

TOTAL FOOTBALL



DOMARK

AMIGA

LOADING

Put disk 1 into DFO: and the game will boot automatically (if you have more than one drive then it will be supported).

Follow the on screen instructions for disk changes.

MAIN MENU

Use UP & DOWN to highlight, FIRE selects.



FRIENDLY

Takes you to the team selection screen, from there into formation selection. Once the selections are completed the match starts.

LEAGUE

You can select which team(s) you would like to control from the league option. Once you've picked your teams and formations the match starts.

KNOCKOUT COMPETITION

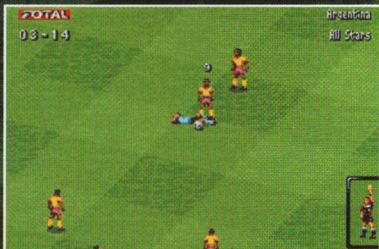
Once again select your teams and formations and then the match begins.

TOURNAMENT

In Tournament mode, first of all you play the Group matches and then the winners of each group play each other in the next round. Select your teams and formations and the match begins.

OPTIONS

Use UP & DOWN to highlight, LEFT & RIGHT cycles through options, FIRE selects.



MATCH LENGTH:

Allows you to select the length of the match.
Options are 3,5,10,20 & 45.

PITCH CONDITIONS:

Allows you to set the pitch conditions you play in.
Options are NORMAL, WET, DRY, ASTRO, MUDDY & HOME COUNTRY.

FOULS:

Options are FULL, NO RED OR YELLOW CARDS, FOULS OFF.

PENALTIES:

Allows you to select the following options for penalty shoot-outs:-
OFF: Game can end in a draw.
ON: Penalties are taken at the end of the match to decide the winner.
SUDDEN DEATH: First player to score a goal in extra time wins.

CLOCK MODE:

Either:-
STOPPAGES: Stop the clock when the ball is out of play.
CONTINUOUS: Clock only stops at half and full time

JOYSTICK TYPE:

Allows you to select the joystick type you want, i.e. 1/2 Button or 2 Button Plus.

TEAM SELECTION

Use UP & DOWN to highlight and LEFT & RIGHT to toggle.
Options are OFF, COMPUTER, PLAYER.



SELECT FORMATION

Use UP & DOWN to highlight and FIRE to select.

PLAYING A MATCH CONTROLS

Depending on how you set up the joystick, the controls are as follows:-

1 Button Joystick

One Click - when you have the ball this will pass it to your nearest player, or will perform a slide tackle when you do not have possession.

Double Click - this allows you to kick the ball with the effects of after-touch. After-touch is operated by holding down the button and moving the joystick in the direction you want the ball to go.

Three Clicks - this is used to swipe at the ball producing a big kick up the field, but with little accuracy.

2 Button Joystick

Left Click - when you have the ball this will pass it to your nearest player, or will perform a slide tackle when you do not have possession.

Right Click - this allows you to kick the ball with the effects of after-touch. After-touch is operated by holding down the button and moving the joystick in the direction you want the ball to go.

Both Together - this is used to swipe at the ball producing a big kick up the field, but with little accuracy.

2 Button Joystick +

Same as above but with the following -

Double Click Left - Back Pass

Double Click Right - Lob

FREE KICKS Free kicks can be controlled using the same options as in normal play.

PENALTIES Penalties can be controlled using the same options as in normal play.

HALF TIME At half time the stats for the first half are shown and you have the chance to change your formation if you wish.

FULL TIME At full time the match stats are shown.
Pressing fire will return you to the main menu
or the next match if you are playing in a competition.

CUSTOMER HELPLINE

If you are having any difficulty with any aspect of TOTAL FOOTBALL, please call Domark's Customer Helpline between 10.30am and 5.30pm on:-

0181 - 780 2224





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