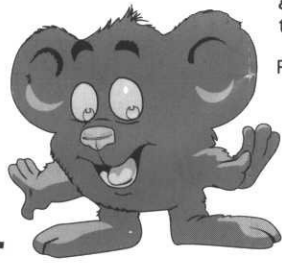


DIZZY PANIC



LOADING on COMMODORE AMIGA-

For A500 + A500 plus users switch ON computer and insert disc immediately.
 For A1000 users LOAD kikstart 1.2/1.3 as normal then insert disk on workbench prompt.

LOADING on ATARI ST-

Switch on machine and insert disc immediately. (The game will load automatically)

LOADING COMMODORE 64 DISK-

Insert disk into drive.
 Type:LOAD "*" ,8,1 Then press RETURN
IMPORTANT - Look after your disc carefully
 KEEP it in your original box and in a cool dry place (not in direct sunlight or rain).
 NEVER switch the computer ON or OFF with the disc in the drive.
 KEEP your disc write-protected and SWITCH OFF your computer for 30 seconds before loading a new game. (To avoid a Virus from other discs)
 DON'T put the disc near any magnetic field (eg. on top of TV, near Stereo speakers.)

DIZZY PANIC

DIZZY in his FANTASTIC TOY FACTORY! Fit MAGIC SHAPES into GRAND DIZZY'S INVENTION to make NEW and EXCITING TOYS! Panic Stations, Conveyor Belts, Vacuum Tubes and more! AMAZINGLY ADDICTIVE! Keep a cool head ... DON'T PANIC DIZZY!

One day, GRAND DIZZY was putting the finishing touches to his brand new TOY MAKING INVENTION.

"Just got to tighten this last nut and we're ready ooo OOOh... eekk!" shouted GRAND DIZZY as the spanner slipped and he fell to the floor. "UURGH!!", moaned GRAND DIZZY, "I've got a CRACKING EGGACHE, now I'll never finish testing my new TOY MAKING MACHINE. Whatever shall I do?"

"Don't worry!", replied DIZZY, "We'll help you!"
 So DIZZY, DAISY, DENZIL, DYLAN, DOZY and DORA helped GRAND DIZZY to the machine and manned their STATIONS. Whilst DIZZY grabbed the CONVEYOR BELT CONTROLLER, the others went upstairs and threw the MAGIC SHAPES down the chutes. "Click, Crunch... Cough, Splutter", the machine kicked into ACTION!

"ooooOOh, SLOW down...! Hang on...! Too fast...!", cried DIZZY, but the others couldn't HEAR HIM. The TOY MAKING INVENTION just kept getting FASTER. Like all of Grand Dizzy's inventions, the magic toy making machine doesn't quite work as well as it should. All of it's cogs and wheels constantly need fuelling with the special magic shapes. The Chutes from which the shapes emerge continually descend. When they reach the shape guard at the bottom of the screen the toy machine will seize up. The only way to keep the chutes from reaching the bottom is to fit lots of shapes through the guard and into the machine.

THE AIMS OF THE GAME

Line up the SHAPE GUARD with as MANY MAGIC SHAPES as possible. Press FIRE to release all MATCHING SHAPES. With 4 OR MORE matching shapes at once, a TOY is created, SO WAIT FOR THE MAXIMUM TOYS!!

If the WRONG SHAPE reaches the bottom the CHUTES will descend. The chutes will slowly descend and the only way to get them back up is to drop several shapes together.

The more shapes you get the higher they'll go. If the CHUTES reach the bottom the machine will STOP! Keep the machine going as long as possible to make lots of toys. Good luck and the best tip of all **DON'T PANIC DIZZY!**

POGIE

CONTROLS

ACTION	KEY	JOYSTICK
LEFT	O,Z or N	LEFT
RIGHT	P,X or M	RIGHT
FIRE/ DROP SHAPE	ENTER or SPACE	FIRE

Press FIRE to start a game
 Press H to PAUSE Game or ESC to QUIT.



HELP LINES

NEW RELEASE INFO LINE 0891 555 000
 (Tells you what is being released this month)

If you can't get any further in any of these games and would like us to give hints & tips on how to solve all the puzzles just phone the numbers below. Please don't phone unless you are really stuck and make sure you get permission from the person who pays the phone bill first!

SPECTRUM, AMSTRAD, C64

DIZZY	0891 555 093
TREASURE ISLAND DIZZY	0891 555 091
FANTASY WORLD DIZZY	0891 555 078
LITTLE PUFF	0891 555 094
ROCKSTAR	0891 555 090
MAGICLAND DIZZY	0891 555 096
SLIGHTLY MAGIC	0891 555 050
SEYMOUR IN HOLLYWOOD	0891 555 010
SPIKE IN PENNSYLVANIA	0891 555 051

ATARI ST AND AMIGA

TREASURE ISLAND DIZZY	0891 555 092
LITTLE PUFF	0891 555 095
ROCKSTAR	0891 555 090
FANTASY WORLD DIZZY	0891 555 078
SEYMOUR IN HOLLYWOOD	0891 555 010
SPIKE IN PENNSYLVANIA	0891 555 051
MAGICLAND DIZZY	0891 555 001

Call costs 36p per minute during off-peak time and 48p per minute at all other times. (GREAT BRITAIN ONLY)



CODEMASTERS



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Program	Terry Mancey
Graphics	Leigh Christian
Project Director	Paul Ranson
Production	Stew Regan
	Pat Stanley
Art Manager	Shan Savage

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