

METAL SLUG 6



SNK
PLAYMORE

NEGOTIATIONS HAVE BROKEN OFF AND HOSTAGES HAVE BEEN TAKEN! YOUR COUNTRY NEEDS A HIGHLY TRAINED MERCENARY TO NEUTRALIZE THE ENEMY AND FREE THE HOSTAGES AND THEY CHOOSE YOU!
YOU'LL PARACHUTE BEHIND ENEMY LINES, FIGHT YOUR WAY THROUGH AN ENEMY ARMY, LOCATE AND FREE THE HOSTAGES, AND ESCAPE BACK ACROSS THE BORDER.



- METAL SLUG 6'S LIST OF NEW FEATURES INCLUDES:
- 1 OR 2 PLAYER GAME WITH CONTINUOUS BUY-IN.
 - THE FIRST INSTALLMENT OF THE SERIES DEVELOPED ON SEGA'S AW HARDWARE SYSTEM.
 - 6 CHARACTERS INCLUDING 2 NEW ONES, RAEL AND CLARK FROM THE KING OF FIGHTERS SERIES.
 - 2 NEW PLAYER CONTROL BUTTONS ALLOW FOR GREATER CONTROL OVER THE ACTION!

- CONFIGURATIONS:
- UPDATE SOFTWARE CARTRIDGE WITH GRAPHICS
 - FULL CONVERSION KIT - INCLUDES HARDWARE, SOFTWARE, AND GRAPHICS
 - 25" DEDICATED AW CABINET
 - 25" DEDICATED GENERIC CABINET
 - 33" DEDICATED CABINET



ACTUAL CABINET
DIMENSIONS:
83.25" (HEIGHT)
63.25" (WIDTH)
48.0" (DEPTH)

ATOMISWAVE

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