

# AMEGAS

## LOADING

1. Set up your Amiga in the usual fashion. If this presents difficulties, please refer to the 'Introduction to the Amiga' manual, Chapter 2 'Setting up your Amiga'.
2. Switch on your monitor or television and then your Amiga.
3. When the display prompts for a Workbench Disk insert the program disk. After a few seconds the disk drive light will go on and the game will automatically load.

**PROBLEMS:** If you experience any problems with this software, before returning it, please carry out the following procedures:

- a) Make sure you are following the loading instructions correctly.
- b) Some programs require external drives or memory upgrades to be removed. Please switch off your Amiga from the mains & disconnect any external drives or upgrades and try loading again.
- c) If problems persist, please try another piece of software, that you know to load and work. If this software still loads and runs, then return the faulty software to your dealer stating the exact problem(s) encountered.

**NOTE:** We suggest that you ensure that your disks are write protected. See section 3.2 of your Commodore manual for instructions.

## THE GAME

AMEGAS is a version of the arcade classic Breakout, featuring 40 levels, excellent graphics and a stunning soundtrack. The game is played in the usual way. The player controls a moveable bat placed at the bottom of the screen. This bat is used to bounce a ball, so that it collides with a wall at the top of the screen, thus destroying a section of wall. Collecting the coloured blocks, which drop from the wall, provides the player with special powers, these include:

<b>RED</b> .....	<b>LASERS</b>
<b>BLUE</b> .....	<b>EXPANDING BAT</b>
<b>GREEN</b> .....	<b>MAGNETIC BAT</b>
<b>PURPLE</b> .....	<b>LEVEL WARP</b>
<b>YELLOW</b> .....	<b>SLOW DOWN</b>
<b>ORANGE</b> .....	<b>EXTRA LIFE</b>
<b>LIGHT BLUE</b> .....	<b>MULTIPLE BALLS</b>

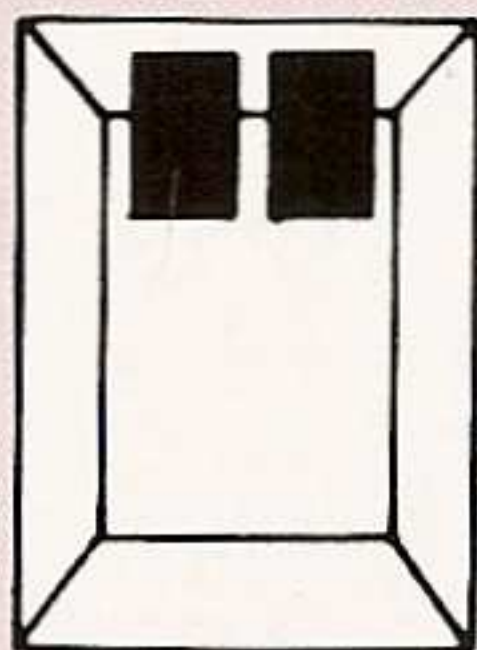
**NOTE:** When the wall is completely destroyed, the player is transported to the next level.

## CONTROL

After extensive playtesting, the authors decided against the inclusion of a joystick or keyboard control option. This is because they found that using the standard Amiga mouse gave vastly improved performance. Therefore the mouse controller is the only control option available.

The game can be played by 1 or 2 players by pressing the left or right mouse button respectively at the Amegas title screen.

**FIRE  
LASERS**



**ACTIVATE A  
COLLECTED CAPSULE**

**LEFT <**

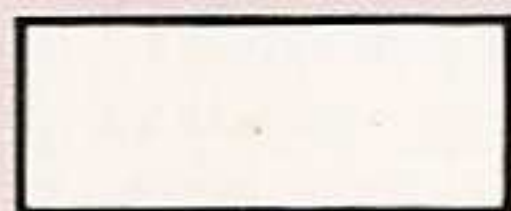
**> RIGHT**

Move the mouse left and right to move the bat left and right respectively. Pressing the right mouse button will activate a collected capsule. Pressing the left mouse button will fire lasers if you have caught and activated a red capsule. The left button will also fire the ball if you have caught and activated a green capsule.

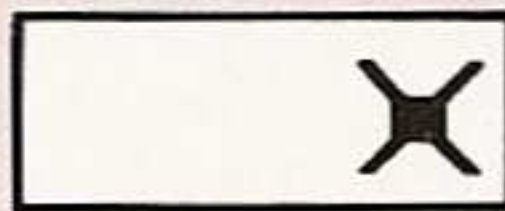
After losing all of your lives, pressing the right mouse button allows you to restart the game where you left off, pressing the left button will start the game from level 1.

## AMEGAS STONES

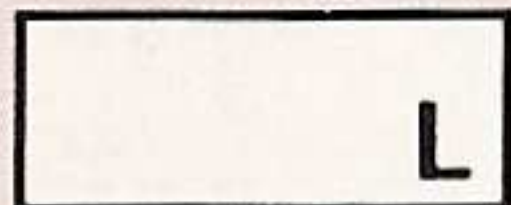
Amegas also features a wide variety of different blocks, each with its own characteristics, these include:



Survivor Stones flashing white



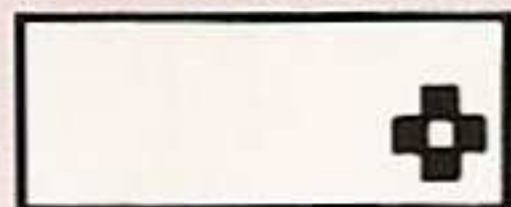
Spreader Stone



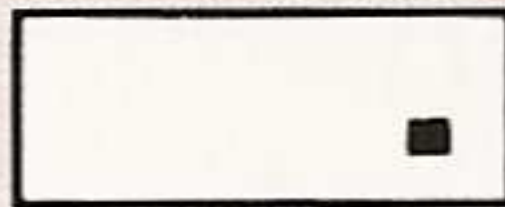
Exit Stones give you a bonus



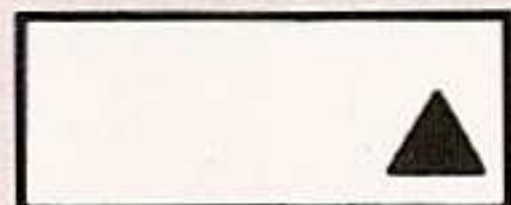
Killer Stone



Power Stone



Sheet Stone



Jumper Stone

**NOTE:** If you score enough points to reach the high-score table and want to save your name on the disk, remove the write-protection on the disk.