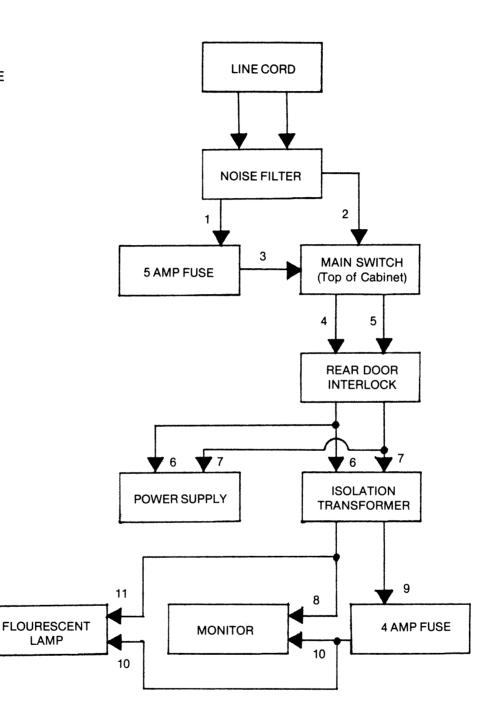




BOOT CAMP: AC FLOW CHART

- 1. GREEN/YELLOW
- 2. BLACK
- 3. RED
- 4. BLUE
- 5. BROWN
- 6. RED/BLACK
- 7. BLACK/WHITE
- 8. WHITE
- 9. GREEN
- 10. VIOLET
- 11. ORANGE



BOOT CAMP: WIRING HARNESS

COLOR KEY:	Solder Side ←			Parts Side	
BLACK	GND	Α	1	GND	BLACK
BLACK	GND	В	2	GND	BLACK
RED	+ 5V DC	С	3	+ 5V DC	RED
RED	+ 5V DC	D	4	+ 5V DC	RED
		E	5		
ORANGE	+ 12V DC	F	6	+ 12V DC	ORANGE
	*KEY	Н	7	*KEY	
BROWN/YELLOW	COIN COUNTER 2	J	8	COIN COUNTER 1	GREEN/GRAY
		K	9		
BROWN/WHITE	SPEAKER	L	10	SPEAKER	YELLOW/BROWN
		М	11		
WHITE/GREEN	VIDEO GREEN	N	12	VIDEO RED	RED/WHITE
WHITE	VIDEO SYNC	Р	13	VIDEO BLUE	BLUE/WHITE
		R	14	VIDEO GROUND	BLACK
		S	15		
VIOLET/WHITE	COIN 2	Т	16	COIN 1	BLUE/BROWN
RED/GREEN	2P START	U	17	1P START	PINK/YELLOW
		٧	18		
		W	19		
		Х	20		
		Υ	21		
BLACK/YELLOW	2P ATTACK	Z	22	1P ATTACK	PINK/WHITE
ORANGE/GRAY	2P JUMP	а	23	1P JUMP	GREEN/BROWN
		b	24	1	
		С	25		
		d	26	1	
BLACK	GND	е	27	GND	BLACK
BLACK	GND	f	28	GND	BLAC

(BASE COLOR/LINE COLOR)

(* FOR TRACK BALL SEE PAGE 4)

DIP SWITCH NO. 1 SETTINGS

1. COIN SWITCH No. 1 SETTINGS

sw	1	2	3	4	COIN	PLAY
•	OFF	OFF	OFF	OFF	1	1
	ON	OFF			1	2
	OFF	ON			1	3
	ON	ON			1	4
	OFF	OFF	ON	OFF	1	5
	ON	OFF			1	6
	OFF	ON			1	7
	ON	ON			2	1
	OFF	OFF	OFF	ON	2	3
	ON	OFF			2	5
	OFF	ON			3	1
	ON	ON			3	2
	OFF	OFF	ON	ON	3	4
	ON	OFF			4	1
	OFF	ON			4	3
	ON	ON			FREE	PLAY

2. COIN SWITCH NO. 2 SETTINGS

sw	5	6	7	8	COIN	PLAY
	OFF	OFF	OFF	OFF	1	1
	ON	OFF			1	2
	OFF	ON			1	3
	ON	ON			1	4
	OFF	OFF	ON	OFF	1	5
	ON	OFF			1	6
	OFF	ON			1	7
	ON	ON			2	1
	OFF	OFF	OFF	ON	2	3
	ON	OFF			2	5
	OFF	ON			3	1
	ON	ON			3	2
	OFF	OFF	ON	ON	3	4
	ON	OFF			4	1
	OFF	ON		1	4	3
	ON	ON			VC	DID

DIP SWITCH NO. 2 SETTINGS

1. ADJUSTMENT FOR TABLE/UPRIGHT

SW	3	TYPE
	OFF	TABLE
•	ON	UPRIGHT

2. DIFFICULTY OF THE GAME

SW	6	7	DIFFICULTY
	OFF	OFF	EASY
•	ON	OFF	NORMAL
	OFF	ON	DIFFICULT
	ON	ON	VERY DIFFICULT

3. SOUND IN ATTRACTIVE MODE

SW	8	SOUND
	OFF	OFF
•	ON	ON

^{*}SW 1 NOT USED

DIP SWITCH NO. 3 SETTINGS

1. VIDEO SCREEN FLIP

sw	1	MONITOR
•	OFF	NORMAL
	ON	UPSIDE DOWN

2. CHANGE OF MODE

sw	3	MODE
•	OFF	GAME MODE
	ON	TEST MODE

^{*}SW 2 NOT USED SW 4 NOT USED

SELF TEST

Normal: OK will be displayed, and then the game will start. Abnormal: BAD will be displayed, and the screen will stop.

MANUAL TEST

A. How to start.

Turn on the SW3 of DIP SW3.

B. Test item.

- (1) Conditioning of pictures contortion.
- (2) Sound check.
- (3) Color conditioning.
- (4) Control check.
- (5) Coin counter check.
- (6) DIP SW SET.

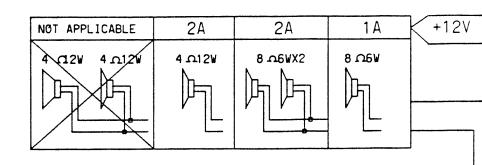
SW 2 NOT USED

SW 4 NOT USED

SW 5 NOT USED

[·] Shows recommended settings

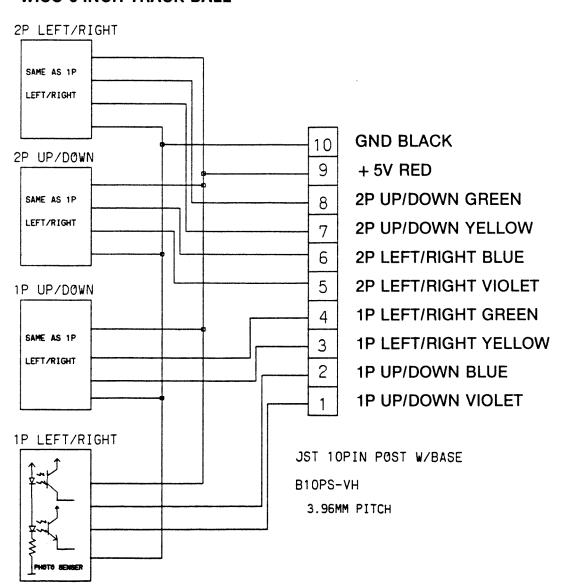
^{*} To change items, PUSH 1P START button.



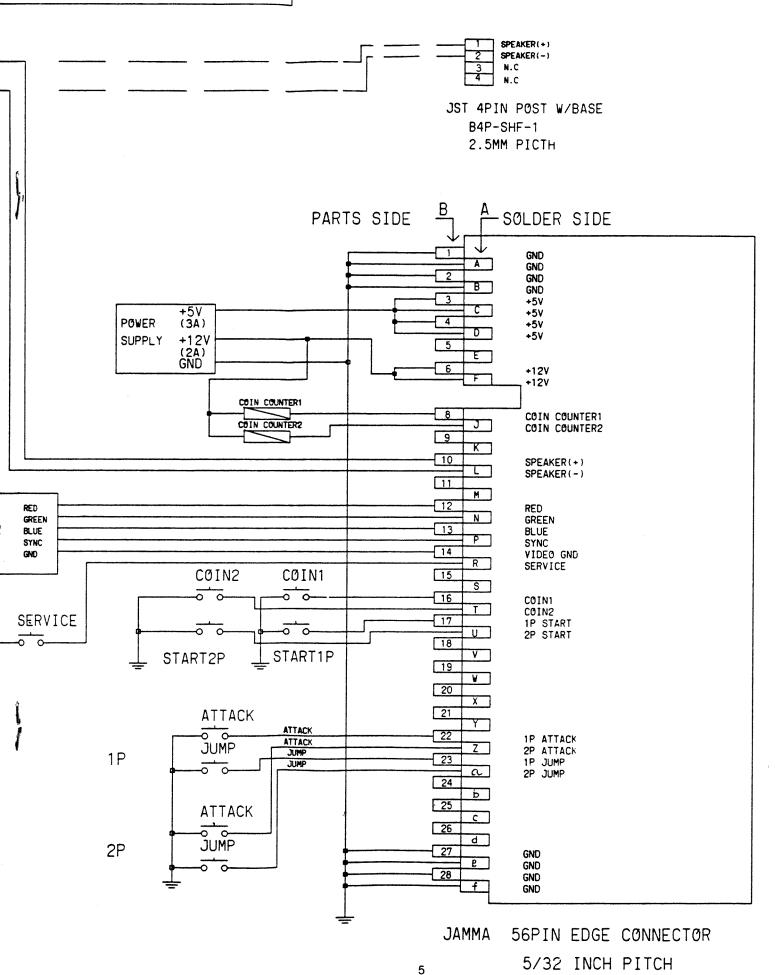
---- NOTE ----

SURGE KILLER DIODE FOR
COIN COUNTER INSTALLED ON PCB

WICO 3 INCH TRACK BALL

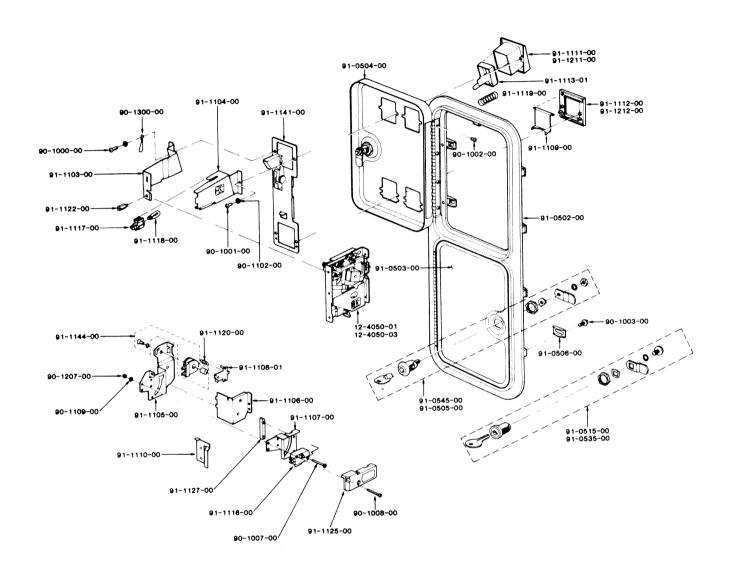


COLOR MONITOR



COMPLETE COIN DOOR ASSEMBLY

EXPLODED VIEW



PARTS LIST

12-4050-01 S-10 Acceptor Body
US 25°
12-4050-03 S-10 Acceptor Body
Canadian 25°
20-4177-00 Plastic Cash Box
20-4179-00 Steel Enclosure
22-1400-00 Locking Bar
24-1150-00 Wire Harness
90-1000-00 Keyhook Bezel Screw
90-1001-00 Bezel Screw
90-1002-00 Hinge Screw
90-1003-00 Clamp Screw
90-1007-00 Flat Head Microswitch
Mounting Screw

90-1008-00 Panhead Microswitch

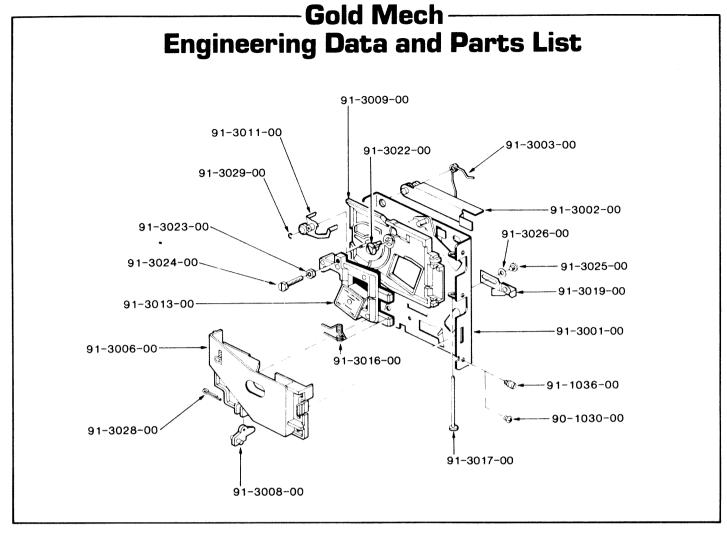
Mounting Screw

90-1102-00 Washer for Bezel Screw 90-1207-00 Nut for Microswitch Mounting Screw 90-1300-00 Keyhook 91-0502-00 Zinc Die Cast Frame 91-0503-00 Lower Door 91-0504-00 Upper Door 91-0505-00 Round Lock and Cam Assembly 91-0506-00 Clamp 91-0515-00 Flat Lock and Cam Assembly 91-0535-00 Flat Lock and Cam Assembly 91-0545-00 Round Lock and Cam Assembly

91-1103-00 Coin Inlet Lamp Side
91-1104-00 Coin Inlet Cover Side
91-1105-00 Reject Cup Side Plate
91-1106-00 Reject Cup Base Plate
91-1107-00 Microswitch Bracket
91-1108-01 Lockout Flap US 25°
91-1109-00 Reject Flap
91-1110-00 Metal Switch Adjuster
91-1111-00 Black Button Bezel
91-1112-00 Black Reject Bezel
91-1113-01 Entry/Reject Button
US 25°
91-1116-00 Microswitch (Black End
Arm)
91-1117-00 Lampholder

91-1118-00 6 Volt Wedge Base Lamp

91-1119-00 Button Spring
91-1120-00 Lockout Spring
91-1122-00 Retaining Screw for
Acceptor Body
91-1125-00 Clear Plastic Cover for
Microswitch
91-1127-00 Plastic Switch Adjuster
91-1141-00 Base Plate With Pivot
and Stud
91-1144-00 6 Volt DC Lockout Coil
Assembly
91-1211-00 Zinc Plated Button Bezel
91-1212-00 Zinc Plated Reject Bezel



PARTS LIST

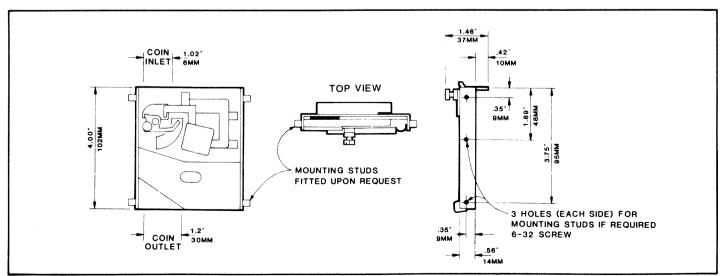
90-1030-00 Retaining Screw (#6-32" x .250")
91-1036-00 Mounting Stud
91-3001-00 Back Plate
91-3002-00 Reject Lever
91-3003-00 Reject Lever Spring
91-3006-00 Cover Plate
91-3008-00 Anti-Stringing Device

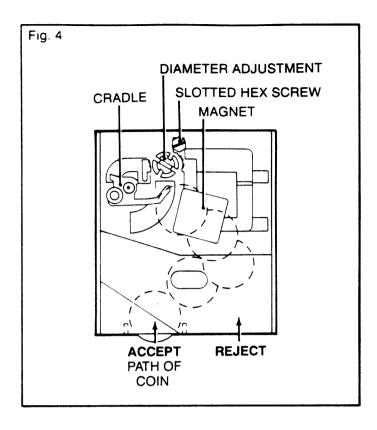
91-3011-00 Cradle 91-3013-00 Magnet Holder with Magnet 91-3016-00 Gate Spring 91-3017-00 Gate Pin 91-3019-00 Separator 91-3022-00 Diameter Adjustment

91-3009-00 Gate

91-3023-00 Locknut-Magnet Holder 91-3024-00 Screw-Magnet Holder 91-3025-00 Screw Separator 91-3026-00 Washer 91-3028-00 Cotter Pin for Anti-Stringing Device

91-3029-00 E-Clip for Cradle





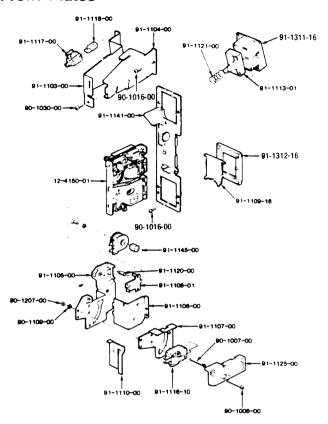
The first check on the coin is at the entry slot which prevents the entry of grossly oversize and bent coins. The next test is at the cradle. When the correct coin falls into the cradle, the cradle tipples and the coin is delivered to the magnet check. Under-diameter coins fall between the legs of the cradle and are returned to reject. Under-weight coins fail to tipple the cradle and can be returned to reject by pressing the reject lever.

Adjustment

The Gold Mech Acceptors are factory adjusted for optimum performance. If more critical adjustments are desired, or if the unit has been disassembled, the following adjustment procedure is suggested. (Fig. 4).

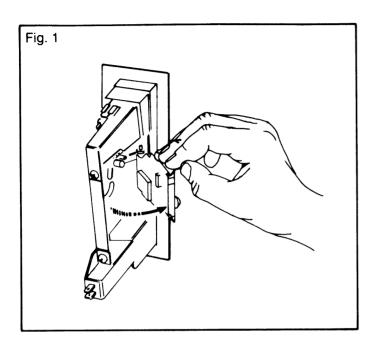
- 1. Ensure that the mechanism is in an upright and level position.
- 2. Loosen the hex locking screw on the magnet holder and unscrew the slotted hex screw.
- 3. Place a true U.S. 25¢ coin in the mechanism. Turn the diameter adjustment (Fig. 4) clockwise until the coin falls into the cradle. The cradle should tipple and the coin come to rest on the side of the magnet. Turn the slotted hex screw clockwise until the coin just clears the magnet. Give this screw a further ½ turn clockwise for optimum clearance and tighten the locknut.

Base Plate Assembly for Coin Doors and Front Plates



Part	
Number	Description
12-4150-01	Gold Mech Acceptor
90-1000-00	Keyhook Bezel Screw
90-1007-00	Flat Head Microswitch Mounting Screw
90-1008-00	Pan Head Microswitch Mounting Screw
90-1016-00	CPJS/Bezel Screw
90-1030-00	Mounting Screw for Gold Mech
90-1032-00	Bezel/Hinge Screw PZ
90-1109-00	Lock Washer for Microswitch Assembly
90-1207-00	Nut for Microswitch Mounting Screw
91-1103-00	Coin Inlet Lamp Side
91-1104-00	Coin Inlet Cover Side
91-1105-00	Reject Cup Side Plate
91-1106-00	Reject Cup Base Plate
91-1107-00	Microswitch Bracket
91-1108-01	Lockout Flap U.S. 25°
91-1109-16	Reject Flap
91-1110-00	Metal Switch Adjuster
91-1113-01	Entry/Reject Button U.S. 25°
91-1116-10	Microswitch (Red End Arm)
91-1117-00	Lampholder
91-1118-00	GV Wedge Base Lamp
91-1120-00	Lockout Spring
91-1121-00	Button Spring
91-1125-00	Clear Plastic Cover for Microswitch
91-1141-00	Base Plate w/Pivot Coil
91-1145-00	12 V DC Lockout Coil
91-1311-16	Black Nylon Button Bezel
91-1312-16	Black Nylon Reject Bezel

Gold Mech: Service Information CLEANING and CARE of the MECHANISM



The magnet that is fitted to the mechanism, should be kept clean from foreign particles. The magnet can be cleaned by swinging the gate open. (as shown in Fig. 1). Remove metal filings from the magnet by guiding the point of a screwdriver along the edges of the magnet, such that the filings cling to the screwdriver.

The mechanism can be cleaned by immersing in water using a small brush to clean the mechanism. Rinse the mechanism with boiling water and dry with compressed air.

Note:

Since the Gold Mech relies on coins passing the magnet at a constant speed, the rejector must be free of dirt and grease which may slow down the coins. Do not lubricate the acceptor with oil as this slows down coins.

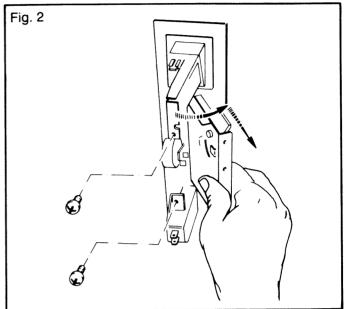
If the above procedures are not successful, check for worn, bent or damaged parts and replace where necessary.

Coin switch

The coin switch comes in two different spring tensions—identified by the color of the plastic boss at the wire's pivot point.

Red: Light tension—U.S. 25¢

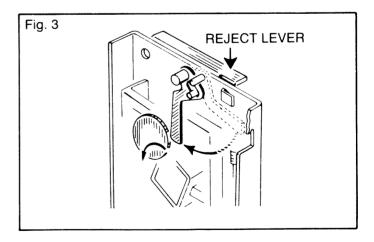
White: Heavy tension—heavy foreign coins



Removal of Mechanism

To remove the coin selector: Unscrew the two screws (as shown in Fig. 2)—swing rear of selector body away from the lock-out side and withdraw.

The Gold Mech Acceptors are designed to require a minimum of maintenance and field adjustment. Coins are checked by diameter and thickness, weight, metal content, bounce, and for ferromagnetic coins such as nickel and steel, a rim test is also used.



The Magnet

Coins that are too thick will fail to pass between the magnet and the backplate of the mechanism; and will be cleared by the magnet wiper when the reject lever is actuated. (Fig. 3)