

NEOGEO POCKET software cartridge *Supported by NEOGEO POCKET and NEOGEO POCKET COLOR.

Thank you for purchasing Cotton, game software designed exclusively for use with NEOGEO POCKET. Before you start the game, be sure to read this User's Manual carefully to ensure that you know how to use it correctly.

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 The information in this manual is still being developed. Please pardon any discrepancies that may exist with the specifications of this product such as game screens, etc. This game software is a fantastic shooting game of a horizontal scrolling type.

Play the game as Cotton who loves eating very much, and complete all seven stages. Silk, a fairy is also available as an option.

When you complete each stage, you can see some

pictures of Cotton.

How to Operate the Game



- · Joystick Move Cotton or select an item in Option Screen.
- · A button Use this button to fire a shot. To use Magic, release a button after holding it.

This button is also used to confirm a selected item in Title or Option Screen.

- · B button Use this button to launch a bomb.
- · Option button

Use this button to start or pause the game.
This button is also used to confirm a
selected item in the menu of Title Screen.

How to start the game



In Title Screen, move up or down the cursor by using Joystick and press A button to select an item.

GAME START

GAME START

Game starts.

OPTION

You can change the level of difficulty. You can also select various options here.



How to see the game screen



- 1. Remaining lives
- 2. Score of the current player
- 3. Cotton
- 4. Experience gauge
- 5. Current shooting level
- 6. Magic stock

Option

You can change various settings in the game. To select an item, move up or down the cursor. To change an option, press Joystick to the right or left. To return to the Title Screen, select "exit" and press Option button, or press A button.

LEFT

You can change the number of remaining lives.

SOUND TEST

You can check sounds here.

RANKING

A ranking list is shown.

VISUAL

It shows demonstrations between stages.



How to play the game

Rule of the game

Take a control of Cotton and complete all seven stages.

You complete a stage when you defeat a boss character.

You will lose a life if you are shot or collided by enemies.

When you used up all lives, the game is over.

If there is a remaining credit, "CONTINUE?" is displayed. Press Option button to continue the game.

If there is no remaining credit or timer expires, the game ends.

Shooting

Press A button to fire a shot.

Bomb

Press B button to launch a bomb (ground attack).







Crystal

If you beat enemies, a crystal sometimes appears during a game. If you get yellow crystal, your experience point increases. When the experience level reaches to a certain level, your shooting level is upgraded. Experience level can also obtained by beating enemies.

If you shoot a crystal, the color changes.

If you get a red crystal, Magic Stock (red) increases by one.

If you get a blue crystal, Magic Stock (blue) increases by one.



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Magic

Releasing A button after holding if for a while launches magic.

- When magic stock is red, you can make a powerful attack - Fire Dragon

When magic stock is blue, you can make continuous attacks - Thunder







Bomb item

If you beat enemies, a bomb item sometimes appears during a game.
Collect the bomb item to increase the bomb power.





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One day, dark undulation interfered in Nev. Prism of Brightness, and started to execute the light in the whole world. After that, dark nights continued and people lived day in day out with anxiety.

Here was a witch who was not interested in the everlasting night at all. One day, she met a fairy called Slik.

"Please help us. Monsters of darkness are invertigative; world."

invading our world."

Cotton was very pleased when she had that she would get "WILLOW" if she could

beat bosses. She moves eheed to the "door of

dimensions" but that the monsters have already invaded area

Cotton

A little witch who loves "WILLOW" very much.

She is a little bit selfish but precocious.

Silk

Cotton's companion and a fairy Her characteristic is diligent but her action is not always well considered

Velvet ■

The queen of Filament.
She protects the
Prism of Brightness
in the Filament,
Land of Fairies,
where the
Prism of

Prism of Brightness was kept.



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