

**NORTH**  
**24**  
**COLLEGE**  
**HOOOPS**

**2K6**





## **WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – **IMMEDIATELY** discontinue use and consult your physician before resuming play.

## **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

## **USE OF UNAUTHORIZED PRODUCT:**

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

## **HANDLING YOUR PLAYSTATION 2 FORMAT DISC:**

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

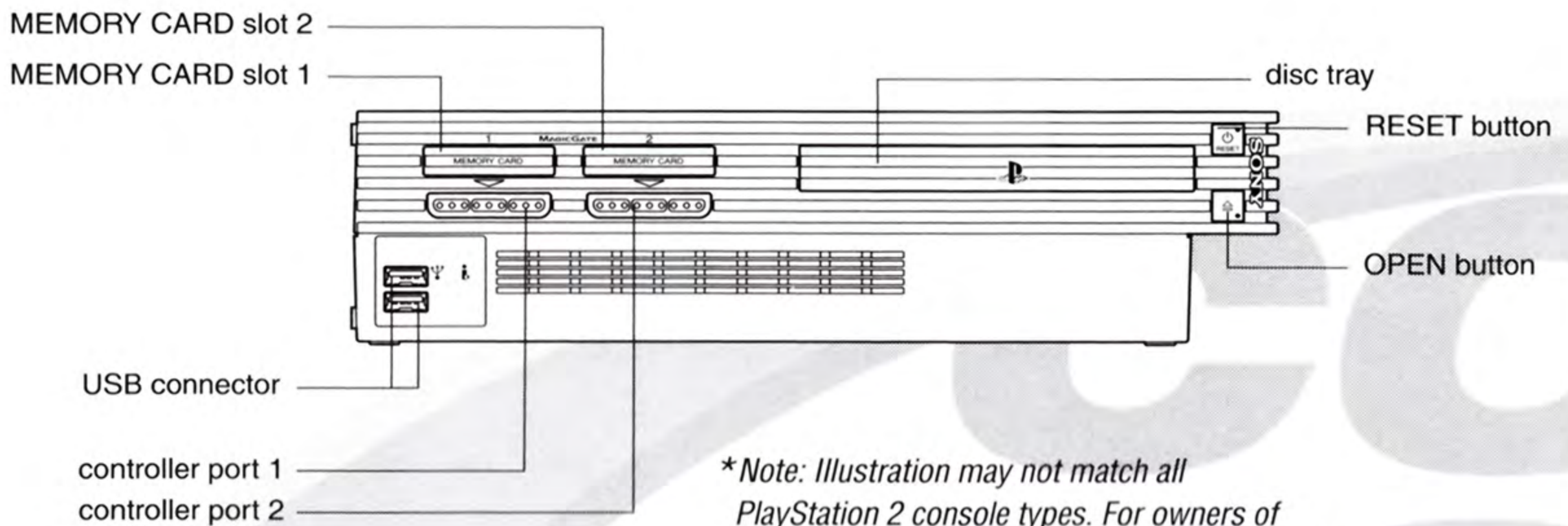


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# GETTING STARTED



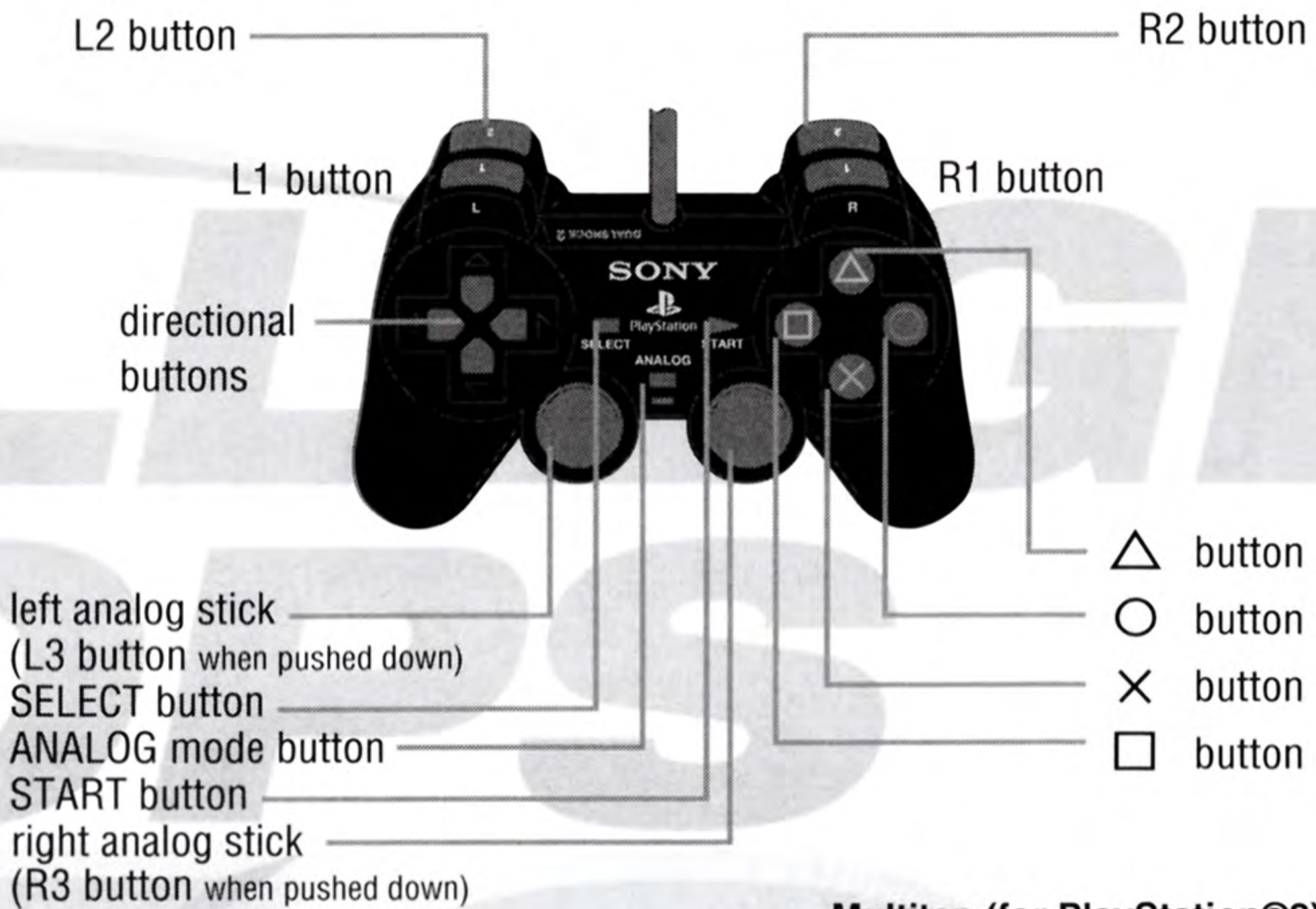
*\*Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

**Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the College Hoops 2K6 disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.**

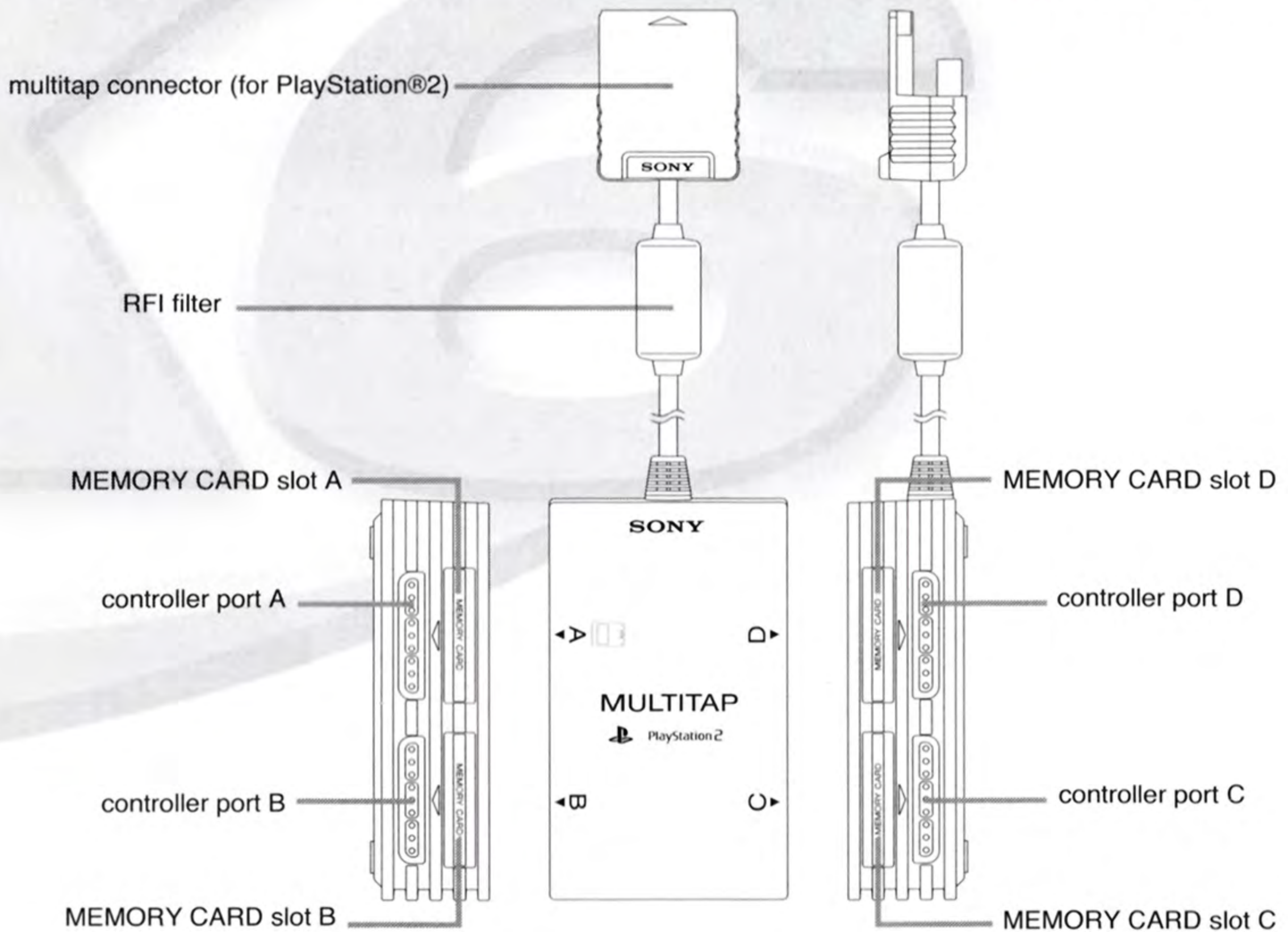


# STARTING UP

## DUALSHOCK® 2 ANALOG CONTROLLER CONFIGURATIONS



### Multitap (for PlayStation®2)





# QUICK GAME

Select Quick Game from the Main Menu to jump right into a game and experience the action firsthand.

## Team Select

This screen is where you will choose the teams and jerseys you wish to play with.

- Move the **left analog stick** or **directional button** LEFT to select the away team and RIGHT to select the home team.
- Press the **R1** or **L1** button to cycle forward and backward through the available teams.
- Press the **R1** and **L1** button simultaneously to randomly select a team.
- Press the **R2** or **L2** button to cycle forward and backward through the various conferences and access the classic teams list.
- Move the **right analog stick** UP or DOWN to select a User Profile, or to highlight Load Profile, or New Profile.
- Press the **SELECT** button to select your teams' jersey. Use the **R2** and **L2** buttons to select the desired jersey.
- Click the **R3** button to access the VIP screen. Here you can create, load, or save a VIP record. See VIP for more details.
- Press the **○** button to get to the Team Options screen.
- Press the **START** button to continue.

## Team Options

This screen allows you to adjust all of the following options for your match up. Move the **left analog stick** UP and DOWN to highlight the option you wish to change. Move the **left analog stick** LEFT and RIGHT to scroll through the choices for the highlighted option.

- Arena – Choose any available arena to play in.
- Game Difficulty – Adjust the Game difficulty between the following settings: Walk-On, Starter, All-Conference, All-American, MOP (Most Outstanding Player).
- Game Speed – Slow, Normal, Fast.
- Half Length – Adjust the minutes per half.
- Player Energy – Players get fatigued during game play. You can turn this ON or OFF.
- Injuries – On or Off
- Home and Away Playbooks – select which playbook the home and away teams use.



# CONTROL SUMMARY

## Jump Ball

◻ (repeatedly tap)..... Jump to tip the ball to a teammate

## Offense

⊗ ..... Pass

△ ..... Dual Player Control

◻ ..... Shoot

◎ ..... Lead Pass

**L1** ..... Aggressive modifiers Post / Shift

**R1** ..... Aggressive modifier

**L2** ..... Call for Pick

**R2** ..... Icon Pass

**L3** ..... Not Used

**START**..... Pause game

**SELECT**..... Calls Timeout

**right analog stick**..... Shot Stick

**left analog stick** ..... Move Player

**directional button**..... 2 Functions: Playcalling Dual Player Control

## Free Throw Shooting

'Pull back' **right analog stick** ..... Enter shot

Release **right analog stick** ..... Release shot



## Defense

<b>left analog stick</b> . . . . .	Move player
<b>right analog stick</b> . . . . .	Strip and Rip
<b>X</b> . . . . .	Switch player
<b>O</b> . . . . .	Take Charge
<b>□</b> . . . . .	Double Team
<b>△</b> . . . . .	Block
<b>R2</b> . . . . .	Icon Switch
<b>L2</b> . . . . .	Intentional Foul
<b>L1</b> . . . . .	Not Used
<b>R1</b> . . . . .	Aggressive modifiers
<b>START</b> . . . . .	Pause
<b>SELECT</b> . . . . .	Not Used
<b>directional button</b> . . . . .	Playcalling

### ***2K Sports Tip - Break off an Alley-oop***

The alley-oop is probably the most spectacular play in all of College basketball. Though they are rare and difficult to accomplish, there are a few on-court factors that will help you execute a successful alley-oop dunk.

The most likely scenario for a nasty alley-oop is during the fast break. If your team on offense has more players running down court than there are defenders, hold the **L1** and **O** button at the same time to throw up an alley-oop pass. Keep in mind that your passing player should be near the 3 point arch when the alley-oop pass is attempted. Likewise, the receiving player should also be near the 3 point line.

In some situations, you will notice a player on your team raise his hand in the air, calling for the ball. If you hold the **L1** and the **O** button at the same time when a good dunking player is calling for the ball, you will have a good chance to break off a monster alley-oop.


### ***2K Sports Tip - Take smart shots***

Setting up your shots will greatly increase your shooting percentage. Taking jumpers with improper release or while moving will cut your accuracy, so try to station the player facing the basket before he goes up for the J. Also, make sure you release the ball at the top of your players jump to increase shot accuracy.



# IN-DEPTH CONTROL REFERENCE

## Jump Ball

The referee will begin the tip-off process holding the ball between 2 players at half court. The graph overlay will appear over the key to indicate the contested tip off. Press the  button repeatedly to vie for position to get the tip off. The winner of the tip-off will start the game with possession of the ball.

## OFFENSE

### Dribbling

- To dribble the ball, move the **left analog stick** in the direction you want to move.
- To perform a cross-over or other maneuver, press and hold the **R1** button and move the **left analog stick** to bust out a number of moves.

#### Dribble Moves:

Left →Right ..... Crossover left to right.

Right →Left ..... Crossover right to left

Back ..... Ball Fake

Forward..... Speed Boost

You can achieve more complex dribbling maneuvers by holding the **R1** button and the **L1** button at the same time while moving the **left analog stick**.

Left →Right ..... Hesitation cross right

Right →Left ..... Hesitation cross left

Back ..... Half Spin

Twirl ..... Spin move

Forward ..... Drive move

**Note:** The directions listed here are relative to the player and the court.

- To perform a stutter step, quickly press and release the **R1** button.
- To perform a hop step, quickly press and release the **L1** button.



## Passing

- To pass the ball to the nearest player, simply press and hold down the **X** button momentarily.
- To pass the ball to a teammate of your choice, move the **left analog stick** in the direction of the teammate you want to pass to and then press the **X** button.
- To make a pass lead your teammate to the basket, press the **O** button.
- Icon passing is the most precise method of passing. To perform an icon pass, first press the **R2** button to call up button icons over the heads of your teammates. Then, simply press the corresponding button to immediately send the pass to the teammate of your choice. The **X** button icon corresponds to the Point Guard, the **O** button icon corresponds to the Shooting Guard, the **□** button icon corresponds to the Small Forward, the **△** button icon corresponds to the Power Forward, and the **R1** icon corresponds to the Center. The drawback to icon passing is that it takes a little longer to execute.

### **2K Sports Tip:**


By default, you always control the ball-handler on offense. When you pass the ball, you assume control of the recipient of the pass. This is known as "Switch on Pass". If you're playing with the Switch on Pass option OFF, and you're controlling an offensive player without the ball, the following controls apply:

- X** ..... Switch to player closest to the basket
- O** ..... Set pick
- ..... Tell teammate to shoot
- △** ..... Call for a pass
- L1** ..... Post up

## Dual Player Control

Sometimes, a situation arises on the court that would allow a specific player on your team to drive the lane for an easy bucket or step back to the perimeter for a trey, but they have to move before you get the ball to them before the window closes or the play will get shut down. Use Dual Player Control to put a specific player into motion to make an attempt at a big play.



- Press the  button to select the player you want to put into motion.
- Press UP, DOWN, LEFT or RIGHT on the **directional button** to send the player in that general direction.

## The Shot Stick

New to College Hoops 2K6 is the Shot Stick. Now you have the power to decide not only where to shoot, but what type of shot to take.

To take a jump shot, simply set your shot up and 'pull back' the shot stick (move down on the **right analog stick**) and release it at the top of your jump.

## Layups and Dunks

Attacking the basket in College Hoops 2K6 is where the Shot Stick shines. To perform a layup, drive to the basket and use the shot stick to decide what type of shot to take.

## Shot Stick Layup Types

Up: Basic

Down: Reverse

Left: Left handed

Right: Right Handed

To perform a dunk with the Shot Stick, press the **R1** button then move the **analog stick** one of 4 directions to get the desired dunk:

## Shot Stick Dunk Types

Up: Basic

Down: Reverse

Left: Fancy

Right: Power

It is important to remember that not all players can perform all dunk types. Big men are usually better at the power dunks, where as finesse players are better at the fancy dunks. Generally, the higher the player's skill, the more likely they are to execute the desired dunk.



## Posting Up

- Posting up on a defender is accomplished by taking any player with the ball (preferably a good low post player) and moving that player next to a defender in or near the paint and pressing and holding the **L1** button.

## Scoring with the Post Up

- Use the shot stick to shoot a jumper out of the post.
- The Drop Step move is an effective way to score from the post. To perform a drop step, first post up your defender by pressing and holding the **L1** button. At any time during your post up (with the **L1** button still held down), press and hold the **R1** button, then quickly release and press the **L1** button twice. Your player will drop step and spin towards the basket. If the move is successful, you will get past your defender for a dunk or a layup.
- If you are winning the post up battle and are near the basket, press and hold the **R1** button and use the shot stick to attempt to dunk all over the defender.

## Free Throw shooting

To shoot a free throw, 'press back' the shot stick until you are ready, then release to shoot the ball. Try to make the player's motion as smooth as possible to attain the best accuracy.

## CALLING PLAYS

Each team can choose four plays out of the plays available in the offensive and defensive playbook. Each play selected corresponds to a direction on the **directional button**. If you'd like to customize the four plays currently in use, select Coaching from the Pause Menu, and select Playbooks.

- To call a play in-game, use the **directional button** to call a specific play.



## Other Calls

- Can't get free from a defender? Call for a pick! Having a teammate set a pick for you is a great way to get free, especially on the perimeter. To call for a pick, press the **L2** button while in control of the ball. Your nearest teammate will run up and set a pick for you.
- To call an intentional foul while on defense, press the **L2** button. The defender closest to the opposing ball handler will intentionally foul him. Intentional fouls are useful in end of game situations where your team is behind and you want to stop the opposing team from running out the clock.
- To call for a double team on the ball-handler when on defense, press the **□** button.

## DEFENSE

### Stealing

- To attempt to pick the ball handler's dribble, move the **right analog stick** in the direction you wish to swipe at the ball. Be careful not to overuse the steal button or to lunge for a steal attempt when you're not in proper position. The referee will call a reach-in foul if you overuse the steal and the offense can burn you if you lunge and get too far out of position.
- You can also move the **right analog stick** when the pass is on the way. If you time it right, your defensive player will intercept the pass in midair.
- For situations where you want to steal a pass but your closest defender is still too far away, you can try a lunging pass steal. While running towards the passing lane, press and hold the **R1** button then move the **right analog stick**. Your defender will lunge for the steal. Be careful though, if you miss the steal your defender will be out of position and unable to defend his man.



## Drawing a Charge

The number of offensive charging fouls that a defender draws isn't an official statistic, but it probably should be. By using your player's quick feet to establish position, you can stop your opposition's aggressive moves to the basket and cause them to commit a turnover.


- To jump in front of an offensive player and attempt to draw a charge, press the **○** button.



## Blocking Shots

- To block a shot, press the  button as the ball handler begins his shot.
- To power up your shot block, press and hold the **R1** button and then press the  button.

## Switching Defenders

- While on defense, press the  button to switch to the player closest to the ball.
- To switch to a specific defender, you can use the Player Icons (this works like Icon Passing). First, press the **R2** button to call up button icons over the heads of your teammates. Then, simply press the button that corresponds to the player you wish to control.
- It's often useful to be able to switch to the defender who is the closest to the basket (for example, when the other team is attempting a fast break). Press the **R2** button to bring up the Player Icons, and then press the **L1** button to switch to the defender closest to the basket.



# TIPS / TACTICS

## Ability Icons

During the course of a game, you'll probably notice that many players have icons, such as a star, next to their names when they have possession of the ball. These are the new Ability Icons. They serve as a quick way to learn about your players' strengths. The Ability Icons signify the following abilities:

- Shoe – The player is fast. (Get him the ball on a fast break).
- "3" – The player shoots 3-pointers well. (Look to get him the ball beyond the arc).
- Crosshairs – The player has a good jumpshot. (If the defense gives him a little space, have him put up the J).
- Star – The player has a high overall rating, and is probably skilled offensively. (Put the ball in his hands when the game is on the line).
- Hand- This player has high rating in the defensive skills.



# ONLINE

## Setting up your PlayStation®2 Console for Network/Online Play

A broadband Internet connection and Network Adaptor (Ethernet/modem)(for PlayStation®2) are required for online play. College Hoops 2K6 is compatible with Your Network Configuration files from other PlayStation®2 Online games. To play online with College Hoops 2K6, you will need to have a Your Network Configuration File saved on your memory card (PlayStation®2). You can use the Network Adaptor Start-Up Disc that came with your Network Adaptor (Ethernet/modem)(for PlayStation®2). You may also use the Network Configuration Utility available by selecting Online from the Main Menu.

## Troubleshooting

Some routers and firewalls make it difficult for the game to synchronize. This can be dealt with by enabling "port forwarding" on UDP 3658 on your router or firewall. The exact steps vary with each make / model but the following should serve as a basic guide. 1) Assign a static IP to your PlayStation®2 through the Network Configuration Utility. Press **START** on the Network Configurations menu to access this utility. Typically the address 192.168.X.90 where X is specific to your router config (usually, 0 through 4) will work. The gateway will be 192.168.X.1 and the net mask 255.255.255.0. You will also need to get the DNS servers from your router's status page (via the web config utility)and enter those under the Manual DS option in your PlayStation®2 Your Network Configuration File. Open your router configuration utility and find an option called "Port Forwarding", "Virtual Server", "Applications", or something similar. Refer to your router manual or web site for more specific information on what this option is called. 3) Set the port to 3658 and the type to UDP. Set the address to that which you assigned to your PlayStation®2 in step 1. If you are not comfortable modifying PlayStation®2 or router configurations talk to a friend who is or contact customer service for your router or 2K Sports.

This Software uses "DNAS" (Dynamic Network Authentication System), a proprietary authentication system created by Sony Computer Entertainment, Inc. ("SCEI"). "DNAS" retrieves information about a user's hardware and software for authentication, copy protection, account blocking, system rules, or game management and other purposes. The information collected does not identify the user personally and will not be shared with any non-SCE company. **A PUBLISHER CAN COMBINE THIS INFORMATION WITH PERSONALLY IDENTIFYING INFORMATION FROM PUBLISHER'S RECORDS IF THE USER PROVIDES THE PERSONALLY IDENTIFYING INFORMATION. BEFORE PROVIDING ANY PERSONAL INFORMATION TO A PUBLISHER, PLEASE BE SURE TO REVIEW THE PUBLISHER'S PRIVACY POLICY AND TERMS AND CONDITIONS OF USE. DO NOT PROVIDE PERSONALLY IDENTIFYING INFORMATION TO A**



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## ONLINE

Here's where you really put your skills to the test. Challenge other players online.

### Network Configurations

The Network Configuration Screen allows you to select a network configuration from a memory card (8MB) (for PlayStation®2) or HDD. You can also create one with the Network Configuration Utility.

- To use an existing Network Configuration, highlight it and press the **X** button.
- To create a new Network Configuration, press the **START** button to access the Network Configuration Utility.

### Network Configuration Utility

- On the Network Setting Screen, select ADD SETTING.
- Follow onscreen instructions. (You will need your internet service provider settings, including the IP Address and the DNS Server Address).
- Name your Internet service provider setting using the Virtual Keyboard (Highlight the Question Mark Key on the top right for control information).
- Press the **X** button when complete to save your settings.
- On the Confirm Overlay, to test your connection, highlight YES and press the **X** button.




## Account Selection

The Account Selection Overlay asks you whether you wish to use an existing 2K Sports Video Games account or create a new one.



### Creating a New Account:

- Highlight CREATE ONLINE ACCOUNT and press the  button. The Online Account Creation Screen appears.


### Using an Existing Account:

- Highlight ENTER ONLINE ACCOUNT and press the  button. The Online Sign In Screen appears.

### Online Account Creation

- Move the **left analog stick** up or down to highlight a field.
- Press the  button or  button to access the Virtual Keyboard.
- On the Account Creation Screen, enter account information using the Virtual Keyboard.
- Press the **START** button to advance to the Online Sign In Screen.

### Online Sign In

- Move the **left analog stick** up or down to highlight a field.
- Press the  button to access the Virtual Keyboard and enter relevant text.
- Press the **START** button to advance.



## ONLINE MENU

### Friends / Players

This is where you can find your friends and recent opponents.

- Press **○** to bring up your friends list.
- Press the **L1** or **R1** to switch between a list of friends, players and league members from leagues you are currently participating in.
- Press **×** button to select a user.
- An overlay appears giving you various options: such as sending feedback about the user, muting his/her voice, or inviting the user to be your friend or removing a user from friends list.
- To access Online Player Card press the **SELECT** button.

### Quick Match

Quick Match is the fastest way to challenge an opponent. It is intended for players to easily find and enter a game. When you select Quick Match, you will be able to select your own settings for the type of opponent you'd like to play.

Use the following options to select an opponent

- Rank: Top 900 to top 100.
- Feedback: Select the feedback rating for your opponent: 25% or better to 95% or better.
- Find Match Now: will start looking for a match with your custom settings.

Press the **START** button to find a match.



## Lobbies

Lobbies are where you will find most of your online games. There are lobbies for skill level as well as game types. Enter the desired lobby to find opponents who want to play that specific type of game.

- Move the **left analog stick** Up and Down to highlight a lobby.
- Press **X** button to enter the highlighted lobby.
- Press **R2** to refresh the lobbies screen.
- To access Friends List, press the **○** button.

While in a lobby you will be presented with a list of the available opponents in that specific lobby.

- Move the **left analog stick** Up and Down to highlight a User.
- Press the **X** button to bring up options regarding the highlighted user.

### **The following are options for the selected user:**

- **Send Ranked Challenge:** challenges the selected user to a default lobby match.
- **Send Custom Challenge:** A Custom Lobby Match allows you adjust the game type and options for the game. See Options for more details.
- **Permanently Mute User:** Disallows the selected user from sending you any messages. You will also not be able to see any text that user puts into lobby chat.
- **Submit Feedback:** Submit Positive or Negative feedback for this user.

## Send Custom Challenge

If you want to set up a game with your own custom rules, select Send Custom Challenge. The following is a list of editable options for Send Custom Challenge.



## SEND CUSTOM CHALLENGE OPTIONS

Difficulty: Walk-on, Starter, All-Conference, All-American, MOP.  
Half Length: 1-20 Minutes.

### My Player Card

Go here to view your own online VIP, stats, ranking and feedback.

### Leagues

Play an online league using this screen.

### My Leagues

The My Leagues Screen list all the current leagues that you are participating in.

- To leave or delete a League, press the **L2** button.

### Join League

Use this screen to join any of the available leagues.

- Use the **left analog stick** to scroll between the available leagues.
- Press **X** to select the highlighted league.
- To search for a league by name, Press the **R2** button to activate the virtual keyboard.
- Press **□** to report an inappropriate name.
- Press the **L1** or **R1** button to switch between pages of open leagues.

Once you have selected a league, Press **X** to select an available team. Also, you may view the selected player's player card by pressing SELECT button.

### Create League

If you wish to create your own league with your own custom rules, use Create League to do so. After you are finished selecting the options for your league, press the **START** to continue to the team select screen.



## League Options

The options for creating a league are as follows:

- Name: Creates the name of your league.
- Private: On or Off (Default) – Sets the league as open or private.
- Number of players: 8-64.
- Playoff Teams: 4,8,16 32,
- Round Interval: Set the amount of time a player has to play their next scheduled game.
- Length: 8-32 games.
- Playoffs: Best of 1,3,5,7.
- Flexible Schedule: On or Off
- Difficulty: Walk-on, Starter, All-Conference, All-American, MOP.
- Half Length: Set the Half Length from 1-20 minutes.
- Injuries: Off or On (Default)

## Tournaments

Play an online tournament using this screen.

## My Tournaments

The My Tournament Screen list all the current tournament that you are participating in.

- To leave or delete a tournament, press the **L2** button.

## Join Tournament

Use this screen to join any of the available Tournaments.

- Use the **left analog stick** to scroll between the available Tournaments.
- Press **X** to select the highlighted Tournament.
- To search for a tournament by name, Press the **R2** button to activate the virtual keyboard.
- Press **□** to report an inappropriate name.
- Press the **L1** or **R1** button to switch between pages of open Tournament.

Once you have selected a tournament, Press **X** to select an available team.



## Create Tournament

If you wish to create your own tournament with your own custom rules, use Create Tournament to do so. After you are finished selecting the options for your tournament, press the **START** to continue to the team select screen.

## Tournament Options

The options for creating a Tournament are as follows:

- Name: Creates the name of your league.
- Private: On or Off (Default) – Sets the league as open or private.
- Number of players: 8-64.
- Round Interval: Set the amount of time a player has to play their next scheduled game.
- Series Length: Best of 1,3,5,7.
- Difficulty: Walk-on, Starter, All-Conference, All-American, MOP.
- Half Length: Set the Quarter Length from 1-20 minutes.
- Injuries: Off or On (Default)

After you have created a league or a tournament and generated its schedule, you will be taken to the main menu of that mode

## League/Tournament Main Menu

All the information and functionality of 2K Sports COLLEGE HOOPS online leagues can be found here.

## League/Tournament Lobby

This is where all challenges to league opponents are made.

- Move the **left analog stick** to highlight an opponent.
- Press the **X** button to bring up a list of options for that opponent.
- Move the **right analog stick** DOWN to bring up your challenge queue. Here, you can see what players have challenged you. Press **X** to accept or decline the challenge.



## Tournament Tree/Schedule

This selection will take the user to the Tournament Tree or League Schedule

- To scroll between League games, press the **R2** and **L2** buttons.

## League/Tournament Settings

Use this screen to view the settings and options for the current league.

## League/Tournament Desk

The league desk is where you can check information for that league as well as make trades and other actions.

### **Standings (leagues only)**

This screen displays the standings in the current League.

- To sort this screen by any available category, highlight the desired category and press the **X** button.
- To view the Online Player Card, press the **SELECT** button.

### **Statistics**

View Stats for your online league in the Statistics screen. The categories available on this screen are Tournament Awards, Team Stats, Player Stats, League Leaders and Injuries.

### **Manage Lineups**

Chose your lineups using this screen. For more information about the Lineups screen, see the Rosters section.

### **Notifications**

To view news from around the league, use the Notifications screen.

- Use the **left analog stick** to highlight the desired notifications.
- Press **X** to view the highlighted notification.
- Press **□** to delete the highlighted notification.

### **Admin Log**

This screen will show each action that an admin of your league or tournament performed.

### **Drop From League/Tournament**

To drop from the current league, use Drop From League.



## Admin Options

If you have created a League, Admin Options will be available to you.

### Manage Users

The Manage Users screen allows you to ban or drop any player in the league.

- Move the **left analog stick** to highlight the desired player and press the **X** button. Then, select the appropriate action from the following overlay.
- To access the Online Player Card, press the **SELECT** button.

### Manage Schedule

The administrator can use this screen to manage the schedule as well as specific match ups for his or her league.

- Once all the scheduled games in a specific week are complete, the administrator must advance the league to the next set of scheduled games. To do so, once all the games are complete, press the **START** button. This action must be performed in the Admin Options screen.
- If the administrator deems it necessary, they can determine the winner of any match-up by highlighting that match-up and pressing the **X** button and selecting "Determine Winner" from the following overlay. Next, the Administrator will select the appropriate player (the winning player) and press the **X** button.

**NOTE:** The League Main Menu will be titled the name of the current league.

### League/Tournament Settings

The admin may change any of the league settings using this option. See league settings for more details.

### Admin Delegation

Use this screen to allow other members of your league admin rights.



## Admin FAQ

Need to know how to perform the admin duties? Use this screen to find out.

## Online Desk

Online desk is where players can access online specific information such as, leaderboards, news, downloads online options and an online FAQ.

## Leaderboards

The Leaderboard Screen displays the online player rankings for each mode.

- To scroll between stats, press the L3 button.
- To scroll between groups of users press the **R2** and **L2** button.
- To scroll between stat categories, press the **R1** and **L1** button.

## Online Options

The Online Options Screen allows you to customize your online experience.

### General

- Appear Online: Off or On (Default) – When ON, other users will be able to see you in the Friends / Players Screen.
- In Game Message Icon: Off or On (Default)
- Vibrate on Challenge: On (Default) or Off
- Remember Password: Off (Default) or On
- Voice Volume: Up or Down (Default)
- Auto Sign in: On or Off (Default)

### Fast Messages

This is where you can set predetermined messages (macros) to use while messaging.

### Custom Match

Adjust your custom match settings here: Difficulty and Half Length.



## News

The News Screen gives you all the latest news pertaining to COLLEGE HOOPS 2K6 Online.

### Pontiac Virtual Final Four

Don't miss your chance to be in the first Pontiac Virtual NCAA Final 4. In this first ever tournament of its kind, Pontiac takes everything you love about the NCAA tournament and merges it with online gaming for team drafting, brackets, online play, and lots of trash talking. The Pontiac Virtual NCAA Final 4 will mirror every match-up of the actual NCAA tournament with the top four gamers in the public tournament winning a trip to Indianapolis, IN to play out the Final 4 in front of roaring fans. Register to qualify for the Public Virtual Final 4 or create a Private Final 4 to experience all of the tournament madness with your friends.

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#### **Got game? Prove it online!**

Play NBA 2K6, College Hoops 2K6, or both games online and you could WIN prizes every week! All you need to do to win is be one of the top 5 ballers on the PowerBar® Triple Threat™ Hoops Leaderboard.

To find out more about the PowerBar Triple Threat Hoops Leaderboard competition and what you need to do to get into the action, check the PowerBar story in the News Section. You can also get full program details and register at [www.2ksports.com](http://www.2ksports.com) <<http://www.2ksports.com/>>.

### Online FAQ

All the information you need to play online can be found here.

### Sign Out

Select Sign Out to sign out of the network and return to the Main Menu.



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