

The Unofficial SNK Neo Geo Games Encyclopedia of Moves & Codes

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Terry Bogard Andy Bogard Joe Higashi Mai Shiranui Kim Kaphwan **Duck King** Sokaku Mochizuki Cheng Sinzan Blue Mary Franco Bash Ryuji Yamazaki **Bob Wilson** Jin ChonShu Jin ChonRei Rick Strowd Hon Fu Tung Fu Rue Li Xianqfei Billy Kane Laurence Blood Wolfgang Krauser Geese Howard

General N	Noves			
0	Punch	۵. ۵.	0. 0. 0. 0	
B	Kick	0	move to other fighting plane	
C S	Powerful Attack			
jump ∢	Air Defense	jump, hold	turn your character around to face the other way * can also press an attack button whilst holding the button	
far N C+ 0	Taunt * can be cancelled at any time	*/4/#N	Нор	
≁/+©	Holds / Throws	when knocked down	Line Roll * when at H.POWER	
B +B	Attack Avoider	when knocked down	Quick Recover	
44	Hop Back * also dodge projectiles		Dash * can also dash jump	

* If you are in another plane to your opponent you can press to hit them high and bring them back to your plane press **†** to hit them low and bring them back to your plane

press to move yourself to the opponent's plane and punch them

press Bto move yourself to the opponent's plane and kick them

press to move yoursell to the opponent's plane and kick them

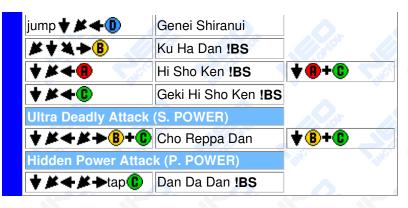
- * Fake Moves: (the start animation of a Deadly Attacks) require only a direction and button press of **B** C** for a Deadly Attack, or **B** C** for a Ultra or Hidden Power Attack. The fakes are shown in each character's move section with their normal moves
- * **Break Shot**: (Guard Cancel) during an attack, characters can use powerful "Guard Cancel" techniques to break the enemy guard whilst they are being attacked. The Break Shot move can only be done when the Power Gauge is POWed up to the H.POWER level of higher. Break Shot moves are signed with **!BS**
- * **Blocking**: once you have started blocking an opponents attack (combo or special moves), you do not have to keep holding the joystick in the block position. Your character will successfully block the remainder of the attacks if you blocked the first hit. This makes Break Shot Attacks a little easier to perform
- * Recovery Attacks: some characters can perform a special kind of attack whilst they are getting up off the ground

(after being combo' d or knocked down form a special move). When executing the move, before standing, your character will perform their attack on an unsuspecting hovering opponent!

- * **Pursue Attacks**: some characters can perform follow-up attacks on an opponent who has been knocked down by a combo, throw or Special Move.
- * **Ultra Deadly Attack (S.POWER)**: only possible when your character's energy bar is flashingor the Power Gauge is full (can also be done if both are flashing instead of the P.POWER move)
- * Hidden Power Attack (P.POWER): only possible when your character's energy bar is flashingand the Power gauge is full

Holds/Throws		Recovery Attacl
→ ©	Buster Throw	* none
Other Moves		Pursue Attack
40	Rising Upper	* none
→ ®	Roundhouse Kick * follow with / / / / / / / / /	
dash → ©	Overhead Punt	
Deadly Attacks		Fake Moves
▼ ≠ ⊕ / ©	Burn Knuckle !BS	→(1) +(1)
♦ × ♦	Power Wave !BS	1
+ + + 0	Round Wave !BS * hits in both planes	
40 ∦ B	Power Dunk	3 / Ost
⊕ + ® →©	Power Charge	
♦ ⊭ ⊕ B	Crack Shoot !BS	A Page
♦ ¾ → B	Fire Kick !BS	
♦ •	Rising Tackle	Sec. 1
+ + + 0	Passing Sway * Terry himself will move to the other plane	
Ultra Deadly Atta	ck (S. POWER)	0.
▼ * * * * B +	Power Geyser !BS	♦ B+ C
Hidden Power Att	ack (P. POWER)	The state of the s
* * * * * * C	Triple Geyser	W.

Andy Boga	rd	
Holds/Throws		Recovery Attack
→ C	Shoulder Throw	* none
Other Moves		Pursue Attack
►®	Flip Kick * follow with # 1	* none
4 9	Upper Palm	
Deadly Attacks		Fake Moves
≠+0 /0	Zan Ei Ken	→ ••••
Zan Ei Ken using (≯ → ()	Shippuu Uraken	
→ ↓ ↓ ↓	Sho Ryu Dan !BS	
_		



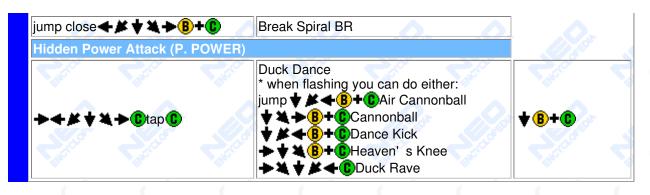
Joe Higashi		
Holds/Throws		Recovery Attack
→①	Knee-kick Combo	* none
40 °	Multiple Knees	
Other Moves		Pursue Attack
AB	Slide Kick	▼ © Taunt
◆®	Roundhouse Kick	
Deadly Attacks		Fake Moves
⊭ +®/©	Slash Kick	→ •+•
▼ # 4 B	Ougon no Kakato !BS	Constitution of
→ ↓ ↓ B	Tiger Kick !BS	
tap (B)	BakuRetsu Ken !BS	
BakuRetsu Ken 🕈 🔌 🗣)/(C) BajuRetsu Hook	
4×+4+0	Hurricane Upper !BS	♦ 0 + 0
4×+4+0	BakuRetsu Hurricane !B:	S
Ultra Deadly Attack (S. F	POWER)	
→	Screw Upper	
Hidden Power Attack (P.	. POWER)	
→	Thunder Fire	19th 19th

Holds/Throws		Recovery Attack
→ C	Leg Flip	tap Double Kick
♦ ®	Air Throw	C. C. C.
Other Moves		Pursue Attack
←®	Ryu no Mai * follow with 1 / 1	* none
Deadly Attacks		Fake Moves
♦ × •	KaChoSen !BS	♦⊕+©
♦ ¥ 4 ©	Sachiyo Dori !BS	
♦ ४ ♦ (8	RyuEnBu !BS	
4×+4+0	Hissatsu Shinobibachi !B\$	S
jump 🕈 📵 🕇 圆	Musasabi no Mai	
Ultra Deadly At	tack (S. POWER)	



Kim Kaphwan		
Holds/Throws	Recovery Attack	
→©	Shoulder Throw	* none
Other Moves		Pursue Attack
→ B	Neri Chagi	* none
Deadly Attacks		Fake Moves
♦ B	Hi En Zan !BS	
♦ •	Kuu Sa Jin	A STATE OF THE STA
Kuu Sa Jin 🛊 📵	Kuu Sa Zan	
▼ # 4 B / C	Han Getsu Zan !BS	X 1 1 1 1 1 1 1 1 1 1
♦ ♦ ®	Haki Kyaku !BS	or Sign
jump ♦ B	Hishou Kyaku	
Hishou Kyaku 🌂 B	Judgement Kick	00
Ultra Deadly Attack (S.	POWER)	
jump ← ҂ ♦ ≒ ⊕+ €	Houou Tenbu Kyaku	The state of the s
Hidden Power Attack (P	P. POWER)	
+ K + K + C	Houou Kyaku	▼ B + C

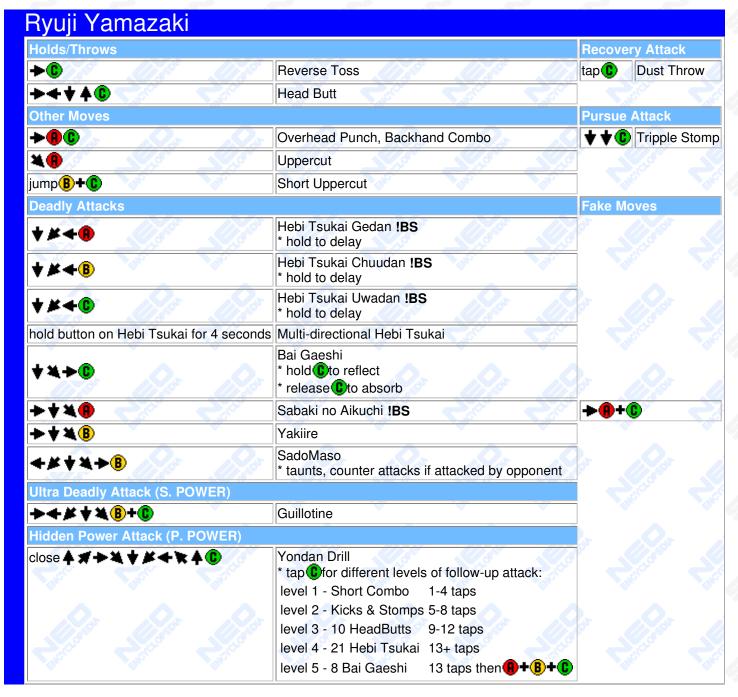
Holds/Throws	Recovery Attack	
→© ////	Slam Dunk	* none
jump close 🕇 🕕 🧪 🧪	Air Slam	
Other Moves		Pursue Attack
◆● Ø ₃	Overhead Axe Handle	Ground Spin
4 B	Slide Kick	
Deadly Attacks		Fake Moves
♥≒+0 /0	Head Spin Attack !BS	
Head Spin Attack using G	Kick Away Finish	
♦ # 4 B	Dancing Dive !BS	
4 + 0	Cross Head Spin * Duck himself will move to the other plan	e
→ ♦ ೩ ® tap ®	Neo Break Storm	
jump ★ 烽 ← 💮	Flying Spin Attack	
jump ↓ ↓	Duck Fake Air * not an attack	
dash 籼 🕠	Duck Fake Ground * not an attack	
Ultra Deadly Attack (S. POWE	R)	
Break Storm ←≯†¼→ B+(Break Storm BR	3
close 4 # + * + * + * + * 4	+© Break Spiral	



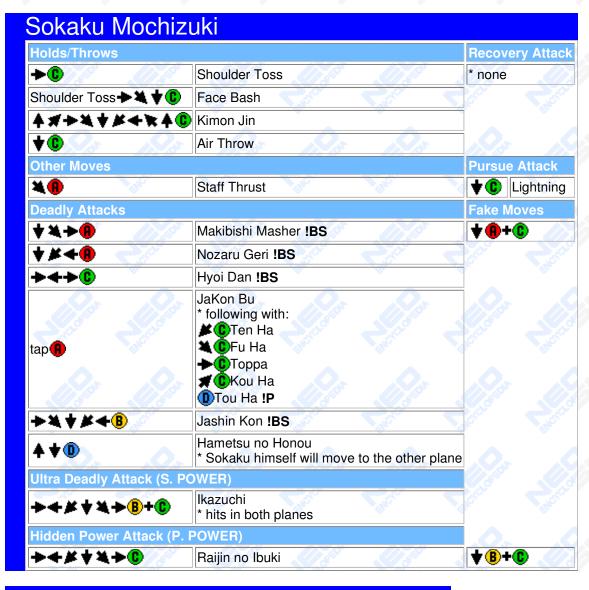
Holds/Throws		Recovery Attack	
←/→©	Leg Flip	* none	
Leg Flip →¾ ♦ 🗓	Leg Break		No.
Other Moves		Pursue Attack	
→B	Heel Follow	♦®	Leg Press
◆ ®	Step Roller * follow with 40	Double Spider or M. Snatchbreaker or Double Crunch	M. Dynamite Swing
.00.	.00	M. Escalation ▼ ©	M. Double Swing
Deadly Attacks		Fake Moves	
jump ♦ ≒ ♦ (M. Spider		
←→ B	M. Crab Clutch		
→ ↓ (B)	M. Snatcher !BS	←⊕+©	
★★ ◆ ®	M. Dodge		
M. Dodge, near enemy	Good Night Backbreaker		
♦ ()	Leg Drop	00.	
Leg Drop ∢®	Reverse Kick		
Leg Drop ♦ ¾ ▶ 🗓	Dangerous Spider		
Ultra Deadly Attack (S. F	POWER)	A A	
→ ←	M. Typhoon		
Hidden Power Attack (P.	POWER)		
→	M. Escalation		
M. Escalation ▼ ¾ → ①	Spin Fall !BS	. 0. 0.	
Spin Fall 🕈 🔌 🕒 🧪	Double Spider		
M. Escalation ➤ 🕇 🔌 📵	Vertical Arrow		
Vertical Arrow → ♦ ¾ (B)	M. Snatchbreaker		
M. Escalation 🕂 🛨 🕕 🥟	Straight Slice !BS		
Straight Slicer ←→ B	Double Crunch		

Franco E	Bash	
Holds/Throws		Recovery Attack
→ ©	Gut Punch	tap Power Uppercut
Other Moves		Pursue Attack
→®	Roundhouse Kick	* none
.0.	.0.	

B+C	Big Punch	0. 0.
Deadly Attacks		Fake Moves
♦ ४ 4 0	Double Kong !BS	
♦≒	Power Stomp !BS	→0 + 0
+4+0	Meteo Shock !BS	
≠ +©	Meteo Tackle !BS	iga Siriga
♦ 4 → 0	Waving Blow	A. C.
Ultra Deadly Attac	k (S. POWER)	A A
→ ¥ ♦ Ø +(Megaton Scruncher	
→	+© Final Omega Shot !BS	on Carrier C
Hidden Power Atta	ack (P. POWER)	⊗
******	Armageddon Buster	▼ B + C



Bob Wilson			
Holds/Throws		Recovery Atta	ck
→①	Falcon	tap ©	Somersault Kick
Other Moves		Pursue Attack	
4 0	Thrust Kick	♦ ©	Leg Drop
jump ♦ B	Double Kick	Falcon 🛪 🛪 🗓	Hornet Attack
Deadly Attacks		Fake Moves	
★ ★ (B)	Rolling Turtle !BS		
★ * * ©	Sidewinder !BS		
←→→B + ©	Frog Hunting	11 65	
♦ • • • • • • • • • • • • • • • • • •	Bison Horn !BS		
←→ B	Wild Wolf !BS		
→ † 4 B	Monkey Dance !BS		
Ultra Deadly Attack (S	. POWER)		
→	Dangerous Wolf	▼ B+ ©	or Such
Hidden Power Attack (P. POWER)		
++×+×+0	Dancing Bison		



Cheng Sinzan		
Holds/Throws	Recovery Attack	
→ 0///	Aiki Nage	* none
40 °	Headbutt Hold	The state of the s
Other Moves		Pursue Attack
←® / / / / / / / / / / / / / / / / / / /	Energy Ball * follow with *	* none
→ ®	Energy Balls	- 100 C
Deadly Attacks		Fake Moves
♦4+0	Kiten Hinzan !BS	
+ † 4®	Anti-air Kiten Hinzan !BS	10.58
←→ B/C	Hagan Geki !BS	→ 0 + 0
† 4 0	Dai Taikobara Uchi * tap 10 float	r Dir
+×+ # + B	Flexible Geezer * hold Bto power up	- Agreement
+×+×+0	Fatty Bazooka	
Ultra Deadly Attack (S. F	POWER)	
⊭ + B + C	Bakurai Hoh !BS	
Hidden Power Attack (P	. POWER)	
jump ∢∦∤∖ hold <mark>©</mark>	Collapse of Creation	

Hon Fu		
Holds/Throws		Recovery Attack
→ 0	Leg Flip	* none
40 ° 🥌	Face Bash	
Other Moves		Pursue Attack
40	High NC hit	♦ C Low NC Hi
→ B	Spinning Head Kick	
Deadly Attacks		Fake Moves
close ←≯∜∜	⑥ KyuRyu no Yomi	
⊭ →®	DenkouSekka no Chi !BS	
★ # B	DenkouSekka no Ten !BS	grand and grand
↑ ¥ ← ©	? * counter attack the 3rd time he is hit	
→ ♦ ૫0 /©	Seikuu Rekka Kon !BS	←⊕+©
★ # (B)then tap	Honou no Taneuma	Ser Ser
Ultra Deadly Attac	k (S. POWER)	**
▼ * * * * * * * * * *	Bakuhatsu Goro	
Hidden Power Att	ack (P. POWER)	
* * * * * * * * * * * * * * * * * * *	Gadenza no Arashi !BS	er Zer

Tung Fu	Rue		
Holds/Throws			Recovery Attack
		(1) (8)	

→ ©	Energy Blast	* none
Other Moves		Pursue Attack
40	Upper Fist	* none
Deadly Attacks		Fake Moves
♦4+0	Shou Ha !BS	
+×+0	Geki Hou * hold to power up	
→ ▼ ▼ B	Ressen Kyaku !BS	
▼ ⊭ ← ⊕ / ©	SenShippo !BS	
C+0 C+0	Meditation	
Meditation B	Cho Ressen Kyaku	
Meditation (Cho SenShippo	
Ultra Deadly Attack	(S. POWER)	
→ ←	Senpu Gou Ken	♦ B + C
Hidden Power Attac	k (P. POWER)	
→	Cho Geki Hou	

Jin ChonShu		
Holds/Throws		Recovery Attack
→©	Energy Burst	* none
Other Moves		Pursue Attack
→(Overhead Attack	* none
Deadly Attacks		Fake Moves
→→①	Teio JinSoku Ken	
▼4→0 / 0	Teio Tengan Ken !BS	
→ ▼ ¾ ⊕ /©	Teio Tenji Ken !BS	
→≒ ≠ ≠ ⊕ / B / C	Teio ShiGan Ken !BS	
▼ ¾ → ® then → ¾ ▼ ♪	४∢® Dragon's Light	
jump ★ ▶ ← B	Teio ShiGan Ken (Air)	
Ultra Deadly Attack (S. P	OWER)	
→	Teio Rojin Ken !BS	
jump ★ ★ ★ B + C	Kuuchuu Teio Rojin Ker	nger" Sper
Hidden Power Attack (P.	POWER)	
→ + * * * * * * * * * *	Teio SukyuKyo Ken	▼ B+ ©

Jin ChonR	ei	
Holds/Throws		Recovery Attack
→ ①	Energy Burst	* none
Other Moves		Pursue Attack
→B	Axe Kick	* none
Deadly Attacks		Fake Moves
++0	Teio JinSoku Ken * press-→3 times for longer version	- Solder
▼ ¥ →® /©	Teio Tengan Ken !BS	

→ ↓ 4 (9 /(0)	Teio Tenji Ken !BS	
♦ ४ ♦ + ©	Teio Rojin Ken !BS	
♦ # 4 B	Teio Tashin Ken	
+ 4 → B	Ryu TenShin * hold B for range	
Ultra Deadly Attac	ck (S. POWER)	
→ ◆# † # ® +(Teio SyuMyo Ken * press B+C once for normal fireball * at P.Power level tap C for addictional fireballs * hold B+C for old-style Teio SyuMyo Ken, release for stopping the ball	♦ 8+ ©
Hidden Power Att	ack (P. POWER)	
→ ←	Teio RyuSei Ken	

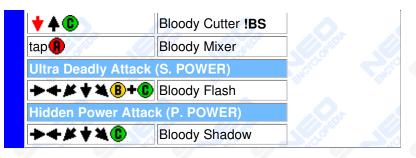
Li Xiangfei		
Holds/Throws		Recovery Attac
→©	?	* none
Other Moves		Pursue Attack
→®	Ri Mon Chou Chu	* none
∢ B	?	
Deadly Attacks		Fake Moves
▼4+0 / 0	Nanpa !BS	The state of the s
▼¾→B	Zen Chu-oh	
Zen Chu-oh ▼ ¾ → B	Zen Chu-oh Kanku	Y
Zen Chu-oh ▼ ★ ◆®	Zen Chu-oh Shin Saiha	de Carte
→ † 4 B	Ten Poh Zan	←® +©
while being attacked ⊕then ♠	High Counter !BS	
while being attacked ⊕then→	Medium Counter !BS	
while being attacked ⊕then	Low Counter !BS	9,5
Ultra Deadly Attack (S. POWER)	or Store
→	Taitetsujin	♦®+©
→ ▶ → ● + B → ▶ → ● +	-B Chou Pairon	0
Hidden Power Attack (P. POWE	R)	
close 4 * + * + * + * + * 0	Majinga	

Rick Stro	wd		
Holds/Throws			Recovery Attack
→ ©	?		* none
Other Moves			Pursue Attack
→ ()	?	~	* none
40	?		
Deadly Attack	S		Fake Moves
dash → €	?	100	All Control of the Co
_		_	

♦≒+9 /©	Shooting Star !BS	→⊕ + ©
★★ ◆ ©	Divine Blast !BS	
+ ⊭ + B	Full Moon Fever * hold to keep swaying	
★ ★◆ ®	Blazing Sun Burst !BS	
→▼40	Helion !BS	
Ultra Deadly Attack (S	. POWER)	
→≠≠¥B + 0	Gaia Press	
Gaia Press 🕈 🔌 🕒	EX Shooting Star	
Hidden Power Attack (P. POWER)	
→ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★	Howling Bull	
Howling Bull ♦ ≒ ♦ €	MAX Shooting Star	

Holds/Throws		Recovery Attack
→①	Pole Throw	* none
40 °	Pole Lift	
Other Moves		Pursue Attack
		♦ Pole Whack
Deadly Attacks		Fake Moves
←→⊕	SanSetsuKon ChuDan Uchi	The contract of the contract o
SanSetsuKon ChuDan U → ©	chi Kaen SanSetsuKon ChuDan Tsuk	
★★ ◆ (1)	Suzume Otoshi !BS	
tap 📵	Senpu Kon	All Control
≠ 4 + B	Kyou Shuu Hishou Kon !BS	←®+©
★ # B	KaRyu TsuiGeki Kon !BS	
Ultra Deadly Attack (S.	POWER)	
→	Cho Kaen Senpu Kon	
+×+0	Guren Sakkon	Day Day
Hidden Power Attack (F	P. POWER)	
→	Salamander Stream	The state of the s

Laurence Bl	ood	
Holds/Throws		Recovery Attack
→©	Saber Stab	* none
♦©	Air Throw	
Other Moves	777	Pursue Attack
→ ®	Line Push Kick * follow with	* none
9 + B	Ole Dodge	
Deadly Attacks		Fake Moves
→≒ ★★★ ® / ©	Bloody Spin !BS	195
←→©	Bloody Saber	
100	7,32	The The



Holds/Throws		Recovery Attack
→0	Knee Thrust	* none
→× → × → B	Lift Up Blow	The state of the s
Other Moves		Pursue Attack
→ (1) O ₁ O ₂ O ₂ O ₃	Overhead Punch	♦ © Elbow Drop
jump ▼ ①	Stomach Splash	
Deadly Attacks		Fake Moves
★ ★ (B)	High Blitz Ball !BS	♦ 0 + 0
★ # + ©	Low Blitz Ball !BS	♦ +0
♦ ¾ → B	Leg Tomahawk !BS	- Sign
close	Scum Gale). ().
4×4×0	Phoenix Thrust * not an attack, counters high/specials	Sir Classic
→ † * ©	Kaiser Claw	
Ultra Deadly Attack (S. POWER)		bO.
← #®+®	Kaiser Wave !BS * hold B+C to charge up to 3 different levels	▼ B+ C
Hidden Power Attack (P. POWER)		7,00
near the opponent 🛊 🛪 🗪 💥 🕈 🗱 🛧	Gigantic Cyclone	
	Deadly Rave	- Age of the second

		Recovery Attack
Shoulder Toss		* none
Face Bash	£ 1000	
Face Grab]
ShinkuuNage		k 195
		Pursue Attack
Spin Kick * follow with ① / ▼ ①	A Page	♦ © Explosion
		Fake Moves
Reppuu Ken !BS		♦⊕+ ©
Double Reppuu Ken !BS	A STATE OF THE PARTY OF THE PAR	♦ 0 + 0
	Face Bash Face Grab ShinkuuNage Spin Kick * follow with	Face Bash Face Grab ShinkuuNage Spin Kick * follow with

← ⊭♥¥ →®	AtemiNage
← ⊭♦¥ → ®	Chudan AtemiNage
← ⊭ ↓ ↓ →©	Joudan AtemiUchi
Ultra Deadly Attack (S. POWER)	
→ ←	Raging Storm Raging Storm
Hidden Power Attack (P. POWEF	
**********	Rashoumon
→ ¼ ↑ 	Deadly Rave !BS * perform when near to opponent to connect with first hit