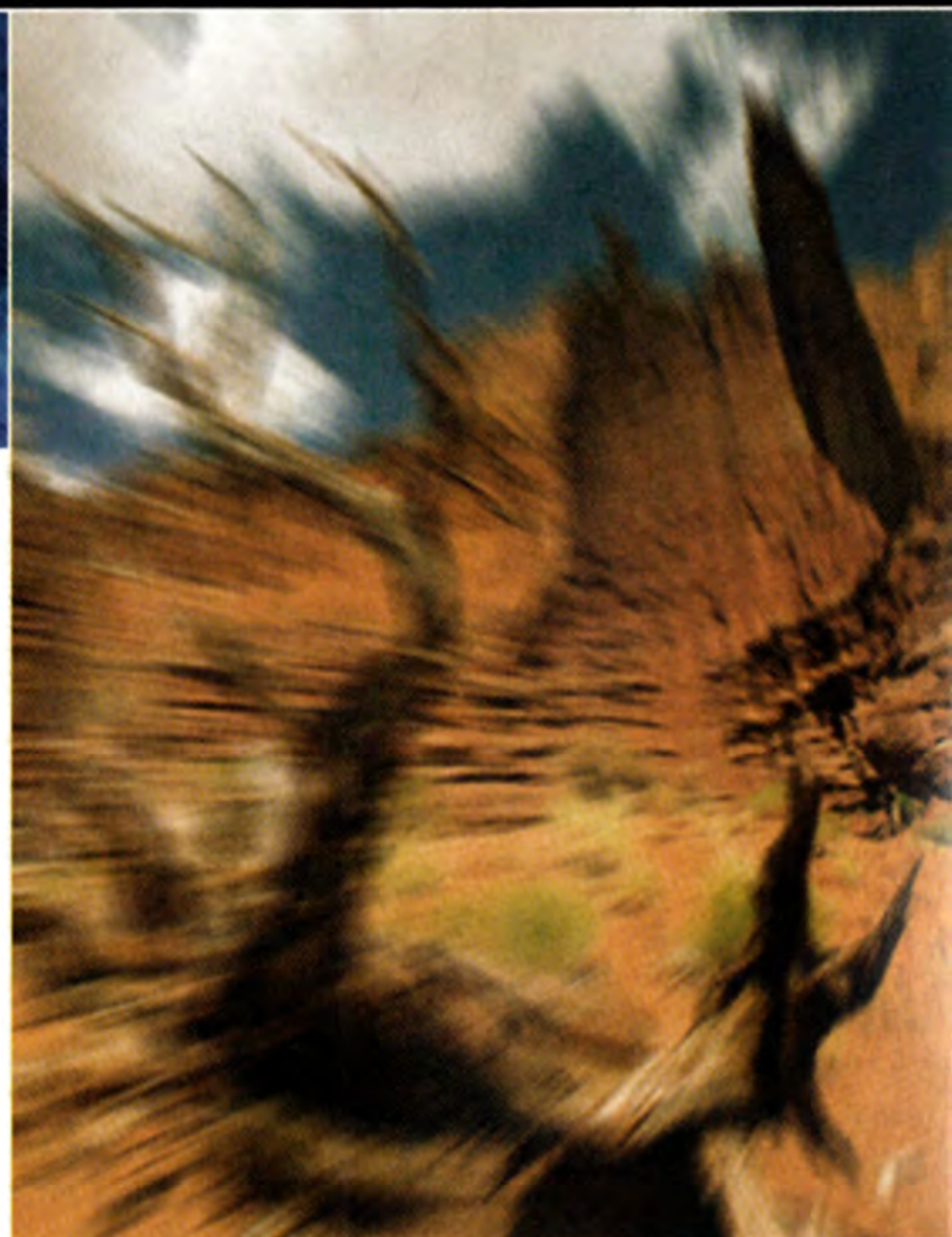
Note: For three or four players you must use a Multitap (for PlayStation®2) See "Multitap (for 3 or 4 Player Games)" on page 2.

Setup for Multi-Player Games

1. On the Main Menu select MULTI-PLAYER.
2. On the Player screen select TWO, THREE, or FOUR Players.
3. Select an event.

On the Player Setup screen each player presses the left analog stick or directional button ◀ or ▶ to select a rider and press the ⊗ button.

2. Repeat the process for bike and jersey selection.
3. The word READY appears when the player is finished making selections.
4. In games where a race location choice is required, Player 1 makes the selection by pressing the directional button or left analog stick ◀ or ▶ and pressing the ⊗ button to begin the competition.



HOT TIPS

If you get stuck on an object or you find yourself launching off a cliff, bail-out (double tap the  button) for a quick respawn back on track.

Single Events

In Multi-Player single events, players can compete in Freeride, Race, and Race (No A.I.) modes. Unlock additional Bonus Modes for more Multi-Player competition!

Freeride

This is similar to the Single Player Freeride experience, but designed for multi-players. Whoever has the most trick points wins.

Race

In this mode, race against your friends as well as computer-controlled riders.

Race (No A.I.)

It's only you and your buddies — no computer controlled riders to get in your way.

Moshbowl

[feature must be unlocked — see pg. 24]

The same intense combat misery as the Single Player version, only this time your friends are on the receiving end.

For more information, see “Moshbowl” in Single Player Modes on pg. 18.



Super Jump

[feature must be unlocked — see pg. 24]

Throw down your best tricks during eight separate big air jump runs. Beating your opponent senseless during the ramp run is O.K. See "Super Jump" on pg. 18.

Arcade

Two players can race in this 13 event showdown.

Custom Tournament (2 Players)

[feature must be unlocked — see pg. 24]

Create and play your own tournament. (See "Custom Tournament" on pg. 16 to learn how to create and load tournaments.)

Dual Slalom (2 Players)

[feature must be unlocked — see pg. 24]

This is one of the premier downhill events. Two players race over a flagged MX course — you must ride through your assigned flags.

- Player 1 stays within the Blue Flags and Player 2 stays within the Red Flags. Riders must turn on the arrow side of the flag.
- Combat is allowed.



Split Screen 2 Player Moshbowl



Dual Slalom

HOT TIPS

Scoring points during a race gives you more Sprint energy, Combat Upgrades, and charges your Trick Meter. Remember, points convert to cash at the end of the race.

THE BIKE SHOP

Come here to buy and install performance racing parts, switch to a different bike, change bike and jersey colors or throw down big money for bonus items.

- Press the left analog stick or directional button ◀ or ▶ to move through the sections of the Bike Shop.
- Press the left analog stick or directional button ▲ or ▼ to select categories or items and ◀ or ▶ to view the upgrades or change settings.
- At the finish of each (Career) race, the upgrades available appear on-screen. If you don't see anything, you don't have enough money.
- To enter the bike shop between races, select BIKE SHOP on the Race Results screen.



Equipment Ratings

Each bike and piece of equipment is rated for performance on graphs at the bottom center of the screen. As you highlight an item, note the ratings for Suspension, Handling, and Speed and consider these ratings before paying for the item. The higher the upgrade cost, the better the performance.

Inventory

Select this to change bikes, bike color or jerseys.

Start out with a choice from one of three bikes.

- Upgrade these bikes on the Bike Shop Upgrade Menu when you earn enough money to cover the cost of parts.
- Highlight BIKE COLOR and press the left analog stick or directional button ◀ or ▶ to change the color of your bike.
- Highlight JERSEYS and press the left analog stick or directional button ◀ or ▶ to change your jersey.
- Race wins and career progression will unlock Pro Bikes.

Note: Pro Bikes cannot be upgraded.

Bike Upgrades

Trick out your machine with better wheels, frames and forks. Every dollar you spend here pays off with big performance boosts.

- Press the **X** button to purchase the item highlighted. The total is automatically subtracted from your bank account.
- Upgrade availability depends on how much cash you have in the bank (listed at the bottom right of the screen).

Used Parts

When you upgrade parts you get 50% cash trade in value on the part you replaced. It will show up as a "Used Part". If you want to buy it back later, you can.

Bonus Purchases

Come here with lots of cash to purchase new game features and play modes.

Note: Once you highlight any Bonus Item and press the **X** button, cash will immediately be deducted from your bank and it's yours. Remember, all purchases are final!

Camelback® Bonus: Water to quench your thirst! Add a water pack to replenish your Energy Meter faster. Cost: \$10,000.

Sparky Tricks: Unlock this and add sparks and color smoke trails to your tricks. Once purchased, select this feature from the Pause Menu Options during play or on the Main Menu Options. Cost: \$10,000.



Equipment Ratings



Inventory



Bike Upgrades

HOT TIPS

Your bike travels fastest on the dirt trails, but you may want to break off these trails to search for shortcuts.

Bonus Purchases (cont.)

Stretchy Mode: Get Long, Get Twisted and Ride Weird! Once purchased, select this feature from Pause Menu Options during play or on the Main Menu Options. Cost: \$10,000.

Bonus Rider: Spend some big cash to unlock a super cool rider. Cost: \$50,000.

Music: Add more in-game music to your playlist selection by unlocking original music and popular bands. Cost: \$5,000 each.

Moshbowl: Win Arcade mode with any Fantasy Rider or fork over cash to unlock this bowl of pain. Cost: \$15,000.

Dual Slalom: Earn 40,000 points in one race or just put up the cash. Cost: \$15,000.

Super Jump: Buy it here for \$15,000 or win it by earning 60,000 points in a race.

Videos: Add to the video clips available under the Main Menu Options. Cost: \$10,000 each.

Poster Maker: Create your own posters with this snapshot tool. Cost: \$20,000.

Pickup Editor: Change the default Pickups for a course or create a whole new set and save them. Once purchased, select the Pickup Editor from the Pause Menu during play or on the Main Menu Options. Cost: \$20,000.

Fog Editor: Create Fog of any density or color on any course. Once purchased you can select the Fog Editor from the Pause Menu during play. Cost: \$20,000.

Bonus Bikes: Fancy riding on animals? The Sheep, Deer and Llama cost \$20,000, \$25,000 and \$30,000 respectively.

Prototype Bike: Ready to race a future super bike? Cough up some serious cash and it's all yours. Cost: \$50,000.

Other Bonus Items

Besides all the Bonus Purchases, there are some items that can only be obtained by winning certain events.

Pro Rider 1 — Eric Carter: Beat E.C. in the final heat of the Mountain Cross Specialized Career.

Pro Rider 2 — Tara Llanes: Beat Two Player Co-op Arcade or Single Player Arcade.

Pro Rider 3 — Richie Schley: Beat Richie in the final heat of the Freeride Race Specialized Career.

Pro Rider 4 — Missy Giove: Beat Missy in the final heat of the Technical DH Specialized Career.

Pro Rider 5 — Brian Lopes: Beat Brian in the final heat of the Mountain Cross Specialized Career on Hardcore setting.

Pro Rider Bio Videos: Win any Career or Arcade mode with the Pro Rider of choice.

Fantasy Rider 1 — Rakel: Win Super Career a second time using any other Fantasy Rider.

Fantasy Rider 2 — Drud: Win Single Player Freestyle mode.

Fantasy Rider Bio Videos: Fantasy Rider Bio Videos can be unlocked by winning any Career or Arcade mode.

Résumé

Check out your rider's stats and accomplishments, including Rankings, Personal Records and Tricks completed. Press the left analog stick or directional button ◀ or ▶ to move through the pages.

Sponsorship

See your sponsorship status based on the chosen career. Highlight SELECT CAREER and press the left analog stick or directional button ◀ or ▶ to view the sponsors.

BONUS PURCHASES

1. CAMELBAK™ BONUS \$1000
2. SPARKY TRICKS \$1000
3. STRETCHY MODE \$1000
4. BONUS RIDER: ????? \$5000
5. MUSIC 1: 5-SONG VARIETY PACK \$500
6. MUSIC 2: 5-SONG VARIETY PACK \$500
7. MUSIC 3: 5-SONG VARIETY PACK \$500
8. BONUS LEVEL 1: ROLLING MDSHPIT \$1500
9. BONUS LEVEL 2: DUAL SLALOM \$1500
10. BONUS LEVEL 3: SUPER JUMP \$1500
11. VIDEO 1: MOUNTAIN CROSS CLIP \$1000
12. VIDEO 2: FREERIDE CLIP \$1000

◀ PREV ▶ NEXT * SELECT ▲ BACK

BANK: \$822

Bonus Purchases Menu

RESUME

PAGES



HT: 6' 0"
AGE: 19
WT: 185



CAREER	LEVEL	RANK	1ST	2ND	3RD	OTHER
SUPER:	0/24	NOVICE	0	0	0	0
FREERACE:	0/7	NOVICE	0	0	0	0
MX:	0/7	NOVICE	0	0	0	0
TDH:	0/7	NOVICE	0	0	0	0
ARCADE:	0/13	NOVICE	0	0	0	0
FREESTYLE:	1/6					

◀ PREV ▶ NEXT

▲ BACK

BANK: \$822

Résumé

SPONSORSHIP SELECT CAREER



▲ BACK * SELECT ▶ START

BANK: \$1276

Sponsorship Menu

HOT TIPS

Becoming a pro unlocks pro sponsor outfits, faster pro bikes, and increases your checkpoint bonus points and race earnings.

PICKUPS

Grab Pickups by riding through them. You can acquire more Energy, Combat Upgrades, Quick Mounts, Adrenaline Boost and Extra Points.

Energy

Charges your Energy Meter and allows you to Sprint.



Combat Upgrade

Every time you collect one of these, your Combat Mode increases one level. Punches turn into Kicks, then Hip Checks, Stick Attacks and finally you can nail someone in the head with Water Bottles.



Quick Mount (Remount)

If you are holding this when you crash, remounting is instantaneous, saving valuable seconds. Also, you won't lose any Energy or Trick Meter Charge.



Adrenaline Boost

Pedal like you were shot out of a cannon for 1 second.



Extra Points

Grab some Extra Points that convert into cash for part upgrades. This Pickup also gives you an Energy Boost and Combat Upgrade.



THE RACE RESULTS SCREEN

Check out your latest stats, cash awards, and make your next race selection.

Choose Your Next Move

Try Again

Take another shot at the same hill.

New Level

Ready to tackle a new mountain? Select New Level and choose from the available courses. Press the directional button or left analog stick ◀ or ▶ to highlight a new track and press the ⊗ button.

Save

Save all data including the race you just completed. All old data is overwritten.

Replay

View your performance on the last race from Start to Finish. If you choose, you can even save the Replay for viewing later.

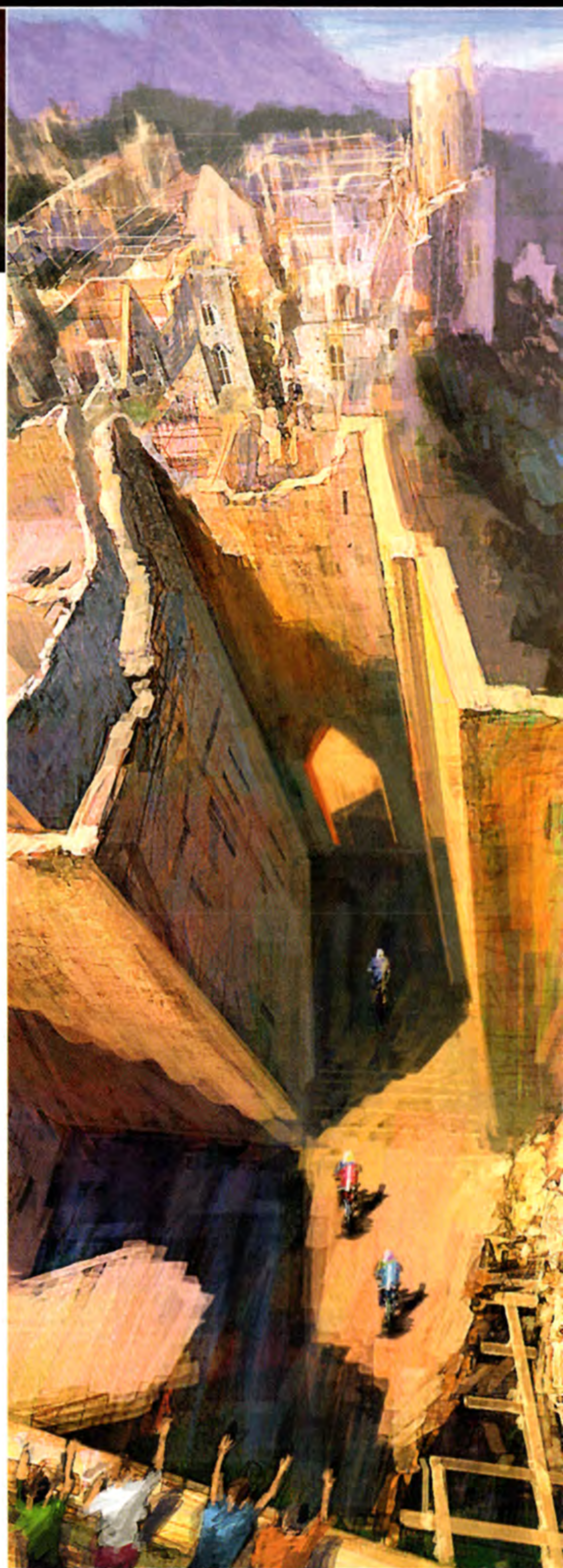
- Press the  button to switch the camera between six different views of the selected rider.
- Press the  button to pause the Replay and display the Replay Menu. Select RE-START to watch it from the beginning.
- Select SAVE to save the Replay for later viewing. Select LOAD REPLAY on the Options Menu of the Main Menu to view your saved Replay.

Records/Tricks

Level Records: View records for the top three riders. Records include: Finish Position, Trick Points, Overall Point Total, Bike Type, and Number of Crashes.

Note: A.I. (artificial intelligence) under the WHO category is a "computer-controlled" rider.

Tricks: View the tricks landed in this race, including the number of unique tricks, total tricks, and point totals for all tricks. Press the  button to view the Best Trick.



RACE RESULTS					
PLACE	NAME	TIME	AVG. SPEED	RACE CREDITS	TRICKS
1	COBMO	3:58:50	44.1	12	4139
2	T-BAG	4:01:23	44.5	10	4544
3	RAKEL	4:01:30	45.3	4	991

CASH AWARDS		
CATEGORY	POINTS	CASH
PLACE	5400	\$270
TRICKS	4139	\$206
COMBAT	2400	\$120
B DIAMOND	6	\$0
BANK \$13357		

NEW LEVEL RECORD(S)	NEXT RACE BIKE SHOP RECORDS/TRICKS SAVE QUIT	NEW RIDER RECORD(S)
---------------------	--	---------------------

Race Results

TRICKS

You know you've got to get to the bottom first to win big money and earn your place. Why not do it with style? Once you get the basics nailed down, learn to Superstyle them and hold them longer for bigger points. Make sure you check out the Training Course. It will help familiarize you with the basics of "tricking".

- Look for big air jumps to complete trick combos. Successful combos will give you more Sprint Energy and trick points.
- When you're riding big air, attempt complex tricks with multiple button sequences. Remember to squeeze points out of tiny jumps with easy one-button tricks.
- Create trick opportunities by using your Bunny Hop [**R2** button] off small lips.

Go to town with this arsenal of tricks. The more buttons required, the more complex the trick, AND the longer it takes to perform, MEANS the more points it's worth.

One Hander	L1 button
Saran Wrap	L2 button
One Legger	R1 button
Superman	L1 + R1 buttons
Bar Kneel	L2 + R2 buttons
Can-Can	R1 + R2 buttons
Switchblade	L1 + R1 + R2 buttons
Indian Air	L2 + R1 + R2 buttons
McMetz	L1 + L2 + R1 + R2 buttons
Candybar	L2 + R1 buttons
Tabletop	L1 + L2 buttons
Cliff Hanger	L1 + L2 + R1 buttons
Nac-Nac	L1 + R2 buttons
Scissors	L1 + L2 + R2 buttons
Heel Clicker	△ + L2 buttons
Spread Eagle	△ + L2 + R1 buttons
Double Can-Can	△ + R1 + R2 buttons
No Hander	△ + L1 buttons
No Footer	△ + R1 buttons



Look Down	 +  +  buttons
Bar Hop	 +  +  buttons
Toboggan	 +  +  buttons
Cordova	 +  +  buttons
Whipped Cat-Nac	 +  +  +  buttons
Air Walk	 +  +  +  buttons
Hart Attack	 +  +  +  buttons
Barney	 +  buttons
Lazy Boy	 +  +  +  buttons

Note: Each trick is worth 25% less for each successive time it's performed.

Superstyling a Trick

To really rule the mountain and show your competition a thing about who's got the goods, you gotta learn to "Superstyle" your tricks. Perform a trick and hold the buttons, then press the  button to "Superstyle" your trick.

Other Tricks

Manual (rear wheelie) Left analog stick or directional button  twice

Stoppie (front wheelie) Left analog stick or directional button  twice

Quick 360 (Spin) Hold the  button, quickly press either ,  or ,  on the left analog stick or directional button, then immediately release the  button.

Quick Flip Hold the  button, quickly press the left analog stick or directional button either ,  or , , then immediately release the  button.

Signature Tricks

Each rider has a personal signature trick that defines his or her style. Before executing a signature trick, the Trick Meter must be strobing. To make the Trick Meter strobe, earn points by pulling tricks, making combat moves, winning checkpoint bonuses, and traveling though Black Diamond Trails. Press the  +  +  +  +  buttons. Nail the trick and earn 1000 pts.

COMBAT

Sometimes you gotta get mean. The first time another rider knocks you into the dirt you'll know. The basic attack is a Punch. When an opponent is to your right or left you can deliver an attack by pressing the  button to attack left or the  button to attack right. You can also press the right analog stick  or .

Combat Upgrades

Find Combat Upgrade pickups for better attacks. Each time you find an upgrade your attack gets better. After the Punch Attacks are: Kick, Hip Check, Stick Attacks and Water Bottle.

- You can see your current Combat Mode on the lower right of the game screen.
- When you crash, your Combat Mode is downgraded one level (you'll see down arrows under your Combat Mode on-screen) and an alert flashes at the top of the screen.
- When you have Water Bottles for throwing (the best Combat Mode), targeted opponents will flash red. Press an Attack Button to nail them with a Water Bottle.



RACE WINNINGS

You win cash by placing in races, pulling tricks, and whacking your opponents with Combat moves. This money can then be used to buy hot upgrades for your bikes. At the end of a race you can check the Race Results screen to see how much cash you have won. Your cash winnings are broken down by category. See "The Race Results Screen" on pg. 26.

RANKING

Racers are ranked as Novice, Sport, Expert, and Pro. Win more career competitions to raise your ranking. As you rise in rank, you make more money when finishing in the top positions or winning bonuses.

- *When you rise in rank, you will be notified at the close of a race.*
- *Hit the Pro ranking to unlock Pro bikes and sponsored outfits. Check out the Bike Shop Inventory for the newly unlocked goods.*



Signature Trick



Combat



Ranking Upgrade Notice

HOT TIPS

The first 3 wins in each of the careers will unlock cool game codes.

CHECKPOINT BONUSES

In Super Career, Specialized Career and Arcade competitions, you earn bonus points for being one of the top three riders to cross a course checkpoint. Just look for the blue checkpoint gates.

BLACK DIAMOND TRAILS

In Freeride and Technical Downhill competition, tough technical trail areas are marked with flags indicating Black Diamond Trails. Riding through these areas will earn you bonus points. Look for the Black Diamond icon at the bottom of the screen for confirmation that you're on the right path.

THE PAUSE MENU

Press the  button during play to display the Pause Menu.

Resume

Continue the current event.

Objectives

[Freestyle only]

Check this during a Freestyle event to review the status of required objectives.

Options

Access more options on the Main Menu. See "The Main Menu" on pg. 8.

Vibration

Turn the Vibration function ON/OFF.

Stereo Sound

Turn Stereo sound ON or OFF (Mono).

Volumes

Set MUSIC, SPEECH or SOUND F/X volume.

Stretchy Mode

Turn this feature On/Off. This feature must be unlocked. See "Stretchy Modes" on pg. 24.

Sparky Tricks

Turn this feature On/Off. This feature must be unlocked. See "Sparky Tricks" on pg. 23.

Trick List

View the tricks you stomped during the current race. Press the **X** button to view the best trick.

Re-Start

Start the race from the beginning.

Music Playlist

Highlight this and press the **X** button to display the Playlist Menu.

- Press the left analog stick or directional button **↑** or **↓** to highlight a play list and press the **X** button to select it.
- Select RANDOM to let the computer make your musical choices.
- Highlight CUSTOM and press the **X** button to display the Custom Music screen. Highlight a user and press the **○** button to open the Playlist Editor.



Checkpoint Bonus Alert



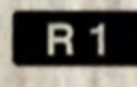
Black Diamond Trail Marker

HOT TIPS

When racing in tight sections, look as far down the course as you can, you will find it easier to maintain a clear line at high speed.

Music Playlist (cont.)

To edit the Playlist:

1. Press the  button to add tracks.
 - Press the left analog stick or directional button  or  to highlight musical tracks.
 - Press the  button to preview the track (optional).
2. Press the  button again to add the highlighted track to the Playlist. Repeat the process for each track you want to add.
 - Press the  button to add a track.
 - Press the  button to change a highlighted track.
 - Press the  button to delete a highlighted track.
3. Press the  button to return to the previous screen.

Poster Maker

[feature must be purchased — see pg. 24]

Use the Poster Maker to capture photos during the action. You can view your poster shots later by selecting **OPTIONS** on the Main Menu and then selecting **POSTERS**.

To create a Poster:

Press the  button at the exact moment you want to capture the action.

1. On the Pause Menu select **POSTER MAKER** and press the  button.
2. Check out the instructions and press the  button again.
3. Compose your shot.
 - Press the left analog stick or directional buttons to move the camera view around the center of action.
 - Use the right analog stick to zoom in and out.
4. When your shot is the way you want it, press the  button. Highlight **YES** and press the  button again to create your poster.
5. Press the left analog stick or directional button to highlight the save slot where you want to save the poster and press the  button.
6. When all nine save slots are occupied, highlight **YES** and press the  button to overwrite.

Fog Editor

[feature must be purchased — see pg. 24]

Set the Range, Visibility and color of the Fog.

Select a Fog parameter and press the left analog stick or directional button ◀ or ▶ to change a setting.

Range

This allows you to adjust the range at which the Fog begins.

Visibility

Set visibility from unlimited to totally fogged in.

Fog Red, Green and Blue

Adjust each color component to create the shade you want.

Restore

Eliminates all fog effects.



Poster Maker



Fog Editor

HOT TIPS

Race points and the yellow Combat Pickup will upgrade your Combat Mode.

Remember, crashing causes your Combat Mode to downgrade.

USING THE PICKUP EDITOR

Unlock the bonus Pickup Editor and you can fine-tune Pickup positions on any unlocked course. Access the Pickup Editor on the Options Menu of the Main Menu.

To open the Pickup Editor:

1. Highlight EDITOR and press the  button.
2. Select a course to edit and press the  button to load the course in Pickup Editor Mode. A display on the right of the screen shows the number and type of all Pickups on the course. Begin riding the course.

To place a Pickup:

1. When you reach a point where you want to place a Pickup, press the  button to pause the game, highlight ADD and press the  button.
2. Select the type of Pickup you want and press the  button to place the Pickup. Continue through the course placing Pickups wherever you want. Each time you place a Pickup the number of that type is registered on the display at the right of the screen.
3. When you are finished placing Pickups on the course, be sure to save the new data.

Note: If no Memory Card is available, the edited Pickups will be temporarily saved in system memory. Once you turn off the PlayStation 2 system, all edited Pickups will be lost.

To find and change a Pickup on a course:

1. Press the  button to pause the game and highlight FIND.
 - Select NEXT to move to the next Pickup in front of the rider.
 - Select PREV to select the closest Pickup behind the rider.
2. Highlight SELECT, press the  button and highlight an option.
 - Highlight CHANGE to display the Pickup options and select one.
 - Highlight DELETE and press the  button to remove a Pickup from the course.
 - Select QUIT to return to the previous screen.

Note: In order to race a course using your own edited Pickups, be sure to turn "User Pickups" ON in the Pickup Editor in the Options menu of the Main Menu.

HOW TO UNLOCK ITEMS

Many Downhill Domination items need to be unlocked. This includes gameplay enhancements, courses, bikes, bike parts, riders, music, and videos. To unlock new items and game features:

- Win events and careers.
- Purchase Bonus Items when they become available and IF you can afford them.
- Review Bonus Purchases and Other Bonus Items starting on pg. 23.

GAME CODES

Game codes are awarded at the end of each Career and Arcade modes for the first three races.

- All codes are entered during gameplay.
- The Unlock Code must be entered first, then the code itself.



Pickup Editor

HOT TIPS

If you don't win the race, start smacking the other racers after crossing the finish line for some extra Combat points and a little revenge.

The Bike Shop bank balance is a global bank. It increases with every rider you earn cash with and can be used for any other rider.



SAVING AND LOADING GAME DATA

Saving

Save Game data by selecting **SAVE** on the **RACE RESULTS** screen. When prompted to "Overwrite Save Game," select **YES**.

Data that is saved includes:

- All Career Data including rider, ranking and progress.
- Bank Balance.
- All unlocked Bike Shop equipment and bonuses.
- All unlocked riders.
- When saving the Music Playlist, all current game settings (i.e. Unlocks, Career progression, Bike Upgrades, etc.) will be saved too.
- Edits created in the Fog Editor will not be saved to the Memory Card.



Load Game Data

- Select **LOAD GAME DATA** on the Options Menu from the Main Menu.

OR

- Select **CONTINUE SAVED GAME** after selecting the rider you were using in a previously saved game.

Note: When a Memory Card containing a saved Pickup Editor file is inserted prior to turning on the PlayStation 2 system, the saved Pickups will automatically be loaded. To load a saved Pickup Editor file from another Memory Card, you must enter the Pickup Editor Mode and load it from the Options menu.



Save Game

HOT TIPS

Power sliding is a good technique for a quick turn without losing speed: Power slide by pressing the L3 button or double tap and hold the directional button ← or → while turning.

THE RIDERS

Meet six of Downhill Domination's riders. There are still more under bike lock and key.

- Press the  button to view info on any unlocked rider.
- Press the  button to see the rider video (if unlocked).



COSMO

Country: Great Britain

Top Skill: Sprint and Tricking

Whether it's a high-performance mountain bike or an exotic sports car, Cosmo is always traveling at a felonious rate of speed.



JONNIE

Country: Australia

Top Skill: Speed

This shark researcher is pure predator when it comes to top speeds on downhills. She isn't too bad in a fight either.



AJAX

Country: U.S.A.

Top Skill: Tricking

When he's not sticking major tricks on the mountain, Ajax is throwing down as a leading Hip Hop artist. Pick him if you want top big air scores.



KALOLO

Country: Tonga

Top Skill: Speed and Combat

He's 260 pounds of speed and nastiness. The only thing that will slow down this heavy-hitting islander is the chance to take a swing at somebody. Kalolo's idea of cooling out is fire dancing.

**MAI**

Country: Japan

Top Skill: Sprint and Tricking

Truly in tune with her mind, body and spirit, Mai is looking to adapt her bike messenger skills to the mountain. Her dedication and focus to "Mai Zen" will ensure her place as a top tier rider.

**T-BAG**

Country: Unknown

Top Skill: Tricking

A hardcore "extreme" athlete, this avid rock climber and base jumper is always looking for the next big thrill. You can bet he won't hesitate to be the first to launch off any mountain.



THE MOUNTAINS

Mt. MiDoule, Italy

Irate mountain goats can send you hucking over a cliff. You could even get hit by lightning. But the beauty of the Alps is breathtaking even while skidding down the trail on your face. Take the time to explore this vast paradise, but just make sure you finish in first place.

Red Pass, U.S.A.

The Red Pass is Ground Zero in the U.S. for the Downhill Biking sport. Blast through this red desert while leaping gigantic chasms and sandstone cliffs. Get incredible speed on this long, slick-rock freeway.

Mt. Konawaki, U.S.A.

Battle your way down the mountain over searing lava flows and tubes. Look out for crazed herds of wild wrong-way porkers running for their lives. Huge cliff jumps and an almost vertical ride make Konawaki a breakneck tropical trip.

Mt. Quintanaroo, Peru

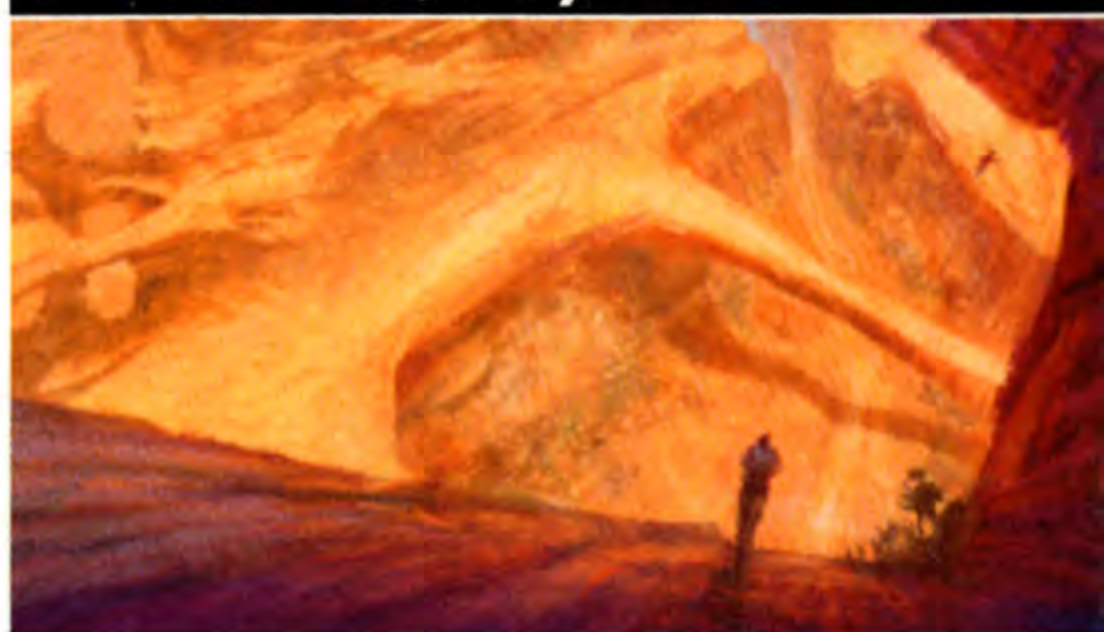
This could be the straightest downhill of all the mountains. The village passage is a no-brainer if you stay on the rooftops, but the run through the ruins is a technical headache. Don't get your head kicked off by an escaping llama.

Mt. Zorkovaska, Russia

Feel the freezer burn while dodging ice chasms, polar bears and bicycle-crushing icicles. The weather is abominable and so are some of the locals. Keep your Bunny Hop charged for leaping. Due to a scheduling error, you're sharing the mountain with the Russian military.



Mt. MiDoule, Italy



Red Pass, U.S.A.



Mt. Konawaki, U.S.A.



Mt. Quintanaroo, Peru



Mt. Zorkovaska, Russia

Mt. Liddellroch, Scotland

Scream along ancient crumbling parapets and try not to splatter yourself on a castle wall in this historic descent through medieval ruins. Narrow passages, tons of trees, and surprise drop-offs make this one of the toughest rides around.

Mt. Imasaki, Japan

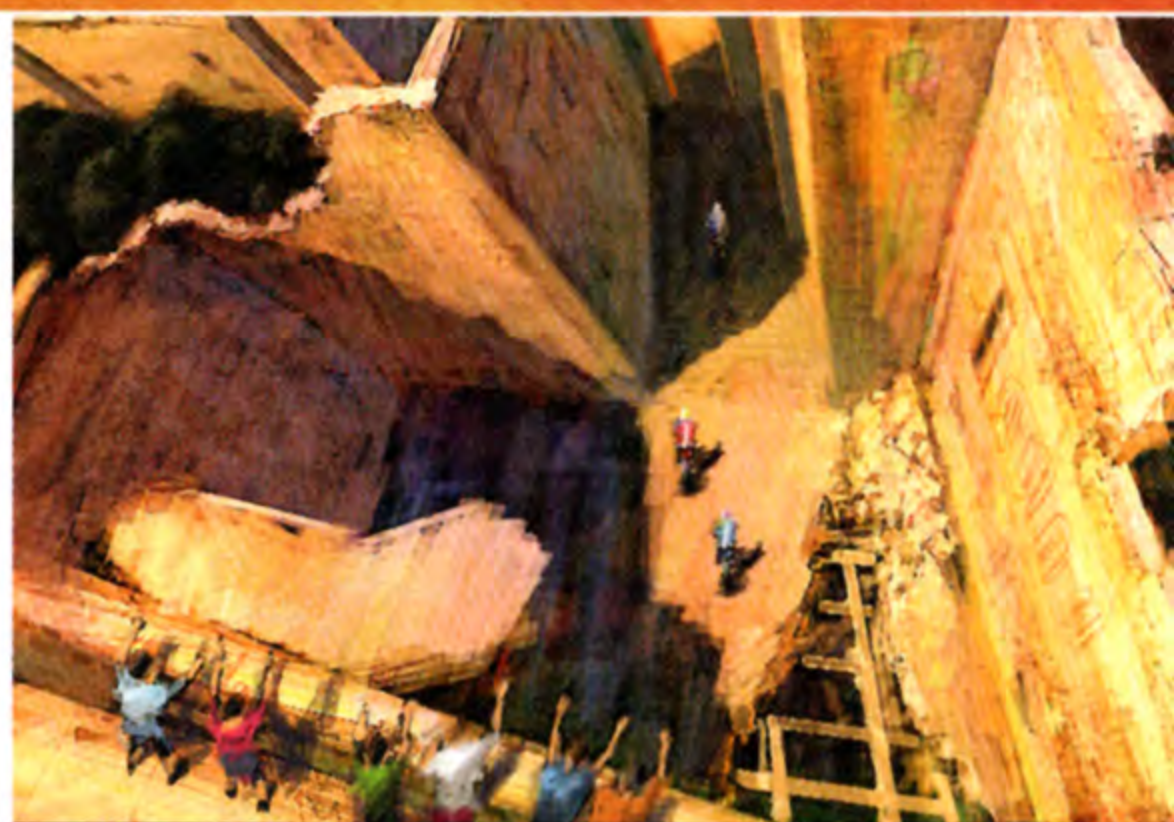
Tight, technical stretches, lousy weather, and tons of tourists make the flight down Mt. Imasaki a tough challenge. Crash through office buildings and terrify steam bath patrons on this fierce descent.

Salt City, U.S.A.

This is hardcore urban asphalt riding under a fat and full moon. Dart through darkened streets, dodge dogs and look for parking garage shortcuts. High-rise Bunny Hopping can stick you some huge trick air. The MX and TDH courses are daytime versions and include different themes (e.g. the MX starts in the Capital building, and the TDH takes place on a college campus).

Mt. McSchley, Canada

You might scare the hell out of the deer, but the Grizzly bears will stomp you into the dirt on this craggy Canadian descent. Illegal ladder bridges and old stump infested lumbering sites make for some hair-raising technical sections. But you can steal back some time burning through the golf course.



Mt. Liddellroch, Scotland



Mt. Imasaki, Japan



Salt City, U.S.A.



Mt. McSchley, Canada

CREDITS

INCOG INC. ENTERTAINMENT

PRODUCER/GAME DESIGN & DIRECTOR

Scott Campbell

TECHNICAL DIRECTOR

Randy Zorko (Lead)

ASSOCIATE PRODUCER

Angelic Quintana

SOFTWARE ENGINEERS

Steve Poulson

Konrad Behrens

Evan Christensen

Wayne Gregoire

Pierre Dufresne

SOFTWARE TOOLS

John Crocker

SHELL ART DIRECTOR

Michael Jackson

3D GRAPHIC ARTISTS

Karl Loveridge (Lead)

Chad Liddell (Course

Design Support)

Corey Kruitbosch

Kevin Pulley

Kurt Quackenbush

ANIMATORS

Jeremy Spencer

Jacob English

PRODUCTION ARTISTS

Donald Yatomi (Lead)

Matthew Armstrong

SOUND DESIGN/MUSIC SUPERVISOR

Karen Muro

DESIGN SUPPORT & QA

Mike Snow (QA Lead)

ADDITIONAL DEVELOPMENT SUPPORT

CG CREATIVE DIRECTOR

Kellan Hatch

3D GRAPHIC ARTISTS

David Wright

Jennifer Fortin

Yeon-Seon Kim

Steve Argyle

Miles Woods

RIDER SELECT ANIMATION

Lars DeVore

SOFTWARE ENGINEERING

Mike Badger

MX CONSULTING & COURSE DESIGN SUPPORT

Eric Carter

RIDER REFERENCE PHOTOS

Kris "Krispy" Baughman

FANTASY BIO CINEMATICS

Matthew Harrison

Dan Green

Lori Hollifield

Dave DeMorest

Lee Phung

Britton Snyder

Blake Wilks

RIDER SELECT MODELS & ANIMATION SUPPORT

Glyphx, Inc.

TEST

Anthon Johnson

Roy Terry

Jake Campbell

PRELIMINARY CONCEPT ART

Bob Commander

VO WRITER

Scott Shicoff

VOICE TALENT

Karen Muro

Owen Richardson

Wayne Gregoire

Hyrum Summerhays

Blake Adams

Chris Martinez

Duane Stephens

Teri Cowan

Chris Thurmond

Carrie Newell

Carl Nelson

Lincoln Hoppe

Dave Tolbert

Naoko Imaizumi

Trenton James

Steve Nichol

Anthon Jones

NETWORK ADMINISTRATOR

Greg Chandler

REAL VIDEO FOOTAGE

Outdoor Life Network

Solidfoto Productions

Fox Racing, Inc.

Derek Westerlund

www.freeride-entertainment.com

Portions of the code,

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Info ZIP

SCEA SANTA MONICA STUDIOS

PRODUCERS

Linda Jo
Taku Imasaki

DIRECTOR, PRODUCT DEVELOPMENT

Allan Becker

VICE PRESIDENT, PRODUCT DEVELOPMENT

Shuhei Yoshida

SENIOR PRODUCER

Holly Hirzel

CREATIVE DIRECTOR

Mike Giam

TECHNICAL DIRECTOR

Jon Steele

SCEA AUDIO PRODUCTION GROUP

AUDIO DIRECTOR

Buzz Burrowes

MUSIC DIRECTOR

Chuck Doud

SOUND DESIGNER

Dave Murrant

MUSIC SUPERVISOR

Victor Rodriguez

MUSIC EDITOR

Chuck Carr

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LAB TECHNICIAN

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DESKTOP SUPPORT SPECIALIST

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PROJECT COORDINATOR

Jason Villa

RELEASE COORDINATOR

Eric Ippolito

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Allan Becker, Jack Tretton,
Missy "The Missile" Giove,
Eric "E.C." Carter, Tara Llanes,
Richie Schley,
Kris "Krispy" Baughman,
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Mr. Winston, Emily Price,
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Diaural Technology,
Nicholas Terry, "Sifu" Guy Irvin,
ISO Mike, and Spouses/
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PACKAGING AND MANUAL DESIGN

CMB Design Partners, Inc.

COVER PHOTOGRAPHY

Solid Photo Productions

Matt Collins

MANUAL DOCUMENTATION

Hanshaw Ink and Imaging

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**ORIGINAL IN-GAME
MUSIC****ORIGINAL IN-GAME MUSIC**

Big Idea Music Productions Inc.

PRODUCED BY

Chuck E. Myers

COMPOSED AND ARRANGED BY

Tino Saiki, Brady Ellis,
Tommy Hopkins, Lisle Moore
Anthony Zito, Walt Gaisford,
Chuck E. Myers

ENGINEERED BY

Michael Greene, Brady Ellis,
Tino Saiki, Chuck E. Myers

MIXED AND MASTERED BY

Michael Greene

**LIVE DRUMS AND LIVE
PERCUSSION PERFORMED BY**

Joel Stevenett, Chuck E.
Myers, Tino Saiki, Joe Ahuna
and Crew Hawaiian
Percussion

**GUITARS AND BASS
PERFORMED BY**

Tommy Hopkins, Anthony Zito,
Brady Ellis, Craig Miner,
Tino Saiki, Chuck E. Myers

VOCALS PERFORMED BY

Neal Middleton, Walt B.
Gaisford, "Godis" Heather
Twede, "Spinny" Spencer
Hatch, Patrick Evje

Tino Saiki, Scott RamJoue,
"Relic" Myron Hardrick,
Melissa Petty

All Original In-game Music
Recorded and Mixed at Big Idea
Studios in Salt Lake City, Utah.

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8-Track

Performed and written by
Brian Setzer

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Courtesy of Surfdog Inc

Bang On!

Performed by The
Propellerheads

Written by Alex Gifford

Published by Chrysalis Music
Publishing Limited [ASCAP]

Courtesy of DreamWorks
Records under license from
Universal Music Enterprises
for North and South America
and Propellerheads licensing
designee for rest of World.

Bike Thief

(Schnellspanner remix)

Performed by Freezepop

Written by Duke [BMI] /
Enthusiasm

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Breakbeat Suckers

Performed by CIRRUS

Written by Aaron Carter &
Stephen James Barry

Appears courtesy of
Moonshine Music

Published by Tola Music
[ASCAP]

The Corn Rocket

Performed by Southern Culture
on the Skids

Written by Richard Dale Miller

Published by Monkey Dog
Music [BMI]

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Extreme Days

Performed by Toby Mac

Written by David Bach, Jamie
Rowe, Toby McKeehan &
Michael Anthony Taylor

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Feelin' Kinda Strange

Performed by Drumattic Twins

Written by Kevin Lancaster,
Nick Slater, Steven Greenberg,
Ivan Rafowitz & John Fields

Published by All Boys USA
Music [BMI] and Red Sea
Songs [BMI]

Courtesy of Finger Lickin'
Records

Go

Performed by Andy Hunter

Written by Andy Hunter &
Tedd Tjornhom

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I Got You (I Feel Good) [Digital Johnson Remix]

Performed by James Brown

Written by James Brown

Remixed by Digital Johnson

Fort Knox Music, Inc. [BMI]

Courtesy of Cleopatra/Golden
Lane Records by arrangement
with Media Creature Music

Let Down and Alone

Performed by Death by Stereo

Written by Jim Miner, Efrem
Schultz, Dan Palmer, Todd
Henning & Paul Miner

Published by Songs of
Universal Inc.

Courtesy of Epitaph Records

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Get Retarded

Performed by Black Eyed Peas

Written by will.i.am, Mike
Fratantuno, Allen Pineda,
Terence Yoshiaki, George
Pajon Jr. & Jaime Gomez

Published by Will.i.am Music
[BMI], Tuono Music [BMI],
Jeepney Music [BMI], Hisako
Songs [BMI], El Cubano Music
[BMI] & Nawasha Networks
[BMI]

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Mary, Mary

Performed by Run D.M.C.

Written by Michael Nesmith

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Pedal to the Metal

Performed by Kazzer

Written by Mark Kasprzyk
[SOCAN] & Brian West
[SOCAN]

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Worldwide West Music Inc.
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Performed by Slipknot

Produced by Ross Robinson,
Co-Produced by Slipknot

Mixed by Joey Jordison, Ross
Robinson and Chuck Johnson

Written by M. Shawn Crahan,
Paul Gray, Nathan Jordison &
Corey Taylor

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Simple Minded

Performed by Dragpipe

By Hugo Barrera, Luigi De
Pinto, Richard Garcia, Michael
Genovezos, John Monteleone,
Dave Sardy & Jai Diablo

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Soul Creation

Performed by Cinder

By Kenny Craig, Roger Young
and Jason Bieler

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Take It Off

Performed by The Donnas

Written by Maya Ford, Allison
Robertson, Brett Anderson &
Torrance Castellano

Published by Barbapappa
Music [BMI], Regal Beagle
Music [BMI], Busy Loading
Music [BMI] & Ichigo Music
[BMI]

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Thursday

Performed by Morphine

Written by Mark Sandman

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Courtesy of Rykodisc

Time 2 Build

Performed by The Herbaliser
featuring Blade

Written by Ollie Teeba,
Jake Wherry & Blade

From the album "Something
Wicked This Way Comes"

Courtesy of Ninja Tune by
arrangement with Media
Creature Music

Your Disease

Performed by Saliva

Written by Josie Scott, Chris
Dabaldo, Wayne Swinney,
Dave Novotny & Paul Crosby

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TRICKS [Quick Reference Guide]

One Hander	L1 button
Saran Wrap	L2 button
One Legger	R1 button
Superman	L1 + R1 buttons
Bar Kneel	L2 + R2 buttons
Can-Can	R1 + R2 buttons
Switchblade	L1 + R1 + R2 buttons
Indian Air	L2 + R1 + R2 buttons
McMetz	L1 + L2 + R1 + R2 buttons
Candybar	L2 + R1 buttons
Tabletop	L1 + L2 buttons
Cliff Hanger	L1 + L2 + R1 buttons
Nac-Nac	L1 + R2 buttons
Scissors	L1 + L2 + R2 buttons
Heel Clicker	△ + L2 buttons
Spread Eagle	△ + L2 + R1 buttons
Double Can-Can	△ + R1 + R2 buttons
No Hander	△ + L1 buttons
No Footer	△ + R1 buttons
Look Down	△ + L1 + L2 buttons
Bar Hop	△ + L1 + R1 buttons
Toboggan	△ + L1 + R2 buttons
Cordova	△ + L2 + R2 buttons
Whipped Cat-Nac	△ + L2 + R1 + R2 buttons
Air Walk	△ + L1 + L2 + R2 buttons
Hart Attack	△ + L1 + R1 + R2 buttons
Barney	△ + R2 buttons
Lazy Boy	△ + L1 + L2 + R1 buttons

Superstyling a Trick

Perform any Trick listed above, hold the buttons, and press the **△** button.

Other Tricks

[perform the following with the left analog stick or directional button]

Manual (rear wheelie) **↓↓**

Stoppie (front wheelie) **↑↑**

Quick 360 (Spin) .. Hold **R2** button, press **←**, **→** or **→**, **←**, release **R2** button.

Quick Flip Hold **R2** button, press **↑**, **↓** or **↓**, **↑**, release **R2** button.

Signature Tricks

With Trick Meter strobing, press the **△** + **L1** + **L2** + **R1** + **R2** buttons.