



NTSC U/C

PlayStation®



SLUS-01576

NICK JR.
DORA
the
EXPLORER

Barnyard Buddies



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WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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Setting up

Top View



- POWER BUTTON/RESET BUTTON
- POWER INDICATOR
- OPEN BUTTON
- DISC COVER
- MEMORY CARD SLOT 1
- MEMORY CARD SLOT 2

Front View



- CONTROLLER PORT 1
- CONTROLLER PORT 2

Note: You may have a console that looks like this.

Top View



- RESET BUTTON
- POWER BUTTON
- POWER INDICATOR

Front View



- CONTROLLER PORT 1
- CONTROLLER PORT 2

- OPEN BUTTON
- DISC COVER

Set up your PS one® or PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the Dora the Explorer Barnyard Buddies disc and close the Disc Cover. Insert game controllers and turn on the game console. Follow on-screen instructions

Controls

DUALSHOCK® analog controller

R1 R2 BUTTONS

- Brings up Star HUD
- Not Used

DIRECTIONAL BUTTONS (DIGITAL MODE)

- Select ←→↑↓ (on menus)
- Used to control Dora

LEFT ANALOG STICK (ANALOG MODE)

- Select ←→↑↓ (on menus)
- Used to control Dora

START BUTTON

- Start Game
- Pause or Resume



You can turn the DUALSHOCK™ analog controller's vibrations function ON/OFF from the Options Menu before you start playing, or from the In-game Pause Menu while the game is paused.

○, ×, △ and □ Buttons:

Action Button-global=jump, Swiper defense (only when Swiper is present), Launch Boots (only in "Hide and Seek" mini-game).


Barnyard Buddies

Get ready to explore with Dora! With her best friend Boots, she is on another adventure...this time to a farm! They can't wait to see all of their Barnyard Buddies! But wait! All of the farm animals wandered off and now they are lost! It's up to you and Dora to find them and bring them back to the farm safely. Will you help? ¡Muy bien!

Dora the Explorer: Barnyard Buddies is a single player game in which you play as Dora (with some help from Boots, Map and Backpack) and try to find the missing farm animals that have wandered away from the farmyard. Along the way you will meet lots of Dora's friends like Tico. But you'll have to watch out for Swiper the fox and the Grumpy Old Troll, who will make your journey more challenging.

With Dora, you will explore many different environments to find the eight lost barnyard buddies. Guide Dora through each new area while figuring out how to cross wide rivers or make your way through winding mazes... while counting, recognizing colors and even speaking Spanish!

Main Menu

Choose one of the options on the Main Menu (use the directional buttons/left analog stick, then press the  Button):



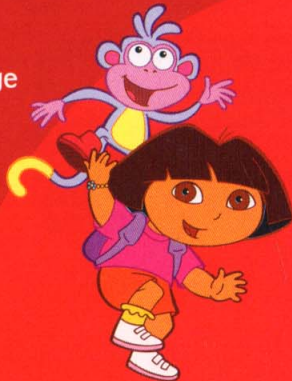
NEW GAME Start from the beginning.

LOAD GAME Resume playing a game you previously saved.

NOTE: You must be using a memory card with DORA THE EXPLORER: BARNYARD BUDDIES saved game data to load a saved game. See page 16 for information about saving games.

OPTIONS

Look at some game options, and change the settings if you like.



Environments

How will we find the lost farm animals?
Who do we ask for help when we don't
know which way to go? Map!



At the beginning of each level, Map will
show you the three locations to which
you'll need to travel to locate a
missing barnyard buddy. Sometimes
there are obstacles to avoid or puzzles
to solve before you will be able to get
to the next location on the map.



All of the environments will have fun places to play in and explore.

Explore all the exciting environments!



Run through the beautiful
Butterfly Garden.



Catch stars as you go!



Jump over logs.



Use "bouncy spots" to
catch out-of-reach stars.

The Missing Barnyard Buddies

Your goal is to get all of the missing farm animals back home safely. Once you've found Mrs. Cow, she will explain how the animals wandered off and then you will be able to start your adventure. You will need to explore the different areas and find the (three) locations that Map describes in order to find each of the animals. Once you have found one, you can then continue to the next area to find the next one.

The Eight Missing Animals Are:



Goose

Duck



Pony



Sheep

Pig



Cat



Goat



Chicken



Puzzles

Overcome obstacles and solve problems and puzzles with Dora to find your barnyard buddies.

Collecting items

Collect a number of items and try to avoid Swiper. Some of the things you will have to collect are...pieces of wood to fix the bridge, blue stones for the Grumpy Old Troll and of course, lots of stars!



Hide and Seek

Find the hidden items inside of bushes and haystacks. Dora will prompt you to press the Action Button to send Boots bouncing into these hiding spots to collect the items for you. Some things you will have to find are...oars for the row boat, the Garden Gate key, ice skates for skating across the icy river, and a rope.



Mazes

Help Dora navigate through a maze by following the correct path to reach the goal. Some items you will need to find in the mazes are...the path with 9 stones and the life jackets.



Find the correct tunnel entrance

Dora needs your help to locate the correct tunnel entrance. You will have to count and identify colors to solve the puzzle correctly! NOTE: Some of the things Dora will have to identify are... eight frogs, three flowers, blue butterflies, and eight pink flowers.







Dora in Action

Dora will explore anywhere you want her to go. Any of the Action Buttons will work in any given situation.

Walk





Use the directional buttons/left analog stick to walk.

Jump





Press the , ,  or  to make Dora jump.

NOTE: Dora has different ways she will jump. Jump around a little and try them all!





“Swiper, no swiping!”

Keep Swiper from swiping your collected items by pressing the , ,  or  to make Dora and Boots yell out “Swiper, no swiping”. The buttons will automatically change to accommodate a Swiper encounter when needed.

Send Boots to Collect an item

When Dora is in a ‘Hide and Seek’ mini-game, press the , ,  or  to have Dora send Boots into a bush or a haystack to find the hidden item.

On The Water

Whenever you are on the water in a boat press the , ,  or  to make Dora and Boots go faster.



Tico

Tico is always there to help! Find him and he will lend you his boat to cross the river. Sometimes you will have to find his lost paddles or find a rope to use with his raft. Gracias, Tico!



The Grumpy Old Troll

The Grumpy Old Troll will not let you pass unless you solve his riddle and bring him the blue stones. Collect them all and you’ll be free to go.



Swiper the fox

Look out for Swiper! When you see him sneaking around, watch out. The first time you see him, Dora will teach you how to press any of the Action Buttons to say “Swiper, no swiping” and stop him from swiping.

After that, if you have collected an item during a puzzle game, Swiper can swipe it, so look out. When you see him, press the buttons to say, “Swiper, no swiping!”

On Screen “Helpful” Icons

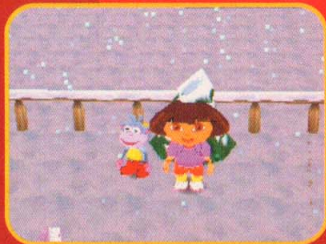
There will be some things on the screen to help you along the way.

Star Counter

This counter will show you how many stars you have caught. Try to catch 20 or maybe even 50 stars and see what happens!

Collected Item

This will show you what items you have collected. But watch out for Swiper! If you have something here, he may come and swipe it.



Level Completion

At the beginning of each level, Map will describe the various areas and which farm animal Dora will now need to find. As Dora and Boots arrive at the correct locations (and when the required items are collected), your progress will be confirmed by Dora as well as by congratulatory movies. Players must navigate Dora and Boots to all three locations to complete the level. At the end of each level, Dora and Boots will say “We did it!” to let you know you’ve succeeded!

Pausing the Game

Press the (Start) Button at any time and the ‘Pause’ menu will appear. Choose an option by using the directional buttons/left analog stick to change settings.

Vibration



Toggle the DUALSHOCK® analog controller’s vibration function ON/OFF


Quit Game

Press the (X) Button if you want to quit the game you are playing. You will be asked to confirm ((X) Button) or cancel ((Y) button) your choice.

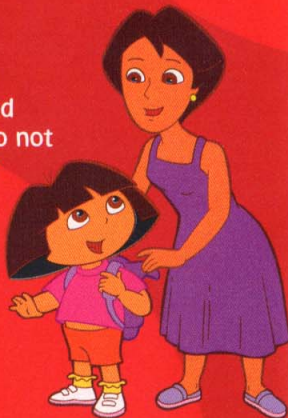


Saving Games

After you have completed a level, you will see the 'Save' Screen. To save your game, use the directional buttons/left analog stick to select MEMORY CARD slot 1 or MEMORY CARD slot 2, then press the  Button to save. You will be asked to confirm the save. Make sure that OK is selected and press the  Button one more time to save your game.


If you don't want to save your game, press the  Button at anytime to continue your game.


NOTE: Be sure you have a MEMORY CARD inserted in the memory card slot before saving. If you do not have a MEMORY CARD inserted, you cannot save your game.




Loading Games


To load a saved game -

1. Go to the title screen, use the directional buttons/left analog stick to select Load Game from the Main Menu and press the  Button.

2. Select the memory card that has your saved game (MEMORY CARD slot 1 or MEMORY CARD slot 2) and press the  Button again.

3. Make sure OK is selected and press the  Button one more time. You will resume your saved game on the level where you saved it.
NOTE: Be sure you have a MEMORY CARD containing a "Dora the Explorer: Barnyard Buddies" saved game inserted in the MEMORY CARD slot before attempting to load.

Level Select Open All Levels:

1. Go to the Options screen.
2. Press the L2 button then the L1 button then the R2 button and then the R1 button. Two extra options will appear at the top of the screen. The top option selects the environment and the option below it selects the level within that environment.
3. Use the directional buttons to scroll through the available environments\levels.
4. Press the  button to go to your selected environment\level.



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