SPACE CADET (Unreleased)
Cartridge Instructions
(For 2 player teams)

One team is from the ice planet, one from the fire planet. Each team controls a
Space Cadet in a zippy little flying saucer. Bump into a sparkling asteroid to
send it into the other team's plant. Team with the most hits against its enemy
planet wins.

OBJECT OF THE GAME

Move the Space Cadet colliding with the sparkling asteroids. The collision sends
the asteroid to the opponents planet changing it bit by bit to your color and
giving you one point shown below your planet. Convert it completely to your
color and you are victorious! Your Space Cadet may fly off the screen appearing
on the opposite side. When the border changes blue, your Cadet will bounce off
the side. Hit your opponent and you bounce off each other. The game ends when
one planet is completely converted or the time runs out.

Guest at a party are to be divided into two teams.

PRESS RESET BUTTON: Title will appear on TV screen. Press any key to pass the
title screen.

Enter TEAM SIZE   - How many competitors are on each side.

Enter # OF ROUNDS - How many turns each player will take.

Enter # OF MINUTES - How long each round is for each player.

GAME CONTROLS

DIRECTION DISC: Move the saucer in all directions.

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