



Developed by

**DATA EAST™**

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**DATA EAST™**

**NEOGEO**™ **POCKET**™ **COLOR**®



**EVERYONE**



# Warning

To get the most enjoyment out of this and other NEOGEO POCKET video games, we encourage you to follow the suggestions below:

- Take a 10 or 15 minute break after every hour of gameplay.
- Do not store the game cartridge in extreme hot or cold conditions.
- Do not attempt to open or take apart the cartridge.
- Do not clean with benzene, paint thinner, alcohol or similar solvents.

## (EPILEPSY WARNING)

• The perception of certain flashing light patterns, bright light patterns or auditory sound patterns, commonly found in our daily environment as viewed or heard by a small segment of the population, can lead to epileptic seizures. If you have an epileptic condition please consult your physician before playing video games. Individuals who have not experienced any previous seizures

may have an undetected epileptic condition. If you experience any of the following symptoms while playing video games consult your physician: involuntary muscle contractions, auditory seizures, altered vision, mental confusion, disorientation or convulsions.

# Greetings

Thank you for purchasing this NEOGEO POCKET software cartridge "Magical Drop Pocket." Before you begin, be sure to read this User's Manual to learn how to play the game properly. Keep this User's Manual in a safe place.

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# Controls

## Power Switch

- Turns power ON and OFF.

## Option Button

- Pauses game.
- Resumes game.



## Joystick L/R

- Moves clown left and right.

## A Button

- Catches drops.

## B Button

- Releases drops.

## Joystick U/D

- Selects items.

- Accepts selections.

- Cancels selections.

## Joystick Down

- Allows drop screen to descend.

## Starting a Game

The menu screen is displayed when you press the A Button. You can select the following items from that screen.

"STORY," "SELF CHALLENGE," "FRIEND CHALLENGE," "OPTIONS"

Move the Joystick U/D to select one of the above modes and then press the A Button to confirm your selection.

\* You can only play the "FRIEND CHALLENGE" if you have (2) NeoGeo Pockets, (2) Magical Drop Pocket softwares connected with a NeoGeo Pocket Link Cable (sold separately).



## How to Play

Move the Jester left or right with the Joystick and press the A Button to catch the drops (balls) that are hanging from the top of the screen. Return the drops with the B Button to vertically line up three of the same color. When three drops of the same color are aligned, they will disappear.

When the drops are eliminated from the screen, press the Joystick Down to start a new wave of drops.

The game is over when your Jester is squashed under the falling drops.



Each mode has the following selectable levels of difficulty.

**SUPER EASY** (Not available in "SELF CHALLENGE")

**EASY**

**MEDIUM**

**HARD**

**SUPER HARD** (Not available in "SELF CHALLENGE")

*Start with a level you can manage, then practice to improve your skills.*

## One Point Attack

### How to "Link"

Learning to "Link" is the best way to win this game. Linking is to connect two or three "links" of drops and continuously send them to your opponent in large quantities when playing in a "battle." Here are some common post-links.

### Post-Link

Move the Jester quickly after eliminating the drops to eliminate the rest. By completely eliminating drops, you can clear the stage. This is called post-linking.



# Explanation of Modes

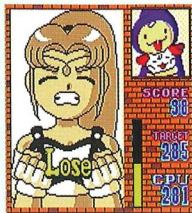
## "STORY" Mode

This is a single player vs. CPU mode. You can select your favorite character to play in this mode. Try to beat each of the unique characters that challenge you. The objective is to get the magical drop that will make your wish come true. There are five levels in this mode. There are eight characters to choose from. They are: Justice, Cutie, Chariot, Hi-Priestess, Magician, Hi-Erophant, Death and Fool.

The yellow bar located on the right hand of the play screen is the Victory Gauge. If you can fill up this area completely, you win and can move onto the next stage.

### Hints on How to Win

The more you link, the faster the gauge will fill-up. Link as much as you can to win.



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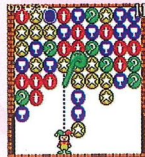
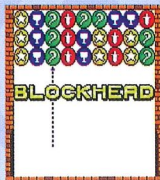


## "SELF CHALLENGE" Mode



This mode is for a single player. As the name indicates, in this mode you must continuously eliminate drops as long as your stamina holds out. You can enjoy "Linking," Magical Drops to your heart's content in this mode. Once you get accustomed to playing, it is not impossible to create massive links. When the game is over, you will see your skill level. Three difficulty levels have been prepared. Try playing from the level that most matches your skill.

When you have finished a game in the "SELF CHALLENGE" Mode, make a note of the password that appears under the Skill Level on the Skill Level Certification screen - because it maybe useful later on...



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# Explanation of Modes

## "FRIEND CHALLENGE" Mode For Communication Battling

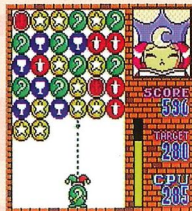
This is a battle mode for two players. You can connect two NEOGEO POCKET COLOR game units using the NEOGEO POCKET LINK CABLE.

Select your favorite character, select the level and begin your game.

To win you must either eliminate the number of drops on the target count or build up drops all the way to the bottom of your battle opponent's screen.

When playing in "FRIEND CHALLENGE" Mode, you need the following items.

- Two NEOGEO POCKET COLOR game units.
- Two Magical Drop Pocket software cartridges.
- One NEOGEO POCKET LINK CABLE (sold separately).



## Procedures to Starting the "Friend Challenge"

1. Connect the NEOGEO POCKET LINK CABLE to the NEOGEO POCKET COLOR units.
2. Check that the software is correctly set in both units and turn the power "on".
3. When the title screen has been displayed on both game units, select the "FRIEND CHALLENGE" Mode to begin play.



### ★ Caution ★

The game will not operate properly if preparations for the start of the game in this mode are not complete, or the Link Cable is removed or re-inserted while the game is in progress. If this should happen, turn OFF the power supply to both game machines and repeat these start-up procedures.

# Drop Descriptions

## Normal Drops

There are four types of drops. They will disappear from the screen when you have combined at least three of the same color vertically.



## Special Drops

When you have vertically lined up three or more normal drops of the same color including this special drop, all drops with that color will disappear from the screen.



## Ice Drops

Combining three or more of these will cause them to disappear. All ice drops change to the same color as those which are aligned vertically or horizontally.



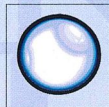
## Rainbow Drops

Lining up three or more of these with normal drops will allow the special drops of that color to take effect.



## Bubble Drops

You cannot use "bubble drops." They can be eliminated only by bumping them. These only appear in the HARD level of the "SELF CHALLENGE" Mode.



# OPTIONS

This allows you to change the various settings while a game is in progress.

**Total Games:** This allows you to set the number of battles. You can select from 1, 3, 5, 7 and 9.

**Target:** You can change Target/ Target Count.

**Control:** This allows you to change the settings of the buttons. (Ex. A is catch, B is release or A is release and B is catch.)

**Auto Power Off:** Shuts off the power automatically if none of the levers (or buttons) have been operated for 10 minutes when this is set to ON.

**BGM:** This allows you to listen to the background music of the character you choose.

**High Score:** Allows you to view the high scores for each of the modes.

# Introducing the Characters



## Justice

Justice has a strong sense of fairness. She despises anything but the straight and narrow. Her dream is to use her favorite "justice sword" to right all the wrongs in this world.

### Characteristics

This character is an invading type which places an importance on the attack. Her specialty is concentrated attacks to the center of the screen.

## Cutie

Since the time she was born, these two have always been together. Both of them are still a little inexperienced, but they work together to make up for each other's weak points.

### Characteristics

They have two types of attack with different strengths. Which one they choose to use depends on their mood at the time. This is a character for beginners.



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## Chariot

This is a hot-blooded character who is powerful and full of action and ambition. His deadly weapon is the "Mach Boomerang." He has worked hard to polish his skills and be in good condition.

### Characteristics

This character is an invader who places an importance on the attack. This character uses his power for invading.

## Hi-Priestess

She is intelligent and has a royal disposition. She likes reading and she devotes herself to astronomy.

### Characteristics

This character shows her true skill by aiming for combined links, rather than post-links.



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# Introducing the Characters

## Magician

This character is proud and quite vain. He is a self-titled genius magician. His aggressive personality surfaces with the slightest provocation, but in truth, he is a master magician.

### Characteristics

This is a character who is extremely well-balanced in preventing attacks. His specialty is concentrated attacks to the center of the screen.



## Hi-Erophant

This is a kind-hearted lad who is quick to lend a hand to people in need. He is popular with the girls because he is good-looking, but he can easily get hurt by drops because he is a little timid.

### Characteristics

This character was developed for ease of use. He is slightly weak to attacks. He is for the beginner.



## Death

She is the angel of death - a sad fate of which cannot be told. She exists merely to wreak havoc and defeat opponents

### Characteristics

She is a character that aims for quick, successful strikes by concentrating her attacks on the opponent's weak points.



## Fool

This is a happy-go-lucky character. This strange little guy seems happy no matter what happens.

### Characteristics

He is weak, but can show his strength toward some characters. He is quite unique.

# WARRANTY

## Limited Warranty

SNK Corporation of America ("SNK") warrants to the original purchaser that the NeoGeo Pocket Color Handheld Game Unit Software against defects in materials and workmanship for a period of 30 days from the date of purchase. During the warranty period, SNK will, at its option, either repair or replace products that fail to comply with this warranty free of charge. The original purchaser is entitled to this warranty only if the date of purchase is registered at the point of sale or the consumer can demonstrate, to SNK's satisfaction, that the product was purchased within the last 30 days. Proof of purchase is required for all claims.

## SERVICE INFORMATION

For warranty claims and further information, contact SNK Corporation of America's Technical Service Department at :  
(408) 292-4550 or write to SNK at : 17 Great Oaks Blvd.,  
San Jose, CA 95119.

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