

STARHAWK

Fasten your seatbelt... you're the pilot defending the sovereignty of your planet. Don't blink - you might miss one of the alien vessels.

Setting up

- Make sure the console power cord is plugged into an electrical outlet that is appropriate for your Vectrex unit.
- Check to be sure the plug for the built-in control panel is firmly seated in the control panel outlet on the right.
- For simultaneous 2-player game play, plug second control panel (sold separately) into the control panel outlet on the left.
- Make sure the console is turned OFF before inserting the cartridge. Insert the cartridge into the slot with the label side up. Be sure it is firmly inserted to the guideline marked on the cartridge.
- Insert the screen overlay behind the tabs at the top and bottom of the screen.
- Turn the OFF/ON/VOLUME CONTROL to the ON position (clockwise). You will see the Vectrex title for a few seconds, then the name of the game.
- Adjust the volume control to the desired listening level.

Star Hawk Controls

As a one player game, Star Hawk is designed to be played with the built-in control panel. For two player game play, a second control panel is needed (sold separately). The functions of the controls are the same on both panels, as follows:

Joystick

Moves your ship's gunsight as you travel over the planet.

Fire (button 4)

Fires missiles at enemy ships.

How to Play

Player Selection

Star Hawk can be played as a one or two player game. When 'PLAYER 1 - GAME 1' appears on the screen, press Button 1 on the built-in control panel once to switch to a two player game. 'PLAYER 2 - GAME 1' will then show on the screen. When played

as a two player game, a second control panel is necessary. You can return to a one player game by pressing Button 1 again before starting game play.

Game Selection

You have a choice of two game play options. They are:

Game 1: Your gunsight will move proportionally to the Joystick movement. In other words, if you were to move the Joystick slightly to the right, and then let it recenter itself, your gunsight would have moved slightly to the right and would remain there.

Game 2: Your gunsight will move in a direct ratio to the Joystick movement. In other words, if you want your gunsight to move to the right, you would push the Joystick to the right and would have to hold the Joystick there in order to keep the gunsight there.

When 'PLAYER 1 - GAME 1' appears on the screen, press Button 2 once to select Game 2. 'PLAYER 1 - GAME 2' will then appear on the screen. To return to Game 1, press Button 2 again. If you do not choose a particular game, Game 1 will be chosen for you.

Starting Game Play

Once you select the number of players, and the game play option, press button 4 to start game play.

Object Found in Space



Command Ship



Rocket



Starship



Missile



Bomber

Game Play

Fly over your planet, protecting your comrades from alien ships trying to infiltrate your culture. Use the Joystick to aim your gunsight and press button 4 to release your missiles toward the aliens. You only have 60 seconds to prevent as many enemy craft as possible from getting through.

In a two player game, you are both protecting the planet. The action builds as you compete to destroy the aliens!

Command Ships

Every few seconds, an enemy Command Ship will signal his presence and appear. If you destroy him, the planet's rotation speeds up, your gunsight will get larger for 5 seconds, and you will receive double points for any other alien ships destroyed.

Scoring

Points are awarded for destroying each alien, as follows:

Alien	Points
Command Ship	800
Starship	500
Rocket	300
Missile	200
Bomber	100

Bonus

A bonus of 20 seconds is awarded for each 10,000 points scored. An additional ship (up to four) will come into view. However, your aim will have to improve after each bonus because the ships will become more difficult to hit.

High Score Memory

As long as your machine is on, with the Star Hawk cartridge in place, the high score is retained. Once the machine is turned off and the cartridge is removed, the high score is lost. To view the high score, press the Reset Button on the console.