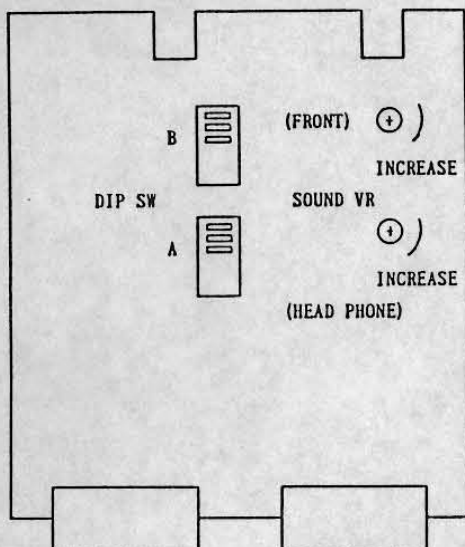


ADJUSTMENT ON GAME PC BOARD (ENFORCE G25 00526A)

H-CONNECTOR

1	GND	5	GND	9	+5V
2	GND	6		10	POST
3	GND	7	+5V	11	+5V
4	GND	8	+5V	12	+5V



G-CONNECTOR

SOLDER SIDE		COMPONENTS SIDE	
GND	A	1	GND
GND	B	2	GND
+5V	C	3	+5V
+5V	D	4	+5V
-5V	E	5	-5V
+13V	F	6	+12V
POST	H	7	POST
	J	8	ACCEL SW
VOLUME 2	K	9	VOLUME 1
VOLUME 3	L	10	GND
U-D 0	M	11	R-L 0
U-D 1	N	12	R-L 1
U-D 2	P	13	R-L 2
START SW	R	14	
GATLING GUN BUTTON	S	15	
LASER GUN BUTTON	T	16	SERVICE SW
COIN SW B	U	17	COIN SW A
COIN METER B	V	18	COIN METER A
COIN LOCKOUT B	W	19	COIN LOCKOUT A
	X	20	
VIDEO G	Y	21	VIDEO R
VIDEO SYNC	Z	22	VIDEO BL
SOUND (+)	a	23	VIDEO GND
SOUND (-)	b	24	SCOPE R
SCOPE GND*	c	25	SCOPE L
HEAD PHONE (-)	d	26	HEAD PHONE (+)
GND	e	27	GND
GND	f	28	GND

NOTE) SHOULD BE MADE WHEN THE POWER IS OFF.

DIP SW-A:

(\*) : FACTORY SETTINGS

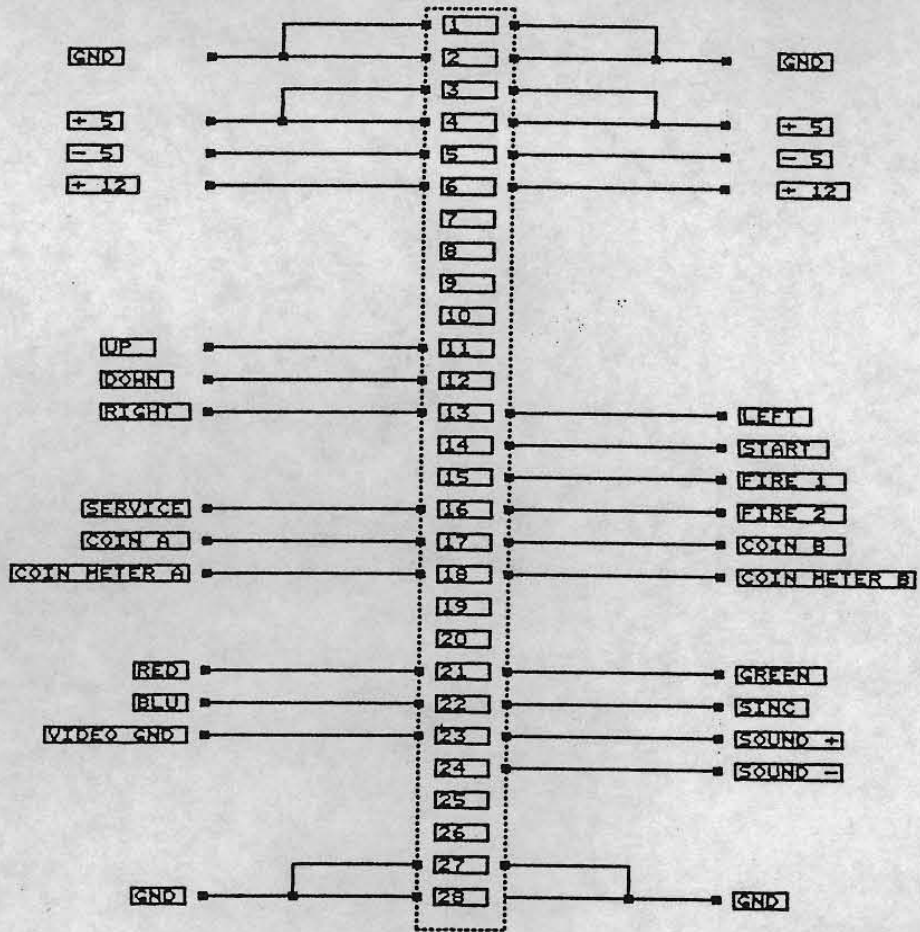
SETTINGS	POSITIONS	1	2	3	4	5	6	7	8							
TEST MODE	* NORMAL GAME	OFF		OFF												
	TEST MODE			ON												
ATTRACT SOUNDS	* WITH											OFF				
	WITHOUT											ON				
PLAY PRICING COIN SLOT-A	* 1 COIN - 1 PLAY			OFF									OFF	OFF		
	2 COINS - 1 PLAY												ON			
	3 COINS - 1 PLAY												OFF			
	4 COINS - 1 PLAY												ON			
PLAY PRICING COIN SLOT-B	* 1 COIN - 2 PLAYS	OFF						OFF	OFF							
	1 COIN - 3 PLAYS							ON								
	1 COIN - 4 PLAYS							OFF								
	1 COIN - 6 PLAYS							ON								

DIP SW-B:

SETTINGS	POSITIONS	1	2	3	4	5	6	7	8
DIFFICULTY LEVEL EASY (A) → HARD (D)	* RANK B	OFF	OFF						OFF
	RANK A	ON							
	RANK C	OFF							
	RANK D	ON							
3-D SELECTION	* NORMAL			OFF		OFF	OFF		
	3-D					ON			
	NORMAL / 3-D SELECTION					OFF			
						ON			

LATO COMPONENTI

LATO SALDATURE



CONNETTORE ENFORCE		
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A	001/4 NEGRO s.a.s	
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