



# BATTLE GAREGGA

(Raizing / Eighting 1996)

				
main shot big	main shot	option	bomber big	bomber

									
100	200	300	400	500	600	700	800	900	1'000
									
	2'000	3'000	4'000	5'000	6'000	7'000	8'000	9'000	10'000

## UPGRADE SCORE MEDALS

Score Medals										
Conditions	<p>The most important part to get high scores (besides staying alive) is to collect the golden score medals. Their value increase wave by wave. A wave is the total of score medals you get for destroying a target.</p> <p>As long as you catch the last medal of a wave (the last one which would leave the screen), the increase continues up to 10'000 points per medal. If you miss one, the next wave restarts a 100 point per medal.</p> <p>See <a href="#">ingame secrets</a> to find special targets containing these medals.</p>									

Credits: Raizingfan & the Sheep

SOURCE : [http://www.world-of-arcades.net/R8zing/Battle\\_Garegga/Score\\_System.htm](http://www.world-of-arcades.net/R8zing/Battle_Garegga/Score_System.htm)