TAITO®

SUPER FOOTBALL CHAMP

TAITO CG FOOTBALL GAME ™

INSTRUCTION MANUAL

TAITO CORPORATION®
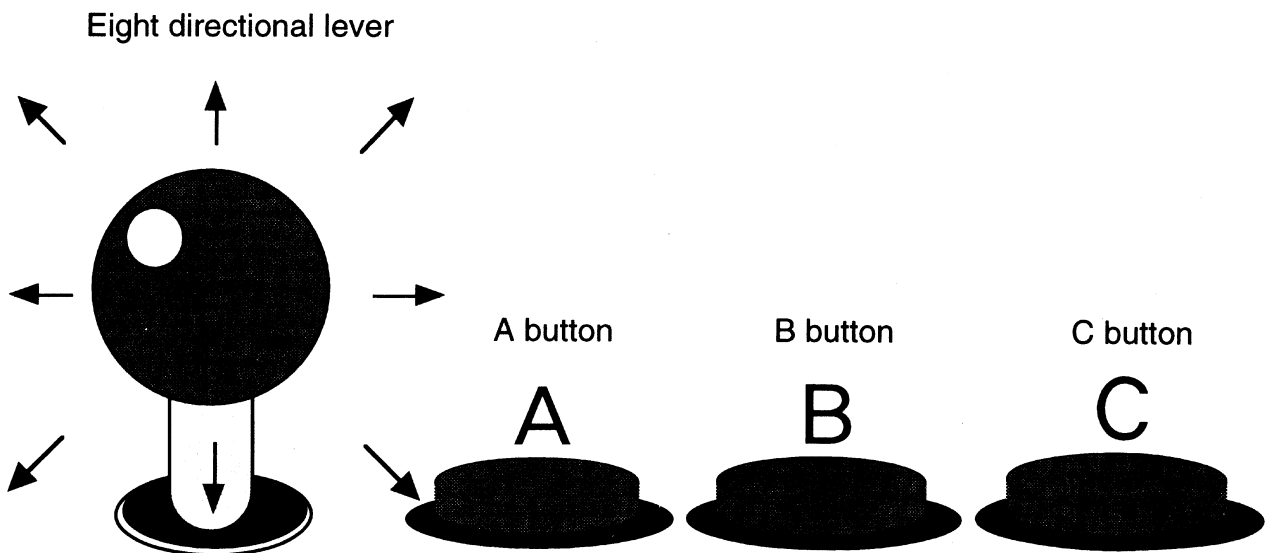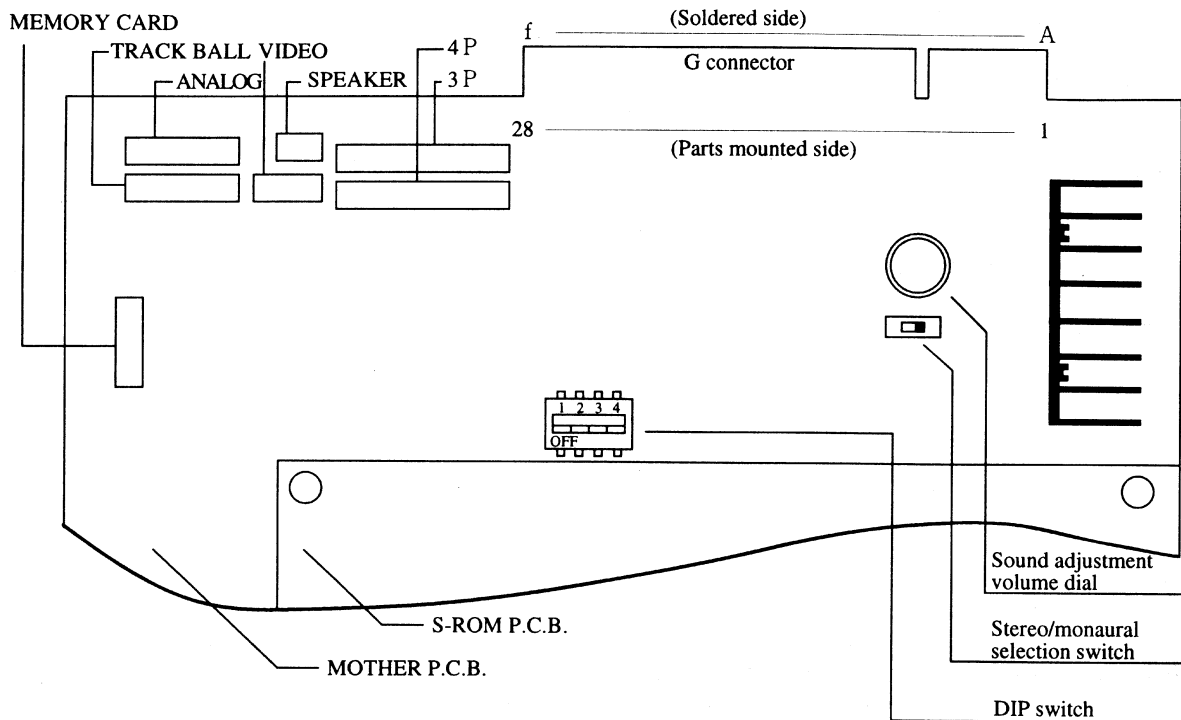
- Make sure to turn OFF the power prior to starting modification work.

- For edge connectors on the PC board, use JAMMA standard connectors (56 pin-edge connector with 3.96 mm pitch).

- After turning ON the power, adjust power source supplied to the PC board to the rated voltage at the connector position on the PC board.

- Do not handle the PC board where it may receive strong shock or moisture.
  Take utmost care not to damage the PC board with metal plate corners or edges inside the cabinet.

- Make sure to turn OFF the power before changing DIP switch settings.

[Specifications of the control panel]

- 1 x 2 eight directional lever
- 3 x 2 button switch

Eight directional lever

A button   B button   C button

A   B   C

MEMORY CARD

TRACK BALL VIDEO

ANALOG SPEAKER 4 P / 3 P

f ————————— (Soldered side) ————————— A

G connector

28 ————————— (Parts mounted side) ————————— 1

1 2 3 4
OFF

Sound adjustment volume dial

S-ROM P.C.B.

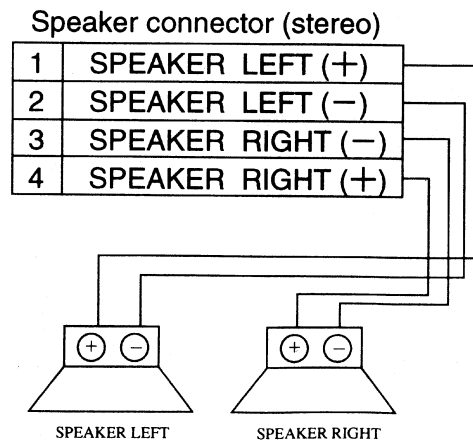Stereo/monaural selection switch

MOTHER P.C.B.

DIP switch

- Make sure to turn OFF the power before switching between STEREO and MONO. Switching while power is still turned ON may charge overload to the speakers.
- Only No. 4 DIP switch is used. Normally, set DIP switches 1 to 4 to OFF position. (If the DIP switch 4 is shifted to ON position and the power is turned ON, the machine enters test mode.)

[Table of connector terminals]

G connector (JAMMA)			
Parts mounted side		Soldered side	
GND	1	A	GND
GND	2	B	GND
+5V	3	C	+5V
+5V	4	D	+5V
	5	E	
+12V	6	F	+12V
POST	7	H	POST
METER1	8	J	METER2
LOCKOUT1	9	K	LOCKOUT2
SPEAKER(+)	10	L	SPEAKER(-)
	11	M	
VIDEO R	12	N	VIDEO G
VIDEO B	13	P	SYNC
VIDEO GND	14	R	SERVICE
TEST	15	S	TILT
COIN1	16	T	COIN2
SELECT1	17	U	SELECT2
1P UP	18	V	2P UP
1P DOWN	19	W	2P DOWN
1P LEFT	20	X	2P LEFT
1P RIGHT	21	Y	2P RIGHT
1P A BUTTON	22	Z	2P A BUTTON
1P B BUTTON	23	a	2P B BUTTON
1P C BUTTON	24	b	2P C BUTTON
	25	c	
	26	d	
GND	27	e	GND
GND	28	f	GND

- By connecting two speakers with the speaker connectors as shown below, you can enjoy dynamic stereo sound.

Speaker connector (stereo)

1	SPEAKER LEFT (+)
2	SPEAKER LEFT (−)
3	SPEAKER RIGHT (−)
4	SPEAKER RIGHT (+)

SPEAKER LEFT   SPEAKER RIGHT

2

[Test mode]
- To enter into TEST MODE, input the power while pressing the test switch at the side of the body or after turning ON the DIP switch 4 on the PC board.

[Note] If the machine enters test mode when credits remain, these credits will be cleared.

TEST MODE MENU

>MONITOR TEST

SWITCH TEST
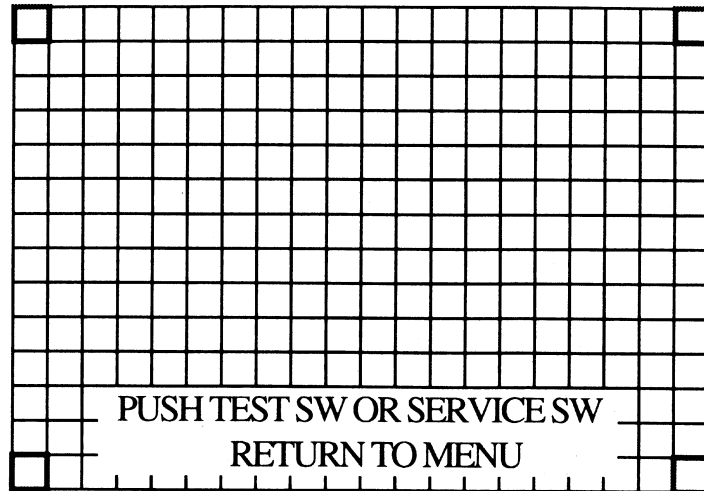
CONFIGURATION

FACTORY SETTING

SOUND TEST

EXIT(RESET)

SUPER FOOT BALL CHAMP *.* *
1996／＊＊／＊＊ ＊＊:＊＊:＊＊

Test mode main menu

- To select items, move the joystick up and down and press the 1P select button.
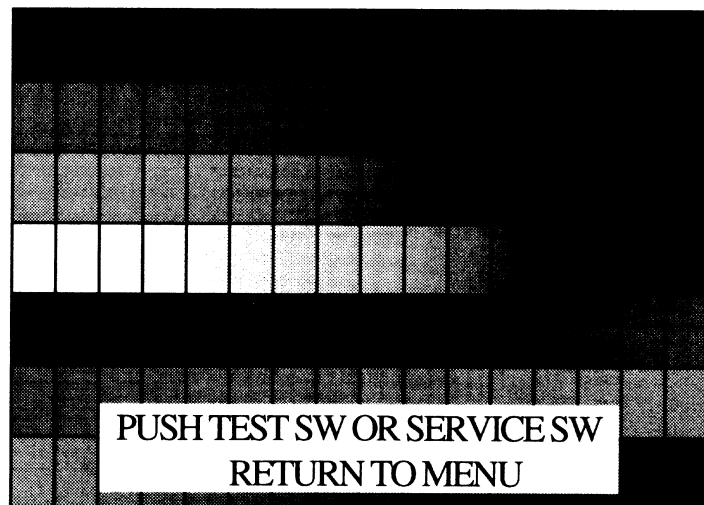
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[Monitor test]

- Select MONITOR TEST and press the 1P select button, a cross-hatch screen appears on the monitor.
- Check distortion of the screen image with the cross-hatch display.

PUSH TEST SW OR SERVICE SW
RETURN TO MENU

Cross-hatch

- Each press of the 1P side select button, the screen alternately changes between cross-hatch and color bar.
- Check color display with color bar display.

PUSH TEST SW OR SERVICE SW
RETURN TO MENU

Color bar

- Press the test switch or service switch to return to the main menu.

[SWITCH TEST]

- This item checks input function of each switch.
- If an indication on the screen changes from OFF to ON by pressing the corresponding switch, the switch is normal.
- Press the test switch or service switch to return to the main menu.

```
                    SWITCH  TEST


       COIN  A:OFF            COIN  B:OFF
                             TILT:OFF

       1P-START:OFF          2P-START:OFF

       1P-UP   :OFF          2P-UP   :OFF

       IP-DOWN :OFF          2P-DOWN :OFF

       1P-RIGHT:OFF          2P-RIGHT:OFF

       1P-LEFT :OFF          2P-LEFT :OFF

       1P-BUTTON1:OFF        2P-BUTTON1:OFF

       1P-BUTTON2:OFF        2P-BUTTON2:OFF

       1P-BUTTON3:OFF        2P-BUTTON3:OFF


          PUSH  TEST  SW  OR  SERVICE  SW
               RETURN  TO  MENU
```

[CONFIGURATION]

- This item sets play fee and game contents.
- Select required item moving the 1P side lever and change setting contents by shifting the lever to left and right.

```
              CONFIGURATION


        GAME STYLE:D(2P)

        ATTRACT SOUND:WITH

        AUDIENCE SOUND:WITH

        CONTINUE PLAY:WITH

        DIFFICULTY:NORMAL

        1P PLAY TIMER :090SEC

        2P PLAY TIMER :120SEC

             COIN A:1COIN

                  /:1CREDIT

             COIN B:1COIN

                  /:2CREDITS

        PK BATTLE:WITH

                  EXIT
```

[Configuration list]

[COMMON SETTING]

GAME STYLE	* D(2P)
	E(1P)
ATTRACT SOUND	* WITH
	WITH OUT
AUDIENCE SOUND	* WITH
	WITH OUT
CONTINUE PLAY	* WITH
	WITH OUT
DIFFICULTY	SUPER EASY VERY EASY EASY * NORMAL HARD VERY HARD SUPER HARD MANIA
1P TIMER	* 90SEC ↕ 120SEC
2P TIMER	90SEC ↕ * 120SEC
PK BATTLE	* WITH
	WITH OUT

[FOR NORTH AMERICA]

COIN A	* 1COIN	* 1CREDIT
	2COINS	2CREDITS
	3COINS	3CREDITS
	4COINS	4CREDITS
		5CREDITS
		6CREDITS
BUY-IN PRICE	* SAME AS PLAY	
	1COIN	
	2COINS	
	3COINS	

[EXCEPT NORTH AMERICA]

COIN A	* 1COIN	* 1CREDIT
	2COINS	2CREDITS
	3COINS	3CREDITS
	4COINS	4CREDITS
		5CREDITS
		6CREDITS
COIN B	* 1COIN	1CREDIT
	2COINS	* 2CREDITS
	3COINS	3CREDITS
	4COINS	4CREDITS
		5CREDITS
		6CREDITS

* Factory setting

- Select EXIT, the message below appears on the monitor. Select whether or not to write the changed data. Shift the 1P side lever left and right to change between YES and NO.
  If you want to store the changed contents, select YES. If you do not, select NO. Then press the 1P side select button.

```
CONFIGURATION


SAVE MODIFIED DATA

ARE YOU SURE?

YES  NO
```
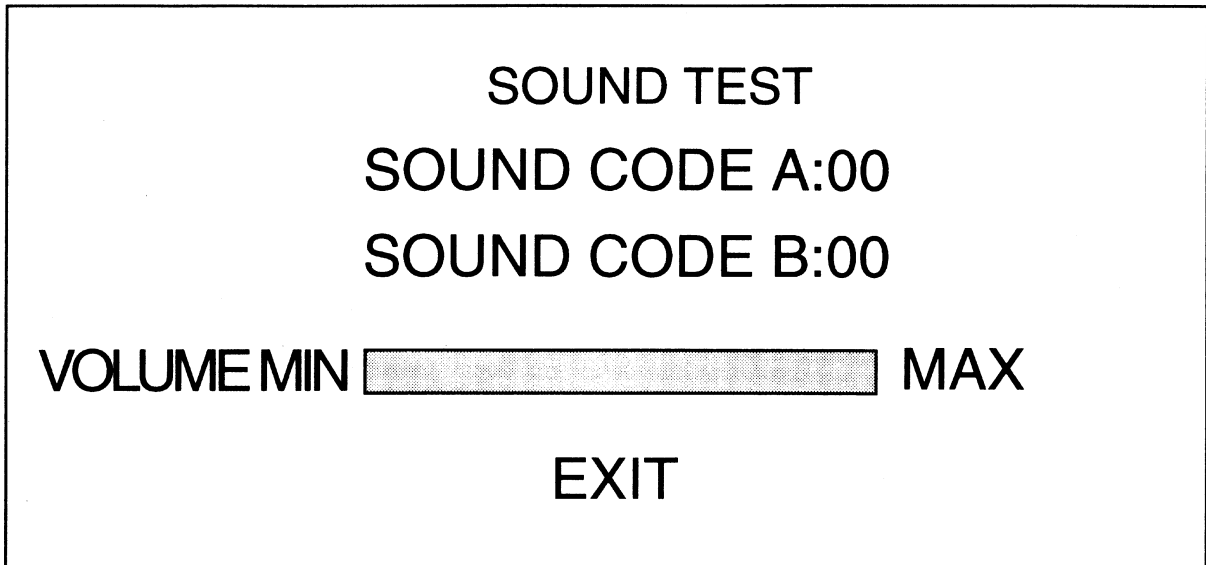
[FACTORY SETTING]
- This item resets all the set data to the factory setting conditions.
- Select YES or NO shifting the lever left and right, and press the 1P select button to determine selection.
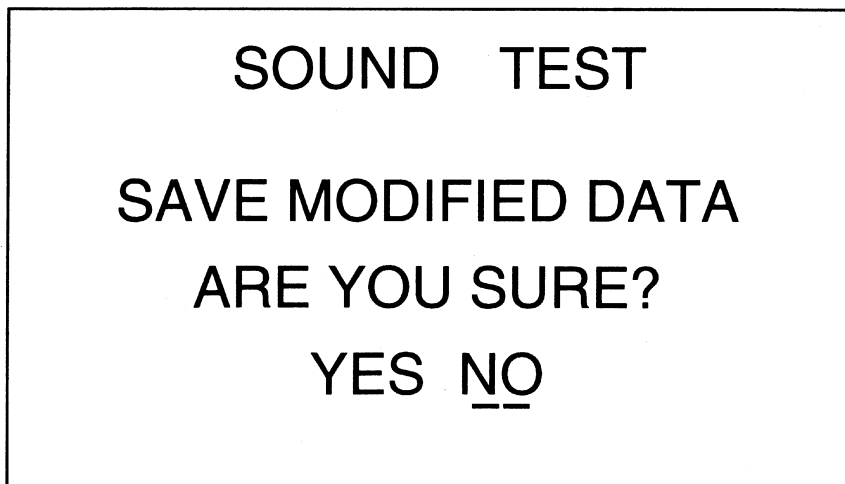
```
FACTORY   SETTING


SAVE MODIFIED DATA

ARE YOU SURE?

YES  NO
```

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[SOUND TEST]

- This item adjusts loudness level of the sound and effect noise during the game.
- Select required item shifting the 1P side lever up and down, and change sound code and volume loudness value by shifting it left and right.
- Effect noise and BGM can be tested by selecting [SOUND CODE A] and [SOUND CODE B].
- Change sound code shifting 1P side lever left and right, and emit its sound by pressing the 1P side select button.
- Adjust loudness level by [VOLUME] bar. Change loudness level by shifting the 1P side lever left and right.

```
                     SOUND TEST

                SOUND CODE A:00

                SOUND CODE B:00


   VOLUME MIN [░░░░░░░░░░░░░░░░░] MAX

                      EXIT
```

- Select EXIT and press the 1P side select button, the message below appears on the monitor. Select whether or not to store the changed data. Shift the 1P side lever left and right to change between YES and NO.
  If you want to store the changed contents, select YES. If you do not, select NO. Then press the 1P side select button.

```
              SOUND   TEST


           SAVE MODIFIED DATA

           ARE YOU SURE?
                YES  NO
```
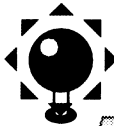
[EXIT (RESET)]

- Select EXIT shifting the 1P side lever up and down, and press the 1P side select button, the machine quits test mode. Now the machine can return to the game mode after reset.

* If the DIP switch is used to enter the test mode, the above procedure may again enter test mode after reset. Therefore, make sure to turn OFF the power and slide DIP switch 4 to OFF before selecting EXIT so that the machine will restore game mode.

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SUPER FOOTBALL CHAMP

TAITO FOOTBALL GAME

BASIC OPERATIONS

PUSH THE JOYSTICK TWICE IN
THE DIRECTION OF THE PLAYER
MOVEMENT TO SELECT DIRECTION
FOR PASS, RUN, OR SHOOT

A
KICK THE BALL AS IT
COMES TOWARDS YOU

B
KICK THE BALL WHILE
IN THE AIR

C
COMBINATION PLAY

THE DISTANCE OF THE BALL IS LONGER IN
PROPORTION TO THE AMOUNT OF TIME YOU
HOLD THE BUTTON DOWN

PRESS THE BUTTON FOR SHORT

SLIDING TACKLE

SHOULDER TACKLE

PRESS THE BUTTON FOR LONG

ROUGH PLAY

SHOOT
A   B
PRESS 'A' AND 'B' BUTTONS
AT THE SAME TIME

POWER SHOOT
A + B
BRING YOUR PLAYER IN LINE
WITH THE BALL AS IT FLIES
THROUGH THE AIR IN FRONT
OF THE GOAL AND ENTER
COMMAND

FIND THE COMMAND!
DISCOVER HOW 'A'
'A' AND 'B' BUTTONS
IN COMBINATION WITH
THE JOYSTICK