This manual is brought to you by the Playstation Manuals Online http://www.seanet.com/~greg \*\*\*\*\*\*\*\*\*\* HI-OCTANE Manual CONTENTS STARTING THE GAME 2 3 CONTROL SUMMARY HI-OCTANE PLAY GUIDE 5 MOVING THROUGH MENUS MAIN MENU 5 RACE MENU 5 6 CHAMPIONSHIP MENU 7 OPTIONS MENU 7 THE GAME SCREEN POWER-UPS 8 TOKENS 8 CAR, TEAM, AND TRACK NAMES 9 2 CONTROL SUMMARY SELECTING MENU OPTIONS Highlight menu option: D-Button Up/Down Change menu option: D-Button Left/Right Select menu option: Press Triangle, Circle, Square Go to previous menu screen: Press X CAR CONTROLS Accelerate: Press X Decelerate: Press Circle

Decelerate:

Decelerate:

Press X

Press Circle

Steer Left:

D-Button Left

D-Button Right

Fire Minigun:

Press L1 or L2

Fire Missile:

Press R1 or R2

Charge Booster:

Press Square

Pause:

Quit Race: Press START and Triangle

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ALTERNATIVE CAR CONTROLS

Accelerate: D-Button Up
Decelerate: D-Button Down

Steer Left: D-Button Left
Steer Right: D-Button Right

Fire Minigun: Press L1, L2 or Square Fire Missile: Press R1, R2 or Circle

Charge Booster: Press X
Pause: Press START

RACING VIEWS

Toggle View: Press SELECT

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#### HI-OCTANE PLAY GUIDE

## MOVING THROUGH MENUS

To highlight a menu option, D-Button Up/Down, and then D-Button Left/Right to alter settings. Pressing Circle selects a highlighted option. To go back to the previous menu screen, press X.

### MAIN MENU

Race: Go to Race Menu (see Race Menu below).

Options: Go to Options Menu (see Options Menu on p. 7).

#### RACE MENU

Championship: Go to Championship Menu (see Championship Menu on p. 6).

Single Race: Race against the seven computer-controlled opponents on the track of your choice.

Clone Race: Race against the ultimate time trial opponent-yourself! The computer creates a clone of your car, programmed with either your best ever lap or your best lap that session, ready for you to race. You can try to better that lap time, or challenge a friend to play against your own virtual car! Your best performance for each individual track is saved automatically as you complete your best lap, meaning the Clone Race will always provide the biggest challenge of all.

NOTE: Due to memory limitations, very long laps may not be able to be recorded, meaning that you'll just have to try and better your lap time.

Death Match: Are you sick of getting shot in the back by your opponents while you're busy trying to win a race? Death Match offers you the chance to get even, taking you out on the track of your choice and letting you vent your frustration on the seven

computer opponents without the frivolity of a race to worry about. Set up cunning ambushes for your enemies, go out with all guns blazing, even drive the wrong way round the track and attack them head on-the choice is yours. Bonuses are awarded for performing stunts.

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Split Screen Single Race: Play a single race with a friend; Controller 1 controls the top screen, Controller 2 controls the bottom. Note that both players have to race the same type of vehicle.

Hot Seat: The Hot Seat option is a chance for you to race against up to seven of your friends-all on one machine. Select a track and vehicle (all players use the same type of craft) and the race begins with Player 1 in control. After a designated amount of time, the name of the next player to participate flashes on the screen, followed by a three-second countdown. Once the word 'Go' appears on the screen, Player 2 starts controlling his craft while the computer assumes control of Player 1 's car. This system continues until one player has won the race. To modify the amount of players participating and the length of time they control their vehicle, see Hot Seat Options on p. 7.

Main Menu: Return to Main Menu.

Once you have selected the race mode you wish to use, you will arrive at the track and vehicle selection screen. To choose which track to play D-Button Left/Right set the number of laps by pressing the D-Button Up/Down and then press Circle. Now highlight the vehicle of your choice by pressing the D-Button Left/Right, and use D-Button Up/Down to select a team to race for. When vehicle and team selection are complete, press Circle and the race begins.

#### CHAMPIONSHIP MENU

Continue: This option is only displayed if a Championship has already been started. Select this to take part in the next Championship race.

New Championship: A Championship consists of a series of 9 races. When setting up a New Championship, only the car and team options are available; select these as in a Single Race (see Race Menu on p. 5). You cannot select a track, although each Championship race takes place on a different track.

Quit Championship: Discontinue the current Championship.

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# OPTIONS MENU

Change Name: Change the name of the players by pressing the D-Button Up/Down to change the letter and Left/Right. to move the cursor. Press Circle to confirm your choice. Repeat for each player name.

Optional Controls: Toggle between standard and alternative control methods.

Computer Players: Toggle computer players On/Off. Hot Seat Options: Customize the Hot Seat option:

Hot Seat Players: The amount of people wishing to participate.

Hot Seat Racing Time: The length of time each player spends in control.

Death Match Lives: Choose between 0 (infinite) and 4.

Fuel

Difficulty Level: Choose between 1 (easiest) and 3 (hardest).

Main Menu: Return to Main Menu.

THE GAME SCREEN Shield Strength

	Ammo
Your position	Kills
Number of	Minigun upgrade,
vehicles in race	Rocket upgrade
Laps completed	and Boost Upgrade
and laps in race	Autotarget (turns
	red for best shot)

Lap times

Track map (colored dots represent other vehicles)

Throttle

Speed

when in doubt Evidence of a direct hit

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POWER UPS

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http://www.cheatcc.com/psx/manuals/hioctane.txt
invisibility (Picture of Eye Icon)
Note: Blanks not used
Minigun upgrade (Picture of little dots Icon)
Ammunition power-ups 10, 100, and 200% (Picture of 10, 100, and 200 Icon)
Rocket Upgrade (Picture of rocket Icon)
Boost Upgrade (Picture of arrow Icon)
Invincibility (Picture of fist Icon)
shield power-ups (Picture of 10, 100, 200 Icon)
Fuel power-ups (Picture of 10, 100, 200 Icon)
TOKENS
Follow road signs to find fuel, ammo, and shield depots.
Fuel (Picture of Gas)
Ammo (Picture of Gun)
Shield (Picture of shield)
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CAR, TEAM, AND TRACK NAMES
TRACK NAMES
Amazon Delta Turnpike
Trans-Asia Interstate
Shanghai Dragon
New Chernobyl Central
Slam Canyon
Thrak City
Ancient Mine Town
Arctic Land
Death Match arena
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CAR NAMES KD-1 Speeder Beserker Vampyr Jugga

Outrider

Flexiwing

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TEAM NAMES White = Mad Medicine Aqua Green = Bullfroq Purple = Storm Riders Orange = Fire Phreaks

Blue = DethFest
Yellow = Foo Fighters
Red Gorehounds
Black Assassins