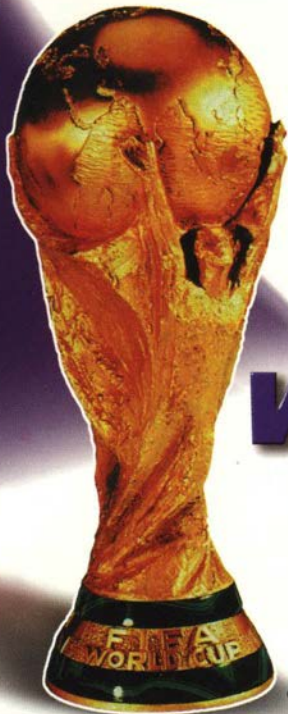




PlayStation

PAL



WORLD CUP 98

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Manufacturers of Official Licensed Product

PlayStation™

Win the World Cup for your Country



World Cup Experience

- The Authentic France '98 tournament - Includes all the players, teams, groups and stadiums
- World Class Commentary team - Gary Lineker, Chris Waddle and Kenneth Wolstenholme join Des Lynam and John Motson
- Team History - Comprehensive World Cup and International Stats



World Class Gameplay

Official World Cup Stadium



Stadium in 3D



Official World Cup Stadium



Authentic World Cup Stats

World Cup Gameplay

- New In-game Management allows you to switch strategies as you play
- New In-game Tactics - communicate with your players and employ specific moves, including offside traps and wing-back runs
- Compression Touch™ technology provides quicker, more reactive gameplay

World Cup Classics

- Classics Mode only available after winning the World Cup mode!
- Play 8 classic World Cup finals and 16 of the greatest ever teams
- Commentary by '84 legend, Kenneth Wolstenholme

www.esports.com/worldcup18

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WORLD CUP 98

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PAL

COMPACT
disc



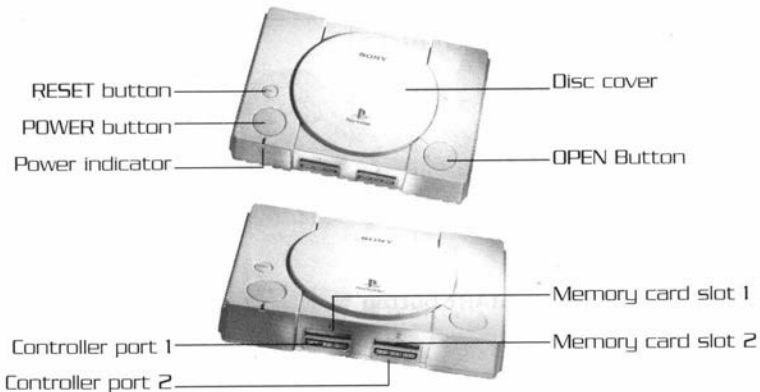
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Starting The Game



1. Set up your PlayStation™ game console according to the instructions in its Instruction Manual. Make sure the power is OFF before inserting or removing a compact disc.
2. Insert the *World Cup 98* disc and close the PlayStation Cover.
3. Insert game controllers and turn on the PlayStation game console.
Note: When using the Multi-Tap, at least one controller must be connected to port 1-A.
4. After the opening video, press the START button when prompted to proceed to the Match Select screen.

It is advised that you do not insert or remove peripherals or Memory cards once the power is turned on. Make sure there is enough free blocks on your Memory card before commencing play.



Control Summary

Move player	Directional button
Pause game	START button
Return to Match Select Screen	Press and hold the SELECT button, then press and hold the START button

Attack

Sprint	▲ button	Tap
Shoot	● button	
Poke shot	● button	Tap
Pass	X button	
Chip shot	■ button	Double-tap
Loft	■ button	
Jump or slide tackle	LI button	
Through pass	R1 button	
Skill mode V2	Hold L2 button	
	R2 button	

Defence

Sprint	▲ button	Tap
Conservative tackle	● button	
Switch to player closest to the ball	X button	
Aggressive slide tackle	■ button	
Intentional foul	LI button	

Receiving a Pass

First-time shot	● button	
First-time poke shot	● button	Tap
First-time pass	X button	
First-time lob	■ button	
First-time chip shot	■ button	Double-tap
First-time through pass	R1 button	

When the ball is in the air

Switch to player closest to ball	■ button, X button, or ● button	
Header toward goal	● button	Hold
Volley or bicycle kick shot	● button	Tap, then hold
Headed pass	X button	Hold
Volleyed pass	X button	Tap, then hold
High header lob	■ button	Hold
High volley lob	■ button	Tap, then hold

Free Kick

Normal Mode

Move target arrow	Directional button
Ball follows arrow trajectory	■ button, X button, or ● button
Toggle view mode normal/rollview/target	R1 button

Ball Receiver Mode

Sprint	▲ button
Hard kick to player	● button
Switch player	X button
Lab	■ button
Toggle view mode normal/receiver/target	R1 button

Target Mode

Power kick to target	● button
Pass to target	X button
Lab to target	■ button
Toggle view mode normal/receiver/target	R1 button

Corner Kick

Corner Kick commands are the same as Free Kick commands with the following exceptions.

Receiver Mode

Low cross to receiver	● button
Switch player	X button
High cross to receiver	■ button

Target Mode

Short cross to target	● button
Pass to target	X button
Lab to target	■ button

Goal Kick

Goal Kick commands are the same as Free Kick commands with the following exceptions.

Receiver Mode

Clear to player	● button
Switch player	X button
Lob	■ button

Target Mode

Clear to target	● button
When your goalie has the ball in his hand	● button
Drop ball revert to possession mode	▲ button
Kick to player	● button
Throw to player	■ button or X button

Throw-in

Throw-in commands are the same as Free Kick commands with the following exceptions.

Receiver Mode

Short throw to player ● button

Long throw ■ button

Target Mode

Low throw to target ● button

Medium throw to target X button

Long throw to target ■ button

Penalty Kick

Shot taker

Target shot Directional button

Shot ● button

Switch shot taker

not available in Penalty Kick Shoot-out Mode X button

Switch kicking side ■ button

Goalie

Move along inwhouse direction of save Directional button

Attempt save ■ button, X button or ● button

Shot targeting

When shooting, the Directional button directs the ball relative to the camera view.

Match Select



Select Match: Choose the type of match you wish to play
NB: In order to access World Cup Classics mode, you must first win a World Cup

Options: Change default options

Team Management: Set team strategies, tactics, formation, and positioning, and edit player attributes

Load Game:

Credits:

Use the **■** button to toggle between the Match Select menu and the Options, Team Management, Load Game and Credits.

Press the **▲** button to see the Help screen. The controls shown work in all menu screens.

Note: Turn on **HANDICAPPING** in the Options menu to make two teams with different skill levels play at the same skill level.

Team Management

Player Attribute Abbreviations

Acc	Acceleration
Agil	Agility
Awb	Awareness
Bct	Ball control
Cre	Creativity
Fit	Fitness
Had	Header accuracy
Pas	Passing accuracy
Ref	Reaction
Shw	Shot power
Shc	Shot accuracy
Spd	Speed
Tac	Tackles

In-game Management and Tactics

In-Game Management I.G.M.

Use In-Game Management to change a team's formation and strategy during play. Once you press a button to activate formation and strategy, that setting remains permanent until another is activated or a new game is started.

To program in game Formation and Strategy select the TEAM MANAGEMENT option from the Match Select screen or Pause Menu.

Press SELECT to cycle between EM #1-3.

In-game Tactics I.G.T.

In-Game Tactics are a set of plays which, when activated, your team runs at your command.

To activate Tactic Mode, hold L2 + R2 while executing the command. To exit Tactic Mode, release L2 + R2.

Toggle In-Game Management	SELECT
Wing back run	▲ button
Attacking pressure	● button
Through ball run	X button
Offside trap	■ button
Offball	LI button
Feedback pass	RI button

Passback Mode

In this mode you can pass to a team-mate, retain control of the passer, and command the team-mate to pass the ball back.

Return pass

X button

Shoot

● button

Offball Control player who has the ball

L1 button

Passback pass Return through pass

RI button

Note: Passback is activated from Tactic Mode and only when In Possession of ball.

Skill Mode

Up the ante with awesome player skill moves.

Hold L2 button + action button	Action Button	Hold R2 button + action button
Various fakes	Directional button	Various fakes
Sprint	▲ button	Sprint
Rocastle 360° left	● button	Rocastle 360° right
Lateral left	X button	Lateral right
Rainbow kick	■ button	Flick-over
Dive	L1 button	Dive
Stepover nutmeg	RI button	Double stepover

Saving and Loading Games

You can save your *World Cup 98* progress and settings at the completion of any match. If you exit the game mode without saving, you lose all progress made during that gameplay session.

To Save a World Cup Tournament:

1. After a World Cup match, the next World Cup Stage screen appears. Press the **■** button twice.
2. Directional button DOWN to Save Game icon, then press the X button. The Save Game menu appears.
3. Directional button UP/DOWN to highlight the slot to which you want to save, then press the X button. The tournament is saved.
4. Press the X button to exit.

To Load a Saved World Cup Tournament:

1. From any World Cup menu, Directional button DOWN to highlight Load Game icon, then press the X button. The Load Game menu appears.
2. Directional button UP/DOWN to highlight the tournament you want to load, then press the X button. The tournament loads.