

Turbo.txt

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TURBO

Cartridge Instructions

For use with Intellivision or Sears Super Video Arcade.

Select from four skill levels

For color TV only

For one player

GAME DESCRIPTION

Rev your engines and get ready to test your driving skills in TURBO! As in the popular Sega Arcade game, you speed your racer over city, country and mountain roads. Twist and turn to swerve past oil slicks, other cars and ambulances. Shift into low gear on dangerous road curves and icy roadways. TURBO gives you the thrill of a genuine road race!

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GETTING READY TO PLAY

\* Make sure the Master Component is connected to the TV and power supply is plugged in.

\* TV should be on and tuned to the same channel as the Channel Select Switch on the console.

\* MAKE SURE THE MASTER COMPONENT IS OFF WHEN INSERTING CARTRIDGE. Turn Off/On switch to On after cartridge is inserted.

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USING YOUR CONTROLS

NOTE: Player uses the right controller.

KEYPAD: Use keypad buttons to choose your skill level and to start playing.

DISC: Press down on an edge of the Disc and rotate it from right to left or left to right to move your Turbo racer from side to side.

SIDE BUTTONS: These act as gear shifts.

You have two gear levels: Low and High. To find your level, check the Gear indicator in the upper right corner of the screen, below your score. "H" is for High Gear. "L" is for Low.

To gear up, press either UPPER Side Button. You'll hear the engine whine as it goes from idling to Low, or from Low to High.

To gear down, press either LOWER Side Button. You'll hear the engine go from High to Low, or from Low to idling.

You can change your gear anytime by pressing the Side button of your choice. By changing back and forth, you can maintain an intermediate speed.

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HERE'S HOW TO PLAY

CHOOSE YOUR CHALLENGE.

Press RESET to make the Title Screen appear. Then press the Disc, any Keypad Button or any Side Button to make the Game Option Screen appear. Choose a skill from 1 through 4 by pressing the corresponding Keypad Button.

SKILL 1 : is the easiest level, suitable for beginners.

SKILL 2 : action is faster than Skill 1, but not as demanding as the arcade game.

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SKILL 3 : plays much like the arcade game.  
SKILL 4 : is more challenging than the arcade version!

If you accidentally make the wrong choice, press RESET on the game console and choose again.

### ON YOUR MARK!

Your engine starts - the countdown begins - and you're off! Shift into low gear and accelerate. You gain speed faster in low - but only to a certain point. When you reach the maximum in low, shift into high to go even faster.

### LIFE IN THE FAST LANE.

Slick maneuvering will get you out of the city in record time. But watch out for cars that come from behind!

### PASSING FANCY.

Each car you pass gets you closer to extra time on the course but each car that passes YOU take away from your cars passed total.

### DANGER! DANGER!

Screeching tyres against the roadside barriers warn you that you're about to crash. Use caution and skill, or you'll slide on slippery snow and greasy oil slicks.

### WATCH OUT! AMBULANCE!

Sirens screaming, an ambulance rushes ahead to a collision site. Move aside, but be ready to zoom as soon as the ambulance speeds ahead. You can't outrun the ambulance, so let it pass.

### TURBO CRASHES!

If you collide with another racer, your opponents race past. Release the Disc, then gear up again safely.

In regular play, you can crash as many times as you like. Your racer will always start after a collision - unless you run out of time! So watch your time remaining.

### THE CHALLENGING FINAL SECONDS.

If you pass 30 cars, you continue until your time runs out. Then you go for another round and your time resets to 99. If you pass ANOTHER 30 cars, you continue playing until time runs out, then your time resets to 99 again. This pattern continues until you have crashed twice into cars. In Skill Level 1 Extended Play you can have an unlimited number of crashes.

### BONUS POINTS.

To earn bonus points, you MUST pass 30 cars. You get 40 points for each car you passed, up to 99 cars. If you earn more driving time, and pass 30 or more cars, you earn 40 bonus points for each car again. The game ends when your time runs out, or if you crash twice into other cars during extended play. In Skill Level 1 Extended Play you can have an unlimited number of crashes.

### STARTING OVER

Press the Disc, any Keypad Button or any Side Button to select another game.

HERE ARE SOME DRIVING TIPS:

1. Slow your speed on snow or oil.
2. Listen to your engine.

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SCORING

Each score marker passed ..... 2 points

BONUS SCORING

Points tally ONLY if you pass 30 or more cars.

Each car passed..... 40 points

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THE FUN OF DISCOVERY

This instruction booklet will provide the basic information you need to get started playing TURBO, but it is only the beginning! You'll find that this cartridge is full of special features to make TURBO exciting every time you play. Experiment with different techniques -- and enjoy the game!

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