

TROJAN CPC+/GX4000 LIGHTHAZER

SETTING UP YOUR TROJAN PHAZER

Plug the Phazer into the AUX socket on your computer.

N.B. Never connect or disconnect the Phazer while the computer is switched on.

Insert your Phazer game cartridge as described in the computer user manual.

When asked to do so, calibrate the Phazer very carefully, as the accuracy and performance of the Phazer depends on this operation.

PRECAUTIONS

1. Hitting a target is more difficult when shooting from a position too close, too far away, or off to the side.
2. The shooting range depends on the television's screen size. Recommended distance from television is 2 to 4 feet.
3. Television brightness and contrast may have to be somewhat increased, especially when using an older television.
4. If the lens at the tip of the Phazer needs cleaning, use a soft cloth. Do not use cleaners such as benzene, alcohol, thinner etc., for this purpose.
5. Do not drop or crush the Phazer.

The Phazer is solely an input device, it emits no beams (infra-red or otherwise) and is completely safe to use.

SKEETS:SHOOT

Travel the world in style! You too can visit some of the greatest sights on earth today when you play 'Skeetshoot'.

LET'S GO

You alone (or with a partner) have packed your bags, packed your guns, packed in your job and decided to try your luck on the International Pro Skeetshoot Tour. This band of merry gunmen and women travel to exotic locations world-wide shooting for points to stay on the tour, and to complete the world circuit.

On the way to your final destination you will visit:

1. Neuschwanstein Castle, Bavaria.
2. Monument Valley, Arizona.
3. Inca Temples, South America.
4. Pyramids of Giza, Egypt.
5. Mount Fuji, Japan.
6. Sydney Harbour, Australia.

CHECK THE RULES FIRST!

Before you hurry off around the world check up on the rules, you don't want to lose out on a technicality. Your score is displayed on the top of the screen along with your remaining shots for the current set of skeets (shown as bullets).

Also displayed is the time remaining for the level, and the number of skeets you have hit so far, against the number you need to qualify for the next level. The format is:

Hits so far/Hits to qualify.

The basic shooting is far too easy for professionals like yourselves, so an added distraction some hardy geese have been specially bred. The stewards release these occasionally and the geese (stupidly) fly across the top of the shooting range.

If these geese get a fright (i.e. getting shot) they are inclined to drop an egg, not just an ordinary egg but a coloured one containing something special. Shooting the egg will crack its shell and give you its contents. The eggs are:

- | | | |
|------|---|---|
| Red | - | Extra (infinite) ammunition for the rest of the round. |
| Blue | - | Extra time to complete round (essential for those tricky later levels). |
| Gold | - | 100 bonus points. |

TIME TO MOVE ON

After two normal rounds at a location the tour packs up and moves on, but those geese are still full of eggs. So as a bonus the officials release the geese and they drop a stream of coloured eggs. Shooting the gold ones awards you 1000 points, but beware, shooting others will lose you points.

With the geese relieved, the tour flies off to the next great location, where things get more difficult. Are you prepared to accept the challenge?

ALL GOOD THINGS MUST COME TO AN END

If your score is good enough you will be asked to enter your name on the high score screen. Do this by choosing a letter using the Left and Right arrows at the base of the screen, and then selecting that letter by shooting the Enter icon at the top of the screen.

Selecting the back arrow character will delete the previous letter.

Exit the high score screen by filling the word or by firing at the End icon.

NOTES

From the option screen you can select a one or two player game, where each player tries alternately to complete each round. If the game is played on 'Hard' then you will have to be more accurate because you will only have three shots for each set of skeets as opposed to four in 'Easy' mode.

During the game pressing the Pause (P) key will halt the game until the pause key is pressed again. If you cannot take the pressure of gameplay press Escape to exit.