

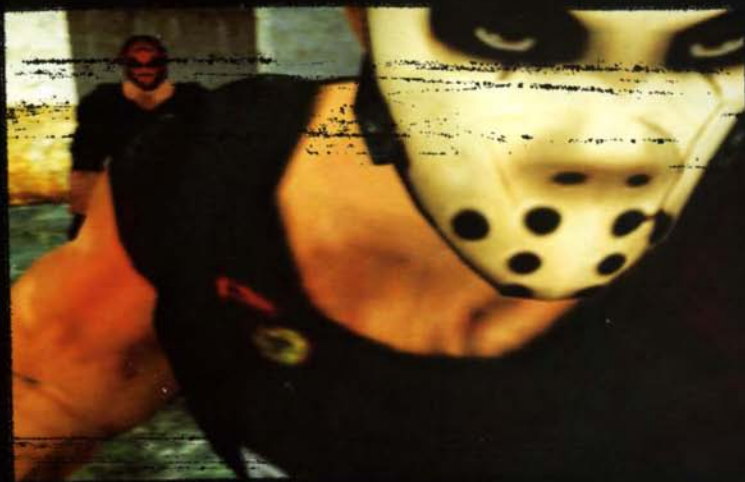


VALIANT VIDEO ENTERPRISES



<http://www.replacementdocs.com>

WINTER / SPRING CATALOGUE
& PREVIEW GUIDE



Safety Information

About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these photosensitive epileptic seizures while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms - children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing. Other Important Health and Safety Information. The Xbox Instruction Manual contains important health and safety information that you should read and understand before using this software.

Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may burn in to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

Unauthorised copying, reverse engineering, transmission, public performance, rental, pay for play, or circumvention of copy protection is strictly prohibited.

VALIANT VIDEO ENTERPRISES

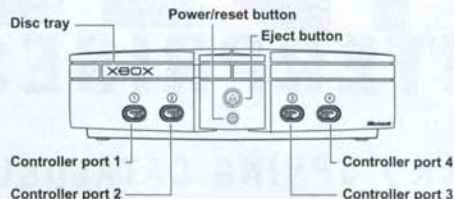
WINTER / SPRING CATALOGUE & PREVIEW GUIDE

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GETTING STARTED

USING THE XBOX VIDEO GAME SYSTEM

1. Set up your Xbox video game system by following the instructions in the Xbox Instruction Manual.
2. Press the power button and the status indicator light will light up.
3. Press the eject button and the disc tray will open.
4. Place the Manhunt disc on the disc tray with the label facing up and close the disc tray.
5. Follow the on-screen instructions and refer to this manual for more information about playing Manhunt.



AVOIDING DAMAGE TO DISCS OR THE DISC DRIVE

To avoid damage to discs or the disc drive:

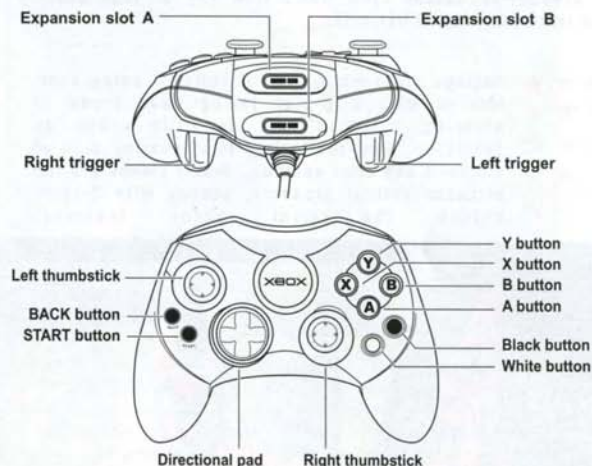
- Insert only Xbox-compatible discs into the disc drive.
- Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- Do not leave a disc in the Xbox console for extended periods when not in use.
- Do not move the Xbox console while the power is on and a disc is inserted.
- Do not apply labels, stickers, or other foreign objects to discs.



STARTING UP

USING THE XBOX CONTROLLER

1. Insert the Xbox Controller into any Controller port on the front of the Xbox console.
2. Insert any expansion devices (for example, Xbox Memory Units) into Controller expansion slots as appropriate.
3. Follow the on-screen instructions and refer to this manual for more information about using the Xbox Controller to play Manhunt.



DEFAULT CONTROLS

ACTION

A button
 X button
 Y button
 B button
 Left thumbstick
 Left trigger
 White button
 Right thumbstick
 Right trigger
 Black button
 Right thumbstick button
 Left trigger + Right trigger
 Directional Pad Left
 Directional Pad Right

START



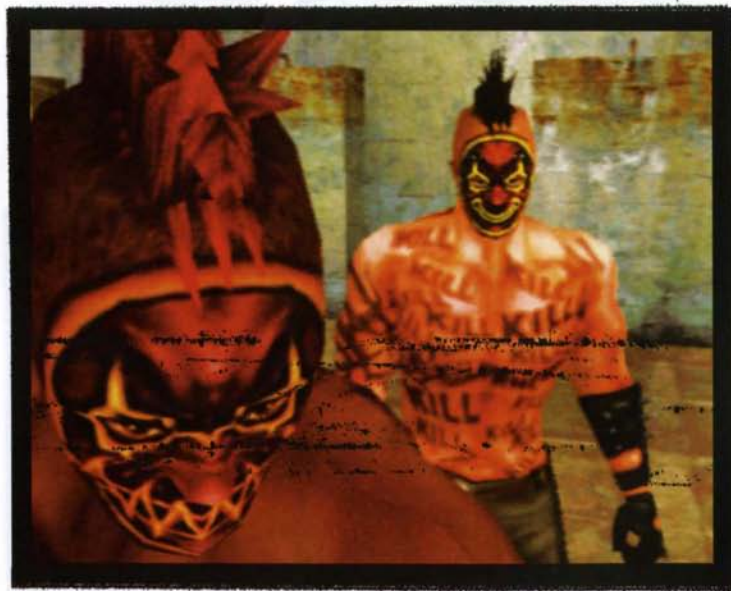
Light Attack, Fire Weapon, Throw Lure, Execute, Tap
 Strong Attack, Reload Weapon, Throw Lure, Execute, Tap
 Action Button
 Switch Weapon, Exchange Weapon
 Move
 Target
 Strafe Left
 Free Look, L/R Switch Targets
 Sprint
 Strafe Right
 Look behind, free look while targeting
 Quick 180-degree turn
 Peek left
 Peek right
 Pause/menu

RATINGS

HOW MUCH CAN YOU TAKE?

Note that we've taken the time to distinguish between Fetish and Hardcore scenes. Stick with Fetish until you're sure you can handle Hardcore. All of these are shot in Carcer City; it's quickly becoming the white heat capital of the world, so expect only the highest production values (you won't find any of that Eastern European imitation crap at Valiant).

- ★★★★★ Ratings are simple, 1 to 5 stars, 5 being best.
 ★★★★★ Movies with a 5-star rating have loads of
 ★★★★★ brutality crammed into as little space as
 ★★★★★ possible. Soul-shattering, mind-searing acts of
 ★★★★★ violence one after another. 5-star videos are the
 ★★★★★ ultimate Valiant products, scenes with 5-stars
 ★★★★★ unlock the most bonus features.



(a) Figure 10. Location unknown

"I guarantee absolute satisfaction - 100% of the time." - Mr. Nasty



FEATURED VIDEOS FROM DIRECTOR:
LIONEL STARKWEATHER

"BORN AGAIN"



New talent JAMES EARL CASH stars in STARKWEATHER'S "BORN AGAIN", in which our hero has been brought back from the dead. Unbeknownst to the public, CASH's execution was all a ruse, thanks to the corrupt Darkwoods Penitentiary staff. The "lethal injection" he received was nothing more than a strong sedative. In one of the first scenes, CASH wakes up from his "sleep" and finds himself in a locked room. Over the intercom, STARKWEATHER instructs CASH to put on a wireless earpiece and tells him: "Now only you can hear me and that's the way you're going to want it because I'm your way out of this mess...Do exactly as I say and I promise this will be over before the night is out". In the next scene, we find CASH in the abandoned section of Carcer City, where the streets are patrolled by a gang (THE HOODS), who have been hired by Starkweather to hunt CASH down. It's a night of kill or be killed for the delight of the Director...STARKWEATHER. This is the first scene of the STARKWEATHER collection, definitely a must have for any fan.

★★★★★
 - Subterranean Film Weekly,
 Featured Review

☐ VHS or DVD ☐
ORDER NOW \$25



Mr. Nasty says:
 BUY 4 GET 1 FREE! SALE ON ALL
 DOMINATION AND HUMILIATION TITLES!
 POST-CHRISTMAS BLOW-OUT SALE!!!

www.valiant-ent.tv



"WHITE TRASH"

First known appearance of Ramirez, a collector's item and must-own classic!!
www.valiant-ent.tv

SCENES

"WHITE TRASH"



In STARKWEATHER'S fourth production since the unfortunate incident that ruined his career in Hollywood, rising star JAMES EARL CASH is dropped in an abandoned junkyard. Here he is faced with a new gang called the "SKINZ". The SKINZ are more dangerous and violent than any gang we have seen CASH encounter previously. The rules are simple, he must follow Starkweather's directions, kill a few hunters along the way and more importantly...stay alive! This task is easier said than done...especially when four SKINZ are chasing him down with metal baseball bats.

★★★★★

☐ VHS or DVD
ORDER NOW \$25

"STRAPPED FOR CASH"

Starring: JAMES EARL CASH

Things get a bit more interesting for Cash in STARKWEATHER'S classic suspense scene "STRAPPED FOR CASH". The scene is set in an abandoned zoo, where STARKWEATHER'S hired hands...the "WARDOGS", are given the task of killing CASH. *** COMPLETE WITH A SHOCKING TWIST, THIS SCENE IS A MUST HAVE FOR YOUR COLLECTION...

★★★★★

"Hurts so good"

☐ VHS or DVD
ORDER NOW \$25

"I guarantee absolute satisfaction - 100% of the time." - Mr. Nasty

NEW FROM
STARKWEATHER FILMS

"VIEW OF INNOCENCE"



Set in a run down and long vacated Carcer mall, STARKWEATHER regular, JAMES EARL CASH is faced with a notoriously dangerous and ruthless band of hunters...the "INNOCENTZ". No real details are known about this group except that STARKWEATHER hired the gang from somewhere in the East Los Albos area. In "View of Innocence", STARKWEATHER directs CASH to run "errands" around the mall while at the same time fighting with the Innocentz. With great cinematography, STARKWEATHER has again outdone himself for the enjoyment of his audiences.

TO WITNESS THIS SPECTACULAR SCENE, ORDER YOUR COPY TODAY.

★★★★★

☐ VHS or DVD
ORDER NOW \$25


SALE!!!

PARTIAL CATALOGUE. FOR A FULL CATALOGUE LISTING, LOG ONTO THE MEMBERS SECTION OF WWW.VALIANT-ENT.TV

Piggy's Greatest Hits ★★★★★

Piggy Bloopers ★★★★★

Hittin' The Skinz ★★★★★

Let's Play "Ramirez Sez"

The Tramp Who Knew Too Much

Who Let The Wardogs Out?

Skinz Skillz: Tactics 101 ★★★★★

ORDER NOW!

valiant video
enterprises

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ORDER NOW!

White Rabbits Down The Hole ★★★★★

Starkweather's Ramrod Rodeo

The Hoods Take Carcer ★★★★★

CCPD Brutality Caught on Tape

Wardogs: The Untold Story

Starkweather: Behind the Scenes

White Trash Bash ★★★★★

In Carcer-ation Blues

Here, Bunny Bunny Bunny ★★★★★

www.valiant-ent.tv

**STARKWEATHER FILMS
MIDNIGHT MADNESS SPECIALS:**

"MOUTH OF MADNESS"

What could be more befitting for a STARKWEATHER picture than having it set in a mental asylum. In "Mouth of Madness", veteran star JAMES EARL CASH is faced with a new breed of hunter! ... Known as the "SMILEYS", these perverse lunatics are not only bordering on the edge of sanity...but add firearms to the mix and it's the perfect recipe for some great footage. The plot of the scene is simple... If CASH does as STARKWEATHER directs, he might just survive with his sanity and possibly his life.

A COMBINATION OF SOME GREAT ACTION FOOTAGE ALONG WITH A TOUCH OF LUNACY MAKES THIS SCENE ONE OF STARKWEATHER'S BEST.



★★★★★! "Pretty self-explanatory, this one..."

☐ VHS or DVD ☐
ORDER NOW \$25



EX-NAVY SEAL AND WARDOG - Looking for the ultimate in personnel protection services? Well, look no further. I'm an ex-Navy seal and an integral member of the Wardogs. You may have seen me in Mr. Starkweather's "Grounds For Assault". I am very proficient with all types of weaponry, with specialisation in hand-to-hand combat. I've worked for clients from all over the world, with 100% satisfaction. If your enemies are threatening you with bodily harm, don't call the police...they can't do a damn thing. Just leave a message and you won't regret it.

MESSAGE BOX 381

CUSTOM VIDEOS

Capture precious memories forever in a custom video from Valiant. For the right price, we can make any dream come true. If you're interested in this ultimate of customer services, contact Mr. Nasty directly. The forums at www.valiant-ent.tv are usually the best way to do this. As usual, serious inquiries only. This offer is not open to law enforcement officers or their immediate family.



EX-NSA CLANDESTINE OFFICER AND CERBERUS: You've never heard of the outfit I was a part of, and you don't want to. Just rest assured that if it's violence you seek, I will deliver loads of it to any shithhead you designate. My top quality service demands top dollar. Serious inquiries only. MESSAGE BOX 247

OFFICIAL HUNTER WEAPONS

VALIANT VIDEO ENTERPRISES is now offering the originals and reproductions of the weapons used by the hunters in STARKWEATHER's productions. Note that the weapons are being offered to our members only and will be delivered by a Valiant Video Enterprises Courier via specified drop location. FOR ALL ORDERS CALL MESSAGE BOX 606



WIRE: Used for strangling opponents, it's silent and quite deadly. This weapon can be seen throughout Starkweather's films. A simple mode of killing, the weapon is made of two handles joined by a razor sharp wire. Used by sneaking up behind a victim and pulling the wire over his head and onto his neck. The wire squeezes the life out of him. Own the signature weapon that is seen throughout Starkweather's features. - \$75



GLASS SHARD: When you see your victim and you have no weapons, you have to become a bit inventive. With quick thinking and a steady hand, a PIECE OF GLASS becomes a deadly weapon that can pierce your victim's jugular. THESE are the originals that were used in many of Starkweather's features. - \$34

PLASTIC BAG: To you it's an everyday household item, it holds groceries, or even your take-out dinner, but to a hardened hunter/killer, it's another weapon in his arsenal. The plastic bag has huge potential as another means of eradicating your enemy in a silent fashion. The official Starkweather bags are now here, own yours today at this incredible price. - \$15/per or 3 for \$30



Melee Weapons



METAL BAT: Although illegal in the world of professional baseball, legalities are ignored when it comes to Starkweather's production. As seen in "White Trash" the Skinz are armed with metal baseball bats, inflicting heavy damage to whoever crosses their path. Now available!!! - \$200



WOODEN BAT: Used for more than just sports, this weapon is the favoured tool of the "Hoods". Two hits to the face and he's out! These are the actual bats that have been used in Starkweather's films and are signed by the individual hunters! If you're lucky enough, you might even get one that's stained with blood. - \$150



NIGHT STICK: The official weapon of the CCPD (Carcer City Police Department). Whether in a crowd control situation or a routine traffic stop, the Carcer City cops aren't shy when it comes to using their nightsticks. Check out the scene "Press Coverage" to see this weapon used by real pros. Now own your own Carcer City Police issued nightstick...Available to our members only. - \$150



KNIFE: Back to the basics, in all hand-to-hand combat situations, a knife comes in handy whether it's used for a straight out fight or a sneak attack. These are exact replicas of the knives seen throughout Starkweather's scenes. Handcrafted and individually numbered, these knives are available exclusively to our members. This will look handsome in anyone's collection. - \$150



SICKLE: Starkweather revives this 18th century weapon in his feature called "Drunk Driving". The preferred weapon of the "Innocentz", the sickle is used in much the same way as it was in the French Revolution... grotesquely. In one scene, the "hero", the now infamous James Earl Cash, eliminates one of the Innocentz, grabs his sickle and goes on a one-man rampage. Using stealth as an ally, he sneaks up to his prey and eviscerates them. A handsome collector's item for any weaponry buff...this is a must for any collector. - \$300

OFFICIAL HUNTER WEAPONS



CLEAVER: The preferred weapon of the "Smileys", this handy tool is weighted to cut through meat in a single motion. As seen in the playbacks, Starkweather's leading man James Earl Cash is also a fan of the cleaver, surprising his enemy by slicing his torso and then gripping his hair and decapitating him in three quick chops. As a dual-purpose tool for the kitchen or on the streets of Carcer City, this is one of the most practical tools offered to our members. Order yours today and we'll throw in a sharpener for your cleaver. - \$100



HAND AXE: Brought back into fashion by Starkweather, this medieval weapon is frequently used by the Innocentz. The hand axe is a devastating weapon. Own one today. - \$124

MACHETE: Designed to cut through thick vegetation such as sugar cane or jungle undergrowth, it also lends itself well to be used as an offensive weapon as well. This is the favoured weapon of the Wardogs who inflict ghastly injuries as seen in "Grounds for Assault". Order now and we'll throw in a sheath. - \$354



HAMMER: Ideal for home improvement as well as bashing a victim's head, this utilitarian weapon is great for eye gouging. Made out of galvanised steel, this is a deadly tool that can provide the ultimate headache. These are the actual hammers that were used in Starkweather's "Doing Time". Great for the home or on the streets of Carcer City, order now! - \$60



CHAINSAW: The signature weapon of Piggsy, this tool will cut through human limbs as if it were papier-mâché. Piggsy purposely leaves the blades dull so that maximum pain and damage will be incurred. These special edition chainsaws have Piggsy's signature... an X, signed on the blade, definitely a collector's item. Quantity is limited, so act FAST! - \$500 (ear defenders sold separately)

"I guarantee absolute satisfaction - 100% of the time." - Mr. Nasty

Firearms



.38 REVOLVER: Originally devised for the uniformed police, this .38 calibre weapon made its way onto the streets of Carcer City and the black market when the police armoury convoy was hijacked last year. Starkweather has armed his hunters with these weapons for many of his movies. Now as a special offer to our members, we have obtained the same weapons from the supplier that equipped Starkweather's hunters, order yours while supplies last! - \$500 (no serial number)

Length: 191mm / Barrel: 76mm
Weight: 694g / Cylinder capacity: 6

AVENGER FORCE .50 AE: The latest version of the gun, which the CCPD use, takes a .50 calibre round, which is strong enough to stop a charging bull. Some of the hunters and most of the Cerberus are armed with these powerful weapons. The Avenger is almost as dangerous as the people holding them. - \$1,200 (no serial number)

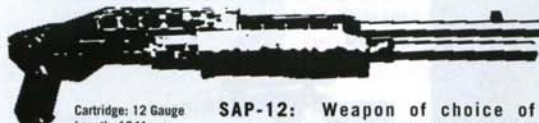


Cartridge: .50 / Length: 267mm / Barrel: 152mm / Weight: 2050g / Magazine capacity: 9



Cartridge: .40
Length: 185mm
Barrel: 114mm
Weight: 645g
Magazine capacity: 15

GS MODEL 23: Starkweather's personal henchmen: the Cerberus and Carcer City SWAT teams carry the model 23, with a .40 calibre cartridge. These potent weapons have an unbelievable rate of fire for a semi-automatic pistol. The first 10 orders will receive a stainless steel carrying case... so act FAST! - \$700 (no serial number)



Cartridge: 12 Gauge
Length: 1041mm
Barrel: 546mm
Weight: 4.4 kg
Magazine capacity: 8

SAP-12: Weapon of choice of the Smileys, the SAP features smooth action and fast reload for a manual pump action repeater. Order now and receive a free back strap for holstering your weapon - \$1,800 (no serial number)

OFFICIAL HUNTER WEAPONS Firearms

**SAWED OFF 12-GAUGE:**

Cartridge: 12 Gauge
Length: 531mm
Barrel: 290mm
Weight: 3.4 kg
Magazine capacity: 2

A sawed off shotgun, in which the barrels are sawed off to become shorter, for the purpose of the pellets inside the shells to spread out over a vast area. The powerhouse of short-range weapons, the sawed-off 12 gauge can sever a man in half with a single blast. The blast is also so immense that it throws the person it hits. The damage from this weapon is reduced if the target is more than 15 feet away. These weapons are favoured by the Skinz and Wardogs and can be seen in Starkweather's upcoming feature "Divided They Fall". As a special promotional offer, Valiant Video Enterprises is offering our members the actual weapons that were used in the shooting. **These formidable close quarter weapons are individually signed and numbered by Starkweather himself!! So act fast, supply is VERY limited. - \$1000 (no serial number)**



SP4Z MARK 1: Carcer City's SWAT team are outfitted with this devastating submachine gun. The SP4Z MARK 1 is many gun nut's weapon of choice, possessing tremendous firepower. **Order now and receive 500 rounds free! - \$900 (no serial number)**

Cartridge: 9mm / Length: 640mm / Barrel: 260mm
Weight: 3.5 kg / Magazine capacity: 30 / Rate of fire: 600 rds/min



IDK TYPE 2 SNIPER: As seen in Starkweather's productions, the corrupt Carcer City Police force has been outfitted with the IDK Type 2 Sniper. A necessity for any hardcore collector, these are a must have. **Order now and receive an infrared targeting system. - \$4000 (no serial number)**



Cartridge: 7.62 x 51mm / Length: 1.165m
Barrel: 586mm / Weight: 5.55 kg
Magazine capacity: 6

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Cartridge: 5.56 x 45mm
Length: 990mm
Barrel: 533mm with flash hider
Weight: 3.18 kg
Magazine capacity: 30
Rate of fire: 950 rds/min

DEFENDER MARK 1: Starkweather's hand selected henchmen, the Cerberus, are equipped with the Defender Mark 1. These weapons can be fully automatic, three-round burst, and single shot. **The first 10 orders will receive a silencer (a \$200 value) as added bonus. - \$3500 (no serial number)**

TRANQUILIZER RIFLE: The exact replica of the ones used by the Wardogs in Starkweather's film "Grounds for Assault." These guns are the same type used by zookeepers as well as veterinarians. The extremely powerful .50 calibre immobilization darts are filled with Rompun and Ketamine, dosed to immobilize primates and small mammals. This dose will temporarily immobilize a human being. However, if shot in the jugular, the victim will be near death. **Order now and receive 50 Rompun and Ketamine darts! - \$1500 (no serial number)**



Cartridge: .50 calibre
Length: 1.346m
Barrel: 736mm with flash hider
Weight: 9.52 kg
Magazine capacity: 10



Cartridge: 4" nails
Magazine capacity: 30

NAIL GUN: As seen in "Fuelled by Hate", this weapon fires in surprisingly rapid succession. The ammunition is 4 inch stainless steel nails. These weapons are ineffective when fired from anywhere beyond 6 feet. But closer than this, three to four shots aimed at the chest or head can usually bring down your prey. These nail guns are now available to our members. **Order now and receive 10 packs (30/pack) stainless steel 4" nails. - \$225 (no serial number)**



A button: Light Attack, Fire Weapon, Throw Lure, Execute
X button: Strong Attack, Reload Weapon, Throw Lure, Execute
B button: Switch Weapon, Exchange Weapon
Left trigger: Target
Left trigger + Right thumbstick: Free Aim



HUNTER SIGNUP

Valiant Entertainment Hunter Casting Call Card: Casting Call or Hit List? Take a chance and mail in the card. Maybe sign a friend up, make sure you're okay with them being an ex-friend.

Name _____
Email _____
City _____
State _____

SIGNATURE MOVES OF STARKWEATHER'S HUNTERS



INSANITY 101

You've seen this one before, where the hunted just stops, falls to the floor drooling and gibbering incoherently, convinced he actually has gone to hell. It's one of our favourite ways to watch scum die.

A fine art perfected by: Innocentz

"I guarantee absolute satisfaction - 100% of the time." - Mr. Nasty

SIGNATURE MOVES OF STARKWEATHER'S HUNTERS



BRUTAL GANG BEATING

Chased into a corner by six white supremacists, then quickly and violently beaten to death with blunt weapons. Pure vitriol, venom and rancour spewing from all sides, there's no mistaking this for a peaceful crossing over. Half the fun is watching the anger on the faces of the thugs after they realise they killed their runner too quickly.

No one does it better than: The Skinz



STALK, BAG, STUFF

Laying in wait, hidden by a blood-matted ghillie and dripping dirty sweat onto a custom tranq rifle built for big game, patience is his middle name. The scum runner takes off out of a shadowy spot, making a break for a hole in the fence. *THUNK* the tufted dart finds its mark in his thigh, and the runner stumbles and slows. Out of the underbrush creep his fellow hunters, surrounding the animal and unsheathing their machetes. He's not quite big enough to stuff, but there's plenty of meat on him for Grandma to salt & smoke.

Who else but: Wardogs

THE BLANK CANVAS

Only one gang takes post-mortem violence to this extreme. Sure, they're frighteningly intelligent, seem to communicate without actually speaking, and hunt human waste better than almost anyone, including the Wardogs. They're in and out of the shadows, alternately mumbling insanities and screaming invectives; totally, completely out of their minds. But when they finally catch a runner, they relish the act of carving flesh, scraping bone, gouging organs and splattering blood.

Has to be: The Smileys



TACTICS USED

by Starkweather's favourite leading man:

JAMES EARL CASH

Keep an eye out for these enterprising moves highlighted in scenes from this catalogue; they separate the wheat from the chaff.



TACTIC 1: In a scene made famous in "DOORWAY TO HELL", Cash presses up against the wall and punches it (**A** button or **X** button), then creeps into the shadows waiting for the ignorant hunter to investigate. When the hunter is within reach, Cash steps out of the shadows, sneaks up from behind and performs an execution (**A** or **X** button) for the cameras. Cash has to be careful though... if he makes any sudden noises this will alert the hunter to his presence.



TACTIC 2: In "WHITE TRASH", Cash acquires a nail gun from a freshly killed hunter. From long range, Cash is unable to perform shots to the head, so he aims for the body, (auto-aim hold down **Left Trigger**) with a better chance of a higher hit rate. However, if confident in his ability to hit the mark from a distance, Cash may choose to take the risk (tap **Right Thumbstick** button while holding **Left Trigger**, the cursor will change to a dot and allow you to free aim).



TACTIC 3: In Starkweather's "FUELLED BY HATE", we see Cash use metal bats and crowbars as weapons. In one of his signature moves, Cash is pressed up against a brick wall and waits while a hunter turns the corner, Cash then raises his weapon and when the time is appropriate, he pops out with a swing (**A** or **X** button). While rarely lethal, it was a great way to get the jump on unwary foes.



TACTIC 4: Cash made this move famous in many of Starkweather's productions and no one will ever be able to copy it successfully. Laying in wait behind an unsuspecting victim, Cash raises his arm high and holds at the ready (press and hold **A** or **X** button), waiting to deliver the finishing blow. The hasty versions (white arrows) were nice enough, the violent ones (yellow) were quite tasty, but the gruesome (red) were what you paid top dollar for. Maybe he'll work us up a new level, if Starkweather can convince him to crank it up a notch.

TACTIC 5: Audio diversions are key to Cash's arsenal of survival skills: hitting trashcans, dumpsters, boxes, anything and everything that makes a sound to lure the hunters into a vulnerable position. In Starkweather's "WHITE TRASH", Cash is in hiding while four Skinz are on the prowl looking for a kill. Hiding behind a dumpster, Cash smacks it with a metal bat (press **A** or **X** button) and darts off to hide in the shadows. One of them comes to examine the noise, scratches his head in a confused manner. Cash then quietly creeps out of the shadows, sneaks up behind the hunter and performs an execution (press **A** or **X** button) to the delight of the Director.



TACTIC 6: It pays to be neat. Take a tip from Cash as he makes a kill and then picks up his victim (press **Y** button) and takes the carcass to a less visible area and dumps the body (press **Y** button again to drop the body). The hunters are smarter than they look...if they find a dead comrade they are going to be pissed. It might be a pain in the ass but better safe than sorry.... and sorry is usually in the form of a brutal death.



TACTIC 7: Another tactic perfected by Cash is the surprise attack. In "MOUTH OF MADNESS", Cash (sawed-off in hand) would stand right in front of a door, aim (**Left trigger**) kick the sucker open (**A** button), then unload onto the inhabitants of the room (**A** button again). There is usually more than one hunter in a room but believe you me, the first one will definitely have an early night.

TACTICS USED

by Starkweather's favourite leading man:
JAMES EARL CASH

TACTIC 8: In Starkweather's "FUELLED BY HATE", Cash must use the things around his environment to his advantage. Whether it's operating a crane (push **Y** button when next to the machine), or grabbing a tank of gas and dropping it off at a desired location (press **Y** button to pick up and again to release) - Sometimes weapons just aren't enough.

TACTIC 9: With a little bit of extra equipment Cash has been known to shout and curse at the hunters as another form of audio distraction (Add an Xbox® Live™ Headset and talk into the receiver).

TACTIC 10: At times, Cash needs to grab a hunter to make sure he doesn't escape and that his blows land on target (this signature move is simply called the grapple and is easily performed by pressing the **A** button and the **X** button at the same time). This move works when Cash is barehanded or holding a melee weapon.



TACTIC 11: Another Starkweather staple, the empty whiskey bottle is used throughout his films doubling as bait and as a weapon. Watch this classic trick in all your favourite scenes: hunters lured down dark alleyways by tossed bottles never gets old. Some adventurous runners walk right up and smash a hunter in the face with it (press **A** button). Usually not a lethal blow but man, what great footage.



TACTIC 12: Much like the whisky bottle, the brick (**A** button to throw) is used throughout Starkweather's work as both a lure and a weapon. Hunters smashed in the face with bricks never die but stumble and see stars.



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I'm an expert in anti-kidnapping and counter espionage. Worked for numerous CEOs of top Fortune 500 companies. Currently part of Mr. Starkweather's personal defence force, you may have seen me along with some of my associates in many of his features. If you feel like someone is watching you or your enemies are getting brasher....I'm your solution. References available. **MESSAGE BOX 247**



CCPD SWAT MEMBER: Ex-personal body guard, expert in all weapons, explosives, and Tae Kwon Do. Even though I'm a decorated member of the Carcer City SWAT, it doesn't pay my bills. I am now looking for a full time position in VIP protection. References are available. **MESSAGE BOX 763**

**PROFESSIONAL BOUNTY HUNTER/ENFORCER**

(Innocentz member since 1998): You may have seen me in Starkweather's film "View of Innocence". I'm looking for some freelance work. Are you trying to track somebody down? Someone who hasn't paid their debts, or a person that wronged you somehow...well I can find them, and make them PAY. I don't stop until I catch my prey. **MESSAGE BOX 987**



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HOOD: You may have seen our tags around Carcer City, that's right the Hoods....your friendly neighbourhood thugs. You need to pull a hospital job on somebody, got an old teacher that still pisses you off after all these years, did that cop actually give you a parking ticket? Give my associates and me a call and we will personally fix any problems you may have. **MESSAGE BOX 673**

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- Mr. Nasty
xoxoxoxo

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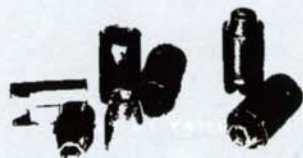
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