

## (Raizing / Eighting 1996)

SHIP SELECTION		
What it does	Select a NORMAL POWER TYPE fighter	
	(colors may vary depending on the ship model you choose)	
Code	[A]	
Conditions	Start from screen where you select your fighter     Select your ship with the [A] button.	
What it does	Select a SPEED UP POWER TYPE fighter (colors may vary depending on the ship model you choose)	
Code	[B]	
Conditions	Start from screen where you select your fighter     Select your ship with the [B] button.	
What it does	Select a SHOT POWER TYPE fighter (colors may vary depending on the ship model you choose)	
Code	[C]	
Conditions	Start from screen where you select your fighter     Select your ship with the [C] button.	
M/bot it do oo	Colort o CDEED LID 9 CHOT DOWED TVDE finkton	
What it does	Select a SPEED UP & SHOT POWER TYPE fighter (colors may vary depending on the ship model you choose)	
Code	[A] + [B] + [C]	
Conditions	Start from screen where you select your fighter     Select your ship with all 3 buttons together.  If you just wait for the timer running out instead of pressing anything, you will get the same result.	
	Credits: Raizingfan & the Sheep	

## EXTENDED GAME MODE

What it does	It loops the game. The player continues playing at stage 1 after finishing the game. Important: this code does not work with the later software revision (Ver Tue Apr 2 1996)
Code	hold [A] [Start]
Conditions	1. Start from the title screen 2. Insert Coin 3. hold [A] button 4. Press [Start]  If done right, the word 'extended' will appear at the top of the screen during the game.
	Credits: gamefaqs & the Sheep

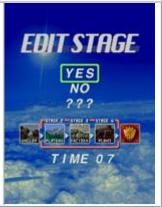
HARDER GAME MODE		
What it does	Sets the game diffculty to 'hard'.  Important: this code does not work with the later software revision (Ver Tue Apr 2 1996)	
Code	hold [B] [Start]	
Conditions	1. Start from the title screen 2. Insert Coin 3. hold [A] button 4. Press [Start]	
	If done right, the word 'harder' will appear at the top of the screen during the game.	
	Credits: gamefaqs & the Sheep	

SPECIAL GAME MODE		
What it does	Combines 'extended' and 'harder' modes Important: this code does not work with the later software revision (Ver Tue Apr 2 1996)	
Code	hold [A] + [B] [Start]	
Conditions	1. Start from the title screen 2. Insert Coin 3. hold [A] + [B] button together 4. Press [Start]	
	If done right, the word 'special' will appear at the top of the screen during the game.	
	Credits: gamefaqs & the Sheep	

STAGE EDIT	
What it does	Edit the stage order without unlocking it by DIP switch before.  Important: this code does not work with the later software revision (Ver Tue Apr 2 1996)
Code	hold [C] [Start]

## Conditions 1. Start from the title screen 2. Insert Coin 3. hold [C] button 4. Press [Start]

You can use Edit Stage also to make the game shorter, since only the stages you select will finally appear in the game. If you hit the exit button without selecting any stages, you would play the final stage (cloud) right after stage 1, and the game would end then.



Credits: Raizingfan, Gerk & the Sheep

SOURCE: http://www.world-of-arcades.net/R8zing/Battle\_Garegga/Secrets\_1.htm