



The Unofficial SNK Neo Geo Games Encyclopedia of Moves & Codes

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[moves]

[Kim Sue-il](#) [Rosa Hayate](#) [Eagle](#) [Joker](#)
[Gozu](#) [Mezu](#) [Chung](#) [Gordon](#) [Kage Shishioh](#)

General Moves

| | | | |
|-------|---|-----------|--|
| | Punch | | Low level strike |
| | Kick | | Medium level strike |
| | Weapon Strike ▶ for strong strikes ▶ for crouching medium strikes | | Taunt |
| close | Throw forward | close | Throw Back |
| jump | Double jump * Gozu, Mezu, Chung, Jyazu only | throw | Throw add on * Joker and Gordon only |
| | Dash | knockdown | Forward rise |
| | Backstep | knockdown | Backward rise |
| | Sway | | Sway Around |
| | Tag * within tag-zone | | Surprise cooperation attack * strength low, within tag-zone |

* **Super Attacks** can be performed when strength is low

* **IGC** means Guard Cancel Attack

Kim Sue-il

| | |
|-------------------|------------------------|
| | HisenZan |
| HisenZan | HisenZan Add On |
| jump | HishuuKyaku |
| HishuuKyaku | HishuuKyaku Add On |
| | DangetsuZan IGC |
| standing | SanrenGeki |
| SanrenGeki | SanrenGeki Add On |
| SanrenGeki Add On | SanrenGeki Add On 2 |

| | |
|--------------|------------|
| Super Attack | |
| →↘↓↗←→ R | HououKyaku |

Rosa

| | |
|---------------------------------|------------------------------|
| →↘↓↗ C | Weltics Rosa |
| Weltics Rosa ↓↗↘← C | Weltics Rosa Add On |
| unarmed →↘↓↗ C | Weltics Rosa |
| ↓↗↘← B | Metooru Angrurifu IGC |
| Metooru Angrurifu ↓↗↘→ B | Metooru Angrurifu Add On |
| Metooru Angrurifu Add On ↓↗↘← B | Metooru Angrurifu Add On 2 |
| jump ↓ C | Surprise Task |
| Surprise Task ↓ C | Surprise Task Add On |
| ←↘↓↗ C | Bee Needle |
| unarmed ↓↗↘← C | Bee Needle |
| jump towards wall ← B | Turning Air Kick |
| →↘↓↗← C | Roses Sanction |
| standing ↓↗↘→ C | Crescent Slicer |
| Super Attack | |
| →↘↓↗←→ R | Shori-no Akatsuki |

Hayate

| | |
|----------------------------|---|
| ←↘↓↗→ R | KyoretsuZan |
| KyoretsuZan ←↘↓↗→ R | KyoretsuZan Add On |
| →↘↓↗ B | HiTenshoOhKyaku IGC |
| HiTenshoOhKyaku → B | HiTenshoOhKyaku Add On |
| HoTenshoOhKyaku Add On ↘ B | HiTenshoOhKyaku Add On 2 |
| jump ↓ R | ReppuuSatsu |
| ReppuuSatsu ↓ R | ReppuuSatsu Add On |
| ↓↗↘ R/B/C | Genei Hikon R side B diagonal C upward |
| →↘↓↗← C | Nendou Hikon |
| ↓↗↘→ C | Hikon Nagejutsu |
| jump ↓↗↘→ C | Hikon Nagejutsu |
| Super Attack | |
| →↘↓↗←→ R | Hioh!MusouRanbu |

Eagle

| | |
|----------------|-----------------------|
| jump ↓ B | American Screw |
| →↘↓↗ B | Flash Wing IGC |
| Flash Wing ↘ B | Flash Wing Add On |
| ←↘↓↗→ R | Front Suplex |

| | |
|----------------------|---------------------|
| Front Suplex ←↑↓↘↗→Ⓜ | Front Suplex Add On |
| jump towards wall ←Ⓜ | Diving Body Attack |
| ↓↘↗←Ⓧ | Axe Boom |
| standing ↓↘↗→Ⓧ | Axe Throw |
| jump ↓↘↗→Ⓧ | Axe Throw |
| Super Attack | |
| ↑↘↓↗↘←→Ⓜ | Eagle Special |

| Joker | |
|---------------------|---------------------------------------|
| ↑↘↗←Ⓧ | Crazy Toy |
| jump ↓Ⓜ | Blood Parasol |
| ←↑↓↘↗→Ⓜ | Roller Dash !GC |
| Roller Dash ←↑↓↘↗→Ⓜ | Roller Dash Add On |
| ↓↘↗←Ⓜ/Ⓟ/Ⓧ | Transporter Ⓜclose Ⓟair Ⓧfar |
| ↑↘↓↗↘←Ⓧ | Murder Hat |
| ↑↘Ⓟ | Scare Claw |
| standing ↓↘↗→Ⓧ | Magician's Card |
| Super Attack | |
| ↑↘↓↗↘←→Ⓜ | Good Face |

| Gozu | |
|---------------------|---|
| tap Ⓜ | YouenKen !GC |
| YouenKen ↓↘↗→Ⓜ | YouenKen Add On |
| ↓↘↗←Ⓧ | Gohten |
| ↓↑Ⓧ | MetsuSassou |
| ↑↘↗←Ⓜ/Ⓟ/Ⓧ | GouenDan Ⓜside Ⓟdiagonal Ⓧupward |
| jump ←Ⓧ | Mudoh TenrinSou |
| ←↑↓↘↗→Ⓜ | Gokuenkai |
| ↓↑Ⓜ | Mudoh Goenha |
| standing ↓↘↗→Ⓧ | MikkaTsuki |
| jump ↓↘↗→Ⓧ | MikkaTsuki |
| Super Attack | |
| ↑↘↓↗↘←→Ⓜ | JagaRangekiShoh |

| Mezu | |
|------------------|-------------------|
| tap Ⓟ | YouenKyaku !GC |
| YouenKyaku ↓↘↗→Ⓟ | YouenKyaku Add On |
| ↓↘↗←Ⓧ | Gohten |

| | |
|-----------------------|------------------|
| →↓↘↙← B | Higoromo |
| ←↘↙↘→ B | RyuuhyouDan |
| jump ← C | Mudoh TenrinSou |
| ↘ B | Kamaitachi |
| →↓↘ B | Mudoh SuiryuuHa |
| standing ↓↘→ C | MikkaTsuki |
| Super Attack | |
| →↘↓↙←↘ R | JagaRangekiKyaku |

Chung

| | |
|--|----------------------|
| →↓↘ R | SenShushouUchi |
| →↓↘ C | HakukohDan |
| ↓↘← R | KidenDama !GC |
| KidenDama → R | KidenDama Add On |
| →↘↓↙← C | ShienRyu |
| standing ↓↘→ C | ChinKaen |
| * the following moves may be done when Chung is angered, indicated by removal of his cap | |
| →←→ C | ChochoHenka |
| jump ↓ C | SenpuuEnbu |
| Super Attack | |
| →↘↓↙←↘ R | SenninHappa |

Gordon

| | |
|---------------------------|---------------------|
| →↓↘ R | Friction Heat |
| ↓↘→ R | Launch Upper |
| Launch Upper ↓↘→ R | Launch Upper Add On |
| jump ↓ B | Hip Bomber |
| jump ↓ C | Hard Pressure |
| ↓↘ C | Spark Bolt |
| standing ↓↘→ C | Cyclone Tonfa |
| Super Attack | |
| close →↘↓↙←↘ R | Mad Police |

Kage Shishioh

| | |
|-----------------------|--------------------------|
| ←↘↙↘→ R | Nightmare |
| Nightmare ↓ R | Nightmare Add On |
| ↓↘← R | Beast Blow |
| →↓↘ R | Minimum Upper !GC |
| →↘↓↙← C | Silent Storm |
| ↓↘ C | God Bless |
| standing ↓↘→ C | Earth Chopper |
| Super Attack | |
| | King Straight |

