



PRESS RELEASE – FOR IMMEDIATE RELEASE

SEGA DEPLOYS ITS *GHOST SQUAD* FOR WII

Arcade Smash Hit Set to Blast its Way onto Wii

LONDON AND SAN FRANCISCO (May 11th 2007) – SEGA Europe Ltd. and SEGA of America, Inc. today announced that the arcade hit ***Ghost Squad***, is being developed for the Nintendo Wii™. Developed by SEGA AM R&D Dept. #2, ***Ghost Squad*** will use the Wii Remote™ as a multi-purpose tool to allow players easy control of the on-screen targeting of enemies, defusing bombs, and rescuing hostages. The daring ***Ghost Squad*** battle to bring peace to the world begins early 2008.

Set in a world overrun with terrorism where the U.N. has been forced into creating the Global Humanitarian-Operation and Special Tactics Squad also known as “*Ghost Squad*.” This team of elite soldiers comprise of the best of the best from both domestic and foreign military and special operations forces. Players signing up for the ***Ghost Squad*** will gain first hand experience of missions involving tremendous stealth, executing extreme prejudice upon terrorist subjects, and leaving a target area with no trace of being there.

“***Ghost Squad*** was a great success at the arcades because it provided players with instantly exciting gameplay, coupled alongside well thought out pace,” said Gary Knight, European Marketing Director, SEGA Europe Ltd. “The Wii version has mirrored this entirely and is a brilliant way to bring all the arcade excitement into gamers homes. ***Ghost Squad*** utilises the Wii Remote perfectly as a light gun, resulting in the game being a total blast.”

Within a squad of four operatives, players will have to traverse three different mission locations, each comprising of multiple levels, with the possibility of unlocking 25 high-powered weapons as they progress. Each level has a series of alternate routes, providing players with varying challenges as enemies ambush from unexpected and surprising hideouts. Weapon selection is varied across a wide range of weapon types from machine guns, submachine guns, pistols, sniper rifles, shotguns, and even crossbows.

Ghost Squad will feature an Arcade mode, a Multiplayer mode for up to 4 players, and more.

Ghost Squad will be available across Europe in early 2008. For more information on **Ghost Squad** and other SEGA titles please visit www.sega-europe.com

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About SEGA® Europe Ltd.:

SEGA Europe Ltd is the European Distribution arm of Tokyo, Japan-based SEGA Corporation, and a worldwide leader in interactive entertainment both inside and outside the home. The company distributes interactive entertainment software products for a variety of hardware platforms including PC, wireless devices, and those manufactured by Nintendo, Microsoft and Sony Computer Entertainment Europe. SEGA Europe's web site is located at www.sega-europe.com

About SEGA® of America, Inc.:

SEGA of America, Inc. is the American arm of Tokyo, Japan-based SEGA Corporation, a worldwide leader in interactive entertainment both inside and outside the home. The company develops, publishes and distributes interactive entertainment software products for a variety of hardware platforms including PC, wireless devices, and those manufactured by Nintendo, Microsoft and Sony Computer Entertainment Inc. SEGA of America's Web Site is located at www.sega.com.