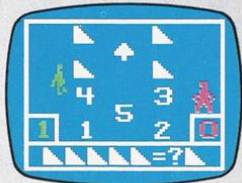


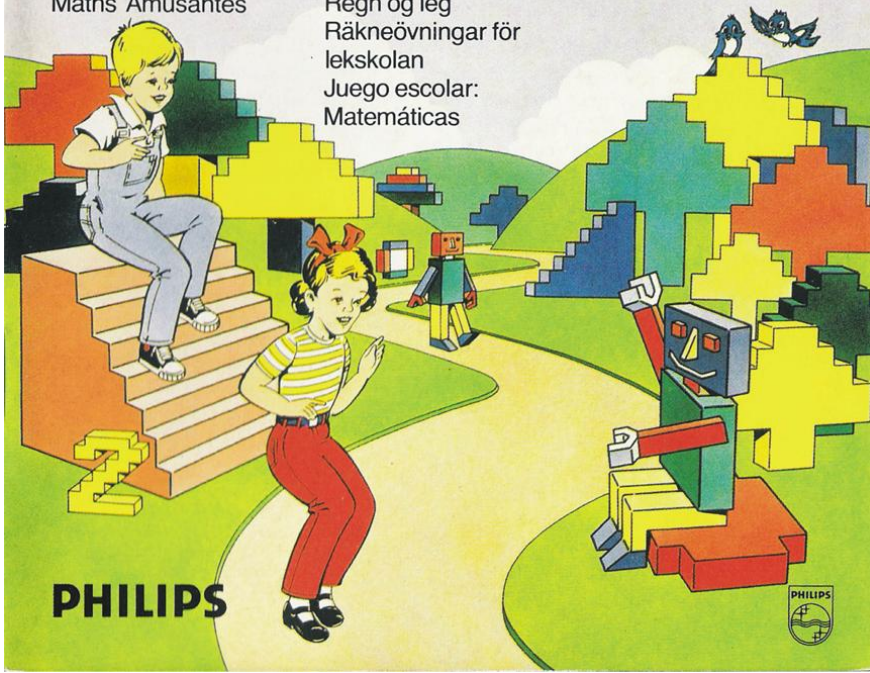
PHILIPS VIDEOPAC

13



Playschool Maths
Vorschul-Rechnen
Maths Amusantes

Kleuter-wiskunde
Telegiochi numerici
Regn og leg
Räkneövningar för
lekskolan
Juego escolar:
Matemáticas



PHILIPS



Instructions for use

Playschool Maths
(2 players). Press Key 1.

You will now see on your TV set:
10 symbols (centre of screen), 2 men
(sides of screen), and a maths problem
(bottom of screen).

The answer to the problem is one of
the 10 symbols shown on the screen.
Use the left handset to control the
green man, and the right handset to
control the red man.

Control your man to chase the correct
symbol. If you catch it, you will score a
point, the screen will turn to your own
colour, and the next problem will be
shown. Chase the answer as before.
Reach 10 points before your
opponent, and you will see your man
'burst' with pride. Your scores will
then go back to zero, and you are
ready to play again.



What is the answer to the problem at
the bottom of the screen?

There are sometimes two correct
answers. For example, the correct
answer to: // // = ? // is either
3 or /.

If you get /, the next question is
// // = // ?.

The correct answer to this is again
/.

Each time a game is finished,
press RESET (V). 'SELECT GAME'
is shown on the screen. Now:

- Select another game.
- Select another Videopac.

Remove existing Videopac
by placing one hand next to
it, and pulling handle
upwards.

Replace Videopac in its box.

Refer now to Instructions for
Use of the next Videopac.

- Plug aerial back into TV, and
unplug the Videopac
Computer from the mains.



Use handset to control your man.
Press button and he bends his head



● is not correct. The screen turns blue, and the green man goes and stands in the corner in disgrace for a couple of seconds



✓ is the correct answer. You will see the red man dance with joy.

Remember. The symbols / and \, and ▲ and ▼ are similar. But if you catch one when you wanted the other, you won't get a point.

Check procedure

If you suspect a fault in the equipment follow this procedure (with a Videopac installed). Press RESET (Δ). The TV will emit a short sound, and 'SELECT GAME' should appear on your TV screen. If not, ensure that the equipment is set up properly as detailed in the Instructions for Use (both of the

equipment, and of the Videopac used). If the fault remains, take both the equipment and Videopac to your dealer.

A copyright protection is claimed
on the program stored within the cartridge.

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