

# CHOROQ<sup>®</sup>



**BURN  
RUBBER  
BABY!**



**ATLUS<sup>®</sup>**  
WWW.ATLUS.COM

**WARNING: READ BEFORE USING YOUR PLAYSTATION<sup>®</sup>2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**USE OF UNAUTHORIZED PRODUCT:**

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or MEMORY CARD slots.

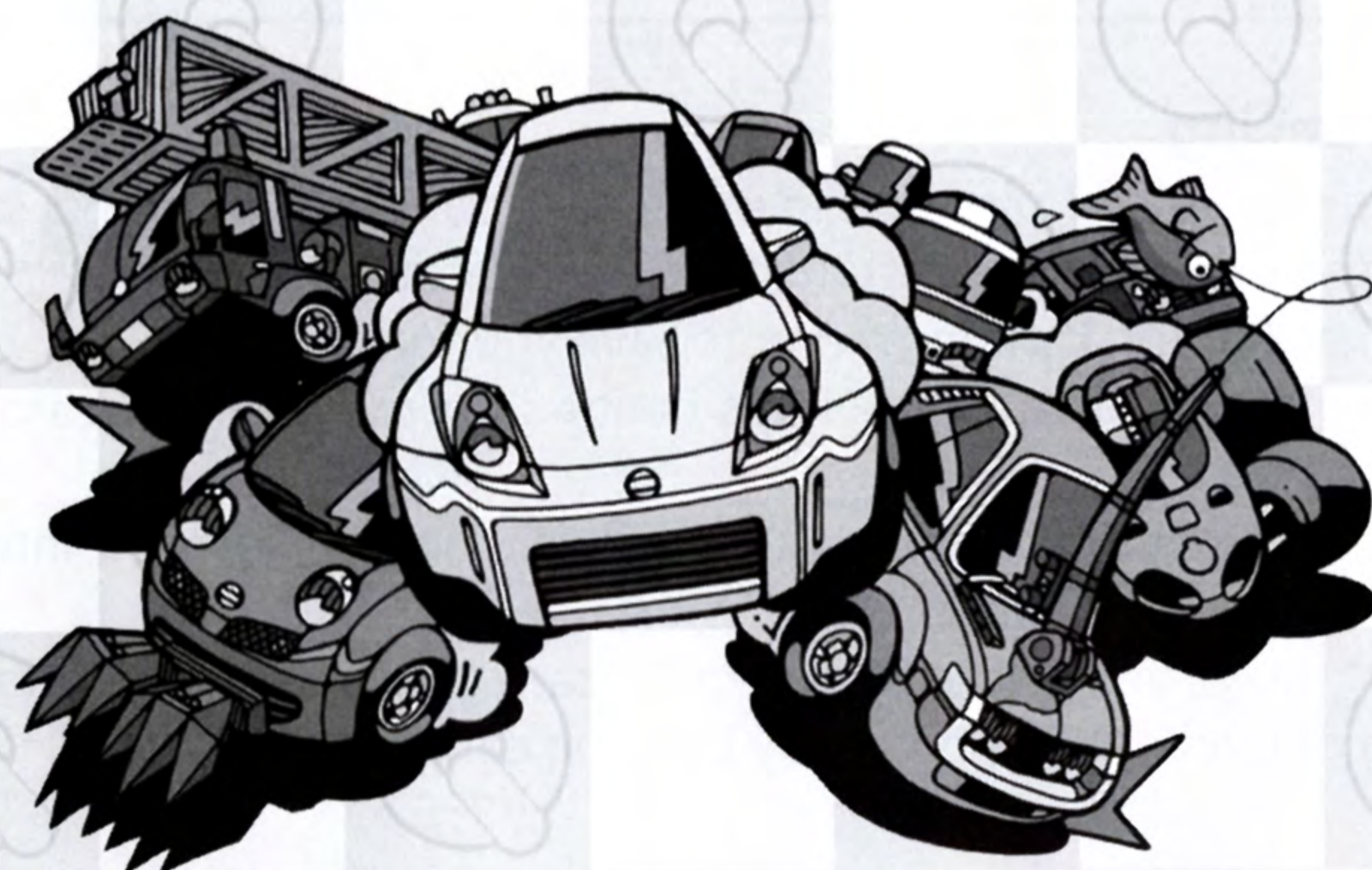
**HANDLING YOUR PLAYSTATION 2 FORMAT DISC:**

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

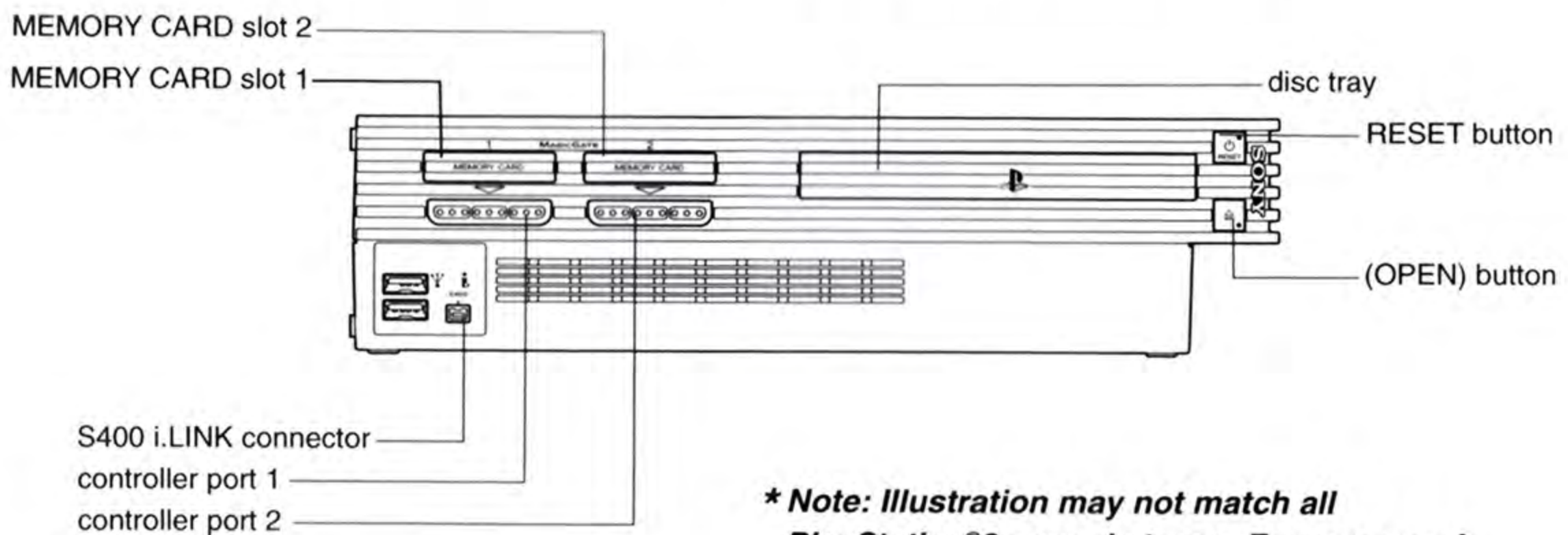
Thank you for purchasing "ChoroQ®" for the PlayStation®2 computer entertainment system.

# Contents

■ Getting Started	2
■ Starting the Game	4
■ Q Story	5
My Garage Menu	6
Towns	7
Shops	9
Customize	10
Races	13
Grand Prix	15
Team	18
Information	19
Bulletin Board	20
■ Quick Race	21
■ 2P Battle	22
■ Options	24



# GETTING STARTED



*\* Note: Illustration may not match all PlayStation®2 console types. For owners of SCPH-70000 series PlayStation®2 systems, refer to the setup instructions supplied with your system.*

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the ChoroQ® disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

## Memory Card (8MB) (for PlayStation®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB) (for PlayStation®2) containing previously saved games.

## About Saving

In this game, up to 3 players can play with 1 save file. 1 ChoroQ save file can be created on 1 memory card (8MB) (for PlayStation®2).

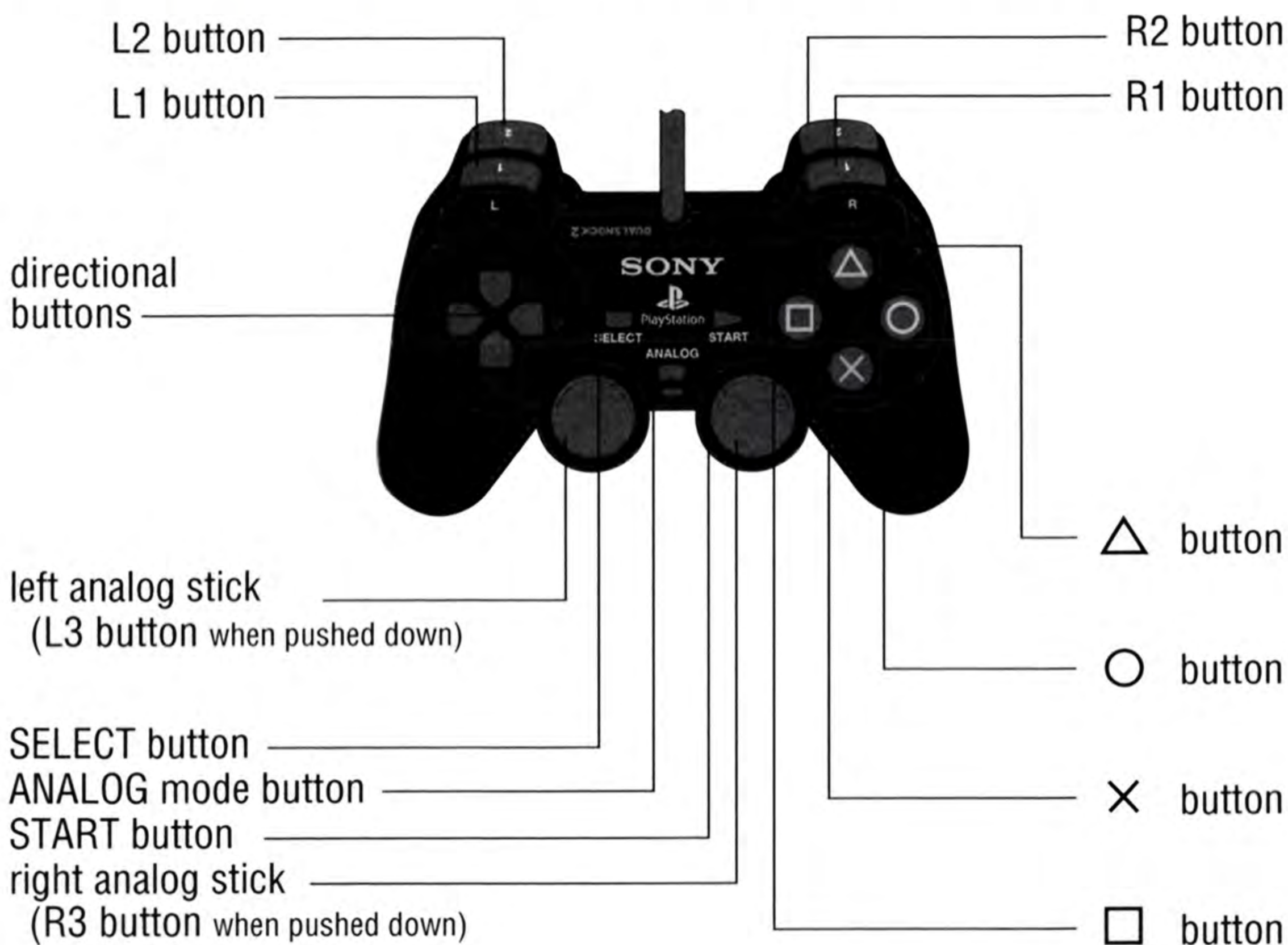
Go to "Save" in the Options menu to save your data.

To save the data, at least 200KB is needed on the memory card (8MB) (for PlayStation®2).

\* To use the memory card (8MB) (for PlayStation®2), insert it into MEMORY CARD slot 1 in the console (for Q story).

\* Do not insert or remove the memory card (8MB) (for PlayStation®2) while saving or loading. The data may become corrupted.

# DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATION



	Menu Controls	Around Town	Racing
directional buttons	Select items	Steering	
○ button	Enter selection	Honk / Action	
× button	Enter selection	Accelerate	
△ button	Cancel / Return to previous screen	Reverse	
□ button	Cancel / Return to previous screen	Brake	
L1 button		Not used	Not used
R1 button		Display map	Switch view
L2 button		Not used	Shift down
R2 button		Not used	Shift up
SELECT button		Display menu	
right analog stick		Accelerate / Brake	
left analog stick		Steering	
START button		Pause	

# Starting the Game



Insert the Disc into "PlayStation®2" console, and turn the power on. The opening demo starts automatically. If you press a button or finish watching the demo, the title screen appears. Press the START button here to select the game mode.

## Game Mode Selection

From the game modes displayed, select a mode you wish to play.

### • Q Story

Clear various events and races held on ChoroQ island, and aim to win the Grand Prix.

### • Quick Race

Start a race immediately using an available ChoroQ. The game cannot be saved in this mode.

### • 2P Battle

2 players can play mini games and races in this mode. You can load saved data and use your custom ChoroQ.

\* You need 2 controllers to play in this mode.

### • Options

Change controller button settings and vibration settings.



# QStory

Events and races are held on ChoroQ islands.

## New Game

Select this menu to start Q story from the beginning. To play a new game, input necessary information, such as your garage, in the following order:



### 1. Select a Garage

Select an empty garage from 3 available garages. (You are able to select someone else's garage, but note that the previous garage will be deleted!)

### 2. Input Gender and Birth Month

Input your gender and birth month.

### 3. Select a Key Chain

Select a key chain you will be wearing during the game from the 3 available key chains. Choose the one you like.

### 4. Select a Body

Select your first body from the 6 available types.

### 5. Enter a Name

Input your name. You can input up to 10 letters. You will be called by this name during the game.

**After you input all of the above information, the opening movie starts. When the movie ends, your adventure will start.**

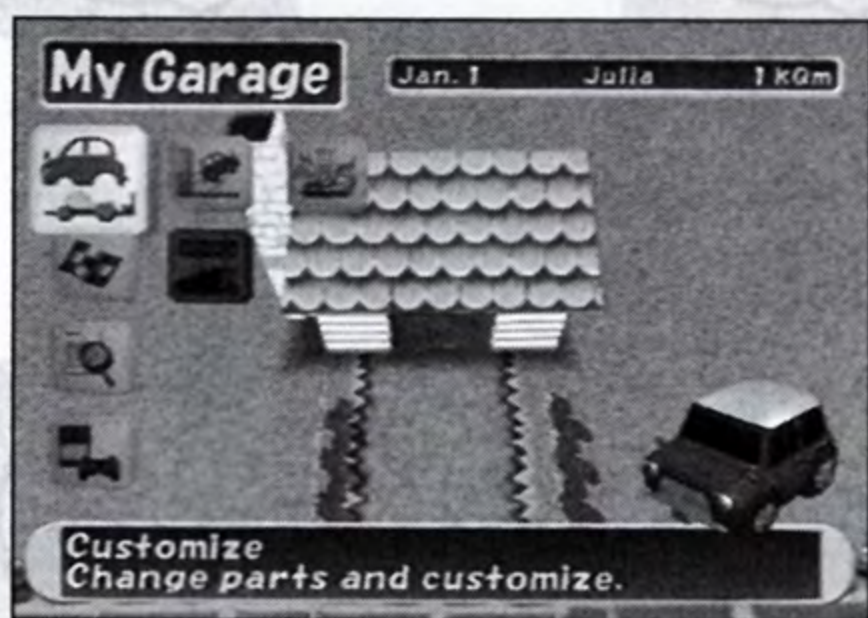
#### About Saved Data

There are 3 garages in 1 save file. The ChoroQs saved in the garages in the save file are located on the same ChoroQ island. A ChoroQ can "Give Parts" or "Send Money from the Bank" to ChoroQs in other garages. Although they live on the same ChoroQ island, the playing time for one ChoroQ has no effect on ChoroQs in other garages.

## Continue Game

Select this option to start from where you have saved previously. When you select "Continue Game", select your garage to start the game.

# My Garage Menu



This is your "home", which will become the center of your game progress. Prepare for events and races here.



## Customize

Customize your ChoroQ using available parts.



## Races

Enter races. You cannot enter high level races from the beginning.



## Information

Do various things, such as reading letters and checking the items you carry.



## Options

Change controller settings and saved data.



## Team

Register for the Grand Prix and build game plans for your team. (This item cannot be selected until you have joined a team.)



## Internet Shop

Shop via the Internet at shops you have visited before. However, note that some items can only be purchased by visiting the shop.



## Go Out

Exit the garage and go to town. (The garage is located in Brachy Town.)

Jan. 1 Julia 1 kQm

### • Distance Driven

The total distance you have driven around town and in races since the start of the game.

### • Date

The current date is displayed. Some events can only be unlocked if sufficient time has passed.



# Towns

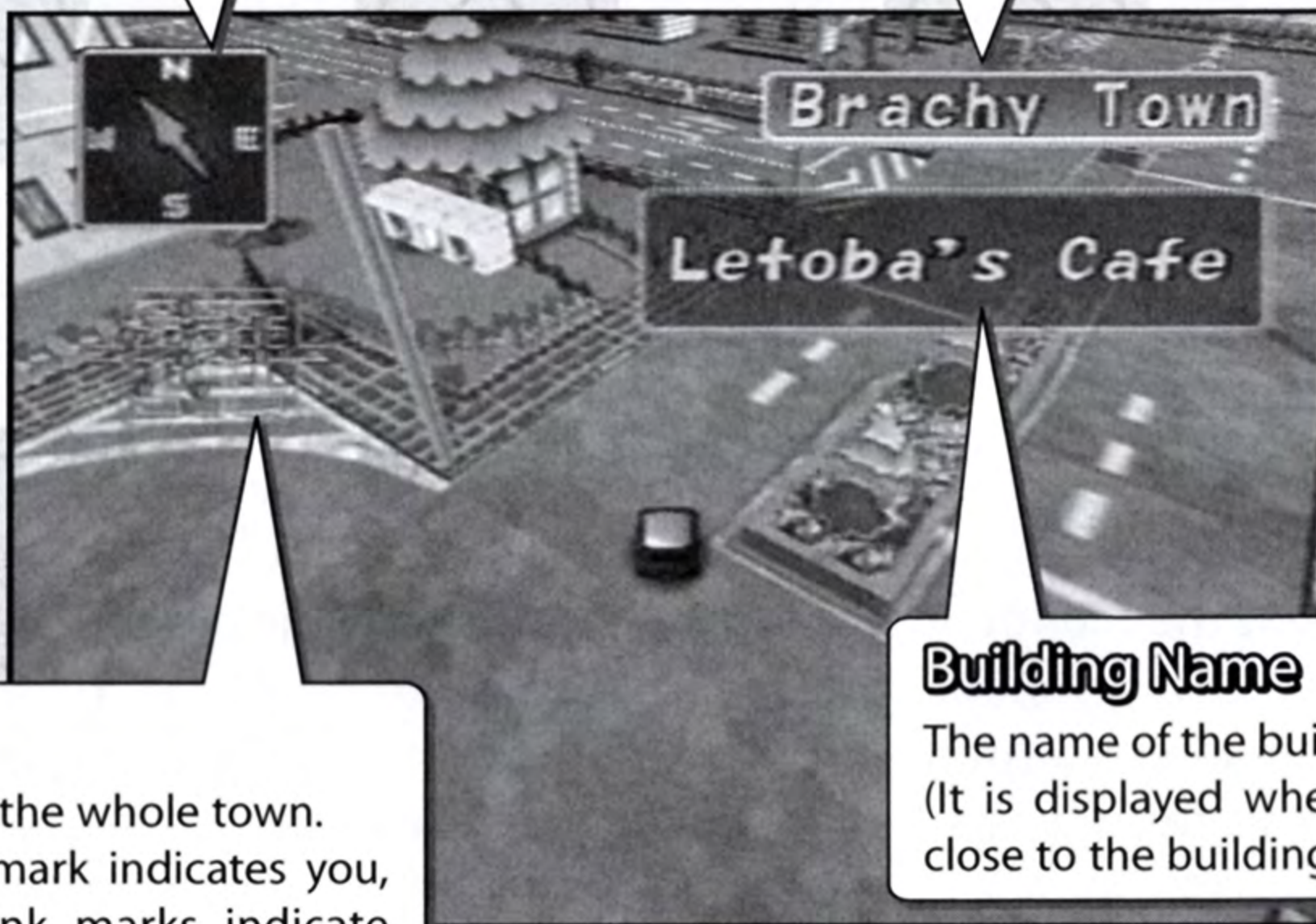
There are 3 towns on Gapecotch Island that appear in this game. Use the tunnels to visit other towns. At first, you cannot visit towns other than Brachy Town, but you will be able to visit other towns as the game progresses.

## Compass

Shows the direction you are heading.

## Town Name

The name of the town you are in.



## Full Map

The map of the whole town. The green mark indicates you, and the pink marks indicate other ChoroQs.

## Building Name

The name of the building nearby. (It is displayed when you come close to the building.)

## Events

Various events occur in the towns. The events occur under various circumstances, such as when you talk to another ChoroQ or when you visit a certain place. Also, some events may lead to mini games. In such cases, the rules will be explained before the game starts. Read the instructions carefully in order to clear the game.

## Talking to ChoroQs

Many ChoroQs are driving around town. You can talk to them by touching them. The information can be unimportant or important. When you see them, talk to them to collect information.



## Time on ChoroQ Island

The time is passing on ChoroQ Island. The time will not pass by driving around town. Time passes when you do certain actions.

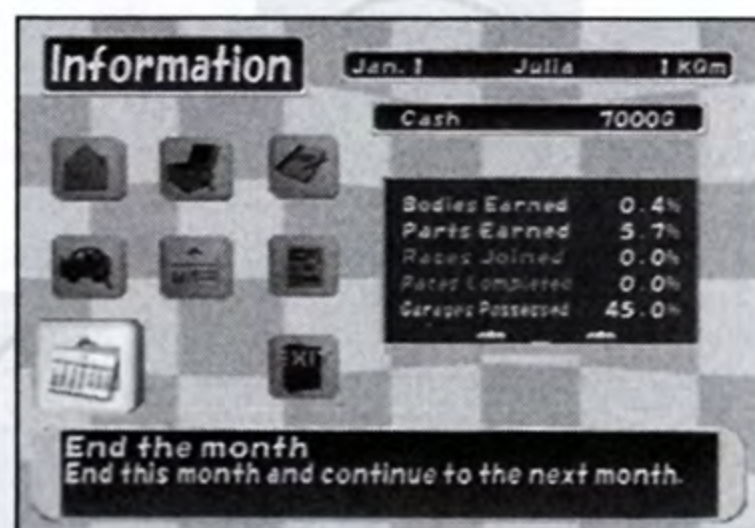
### Changing from Day to Night

Day and night switches every 3 times you enter the buildings. (Even if day and night switches, the month does not progress.)

### Changing the Month

You move to the next month after taking the following actions.

- Race 4 times.
- Select "End the Month" in "Information" on the Garage menu.



Some events occur depending on the month, or are restricted to the time of day; day or night. You can intentionally progress time.

## Select Menu

Press the SELECT button while driving around town to display the menu.

### Back to Garage

Select this option to return to your garage from any place in town.

### View Items

View a list of items you currently carry.

### Read Letters

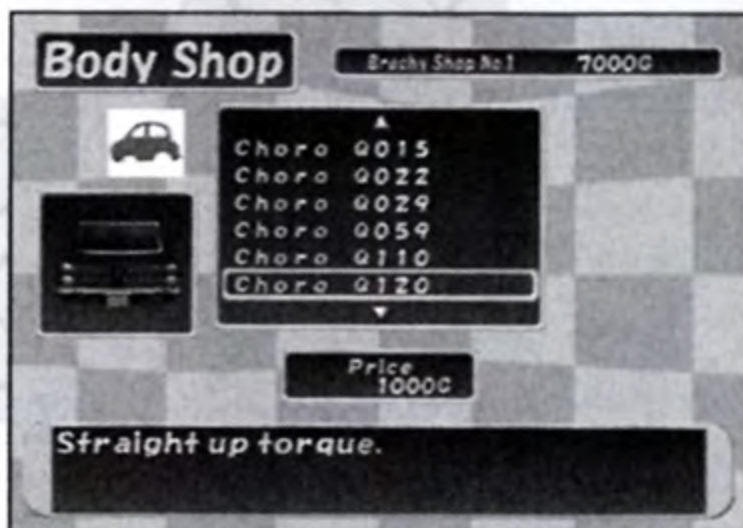
Read letters you have received.

### Exit

Exit the menu.

# Shops

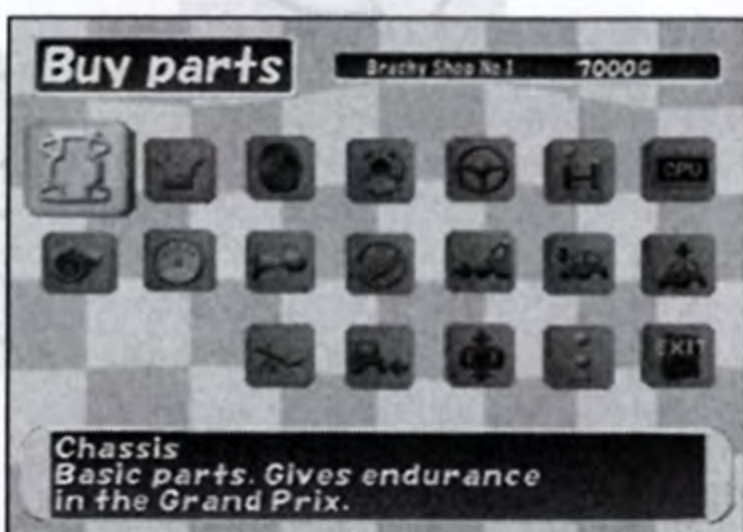
Every town has various shops that support the racers. There are 4 types of shops, as shown below.



## Body Shop

This shop sells ChoroQ bodies. There are six shops, and each one sells different items.

\* The sales are advertised in the newspaper. In that case, you can buy items at sale price.



## Parts Shop

This shop sells parts that affect a ChoroQ's driving. There is one in each town, and all of them are confident about the full line of items they carry. The parts shop will also buy unnecessary parts from you.



## Paint Shop

You can change your body and wheel colors at this shop. There are 3 types of paints, "Body Color", "Wheel Color", and "Extra Paint". Use the 3 slide bars, "Color", "Brightness", and "Vividness" to adjust the "Body Color" and "Wheel Color". "Extra Paint" allows you to create custom colors.

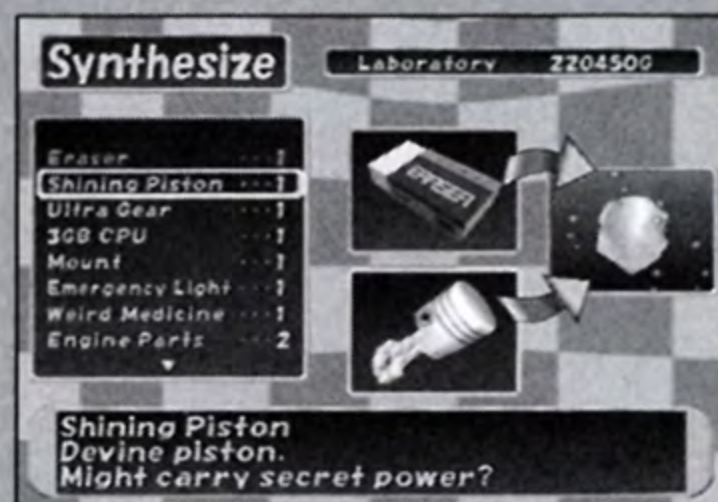


## Remodeling Shop

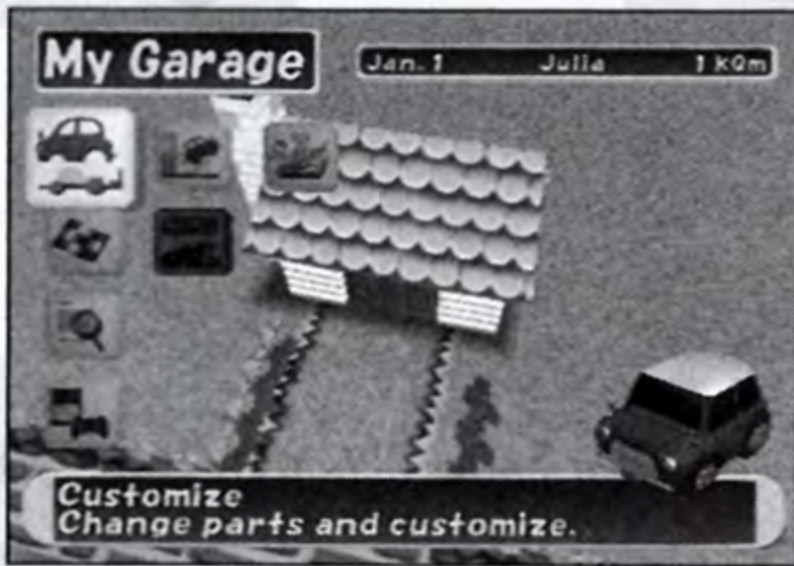
This shop can make your garage bigger. There is a limit to the number of parts you can store in your garage.

## Develop Parts at the Laboratory!

As the game progresses, you might acquire "Items" that cannot be equipped as is. If you take such items to the "Fotbar Laboratory" in Nyaky Town, they will synthesize "Items" to create new parts that are not sold in shops.



# Customize

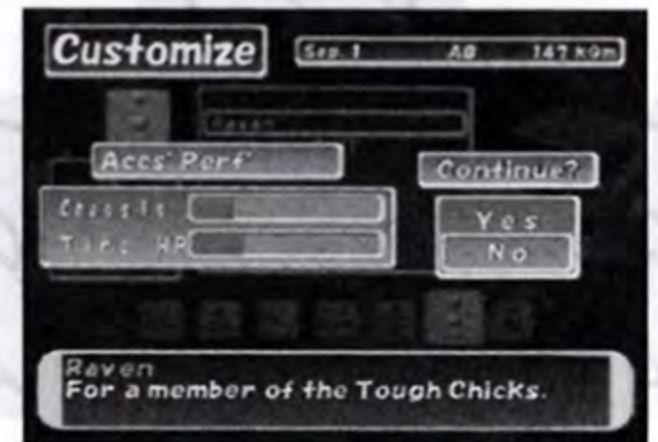


Customize your ChoroQ using parts you carry. Upgrading a single part will only slightly increase your speed. It is important to consider the total balance. Do not forget to choose the right tires for the course.

## How to Customize

1. Use the left and right directional buttons to select the part you wish to change.
2. Highlight the parts you wish to use. At this point, the graphs of the relevant parameters are displayed. (See figure.)

The green bar indicates the performance of the part you are currently using. When you change to the part you have selected, light blue indicates an increase in performance. Red indicates a decrease in performance.



## List of Performances

Acceleration	The better the acceleration, the faster the increase in speed.
Speed	Indicates the speed limit (maximum speed).
Braking	The better the performance, the shorter the distance needed to stop.
Turning	The better the performance, the better the turning.
Street	Indicates the grip on the street (paved surfaces).
Off-Road	Indicates the grip off-road (rough surfaces).
Rain	Indicates the grip on wet surfaces.
On Water	Indicates the speed on water.
Snow	Indicates the grip on snow.
Bounce Back	Indicates the strength when you crash into an enemy car. You will be pushed away if this performance is low.
Chassis HP	The chassis endurance. Mostly affected by the Grand Prix races.
Tire HP	The tire endurance. Mostly affected by the Grand Prix races.

## Part Type and Performance

○ **Main Parts** ..... Required parts.

△ **Sub Parts** ..... Optional parts. However, using these parts will give you an advantage during the races.

### ● Chassis (frame)

Affected Performances

Chassis HP, bounce back, acceleration



It is an important part, which could be called the framework of the ChoroQ. It affects body endurance during the Grand Prix. When you hit another car during a race, a good chassis will bounce the opponent back. However, a strong chassis is heavy and tends to decrease "Acceleration".

### ● Engine

Affected Performances

Acceleration



The wind-up power parts could be called the heart of ChoroQ. The better the engine, the better the "Acceleration". It is effective to improve the "Transmission" when you improve the "Engine".

### ● Transmission

Affected Performances

Speed



The gearbox. The greater the number of gear speeds, the higher the maximum speed. There are 2 types, MT (manual transmission) and AT (automatic transmission). AT shifts the gear automatically without the player's operation, but MT shifts the gear only when the player presses the shift button. In general, MT gives slightly higher maximum speed at the same number of gear speeds, but AT is easier to operate.

### ● Wheel

Affected Performances

Acceleration



The part that joins the tires to the body. It affects the acceleration slightly.

### ● Tires

Affected Performances

Street, off-road, rain, tire HP



The part of the ChoroQ, that determines the grip. There are various types, such as street, off-road and random. It is important to choose the right tires for the course condition.

### ● Steering Wheel

Affected Performances

Turning



It affects how the car turns.

### ● Brake

Affected Performances

Braking



It slows the car down. It is a very important part used to decrease speed before turns, and make smooth turns without spinning out.

### ● Meter



It displays the speed and engine revolutions during the race. It does not affect the performance.

## ▲ CPU

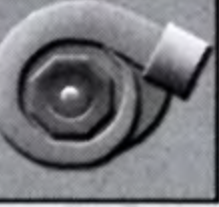
Affected Performances Speed

### CPU

A part that increases maximum speed by improving engine efficiency.

## ▲ Turbo

Affected Performances Acceleration



A part that improves acceleration.

## ▲ Horn



Calls attention with a loud sound. It does not affect performance.

## ● Body



Determines your appearance. However, it does not affect performance.

## ▲ Front Parts

Affected Performances Speed, bounce back



Parts that are attached to the front of the body. They adjust the flow of air that hits the body and increase speed. Some parts are effective when you hit the opponent.

## ▲ Hood Parts

Affected Performances Acceleration, speed



Parts that are mounted on the hood. Most parts are attached to the hood to improve engine performance.

## ▲ Top Parts

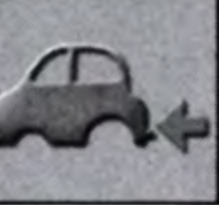
Affected Performances Acceleration, speed



Parts that are mounted on the roof. Many parts, such as police and taxi lights, seem to have no effect on performance, but they can significantly improve other areas.

## ▲ Rear Parts

Affected Performances On water, bounce back



Parts that are attached to the lower rear of the body. Since many parts have special uses, you may want to change them according to their purpose.

## ▲ Wing

Affected Performances Speed



Wing-shaped parts that are attached to the rear of the body. They improve the ChoroQ's aerodynamics, and increase maximum speed.

## ▲ Side Parts

Affected Performances Acceleration, snow



Parts that are attached to the sides of the body. There are various parts, such as fancy dress up lights (no change in performance) and ski parts (effective on snow).

# Races

Various races are held on each of the 5 ChoroQ islands, making full use of their characteristics.

<b>5 Islands</b>	· Gapecotch Island	· Dalniche Island	· Outpalya Island
	· Conzlarl Island	· Bidampalc Island	

## Types of Races

### Race Anytime

The races are held all of the time.



### Beginners Cup (Race level 2)

Races for those who have just started racing.



### Holiday Cup (Race level 3)

Enter this race after you compete in the Beginners Cup. The racing atmosphere becomes a little more professional.



### Fight Cup (Race level 4)

Rough races in which the racers hit each other in order to pass.



### Pro Cup (Race level 6)

High level races in which only the professional team racers are allowed to enter.

### This Month's Races

Different races are held each month. Check "Calendar" under the "Information" menu to see the race of the month.



### Grand Prix

The most important of all the races. Note that it is held every 2 months.



### Parts Race

Selective parts are required to race. Whether or not you are a professional racer, you will not be able to enter it unless you satisfy the requirements.



### Wonder Cup

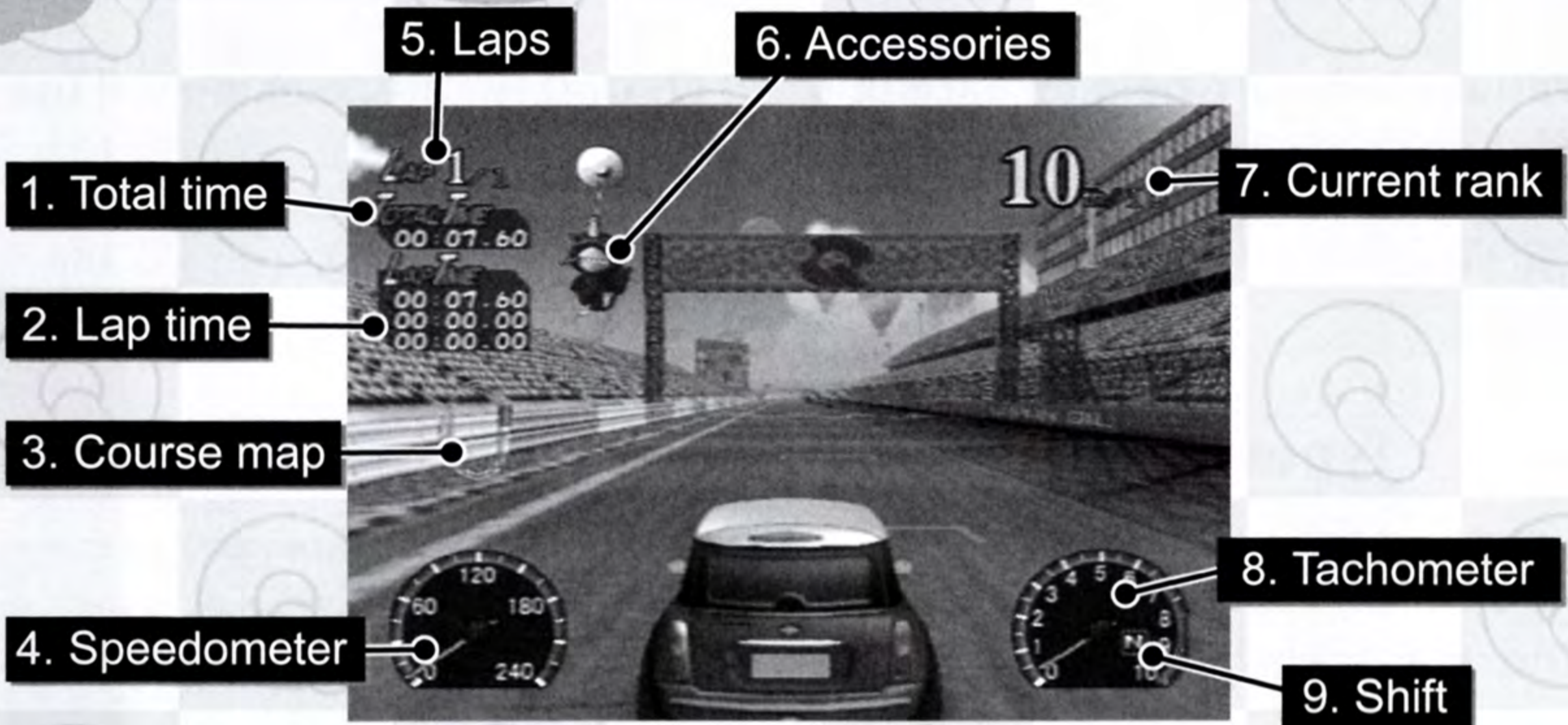
The highest level non-professional race.



### ???

There are other races. You may be able to enter these races as the game progresses.

## Race Screen



1. Total time	Total time of the race.
2. Lap time	Time for each lap.
3. Course map	A full map of the course. The green mark is you, and pink marks are your opponents.
4. Speedometer	Shows the current speed.
5. Laps	Current number of laps / remaining laps.
6. Accessories	Displayed if you have accessories.
7. Current rank	Your rank / number of cars.
8. Tachometer	Shows the engine revolutions.
9. Shift	Shows the current gear.

## How to Enter a Race

1. Select "Race" in the Garage menu.
2. Select one of 5 islands.
3. Select a race type. You may not be able to enter some races at first, and some races have part requirements.



4. Select a course. If there are several courses, choose one. Place the cursor over a course to see the course description in the right window. You can customize here before the race. If you have "Car Radio" as an accessory, you will be able to use the CD items.

\* CD items cannot be used in the Grand Prix.

**When you finish selecting the course, the race starts.**



## Select Menu

Press the SELECT button during the race to display the menu.

<b>Resume Race</b>	Return to the current race.
<b>Try Again</b>	Cancel the current race, and return to the race selection screen.

## Race Results

After the race, you can check your rank, total time, lap time, and prizes earned in the results screen. If you rank 3rd place or higher, the race will be replayed before the results screen is displayed (use × button to cancel). If you win, a "Body" will be given as an extra prize.

# Grand Prix

**The Grand Prix is the most important of all the races. The Grand Prix has its own rules. To be able to enter this race, you need to meet some requirements.**



## Road to the Grand Prix

These are the steps to enter the Grand Prix.

- 1. Complete all of the Beginners Cup races.**
- 2. Complete all of the Holiday Cup races.**
- 3. Visit a team and tryout. (To be able to try out, you need to clear some events.)**
- 4. When you pass the tryout and join a team, race in the Pro Cup more than once.**

\* You may be recruited to join a team if you do well.

## Entering the Grand Prix

You cannot race in the Grand Prix just by passing the Grand Prix qualifications. You need to register for the race as shown below.

- 1. Register for the race with your team.**
- 2. Let one month pass.**

When the Grand Prix is held, select "Grand Prix" in the Garage menu to race.

- \* You will not be able to visit shops and towns during the Grand Prix.
- \* To quit the Grand Prix, select "End the month" in the "Information" menu. You will move one month ahead, but there will be no penalty for quitting the race.
- \* In general, you will be able to save during the Grand Prix. However, you may not be able to save during the Grand Prix under certain conditions.

## Features of the Grand Prix

Unlike normal races, the Grand Prix has the following features:

### Total of 5 races

The Grand Prix is made up of a total of 5 races per competition on each island.

### 5 laps per race

You will fight a long race of 5 laps.

### Racing with a team member

One of your team members will also join the race. To win an overall victory, your team member's rank is important.

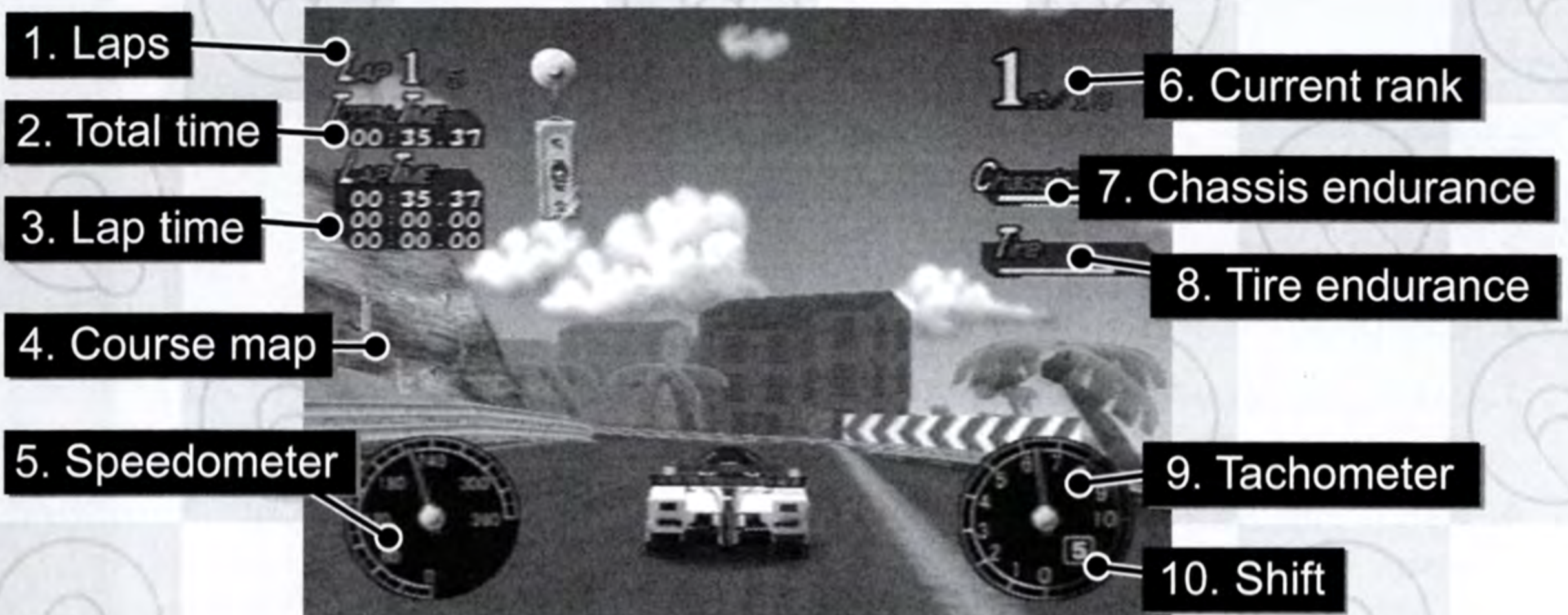
### Point System

The final ranking will be determined by the total racer's points you earn in each race. After completing the 5 races, the team with the most points will win the overall victory.

### Chassis and tire endurance settings

As the chassis endurance decreases, the bounce back power decreases. This becomes a disadvantage when you hit opponents. The grip of the tire will also decrease, thus making it easier to spin. The endurance will recover when you enter the "PIT".

## Grand Prix Screen



1. Laps	Current number of laps / remaining laps.
2. Total time	Total time of the race.
3. Lap time	Time for each lap.
4. Course map	A full map of the course. The green mark is you, and pink marks are your opponents.
5. Speedometer	Shows the current speed.
6. Current rank	Your rank / number of cars.
7. Chassis endurance	Shows chassis wear.
8. Tire endurance	Shows tire wear.
9. Tachometer	Shows the engine revolutions.
10. Shift	Shows the current gear.

## Select Menu

Press the SELECT button during the race to display the menu.

<b>Resume Race</b>	Return to the current race.
<b>Try Again</b>	Cancel the current race, and return to the race selection screen.

## About Racer's Points

If you finish between 1st place and 7th place in the Grand Prix races, you will be given racer's points according to your rank.

**The final rank will be determined by the total racer's points earned in the 5 races.**  
**(Your racer's points + your team member's racer's points for all 5 races.)**

1st place	70 pts
2nd place	60 pts
3rd place	50 pts
4th place	40 pts
5th place	30 pts
6th place	20 pts
7th place	10 pts

## Endurance and the PIT

In the Grand Prix, the chassis and tire endurance affect the race. Endurance will decrease as you drive the course, and you will not be able to make use of your full performance. The decrease in chassis endurance will make it easier for your opponent to push you away, and the decrease in tire endurance will decrease the tire grip and makes it easier to slide. Also, you will not be able to utilize the engine's full power, and your acceleration will decrease. You can recover endurance by entering the PIT. In all courses, the PIT is usually located just before the starting point (shown by the "PIT" sign). There is a speed limit in the PIT.



## Race Results

Race results are displayed after every race. First, your ranking for the race is displayed. Next, your point ranking, which reflects the points obtained in the race, is displayed. Then, the points and the ranking of the teams are displayed. Finally, you move on to the next race. After completing all 5 races, your final ranking is displayed. If you come in 3rd place or higher overall, an award ceremony is held.



Grand Prix		June 2	Constari	975 km
Dungeon Heat M Course				
1st	Points	24	29	23
2nd	Points	24	35	32
3rd	Points	24	35	32
4th	Points	24	27	27
5th	Points	24	37	30
6th	Points	24	33	32
7th	Points	24	29	27
8th	Points	24	29	27

## Newspaper Interview

When you win the Grand Prix, a newspaper reporter will come to your garage for an interview!



# Team

Joining a team means you become a professional racer. You will not be able to race in the "Pro Cup" or "Grand Prix" unless you join a team. To join a team, you must pass a tryout. Each team has their own difficulty level and advantages. For example, the Prize Money when you first join differs for each team. The driving skills of your team members also differ. Once you join a team, you will not be able to switch, so carefully select your team. To visit your team after joining, select "Team" in the Garage menu, or drive directly to your team.



## Team Menu

You can do the following at your "Team" menu:

### • Register for the Grand Prix



Register for the Grand Prix here. If you do not register here, you will be unable to race in the Grand Prix. The Grand Prix will be held one month after your registration.



### • Select a Team Member



Select a team member with whom to race in the Grand Prix. Use the left and right directional buttons to select. The displayed card is the team member you have currently selected. The ability of your team members may vary.



### • Race Plan



Select a race plan for the team member racing in the Grand Prix. You can choose from the following plans.

- **Plan Go-Go** .....This plan is for street racing.
- **Plan Clever** .....Contrary to "Plan Go-Go", this plan is for off-road courses, such as dirt, wild lands, wet roads and snow.
- **Plan Random**....This plan deals with both street and off-road elements.



## Changing the Plan During the Grand Prix

You can change your team members and plan during the Grand Prix. When the course description is displayed, press the cancel button to return to the previous screen. Keep going back, and you will return to your garage. You cannot go out to the town, but you can view the Team menu. Go to your team, and reselect your team member and plan. After you have completed the selection, return to the garage, then return to the Grand Prix by selecting "Grand Prix" in the Race menu.



# Information

You can read letters and view various game information here.

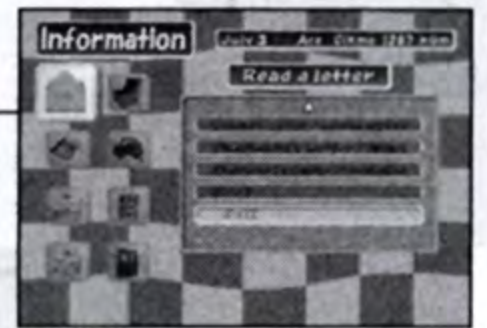


## Letters

You can read letters sent to you. Use the up and down directional buttons to select a letter you want to read. Unread letters are marked (●).

When a new letter arrives, a symbol appears for a while in the upper right corner of the My Garage screen, and lower right corner of the Town screen after exiting the building.

\* You need to read the letter here, since you will not be able to read new letters from the Select menu while driving around town.



## Item

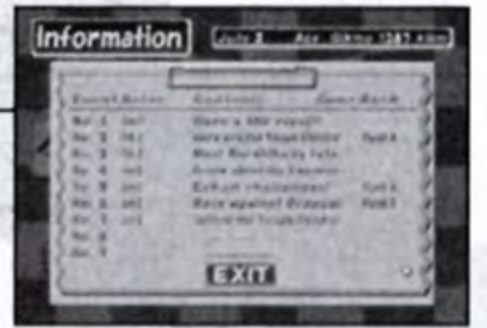
View a list of items you currently carry. Select items and view their descriptions using the directional buttons. The items you can view here differ from custom parts. There are 2 types of items. Some items are effective only by equipping them, and others can be synthesized to create custom parts (some items serve no purpose whatsoever). You can synthesize parts at the Fotbar Laboratory in Nyaky Town. You need to pay a research fee to the laboratory to synthesize parts, but you could get some powerful parts by doing this.

About CD Items : CD items are special items. You can listen to these items by installing a "Car Radio". However, it is not safe to use them during the Grand Prix!



## Events

A list of events you have encountered is displayed, as well as your rank for any mini games you participated in.



## Status

You can check the results of the races you have entered.



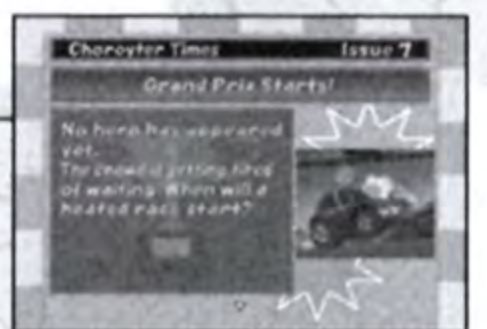
## Calendar

You can check the monthly races held.



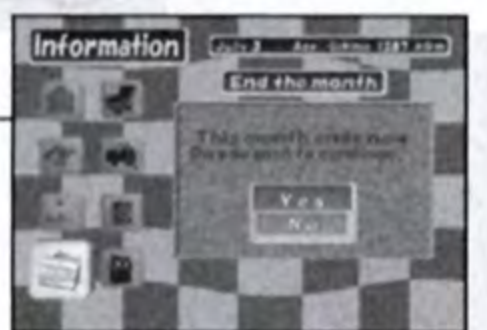
## Newspaper

A monthly newspaper covering incidents that occurred on the ChoroQ islands.

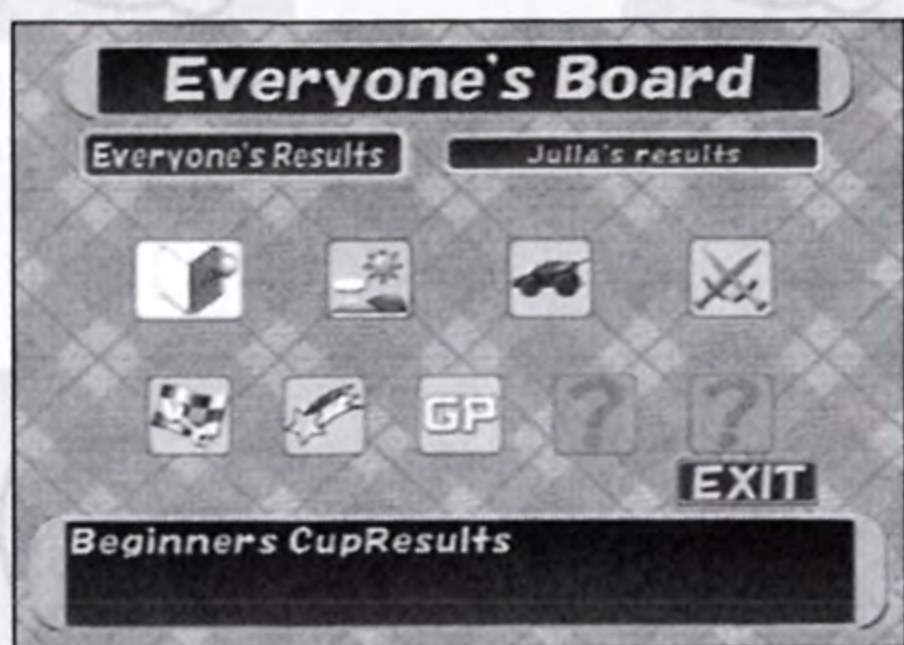


## End the Month

End the current month and move to the next month. Select this if you cannot wait one month after registering for the Grand Prix, or if there is a race you want to enter the following month. You can quit the Grand Prix during a Grand Prix race by selecting this.



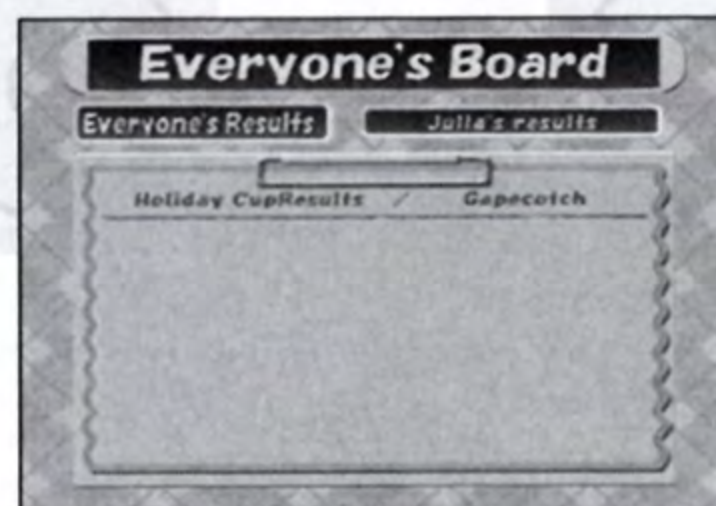
# Bulletin Board



There is 1 bulletin board in each town. This is the place to exchange information between players who are using the same memory card (8MB) (for PlayStation®2). You can do the following at the Bulletin Board:

## Check Results

You can check the race results of the other players. View their lap times, total times, and final rankings for each course to set your own goals.



## Give Parts

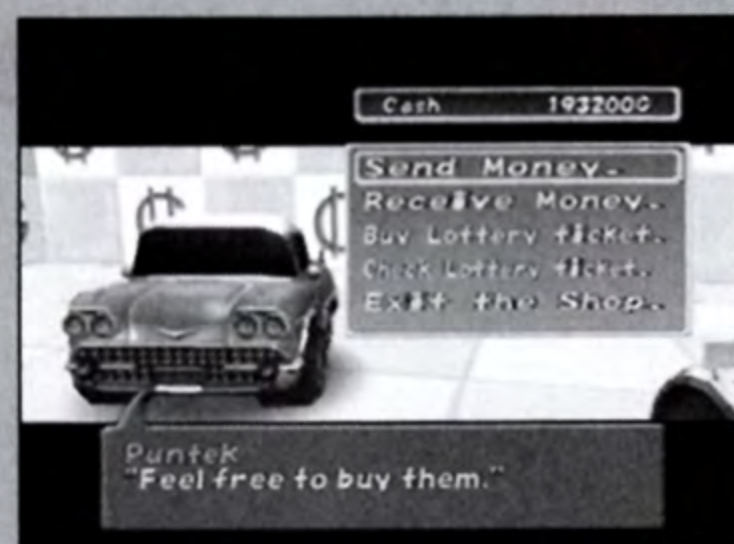
Select a player, and then select a part to give. The transfer is complete once the player has accepted the gift.

- \* Only 1 part can be given at one time. To give multiple parts, repeat the steps.
- \* If the player already has the part you gave, note that the gift will disappear.



## Send Money from the Bank

At Brachy Trust Bank in Brachy Town, you can send money to other players who are using the same memory card (8MB) (for PlayStation®2). Select "Send Money" in the bank menu. Enter the amount of money you wish to send.

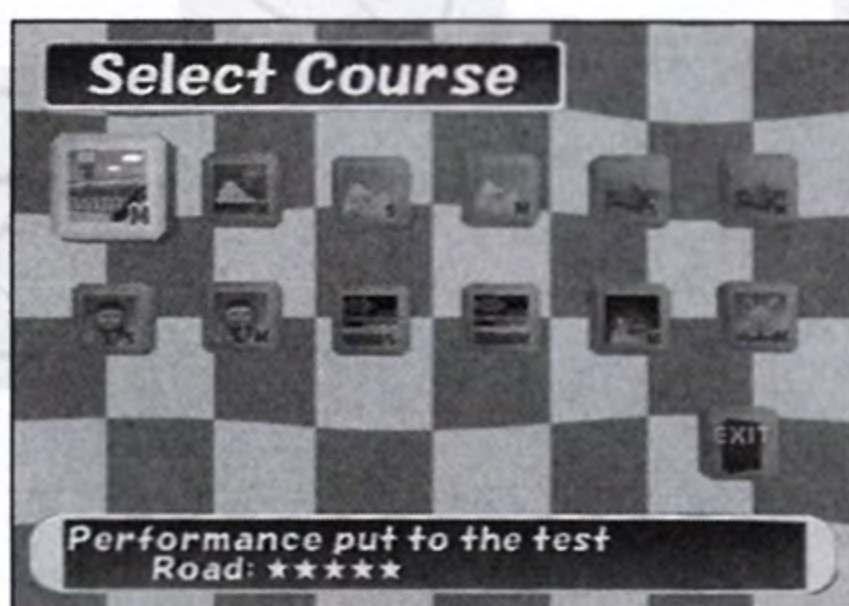


# Quick Race

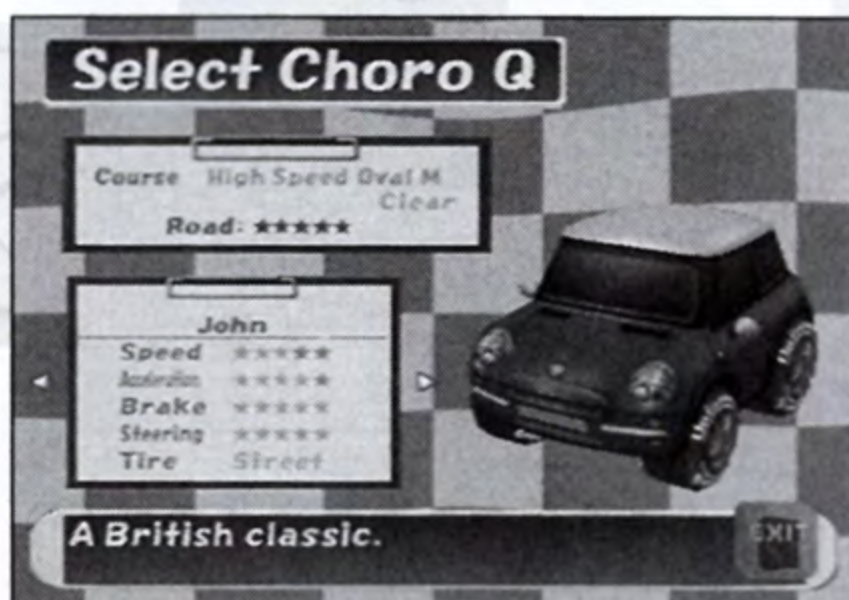
You might say, "I don't need to customize, I just want to race!", or "I want to improve my driving skills without having to play through the story!" This mode is for someone like you. To play in this mode, select "Quick Race" in the title screen.



## How to Start the Race



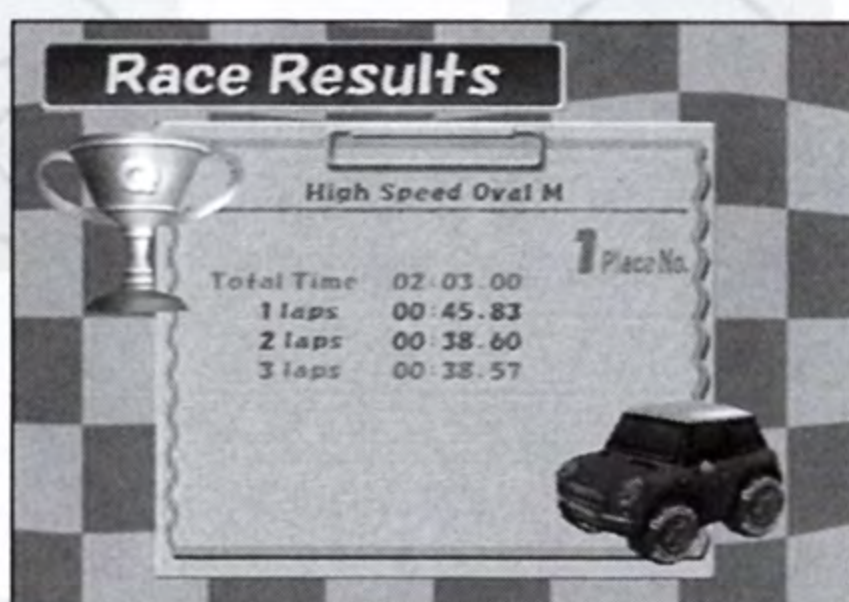
1. First, select a course. There are 12 types of courses, including street, off-road and random (mixed) courses.



2. After selecting a course, select your ChoroQ. Select a ChoroQ that is right for the course you have selected.



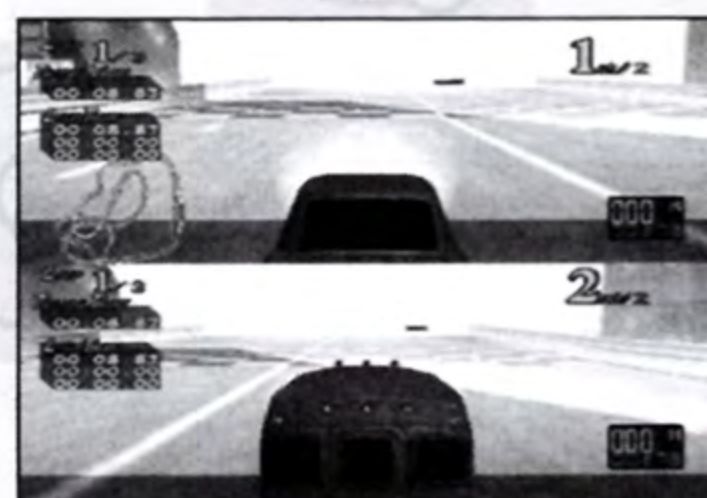
3. After the ChoroQ has been selected, the race starts.



4. At the end of the race, results, including time and ranking, are displayed.  
\* You cannot save data, such as results, in this mode.  
\* You cannot load data or use "Q Story" ChoroQs in this mode.

# 2P Battle

In this mode, 2 players can race in a split screen. Select "2P Battle" in the title screen. You can race using the available ChoroQs, or you can load data from the memory card (8MB) (for PlayStation®2). (Race Battle only.)



- \* To play in this mode, connect 2 controllers in advance. (Connect the controller for Player 1 in controller port 1, and the controller for Player 2 in controller port 2.)
- \* To load data, insert the memory card (8MB) (for PlayStation®2) in advance. (Insert into MEMORY CARD slot 1 for Player 1, and MEMORY CARD slot 2 for Player 2.) When both players are using the data on a single memory card (8MB) (for PlayStation®2), remove the memory card (8MB) (for PlayStation®2) after the first player loads data, and then insert it into the MEMORY CARD slot 2 to load data.

## Selecting a Game

First, select the type of game you wish to play.



## Race Battle

Compete in a race. You can use the ChoroQ saved in Q story.



First, select a ChoroQ you wish to use. You can use the available ChoroQs, or you can load Q story data.



Then, customize before the race.



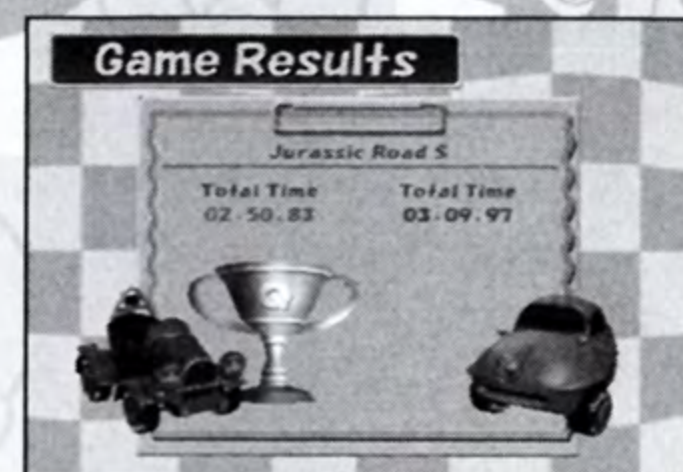
Finally, select a course. There are 9 types of courses. After the course has been selected, the race starts.



## Game Results

The race ends when both players cross the finish line. The race will be replayed when the race ends (use the START button to cancel). To race again using the same ChoroQs, select the "Race Selection" icon. To change ChoroQs, return to the ChoroQ selection screen.

\* You cannot save the race results in a 2 player game.



## Mini Game

Compete under different rules. You cannot use the ChoroQ saved in Q story for this game.



First, select a game.



Place the cursor over a game to display the game description and the goal.



Then, select the ChoroQ you wish to use.

Unlike other races, fast cars may not be suitable for the game.

**When you finish selecting a ChoroQ, the game starts.**

## Game Results

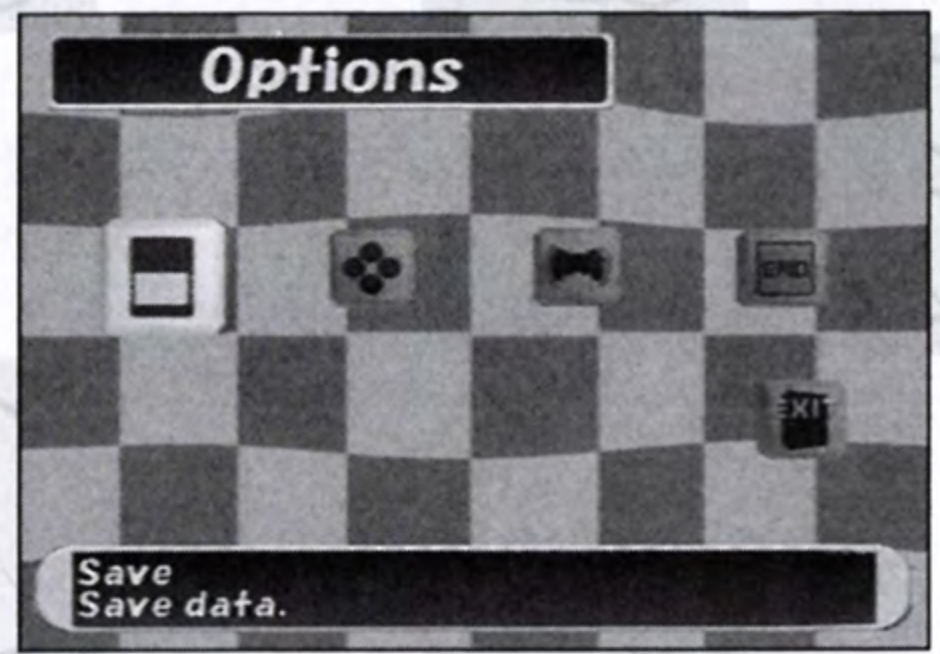
The game ends when either player achieves the goal. The game results are displayed. To play the same game, select "Play again". To change the game or your ChoroQ, select the corresponding icons.

\* You cannot save the race results in a mini game.



# Options

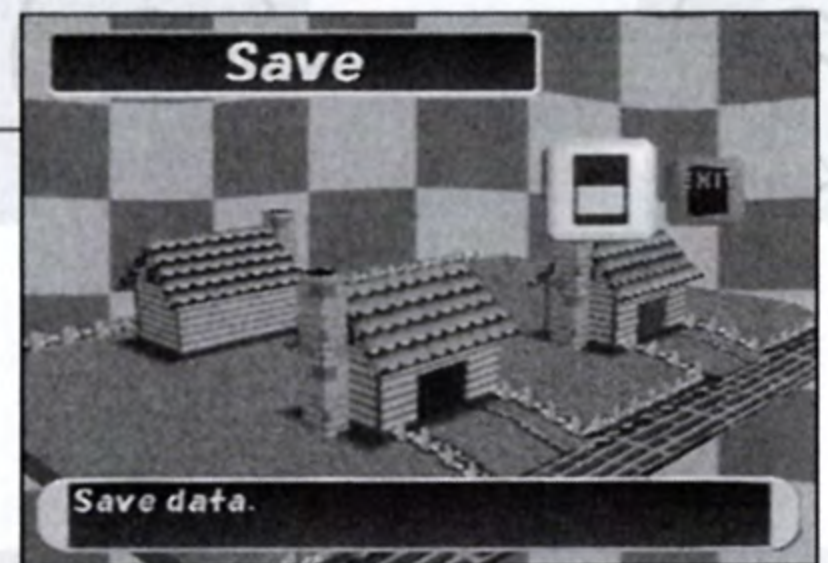
You can make adjustments to the game system, such as changing controller and vibration settings, or save.



## Save



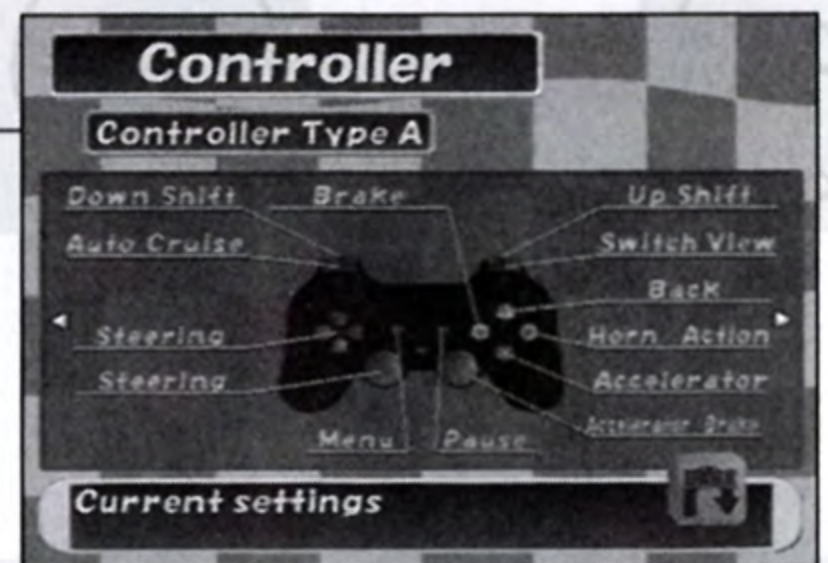
Save your game data.



## Controller



Change controller settings. Select from 3 configurations: A, B and C.



## Vibration



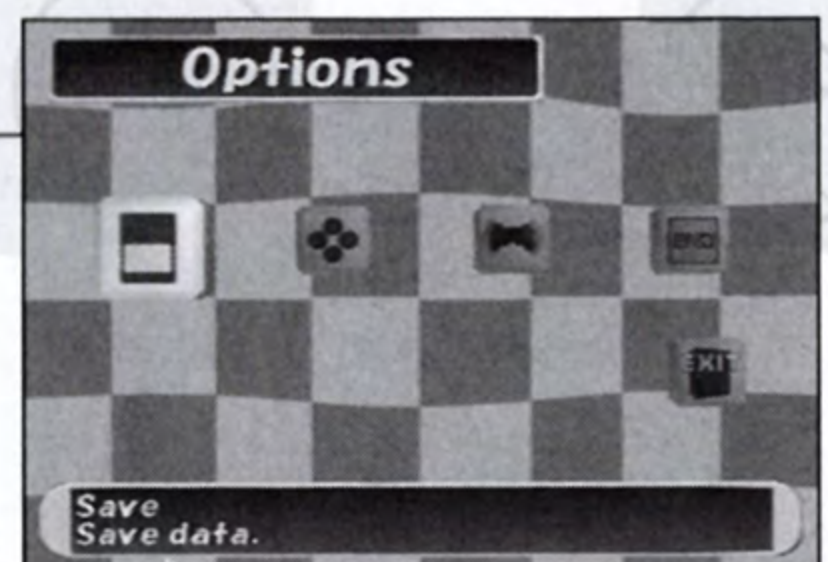
Change controller vibration settings. Select from 3 options: strong, weak and OFF.



## END



End the game and return to the title screen.  
\* Note that your game data will be lost if you return to the title screen without saving.



## LIMITED WARRANTY

ATLUS warrants the original purchaser of this ATLUS product that the medium on which this software program is recorded is free from defects in materials and workmanship.

ATLUS, at its sole option, will refund, repair or replace at no charge any defective ATLUS products within ninety (90) days of purchase with proof of purchase date, so long as the defect is not caused by misuse and neglect of the purchaser. EXCEPT FOR THE FOREGOING LIMITED WARRANTY, ALL EXPRESS, IMPLIED AND STATUTORY WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NON-INFRINGEMENT OF PROPRIETARY RIGHTS, ARE EXPRESSLY DISCLAIMED. ATLUS SHALL NOT BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, CONSEQUENTIAL OR OTHER DAMAGES, EVEN IF DAMAGES RESULT FROM THE USE OF ATLUS PRODUCTS IN ACCORDANCE WITH ATLUS manual instructions. In some jurisdictions, some of the foregoing warranty disclaimers or damage limitations may not apply.

You must call (949) 788-0353 to receive instructions to obtain repair/replacement services.

### **Repair/Service After Expiration of Warranty**

If your ATLUS product requires repair after expiration of the 90-day Limited Warranty Period, you may contact the Customer Service Department at the number listed above. You will be advised of the estimated cost of repair and the shipping instructions.

### **ATLUS Customer Service Department/Technical Support Line (949) 788-0353**

Call this number for help in installing or operating our products or for general product questions. Representatives are available Monday - Friday, 9:00 am to 5:30 pm Pacific Time.

# BURN RUBBER BABY!

**2 PLAYER SPLIT SCREEN!**



**INTENSE RACING ACTION  
OVER LAND AND SEA!**



**ENDLESS CUSTOMIZATION  
WITH OVER 200 VEHICLES!**



**MINI GAMES GALORE!**

## THE **CHOROQ**<sup>®</sup> EXPERIENCE

ChoroQ combines the best elements of a hi-octane racing game and a role playing game into an experience unlike any other. Assume the role of the newest driver on the circuit, as you work your way through the field in order to win money and fame. Upgrade and modify your car to bring you that much closer to winning the Grand Prix! All the while, you'll need to go head-to-head with rival racers, go on quests and unravel the secret past of an ex-Grand Prix racer before you'll be able to take home the trophy.



**ROBUST RPG ADVENTURE!**



Atlus U.S.A., Inc. 15255 Alton Parkway, Suite 100, Irvine, CA 92618

© TAKARA CO., LTD. 2004 "ChoroQ" is a trademark of Takara Co., Ltd.

Licensed by Sony Computer Entertainment America for play on PlayStation 2 computer entertainment systems with the NTSC U/C designation only. "PlayStation" and the "PS" Family logo are registered trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Entertainment Software Association. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION 2 CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING.